

# Announcements

Assignment 3 has been posted!





# **FFTs in Graphics and Vision**

Correlation of Spherical Functions

# Outline

- Math Review
- Spherical Correlation





# Review

## Dimensionality:

Given a complex  $n$ -dimensional array  $a[\cdot]$  representing regular samples of a function on the circle, we can express the array in terms of its Fourier decomposition:

$$a[\cdot] = \sum_k \hat{a}[k] \cdot e_k[\cdot]$$

where the  $e_k[\cdot]$  are regular samples of the (normalized) complex exponentials.

# Review



Dimensionality:

How many complex exponentials do we use?



# Review

## Dimensionality:

How many complex exponentials do we use?

Because the array is of dimension  $n$ , we need  $n$  Fourier coefficients to capture all the data:

$$a[\cdot] = \sum_k \hat{a}[k] \cdot e_k[\cdot]$$
$$\Downarrow$$
$$a[\cdot] = \sum_{k=-n/2}^{n/2-1} \hat{a}[k] \cdot e_k[\cdot]$$



# Review

## Dimensionality:

How many complex exponentials do we use?

Because the array is of dimension  $n$ , we need  $n$  Fourier coefficients to capture all the data:

The value of the largest frequency is often referred to as the *bandwidth* of the function.

$$a[\cdot] = \sum_{k=-n/2}^{n/2-1} \hat{a}[k] \cdot e_k[\cdot]$$



# Review

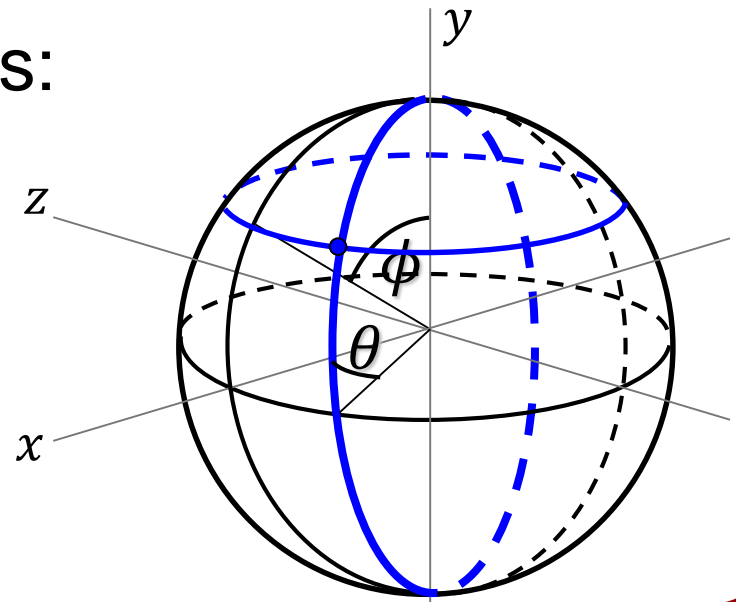
## Dimensionality:

We represent a spherical function by an  $n \times n$  grid whose entries are the regular samples of the function along the lines of latitude and longitude:

$$f[j][k] = f(\cos \theta_j \cdot \sin \phi_k, \cos \phi_k, \sin \theta_j \cdot \sin \phi_k)$$

where  $\theta_j$  and  $\phi_k$  are the angles:

$$\theta_j = \frac{2\pi j}{n}$$
$$\phi_k = \frac{\pi(2k + 1)}{2n}$$





# Review

## Dimensionality:

We can express the spherical function as a sum of spherical harmonics:

$$f[\cdot][\cdot] = \sum_l \sum_{m=-l}^l \hat{f}[l][m] \cdot Y_l^m[\cdot][\cdot]$$

# Review



Dimensionality:

How many frequencies should we use?



# Review

## Dimensionality:

How many frequencies should we use?

As in the case of functions on a circle, we use a bandwidth that is half the resolution:

$$f[\cdot][\cdot] = \sum_l \sum_{m=-l}^l \hat{f}[l][m] \cdot Y_l^m[\cdot][\cdot]$$

↓

$$f[\cdot][\cdot] = \sum_{l=0}^{n/2-1} \sum_{m=-l}^l \hat{f}[l][m] \cdot Y_l^m[\cdot][\cdot]$$



# Review

Dimensionality:

$$f[\cdot][\cdot] = \sum_{l=0}^{n/2-1} \sum_{m=-l}^m \hat{f}[l][m] \cdot Y_l^m[\cdot][\cdot]$$

In this case, the number of coefficients is only:

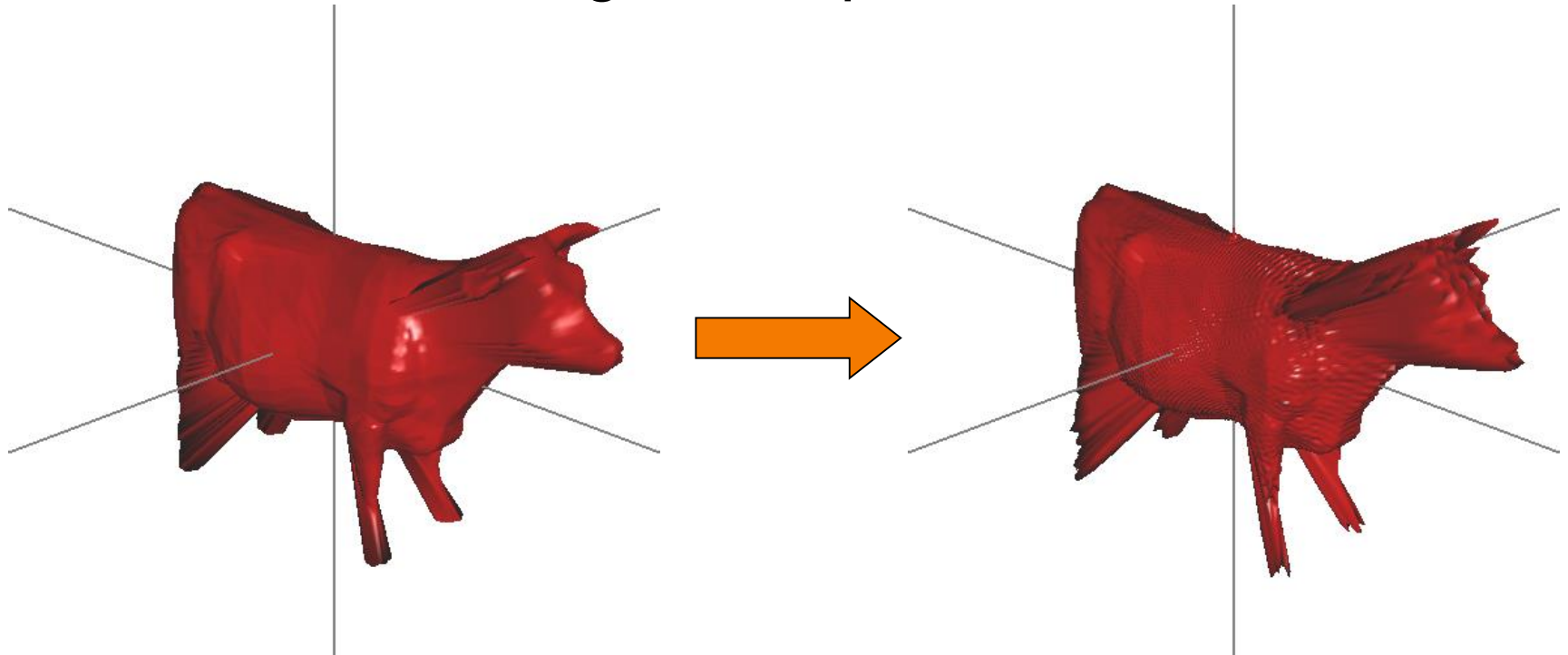
$$\sum_{l=0}^{n/2-1} (2l + 1) = \left(\frac{n}{2}\right)^2$$



