



FFTs in Graphics and Vision

Rotational and Reflective
Symmetry Detection



Outline

Representation Theory

Symmetry Detection

- Rotational Symmetry
- Reflective Symmetry



Representation Theory

Recall:

A group is a set of elements G with a binary operation (often denoted “ \cdot ”) such that for all $f, g, h \in G$, the following properties are satisfied:

- Closure:

$$g \cdot h \in G$$

- Associativity:

$$f \cdot (g \cdot h) = (f \cdot g) \cdot h$$

- Identity: There exists an identity element $1 \in G$ s.t.:

$$1 \cdot g = g \cdot 1 = g$$

- Inverse: Every element g has an inverse g^{-1} s.t.:

$$g \cdot g^{-1} = g^{-1} \cdot g = 1$$



Representation Theory

Observation 1:

Given a group $G=\{g_1,\dots,g_n\}$, for any $g\in G$, the (set-theoretic) map that multiplies the elements of G on the left by g is invertible.

(The inverse is the map multiplying the elements of G on the left by g^{-1} .)



Representation Theory

Observation 1:

In particular, this implies that the set $\{g \cdot g_1, \dots, g \cdot g_n\}$ is just a re-ordering of the set $\{g_1, \dots, g_n\}$.

Or more simply, $gG = G$.



Representation Theory

Observation 1:

In particular, this implies that the set $\{g \cdot g_1, \dots, g \cdot g_n\}$ is just a re-ordering of the set $\{g_1, \dots, g_n\}$.

Or more simply, $gG = G$.

Similarly, the set $\{(g_1)^{-1}, \dots, (g_n)^{-1}\}$ is just a re-ordering of the set $\{g_1, \dots, g_n\}$.

Or more simply, $G^{-1} = G$.



Representation Theory

Recall:

A Hermitian inner product is a map from $V \times V$ into the complex numbers that is:

1. Linear: For all $u, v, w \in V$ and any real scalar λ

$$\langle u + v, w \rangle = \langle u, w \rangle + \langle v, w \rangle$$

$$\langle \lambda v, w \rangle = \lambda \langle v, w \rangle$$

2. Conjugate Symmetric: For all $u, v \in V$

$$\langle v, w \rangle = \overline{\langle w, v \rangle}$$

3. Positive Definite: For all $v \in V$:

$$\langle v, v \rangle \geq 0$$

$$\langle v, v \rangle = 0 \iff v = 0$$



Representation Theory

Observation 2:

Given a Hermitian inner-product space V , and given a set of vectors $\{v_1, \dots, v_n\} \subset V$, the vector minimizing the sum of squared distances is the average of $\{v_1, \dots, v_n\}$:

$$\frac{1}{n} \sum_{k=1}^n v_k = \arg \min_{v \in V} \left(\sum_{k=1}^n \|v - v_k\|^2 \right)$$



Representation Theory

Recall:

A unitary representation of a group G on a Hermitian inner-product space V is a map ρ that sends every element in G to an orthogonal transformation on V , satisfying:

$$\rho(g \cdot h) = \rho(g) \cdot \rho(h)$$

for all $g, h \in G$.



Representation Theory

Definition:

We say that a vector $v \in V$ is invariant under the action of G if G sends v back to itself:

$$\rho_g(v) = v$$

for all $g \in G$.



Representation Theory

Notation:

We denote by V_G the set of vectors in V that are invariant under the action of G :

$$V_G = \{v \in V \mid \rho_g(v) = v, \forall g \in G\}$$

Representation Theory



Observation 3:

Note that the set V_G is a vector sub-space of V .



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If $v, w \in V_G$, then for any $g \in G$, we have:

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Representation Theory

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If $v, w \in V_G$, then for any $g \in G$, we have:

$$\rho_g(v) = v \quad \text{and} \quad \rho_g(w) = w$$

And for all scalars α and β we have:

$$\begin{aligned} \rho_g(\alpha v + \beta w) &= \alpha \rho_g(v) + \beta \rho_g(w) \\ &= \alpha v + \beta w \end{aligned}$$



Representation Theory

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And for all scalars α and β we have:

$$\begin{aligned} \rho_g(\alpha v + \beta w) &= \alpha \rho_g(v) + \beta \rho_g(w) \\ &= \alpha v + \beta w \end{aligned}$$

So $\alpha v + \beta w \in V_G$ as well.



