## 600.471 Theory of Computation

November 11, 2007

Handout 10: Homework 5

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This assignment is due by the start of lecture on Thursday, November 20.

- 1. (15 points) (Sipser 8.8)  $[EQ_{REX} \in PSPACE]$
- 2. (15 points) (Sipser 8.20)  $[MULT \in L]$
- 3. (20 points) (Sipser 8.30)  $[E_{DFA} \text{ is NL-complete}]$
- 4. (20 points) (Sipser 9.22) [tale of two oracles]
- 5. (30 points) Below we summarize the requirements on the behavior of machines for languages in several probabilistic classes. A language L is in a specified class if and only if there exists a probabilistic polynomial time Turing machine that accepts words in L with the given probability, and rejects words not in L with the given probability.

Class	Probability of accepting $w \in L$	Probability of rejecting $w \notin L$
P	1	1
NP	> 0	1
coNP	1	> 0
BPP	$> \frac{2}{3}$	$> \frac{2}{3}$
RP	$> \frac{2}{3}$	1
coRP	1	$> \frac{2}{3}$
PP	$\geq \frac{1}{2}$	$>\frac{1}{2}$

Recall the definition of PP: A language  $L \in PP$  if and only if there exists a probabilistic polynomial time Turing machine such that:

- · If  $w \in L$ , then  $\Pr[M \text{ accepts } w] \ge \frac{1}{2}$ . · If  $w \notin L$ , then  $\Pr[M \text{ accepts } w] < \frac{1}{2}$ .

Show that:

- (a) BPP  $\subseteq$  PP.
- (b) NP  $\subseteq$  PP.
- (c)  $PP \subseteq PSPACE$ .

Hint for (2): Consider a nondeterministic TM for L, and replace rejections with probabilistic decisions.