# Review

## Dimensionality:

Since we go from  $n^2$  spherical samples to  $(n/2)^2$  spherical harmonic coefficients, there is a loss of information at the higher frequencies:



# Outline

- Math Review
- Spherical Correlation

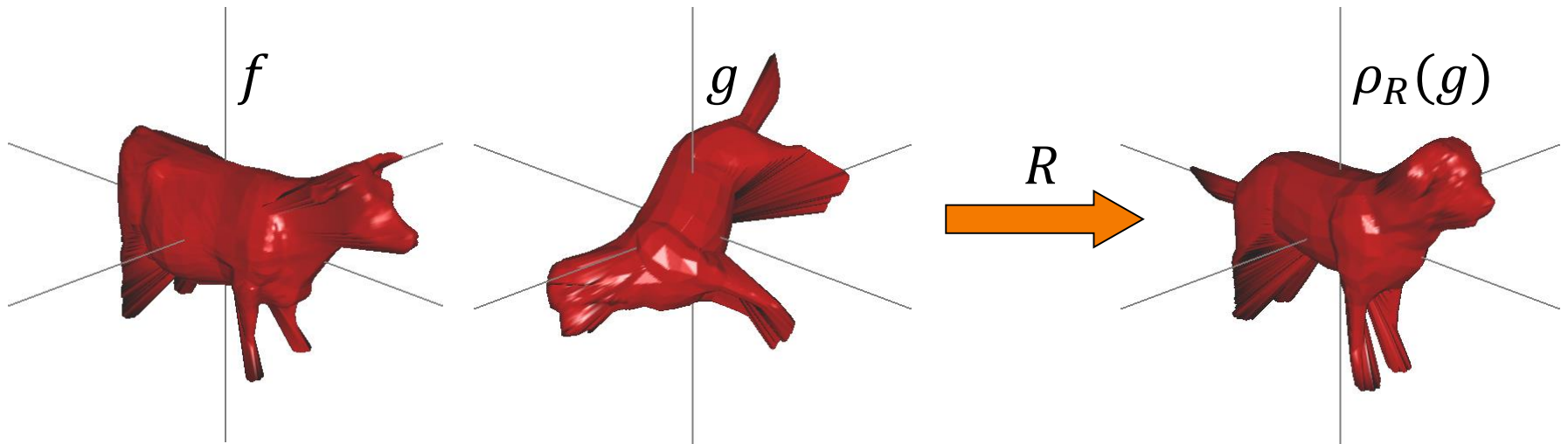




# Goal

Given real-valued functions on the sphere  $f$  and  $g$ , find the rotation  $R$  that optimally aligns  $g$  to  $f$ :

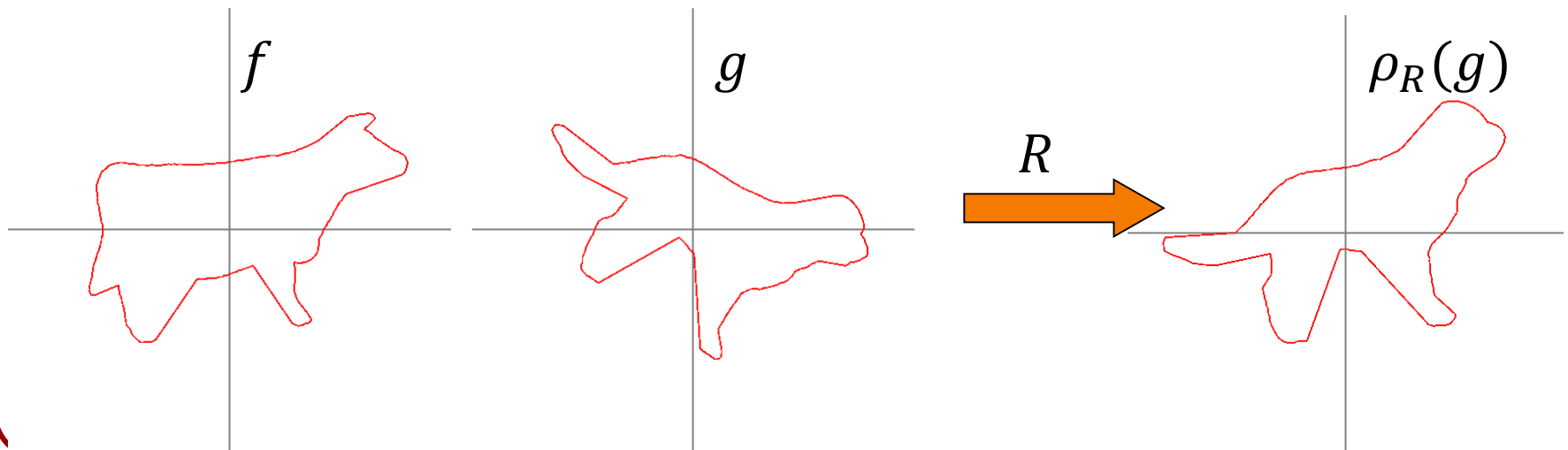
$$R = \arg \min_{R \in SO(3)} \|f - \rho_R(g)\|^2$$





# Recall

Given real-valued functions on the circle  $f$  and  $g$ , we would like to find the rotation  $R$  that optimally aligns  $g$  to  $f$ .

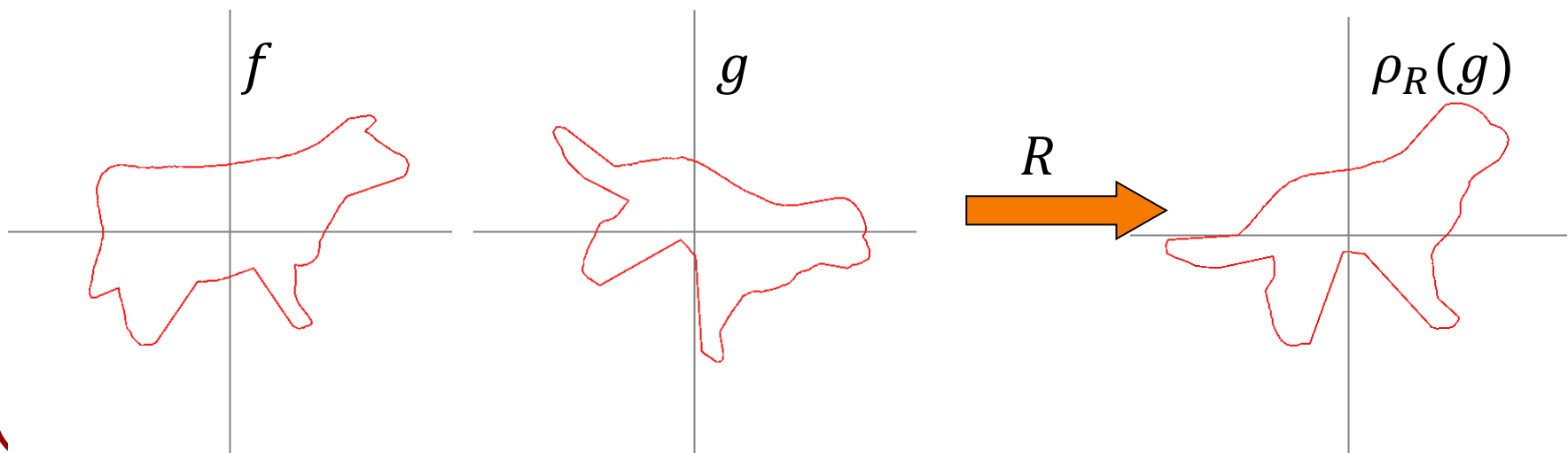




# Reduction to a Moving Dot-Product

Expressing the norm in terms of the dot-product, we get:

$$\begin{aligned}\|f - \rho_R(g)\|^2 &= \langle f - \rho_R(g), f - \rho_R(g) \rangle \\ &= \langle f, f \rangle + \langle \rho_R(g), \rho_R(g) \rangle - \langle f, \rho_R(g) \rangle - \langle \rho_R(g), f \rangle \\ &= \|f\|^2 + \|g\|^2 - 2\langle f, \rho_R(g) \rangle\end{aligned}$$



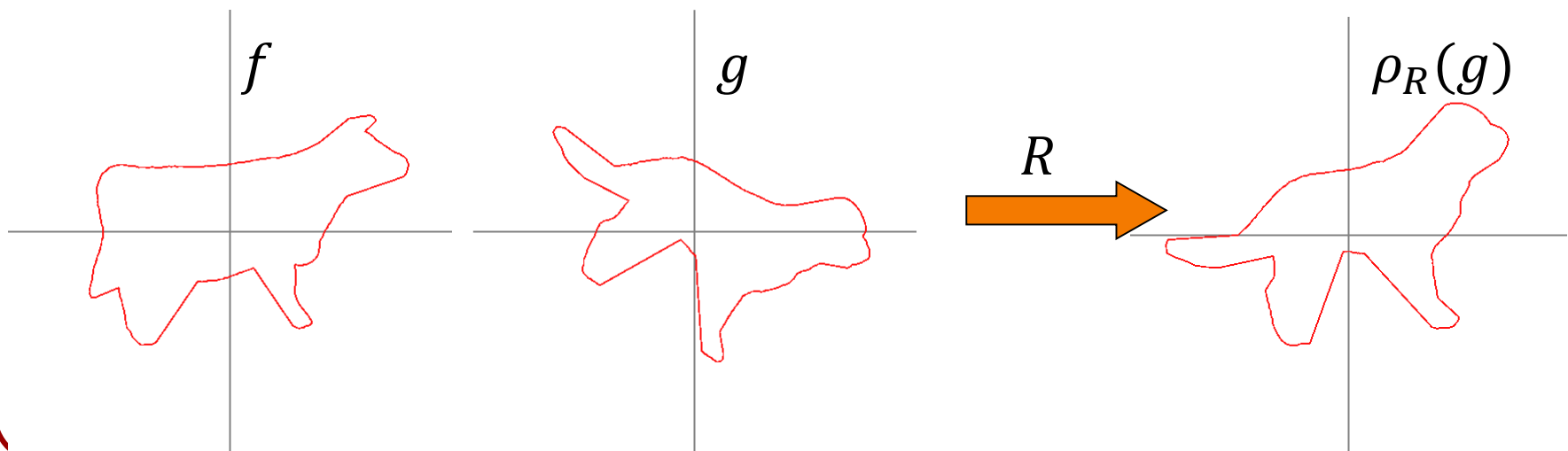


# Reduction to a Moving Dot-Product

Expressing the norm in terms of the dot-product, we get:

$$\|f - \rho_R(g)\|^2 = \|f\|^2 + \|g\|^2 - 2\langle f, \rho_R(g) \rangle$$

$\Rightarrow$  Finding the rotation minimizing the norm is equivalent to finding the rotation maximizing the dot-product.



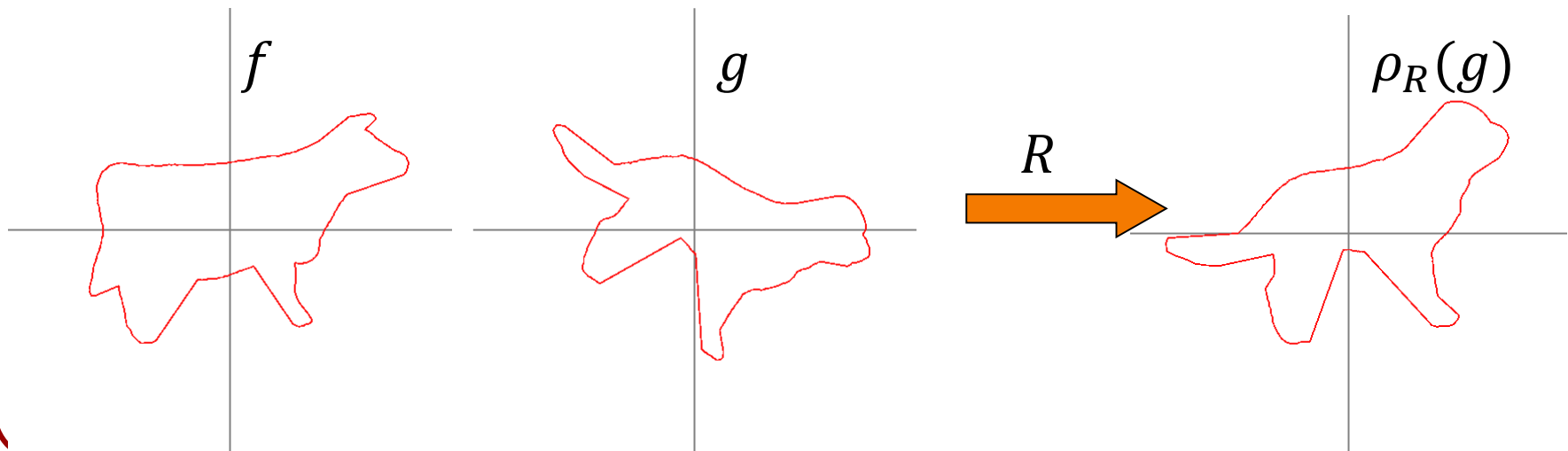


# General Approach

If we define the function  $\text{Dot}_{f,g}(\alpha)$  giving the dot-product of  $f$  with the rotation of  $g$  by angle  $\alpha$ :

$$\text{Dot}_{f,g} = \langle f, \rho_{\alpha}(g) \rangle$$

we can find the aligning rotation by finding the value of  $\alpha$  maximizing  $\text{Dot}_{f,g}(\alpha)$ .





# Brute-Force

To compute  $\text{Dot}_{f,g}(\alpha)$ , we could explicitly compute the value at each angle of rotation  $\alpha$ .

If we represent a function on a circle by the values at  $n$  regular samples, this would give an algorithm whose complexity is  $O(n^2)$



# Fourier Transform

We can do better by using the Fourier transform:

- We can leverage the irreducible representations to minimize the number of multiplications that need to be performed.
- We can use the FFT to compute the Inverse Fourier Transform efficiently.