Representation Theory

Observation 4:

Given a finite group G and given vector $v \in V$, the vector obtained by averaging over G :

$$\text{Average}(v, G) = \frac{1}{|G|} \sum_{g \in G} \rho_g(v)$$

is invariant under the action of G .



Representation Theory

Observation 4:

To see this, let h be any element in G .

We would like to show that h maps the average back to itself:

$$\rho_h \left(\text{Average}(v, G) \right) = \text{Average}(v, G)$$



Representation Theory

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To see this, let h be any element in G .

We would like to show that h maps the average back to itself:

$$\rho_h \left(\text{Average}(v, G) \right) = \text{Average}(v, G)$$

Expanding the right hand side we get:

$$\rho_h \left(\text{Average}(v, G) \right) = \rho_h \left(\frac{1}{|G|} \sum_{g \in G} \rho_g(v) \right)$$



Representation Theory

Observation 4:

$$\rho_h \text{Average}(v, G) \stackrel{\sim}{=} \rho_h \left(\frac{1}{|G|} \sum_{g \in G} \rho_g(v) \right)$$

By the linearity of the representation, we get:

$$\rho_h \text{Average}(v, G) \stackrel{\sim}{=} \frac{1}{|G|} \sum_{g \in G} \rho_h \rho_g(v)$$



Representation Theory

Observation 4:

$$\rho_h \text{Average}(v, G) \stackrel{\sim}{=} \frac{1}{|G|} \sum_{g \in G} \rho_h \rho_g(v)$$

Since the representation preserves the group structure, we get:

$$\rho_h \text{Average}(v, G) \stackrel{\sim}{=} \frac{1}{|G|} \sum_{g \in G} \rho_{h \cdot g}(v)$$



Representation Theory

Observation 4:

$$\rho_h \text{Average}(v, G) \stackrel{=}{=} \frac{1}{|G|} \sum_{g \in G} \rho_{h \cdot g}(v)$$

But this can be re-written as a summation over the set hG :

$$\rho_h \text{Average}(v, G) \stackrel{=}{=} \frac{1}{|G|} \sum_{g \in hG} \rho_g(v)$$



Representation Theory

Observation 4:

$$\rho_h \text{Average}(v, G) \supseteq \frac{1}{|G|} \sum_{g \in hG} \rho_g(v)$$

And since $hG=G$, this implies that:

$$\begin{aligned} \rho_h \text{Average}(v, G) &\supseteq \frac{1}{|G|} \sum_{g \in G} \rho_g(v) \\ &= \text{Average}(v, G) \end{aligned}$$



Representation Theory

Observation 5:

Given a finite group G and given a vector $v \in V$, the average of v over G is the closest G -invariant vector to v .

$$\text{Average}(v, G) = \arg \min_{v_0 \in V_G} \|v_0 - v\|^2$$



Representation Theory

Observation 5:

$$\text{Average}(v, G) = \arg \min_{v_0 \in V_G} \|v_0 - v\|^2$$

Since v_0 is invariant under the action of G , we can write out the squared distances as:

$$\|v_0 - v\|^2 = \frac{1}{|G|} \sum_{g \in G} \|\rho_g(v_0) - v\|^2$$



Representation Theory

Observation 5:

$$\|v_0 - v\|^2 = \frac{1}{|G|} \sum_{g \in G} \|\rho_g(v_0) - v\|^2$$

Since the representation is unitary, we can re-write this as:

$$\|v_0 - v\|^2 = \frac{1}{|G|} \sum_{g \in G} \|v_0 - (\rho_g)^{-1}(v)\|^2$$



Representation Theory

Observation 5:

$$\|v_0 - v\|^2 = \frac{1}{|G|} \sum_{g \in G} \|v_0 - (\rho_g)^{-1}(v)\|^2$$

Since the representation preserves the group structure, we get:

$$\|v_0 - v\|^2 = \frac{1}{|G|} \sum_{g \in G} \|v_0 - \rho_{g^{-1}}(v)\|^2$$



Representation Theory

Observation 5:

$$\|v_0 - v\|^2 = \frac{1}{|G|} \sum_{g \in G} \|v_0 - \rho_{g^{-1}}(v)\|^2$$

Re-writing this as a summation over G^{-1} , we get:

$$\|v_0 - v\|^2 = \frac{1}{|G|} \sum_{g \in G^{-1}} \|v_0 - \rho_g(v)\|^2$$



Representation Theory

Observation 5:

$$\|v_0 - v\|^2 = \frac{1}{|G|} \sum_{g \in G^{-1}} \|v_0 - \rho_g(v)\|^2$$

And finally, using the fact that the set G^{-1} is just a re-ordering of the set G , we get:

$$\|v_0 - v\|^2 = \frac{1}{|G|} \sum_{g \in G} \|v_0 - \rho_g(v)\|^2$$



Representation Theory

Observation 5:

$$\|v_0 - v\|^2 = \frac{1}{|G|} \sum_{g \in G} \|v_0 - \rho_g(v)\|^2$$

Thus, v_0 is the G -invariant vector minimizing the squared distance to v if and only if it minimizes the sum of squared distances to the vectors:

$$\rho_{g_1}(v), \dots, \rho_{g_n}(v)$$



Representation Theory

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$$\|v_0 - v\|^2 = \frac{1}{|G|} \sum_{g \in G} \|v_0 - \rho_g(v)\|^2$$

Thus, v_0 is the G -invariant vector minimizing the squared distance to v if and only if it minimizes the sum of squared distances to the vectors:

$$\rho_{g_1}(v), \dots, \rho_{g_n}(v)$$

So v_0 must be the average of these vectors:

$$v_0 = \frac{1}{|G|} \sum_{g \in G} \rho_g(v) = \text{Average}(v, G)$$



Representation Theory

Note:

Since the average map:

$$\text{Average}(v, G) = \frac{1}{|G|} \sum_{g \in G} \rho_g(v)$$

is a linear map returning the closest G -invariant vector to v , the average map is just the projection map from V to V_G :

$$\pi_G(v) = \text{Average}(v, G)$$

Outline



Representation Theory

Symmetry Detection

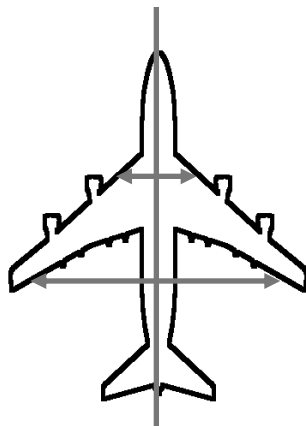
- Rotational Symmetry
- Reflective Symmetry



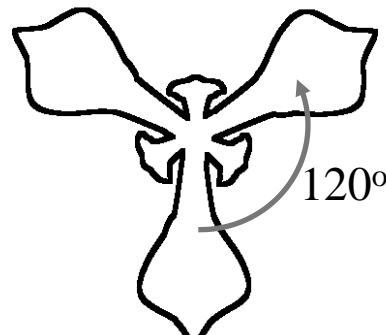
Symmetry Detection

For functions on a circle, we defined measures of:

- Reflective Symmetry: for every axis of reflective symmetry.
- Rotational Symmetry: for every order of rotational symmetry.