# Irreducible Representations

Given the functions  $f$  and  $g$  on the circle, we can express the functions in terms of their Fourier decomposition:

$$f(\theta) = \sum_k \hat{f}(k) \cdot e^{ik\theta}$$

$$g(\theta) = \sum_k \hat{g}(k) \cdot e^{ik\theta}$$



# Irreducible Representations

In terms of this decomposition, the expression for the dot-product becomes:

$$\begin{aligned}\text{Dot}_{f,g}(\alpha) &= \left\langle \sum_k \hat{f}(k) \cdot e^{ik\theta}, \rho_\alpha \left( \sum_{k'} \hat{g}(k') \cdot e^{ik'\theta} \right) \right\rangle \\ &= \left\langle \sum_k \hat{f}(k) \cdot e^{ik\theta}, \sum_{k'} \hat{g}(k') \cdot \rho_\alpha(e^{ik'\theta}) \right\rangle \\ &= \sum_{k,k'} \hat{f}(k) \cdot \overline{\hat{g}(k')} \cdot \langle e^{ik\theta}, \rho_\alpha(e^{ik'\theta}) \rangle\end{aligned}$$



# Irreducible Representations

If we let  $D_{k,k'}(\alpha)$  be the function giving the dot-product of the  $k$ -th complex exponential with the rotation of the  $k'$ -th complex exponential by an angle of  $\alpha$ :

$$D_{k,k'}(\alpha) = \langle e^{ik\theta}, \rho_\alpha(e^{ik'\theta}) \rangle$$

Then the equation for the dot-product becomes:

$$\text{Dot}_{f,g}(\alpha) = \sum_{k,k'} \hat{f}(k) \cdot \overline{\hat{g}(k)} \cdot \langle e^{ik\theta}, \rho_\alpha(e^{ik'\theta}) \rangle$$

$\Downarrow$

$$\text{Dot}_{f,g}(\alpha) = \sum_{k,k'} \hat{f}(k) \cdot \overline{\hat{g}(k)} \cdot D_{k,k'}(\alpha)$$



# Irreducible Representations

$$\text{Dot}_{f,g}(\alpha) = \sum_{k,k'} \hat{f}(k) \cdot \overline{\hat{g}(k)} \cdot D_{k,k'}(\alpha)$$

Up to this point, the algorithm looks like:

- Compute the Fourier coefficients of  $f$  and  $g$ .
- Cross-multiply the Fourier coefficients to get the coefficients of the correlation in terms of the functions  $D_{k,k'}(\alpha)$

This doesn't seem particularly promising since it in the second step, we need to perform  $O(n^2)$  multiplies – which is no better than brute force.



# Irreducible Representations

The advantage of using the Fourier decomposition, is that we know that the space of functions on a circle of frequency  $k$  are:

- Fixed by rotation (i.e. a sub-representation)
- Perpendicular to the space of functions of frequency  $k'$  (for  $k \neq k'$ )

Thus, for  $k \neq k'$ , we know that:

$$D_{k,k'}(\alpha) = \langle e^{ik\theta}, \rho_\alpha(e^{ik'\theta}) \rangle = 0$$

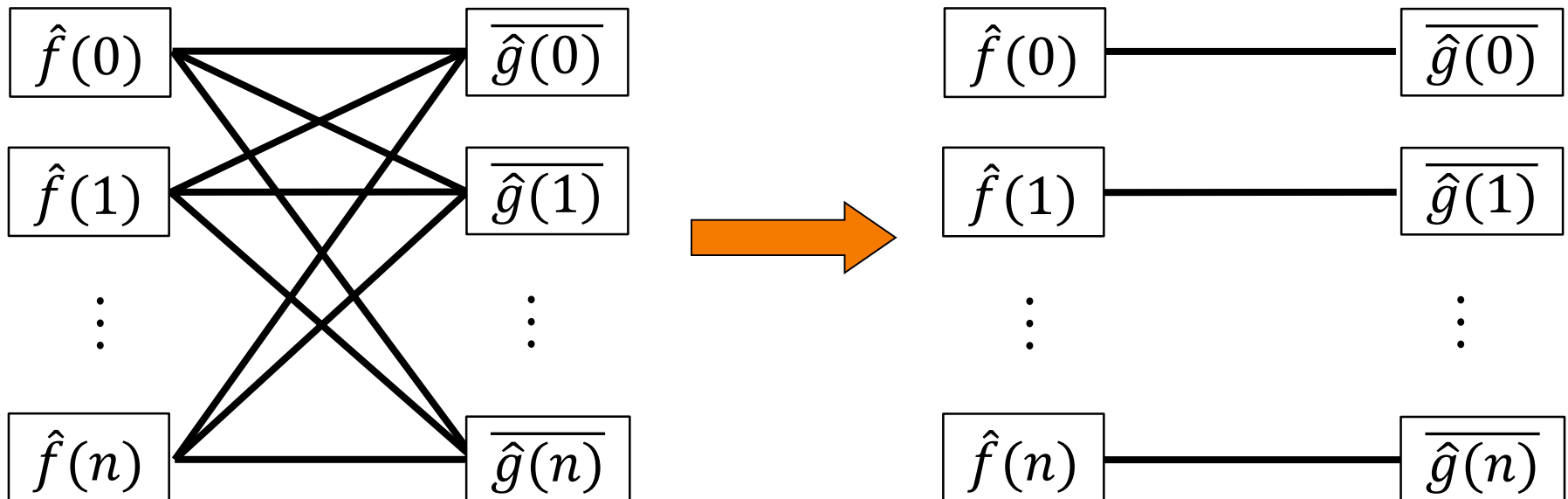


# Irreducible Representations

So the expression for the correlation becomes:

$$\text{Dot}_{f,g}(\alpha) = \sum_k \hat{f}(k) \cdot \hat{g}(k) \cdot D_k(\alpha)$$

Reducing the number of cross-multiplications that need to be performed from  $O(n^2)$  to  $O(n)$  :





# Change of Basis

At this point, we have an expression for the correlation as a linear sum of the function  $D_k(\alpha)$ :

$$\text{Dot}_{f,g}(\alpha) = \sum_k \hat{f}(k) \cdot \overline{\hat{g}(k)} \cdot D_k(\alpha)$$

This is not quite good enough, because to evaluate the correlation at  $\alpha$  we need to get the value of each of the  $D_k(\alpha)$ , and then take the linear combination, using the weights  $\hat{f}(k) \cdot \overline{\hat{g}(k)}$ .

That, is evaluating the correlation at any single angle would require  $O(n)$  computations and evaluating at all angles would take  $O(n^2)$ .



# Change of Basis

Setting  $c[\cdot]$  be the  $n$ -dimensional array:

$$c[k] = \hat{f}(k) \cdot \overline{\hat{g}(k)}$$

and setting  $a[\cdot]$  be the  $n$ -dimensional array:

$$a[k] = \text{Dot}_{f,g} \left( \frac{2k\pi}{n} \right)$$

we get:

$$a[\cdot] = \begin{pmatrix} D_0(0) & \cdots & D_{n-1}(0) \\ \vdots & \ddots & \vdots \\ D_0\left(\frac{2(n-1)\pi}{n}\right) & \cdots & D_{n-1}\left(\frac{2(n-1)\pi}{n}\right) \end{pmatrix} \cdot c[\cdot]$$



# Change of Basis

Setting  $c[\cdot]$  be the  $n$ -dimensional array:

$$c[k] = \hat{f}(k) \cdot \overline{\hat{g}(k)}$$

and setting  $a[\cdot]$  be the  $n$ -dimensional array:

$$a[k] = \text{Dot}_{f,g} \left( \frac{2k\pi}{n} \right)$$

we

To get the desired expression for the correlation, we need to a matrix vector multiply!