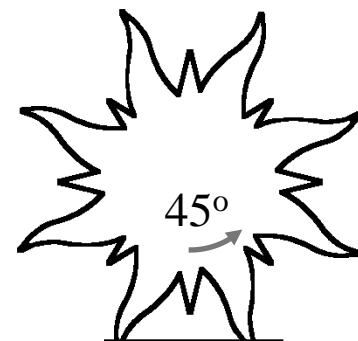


Reflective



3-Fold

Rotational



8-Fold

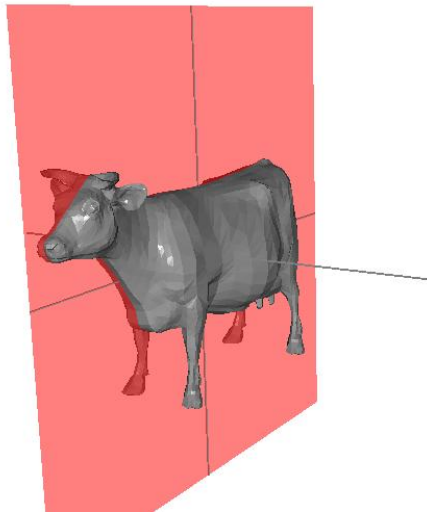
Rotational



Symmetry Detection

For functions on a sphere, we would like to define a measure of:

- Reflective Symmetry: for every plane of reflective symmetry.

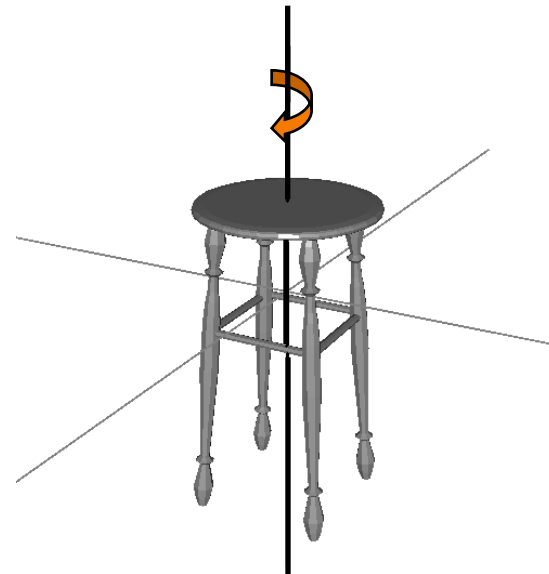
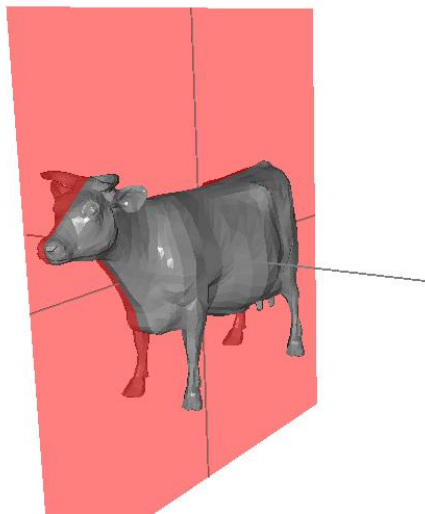




Symmetry Detection

For functions on a sphere, we would like to define a measure of:

- Reflective Symmetry: for every plane of reflective symmetry.
- Rotational Symmetry: for every axis passing through the origin and every order of rotational symmetry.





Symmetry Detection

Goal:

Reflective Symmetry:

- Compute the spherical function giving the measure of reflective symmetry about the plane perpendicular to every axis through the origin.