$a$

$$\left( D_0 \left( \frac{2(n-1)\pi}{n} \right) \quad \dots \quad D_{n-1} \left( \frac{2(n-1)\pi}{n} \right) \right)$$



# Change of Basis

Computing this change of basis amounts to computing the Inverse Fourier Transform.

$$D_k(\alpha) = \langle e^{ik\theta}, e^{ik(\theta-\alpha)} \rangle = e^{ik\alpha}$$



# Algorithm for Circular Functions

In sum, we get an algorithm for computing the value of the correlation of  $f$  with  $g$ :

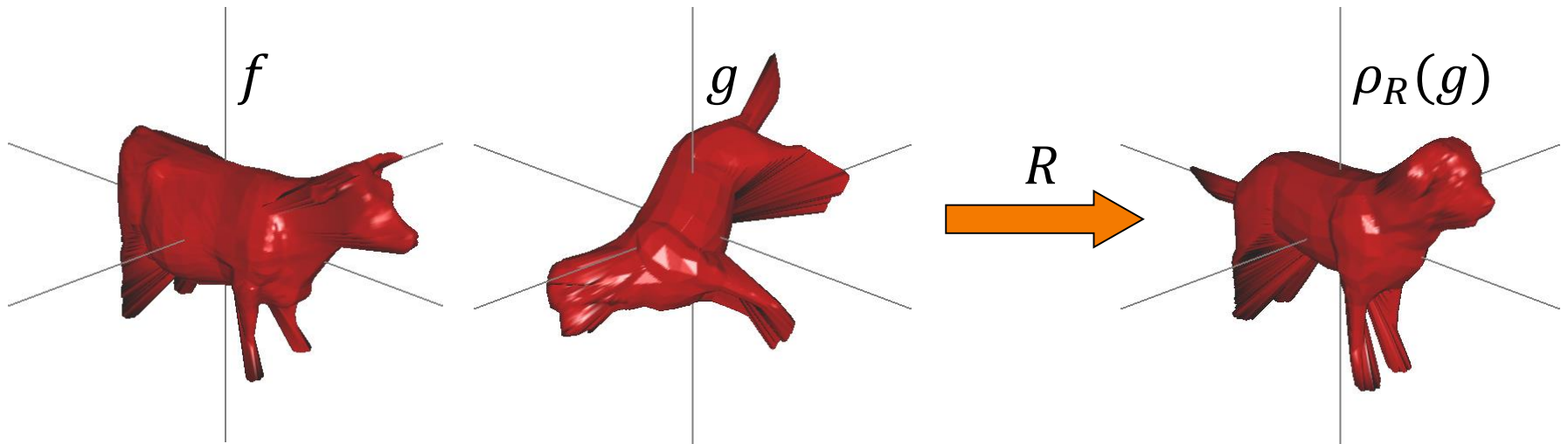
1. Compute the Fourier coefficients of  $f$  and  $g$ :  
 $O(n \log n)$
2. Cross-multiply the Fourier coefficients:  
 $O(n)$
3. Compute the inverse Fourier transform:  
 $O(n \log n)$



# Goal

Given real-valued functions on the sphere  $f$  and  $g$ , find the rotation  $R$  that optimally aligns  $g$  to  $f$ :

$$R = \arg \min_{R \in SO(3)} \|f - \rho_R(g)\|^2$$





# Expanding the Norm

Given real-valued functions on the sphere  $f$  and  $g$ , find the rotation  $R$  that optimally aligns  $g$  to  $f$ :

$$R = \arg \min_{R \in SO(3)} \|f - \rho_R(g)\|^2$$

Expanding the norm, we get:

$$\|f - \rho_R(g)\|^2 = \|f\|^2 + \|g\|^2 + \langle \rho_R(g), f \rangle$$



# Expanding the Norm

$$\|f - \rho_R(g)\|^2 = \|f\|^2 + \|g\|^2 + \langle \rho_R(g), f \rangle$$

Thus, to find the rotation minimizing the norm of the difference, we need to find the rotation maximizing the dot-product:

$$\text{Dot}_{f,g}(R) = \langle \rho_R(g), f \rangle$$



# Brute-Force

Again, we can try to compute the value of the dot-product using a brute force algorithm:

For each rotation  $R$ , we could compute the dot-product of the rotated function  $\rho_R(g)$  with  $f$ .

If  $n$  is the resolution of the spherical function, the “size” of a spherical function is  $O(n^2)$  and the “size” of the space of rotations is  $O(n^3)$ .

This means that a brute force algorithm would take on the order of  $O(n^5)$  time.



# Approach

As in the case of functions on a circle, we will take a two step approach:

1. We will use the irreducible representations to minimize the number of cross multiplications.
2. We will compute an efficient change of basis.



# Irreducible Representations

Expanding the functions  $f$  and  $g$  in terms of their spherical harmonic decompositions, we get:

$$f(\theta, \phi) = \sum_{l=0}^b \sum_{m=-l}^l \hat{f}(l, m) \cdot Y_l^m(\theta, \phi)$$

$$g(\theta, \phi) = \sum_{l=0}^b \sum_{m=-l}^l \hat{g}(l, m) \cdot Y_l^m(\theta, \phi)$$



# Irreducible Representations

Expanding the dot-product in terms of the spherical harmonics, we get:

$$\text{Dot}_{f,g}(R) = \left\langle \rho_R \left( \sum_{l=0}^b \sum_{m=-l}^l \hat{g}(l, m) \cdot Y_l^m(\theta, \phi) \right), \sum_{l'=0}^b \sum_{m'=-l'}^{l'} \hat{f}(l', m') \cdot Y_{l'}^{m'}(\theta, \phi) \right\rangle$$

Using the linearity of  $\rho_R$ , we can pull the linear summation outside of the rotation:

$$\text{Dot}_{f,g}(R) = \left\langle \sum_{l=0}^b \sum_{m=-l}^l \hat{g}(l, m) \cdot \rho_R(Y_l^m(\theta, \phi)), \sum_{l'=0}^b \sum_{m'=-l'}^{l'} \hat{f}(l', m') \cdot Y_{l'}^{m'}(\theta, \phi) \right\rangle$$



# Irreducible Representations

Expanding the dot-product in terms of the spherical harmonics, we get:

$$\text{Dot}_{f,g}(R) = \left\langle \sum_{l=0}^b \sum_{m=-l}^l \hat{g}(l, m) \cdot \rho_R(Y_l^m(\theta, \phi)), \sum_{l'=0}^b \sum_{m'=-l'}^{l'} \hat{f}(l', m') \cdot Y_{l'}^{m'}(\theta, \phi) \right\rangle$$

Using the conjugate-linearity of the inner product, we can pull out the linear summation:

$$\text{Dot}_{f,g}(R) = \sum_{l,l'=0}^b \sum_{m=-l}^l \sum_{m'=-l'}^{l'} \hat{g}(l, m) \cdot \overline{\hat{f}(l', m')} \cdot \left\langle \rho_R(Y_l^m(\theta, \phi)), Y_{l'}^{m'}(\theta, \phi) \right\rangle$$



# Irreducible Representations

$$\text{Dot}_{f,g}(R) = \sum_{l,l'=0}^b \sum_{m=-l}^l \sum_{m'=-l'}^{l'} \hat{g}(l,m) \cdot \overline{\hat{f}(l',m')} \cdot \left\langle \rho_R(Y_l^m(\theta, \phi)), Y_{l'}^{m'}(\theta, \phi) \right\rangle$$

Using the facts that:

1. Rotations of  $l$ -th frequency functions are  $l$ -th frequency functions
2. The space of  $l$ -th frequency functions is orthogonal to the space of  $l'$ -th frequency functions (for  $l \neq l'$ )

we get:

$$\text{Dot}_{f,g}(R) = \sum_{l=0}^b \sum_{m,m'=-l}^l \hat{g}(l,m) \cdot \overline{\hat{f}(l,m')} \cdot \left\langle \rho_R(Y_l^m(\theta, \phi)), Y_l^{m'}(\theta, \phi) \right\rangle$$



# Change of Basis

$$\text{Dot}_{f,g}(R) = \sum_{l=0}^b \sum_{m,m'=-l}^l \hat{g}(l,m) \cdot \overline{\hat{f}(l,m')} \cdot \left\langle \rho_R(Y_l^m(\theta, \phi)), Y_l^{m'}(\theta, \phi) \right\rangle$$

Setting  $D_l^{m,m'}$  to be the functions on the space of rotations defined by:

$$D_l^{m,m'}(R) = \left\langle \rho_R(Y_l^m), Y_l^{m'} \right\rangle$$

we get:

$$\text{Dot}_{f,g}(R) = \sum_{l=0}^b \sum_{m,m'=-l}^l \hat{g}(l,m) \cdot \overline{\hat{f}(l,m')} \cdot D_l^{m,m'}(R)$$

The  $D_l^{m,m'}$  are called *Wigner-D* functions.



# Change of Basis

$$\text{Dot}_{f,g}(R) = \sum_{l=0}^b \sum_{m,m'=-l}^l \hat{g}(l, m) \cdot \overline{\hat{f}(l, m')} \cdot D_l^{m,m'}(R)$$

Thus, given the spherical harmonic coefficients of  $f$  and  $g$ , we can express the correlation as a sum of the functions  $D_l^{m,m'}$  by cross-multiplying the harmonic coefficients within each frequency.



# Change of Basis

$$\text{Dot}_{f,g}(R) = \sum_{l=0}^b \sum_{m,m'=-l}^l \hat{g}(l, m) \cdot \overline{\hat{f}(l, m')} \cdot D_l^{m,m'}(R)$$

The problem is that this expression for the correlation is not easy to evaluate.

To compute the value at a particular rotation  $R$ , we need to:

- Evaluate  $D_l^{m,m'}(R)$  at every frequency  $l$  and every pair of indices  $-l \leq m, m' \leq l$ ,
- And then take the linear sum weighted by the product of the harmonic coefficients



# Change of Basis

$$\text{Dot}_{f,g}(R) = \sum_{l=0}^b \sum_{m,m'=-l}^l \hat{g}(l, m) \cdot \overline{\hat{f}(l, m')} \cdot D_l^{m,m'}(R)$$

That is, for each of  $O(n^3)$  rotations, we would need to evaluate:

$$\sum_{l=0}^{O(n)} (2l + 1)^2 = O(n^3)$$

different functions.

This is worse than brute force method since it requires  $O(n^6)$  while brute force requires  $O(n^5)$ .



# Change of Basis

What is that we really want to do?

We would like to take a function expressed as a linear sum of the  $D_l^{m,m'}$  and get an expression of the function, “regularly” sampled at  $n^3$  rotations.

As in the case of circular correlation, this amounts to a change of basis. Only in the spherical case:

- The vectors themselves are of dimension  $n^3$
- So the matrices are of  $n^3 \times n^3 = n^6$ .



# Change of Basis

If we represent rotations in terms of the triplet of Euler angles  $(\theta, \phi, \psi) \in [0, 2\pi) \times [0, \pi] \times [0, 2\pi)$ :

$$R(\theta, \phi, \psi) = \underbrace{\begin{pmatrix} \cos \theta & 0 & -\sin \theta \\ 0 & 1 & 0 \\ \sin \theta & 0 & \cos \theta \end{pmatrix} \begin{pmatrix} \cos \phi & -\sin \phi & 0 \\ \sin \phi & \cos \phi & 0 \\ 0 & 0 & 1 \end{pmatrix}}_{\text{Rotation sending } (0,1,0) \rightarrow p = \Phi(\theta, \phi)} \underbrace{\begin{pmatrix} \cos \psi & 0 & -\sin \psi \\ 0 & 1 & 0 \\ \sin \psi & 0 & \cos \psi \end{pmatrix}}_{\text{Rotation about the } y\text{-axis by } \psi}$$

Rotation sending  
 $(0,1,0) \rightarrow p = \Phi(\theta, \phi)$

Rotation about  
the  $y$ -axis by  $\psi$

what do the function  $D_l^{m,m'}(R(\theta, \phi, \psi))$  look like?



# Change of Basis

Recall that the spherical harmonics can be expressed as a complex exponential in  $\theta$  times a “polynomial” in  $\cos \phi$ :

$$Y_l^m(\theta, \phi) = P_l^m(\cos \phi) \cdot e^{im\theta}$$

So a rotation by an angle of  $\alpha$  about the  $y$ -axis acts on the  $(l, m)$ -th spherical harmonics by:

$$\rho_{R_y(\alpha)}(Y_l^m) = e^{-im\alpha} \cdot Y_l^m$$



# Change of Basis

Thus, writing out the functions  $D_l^{m,m'}$  as functions of the Euler angles, we get:

$$\begin{aligned} D_l^{m,m'}(\theta, \phi, \psi) &= \left\langle \left( \rho_{R_y(\theta)} \circ \rho_{R_z(\phi)} \circ \rho_{R_y(\psi)} \right) (Y_l^m), Y_l^{m'} \right\rangle \\ &= \left\langle \rho_{R_z(\phi)} \left( \rho_{R_y(\psi)} (Y_l^m) \right), \rho_{R_y^{-1}(\theta)} (Y_l^{m'}) \right\rangle \\ &= \left\langle \rho_{R_z(\phi)} \left( e^{-im\psi} \cdot Y_l^m \right), e^{im'\theta} \cdot (Y_l^{m'}) \right\rangle \\ &= e^{-im\psi} \cdot e^{-im'\theta} \left\langle \rho_{R_z(\phi)} (Y_l^m), (Y_l^{m'}) \right\rangle \end{aligned}$$



# Change of Basis

$$D_l^{m,m'}(\theta, \phi, \psi) = e^{-im\psi} \cdot e^{-im'\theta} \left\langle \rho_{R_Z(\phi)}(Y_l^m), (Y_l^{m'}) \right\rangle$$

Denoting:

$$d_l^{m',m}(\phi) = \left\langle \rho_{R_Z(\phi)}(Y_l^m), Y_l^{m'} \right\rangle$$

we can express the functions  $D_l^{m,m'}$  as:

$$D_l^{m',m}(\theta, \phi, \psi) = e^{-im'\theta} \cdot d_l^{m,m'}(\phi) \cdot e^{-im\psi}$$

$$d_l^{m,m'}(\phi) = \sum_k (-1)^k \frac{\sqrt{(l+m)! \cdot (l-m)! \cdot (l+m')! \cdot (l-m')!}}{(l-m'-k)! \cdot (l+m-k)! \cdot k! \cdot (k+m'-m)!} \cos^{2l+m-m'-2k} \left( \frac{\phi}{2} \right) \cdot \sin^{2k+m'-m} \left( \frac{\phi}{2} \right)$$

The  $d_l^{m,m'}$  are sometimes called  
*Wigner-small-d* functions.