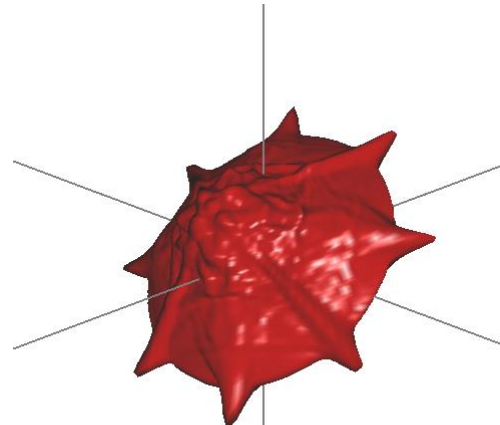
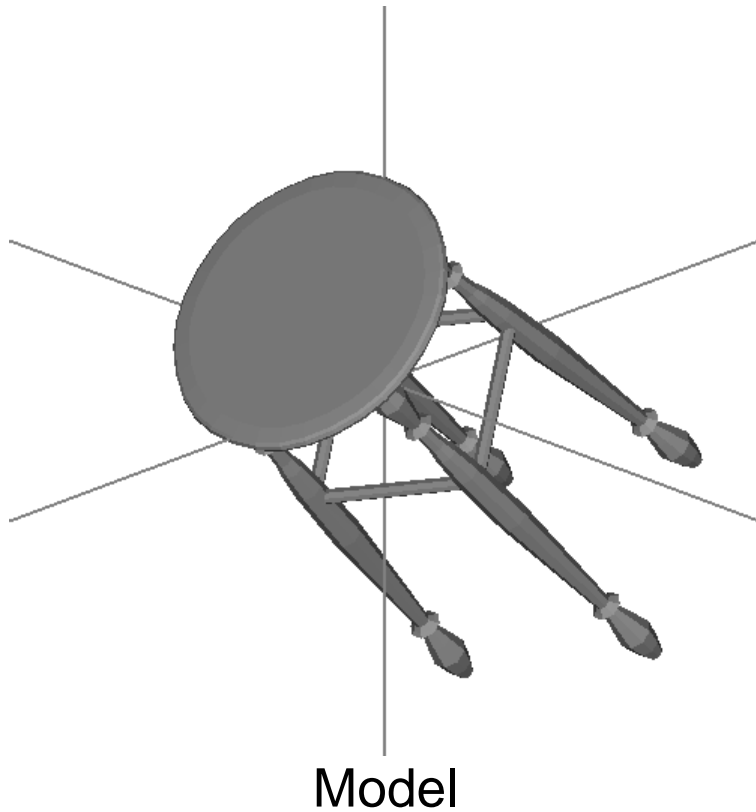
Rotational Symmetry:

- For every order of rotational symmetry k :
 - » Compute the spherical function giving the measure of k -fold symmetry about every axis through the origin.

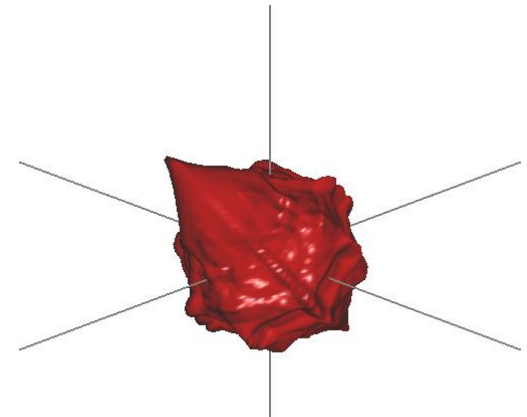
Symmetry Detection



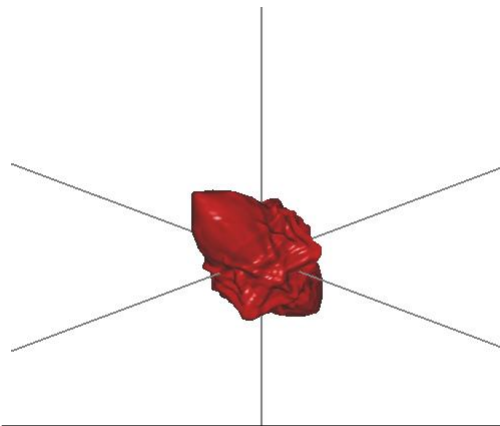
Goal:



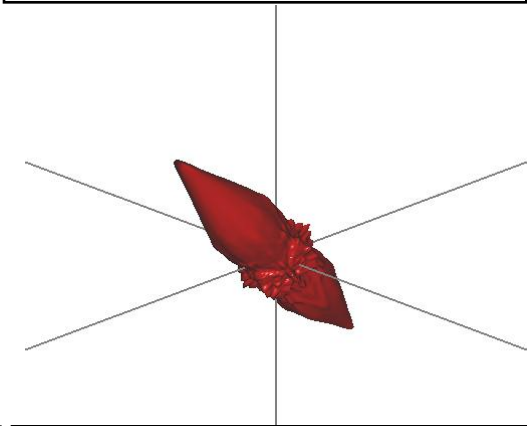
Reflective Symmetries



2-Fold
Rotational Symmetries



3-Fold
Rotational Symmetries



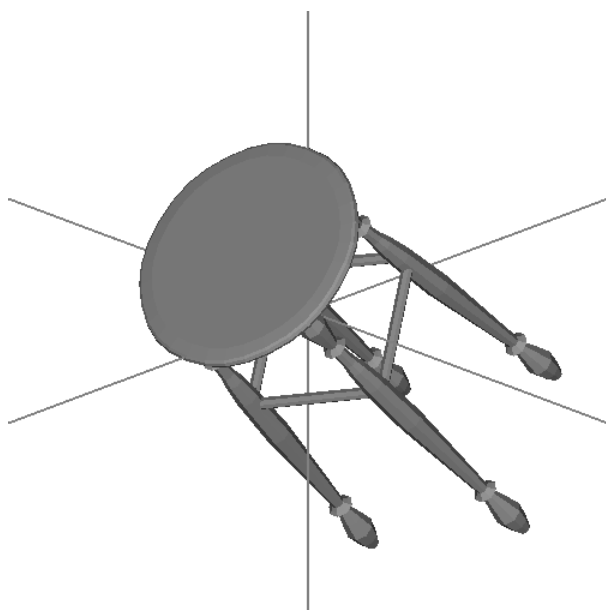
4-Fold
Rotational Symmetries



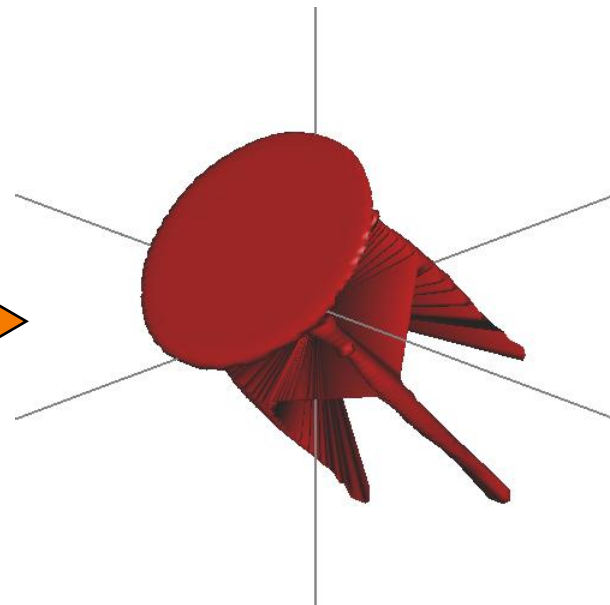
Symmetry Detection

Approach:

As in the 1D case, we will compute the symmetries of a shape by representing the shape by a spherical function.



Model



Spherical Extent Function



Symmetry Detection

Recall:

To compute the measure of symmetry of a function, we:

- Associated a group G of transformations to each type of symmetry



Symmetry Detection

Recall:

To compute the measure of symmetry of a function, we:

- Associated a group G of transformations to each type of symmetry
- Defined the measure of symmetry as the size of the closest G -invariant function:

$$\text{Sym}^2(f, G) = \|\pi_G(f)\|^2$$



Symmetry Detection

Recall:

Using the fact that nearest symmetric function was the average of the function under the image of the group, we got:

$$\text{Sym}^2(f, G) = \left\| \frac{1}{|G|} \sum_{g \in G} \rho_g(f) \right\|^2$$