# Change of Basis

$$D_l^{m',m}(\theta, \phi, \psi) = e^{-im'\theta} \cdot d_l^{m,m'}(\phi) \cdot e^{-im\psi}$$

The advantage of this representation is that now a significant part of the basis is expressed in terms of the complex exponentials, so we can use the inverse FFT to help us perform the change of basis efficiently.

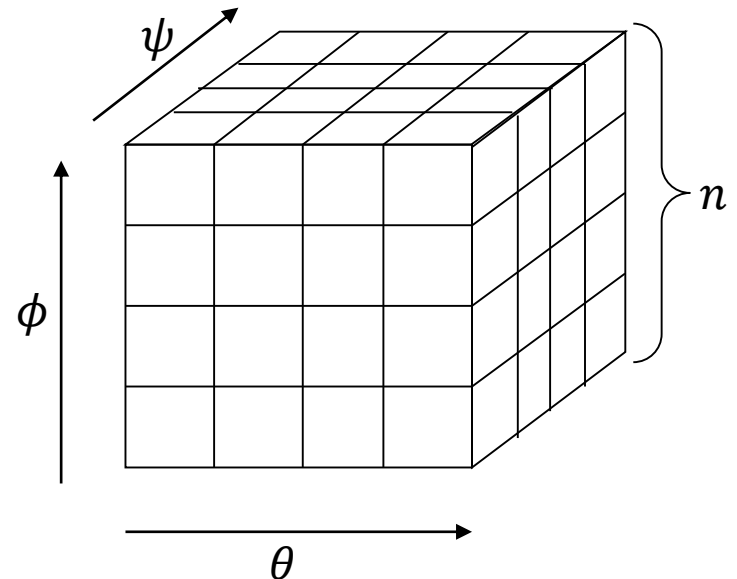


# Change of Basis

$$D_l^{m',m}(\theta, \phi, \psi) = e^{-im'\theta} \cdot d_l^{m,m'}(\phi) \cdot e^{-im\psi}$$

We can think of the sampled correlation function as an  $n \times n \times n$  grid, whose  $(p, q, r)$  -th entry corresponds to the value of the correlation at the Euler angle  $(\theta_p, \phi_q, \psi_r)$

$$\begin{aligned}\theta_p &= \frac{2\pi p}{n} \\ \phi_q &= \frac{\pi(2q+1)}{2n} \\ \psi_r &= \frac{2\pi r}{n}\end{aligned}$$

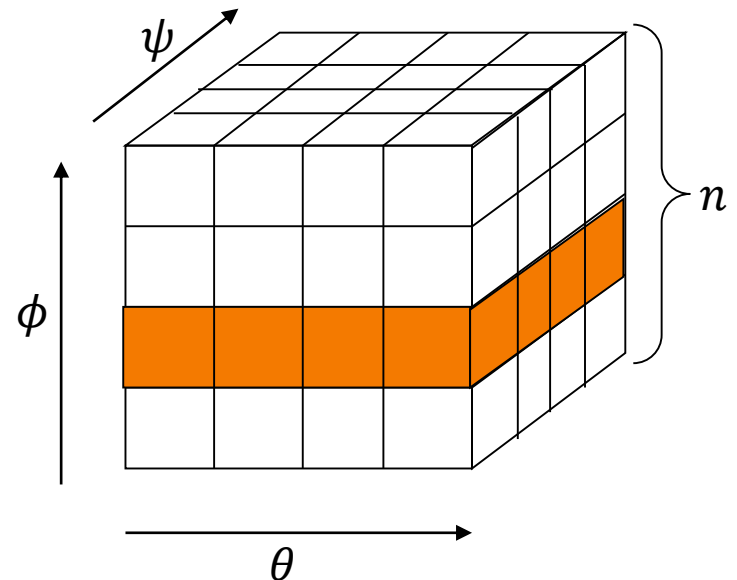




# Change of Basis

$$D_l^{m',m}(\theta, \phi, \psi) = e^{-im'\theta} \cdot d_l^{m,m'}(\phi) \cdot e^{-im\psi}$$

Fixing the angle  $\phi$ , we restrict ourselves to a 2D slice of the correlation values.





# Change of Basis

$$D_l^{m',m}(\theta, \phi, \psi) = e^{-im'\theta} \cdot d_l^{m,m'}(\phi) \cdot e^{-im\psi}$$

Fixing the angle  $\phi$ , we restrict ourselves to a 2D slice of the correlation values.

On this 2D slice, the values of the correlation are:

$$\begin{aligned}\Omega_{f,g,\phi}(\theta, \psi) &= \sum_{l=0}^b \sum_{m,m'=-l}^l \hat{g}(l, m) \cdot \overline{\hat{f}(l, m')} \cdot D_l^{m',m}(\theta, \phi, \psi) \\ &= \sum_{l=0}^b \sum_{m,m'=-l}^l \hat{g}(l, m) \cdot \overline{\hat{f}(l, m')} \cdot e^{-im'\theta} \cdot d_l^{m,m'}(\phi) \cdot e^{-im\psi}\end{aligned}$$



# Change of Basis

$$\Omega_{f,g,\phi}(\theta, \psi) = \sum_{l=0}^b \sum_{m,m'=-l}^l \hat{g}(l, m) \cdot \overline{\hat{f}(l, m')} \cdot e^{-im'\theta} \cdot d_l^{m,m'}(\phi) \cdot e^{-im\psi}$$

That is, for fixed  $\phi$  we get a 2D function which is the sum of complex exponentials, with  $(m, m')$  Fourier coefficient defined by:

$$\hat{\Omega}_{f,g,\phi}(m, m') = \sum_{l=\max(|m|, |m'|)}^b \hat{g}(l, -m) \cdot \overline{\hat{f}(l, -m')} \cdot d_l^{-m, -m'}(\phi)$$

So we can get the values in this 2D slice by running the 2D inverse FFT.



# Change of Basis

$$\Omega_{f,g,\phi}(\theta, \psi) = \sum_{l=0}^b \sum_{m,m'=-l}^l \hat{g}(l, m) \cdot \overline{\hat{f}(l, m')} \cdot e^{-im'\theta} \cdot d_l^{m,m'}(\phi) \cdot e^{-im\psi}$$

This allows us evaluate the correlation on a slice by slice basis.

For every sampled value of  $\phi$ :

- We compute the Fourier coefficients:

$$\hat{\Omega}_{f,g,\phi}(m, m') = \sum_{l=\max(|m|, |m'|)}^b \hat{g}(l, -m) \cdot \overline{\hat{f}(l, -m')} \cdot d_l^{-m, -m'}(\phi)$$

- And then we compute the 2D inverse FFT.