Outline

Representation Theory

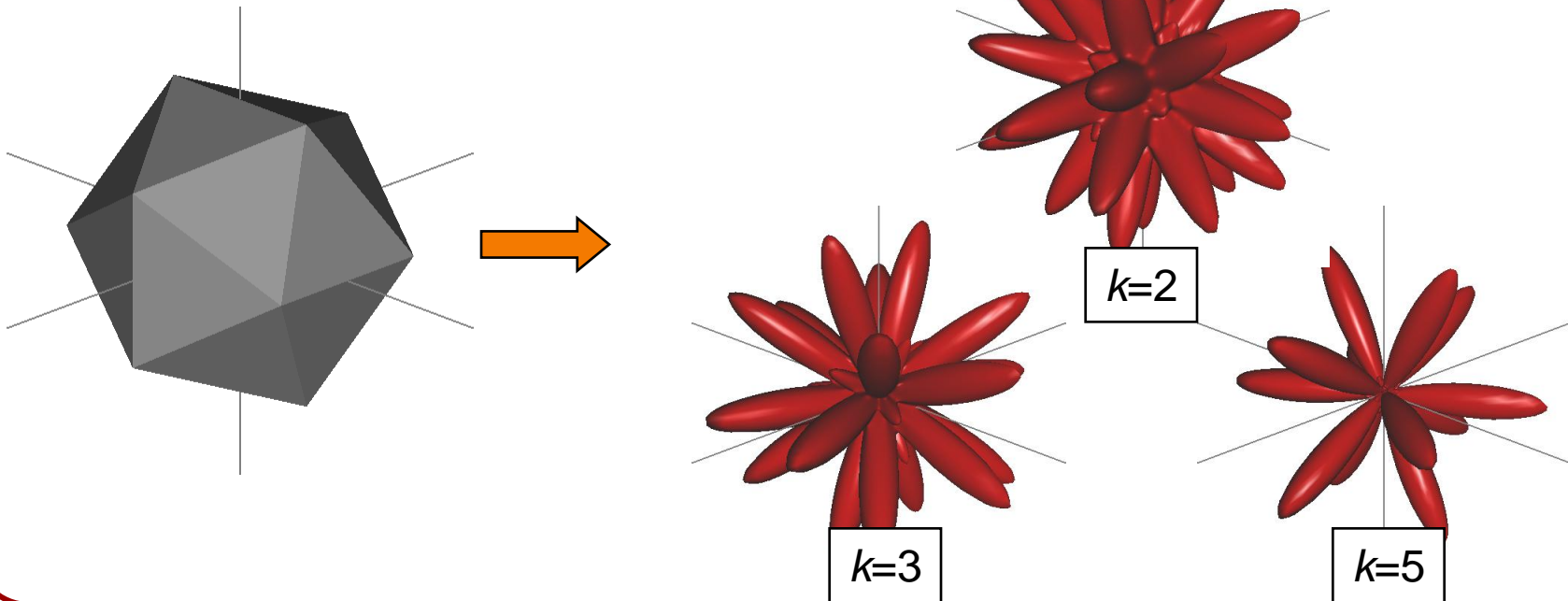
Symmetry Detection

- Rotational Symmetry
- Reflective Symmetry



Rotational Symmetry

Given a function on the sphere, and given a fixed order of rotational symmetry k , we would like to define a function whose value at every point is the measure of k -fold rotational symmetry about the associated axis.



Rotational Symmetry



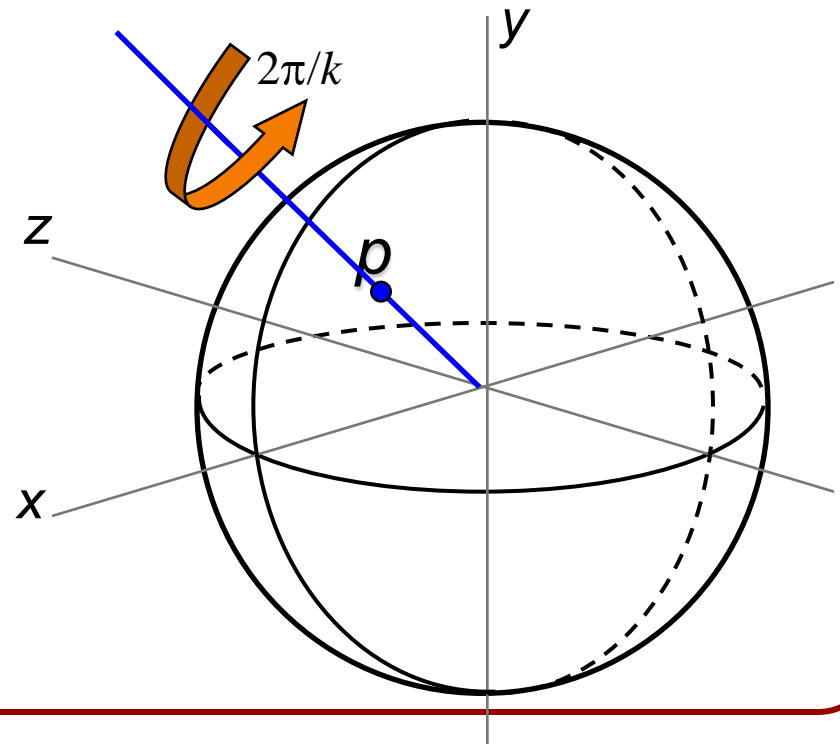
To do this, we need to associate a group to every axis passing through the origin.