# Change of Basis

Since we sample  $\phi$  at  $n$  different values, there are  $n$  different 2D slices.

For each slice there are  $n \times n$  different Fourier coefficients, requiring  $O(n)$  calculations per coefficient:

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And each inverse FFT takes  $O(n^2 \log n)$  time.

Thus, the computational complexity becomes:

- $O(n^4)$  for computing all the 2D slice Fourier coefficients
- $O(n^3 \log n)$  to compute all the 2D inverse FFTs.



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co  
Ar In particular, we can do much better than  
the brute force algorithm

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# General Overview

To make the computation of the correlation efficient, we used the fact that in two of the three coefficients –  $\theta$  and  $\psi$  – the functions  $D_l^{m,m'}$  could be expressed as complex exponentials.

This allowed us to replace the  $n^2 \times n^2$  matrix multiplication in two of the variables by an  $O(n^2 \log n)$  inverse FFT.

In the third variable –  $\phi$  – we still end up doing a full  $n \times n$  matrix multiplication:

$$n^3 \times n^3 \rightarrow \underbrace{n^2 \cdot (n \times n)}_{\phi} + \underbrace{(n^2 \log n) \cdot n}_{\theta, \psi}$$



# General Overview

In practice, the change of basis in  $\phi$  can also be performed using an FFT like approach, giving rise to an algorithm with complexity  $O(n \log^2 n)$ .

Thus, the total complexity of computing the correlation drops down to  $O(n^3 \log^2 n)$ .

# Aligning 3D Functions



What kind of penalty hit do we pay for aligning functions defined in 3D?



# Correlating 3D Functions

Given two functions  $F$  and  $G$  defined on the unit ball (i.e.  $(x, y, z)$  with  $\|(x, y, z)\| \leq 1$ ) we would like to compute the distance between the functions at every rotation:

$$\|F - \rho_R(G)\|^2 = \|F\|^2 + \|G\|^2 - 2\langle \rho_R(G), F \rangle$$

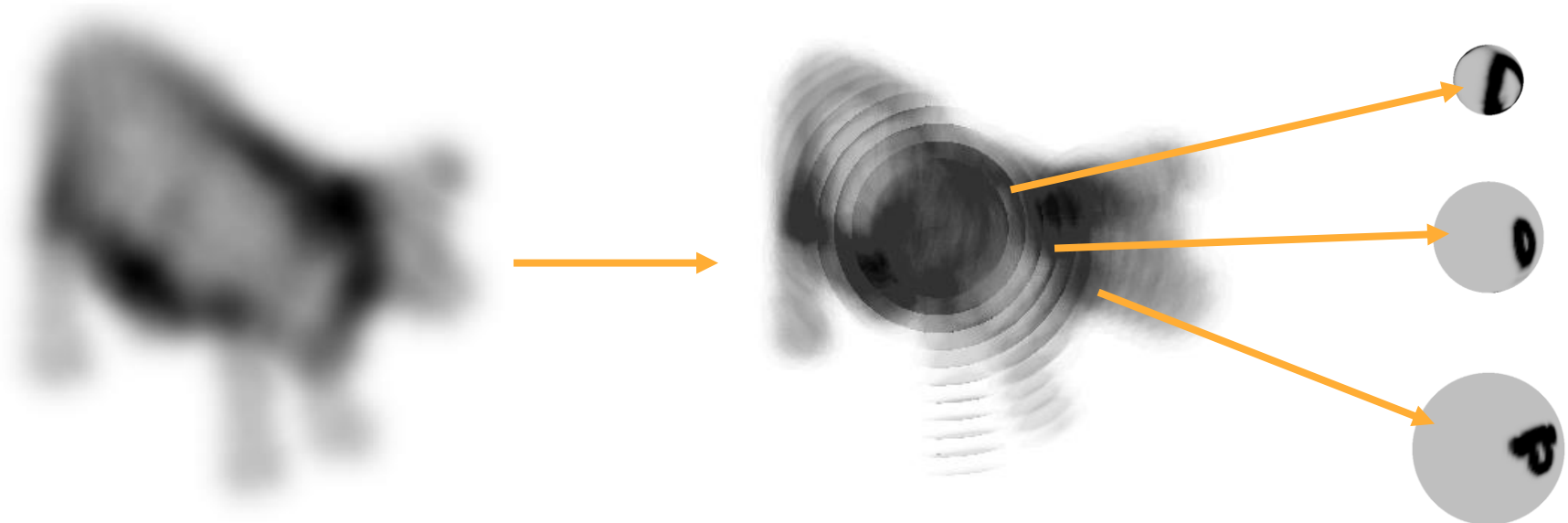


# Correlating 3D Functions

Using the fact that rotations fix spheres about the origin, we express the functions as a set of spherical functions:

$$F_r(\theta, \phi) = F(r \cdot \cos \theta \cdot \sin \phi, r \cdot \cos \phi, r \cdot \sin \theta \cdot \sin \phi)$$

$$G_r(\theta, \phi) = G(r \cdot \cos \theta \cdot \sin \phi, r \cdot \cos \phi, r \cdot \sin \theta \cdot \sin \phi)$$





# Correlating 3D Functions

The value of the correlation then becomes:

$$\langle \rho_R(G), F \rangle = \int_0^1 \langle \rho_R(G_r), F_r \rangle \cdot r^2 dr$$

Thus, if we express each radial restriction in terms of its spherical harmonics:

$$F_r = \sum_{l=0}^b \sum_{m=-l}^l \hat{F}_r(l, m) \cdot Y_l^m \quad G_r = \sum_{l=0}^b \sum_{m=-l}^l \hat{G}_r(l, m) \cdot Y_l^m$$

we get:

$$\langle \rho_R(G), F \rangle = \int_0^1 \left( \sum_{l=0}^b \sum_{m, m'=-l}^l \hat{G}_r(l, m) \cdot \overline{\hat{F}_r(l, m')} \cdot D_l^{m', m}(R) \right) r^2 dr$$



# Correlating 3D Functions

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This implies that we can compute the correlation, by performing a correlation for each radial restriction and then take the (area weighted) sum.

Assuming that we sample the radius at  $O(n)$  different values, this would give an algorithm with complexity  $O(n^5) / O(n^4 \log^2 n)$ .



# Correlating 3D Functions

We can do better.

The functions  $D_l^{m,m'}$  do not depend on the radius, so we can pull them out of the integral:

$$\langle \rho_R(G), F \rangle = \int_0^1 \left( \sum_{l=0}^b \sum_{m,m'=-l}^l \hat{G}_r(l, m) \cdot \overline{\hat{F}_r(l, m')} \cdot D_l^{m',m}(R) \right) r^2 dr$$

$\Downarrow$

$$\langle \rho_R(G), F \rangle = \sum_{l=0}^b \sum_{m,m'=-l}^l \left( \int_0^1 \hat{G}_r(l, m) \cdot \overline{\hat{F}_r(l, m')} \cdot r^2 dr \right) \cdot D_l^{m',m}(R)$$



# Correlating 3D Functions

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The advantage of this expression, is that by gathering values across different radii first, we only need to perform a single change of basis.



# Correlating 3D Functions

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Algorithm: (Assuming  $O(n)$  radial samples)

1. Compute the spherical harmonic transform of each radial restriction:  $O(n) \cdot O(n^2 \log^2 n)$



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In 3D, correlations can be done in  $O(n^4)$  time.