Rotational Symmetry

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In particular, if we denote by $G_{p,k}$ the group of k -fold rotations about the axis through p :





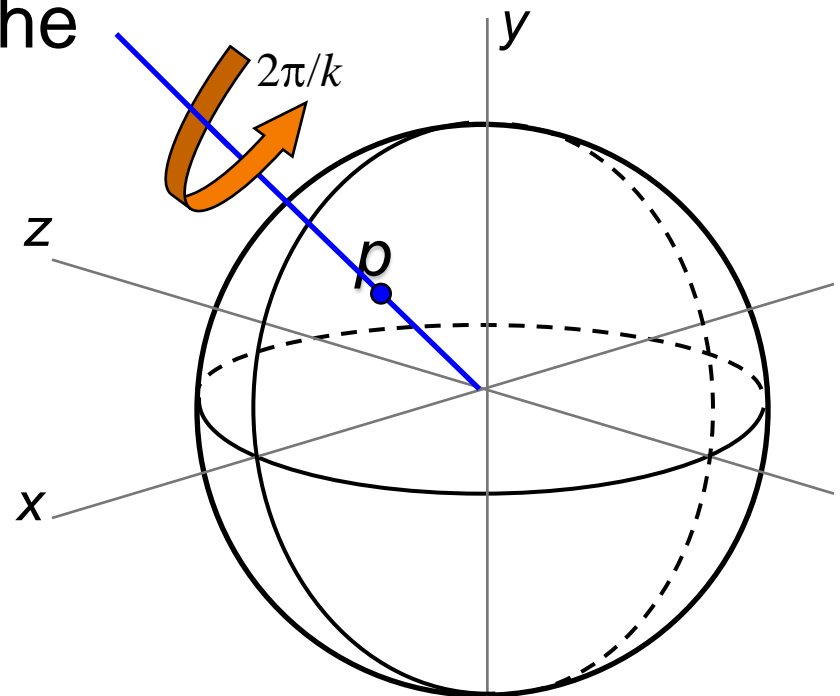
Rotational Symmetry

To do this, we need to associate a group to every axis passing through the origin.

In particular, if we denote by $G_{p,k}$ the group of k -fold rotations about the axis through p , the elements of the group are the rotations:

$$g_j = R\left(p, \frac{2j\pi}{k}\right)$$

corresponding to rotations about p by the angle $2j\pi/k$.





Rotational Symmetry

Using this notation, the equation for the measure of k -fold symmetry of a function f about the axis p becomes:

$$\text{Sym}^2(f, G_{p,k}) = \left\| \frac{1}{k} \sum_{j=0}^{k-1} \rho_{g_j}(f) \right\|^2$$



Rotational Symmetry

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$$\text{Sym}^2(f, G_{p,k}) = \left\| \frac{1}{k} \sum_{j=0}^{k-1} \rho_{g_j}(f) \right\|^2$$

Expanding this expression in terms of dot-products, we get:

$$\text{Sym}^2(f, G_{p,k}) = \frac{1}{k^2} \left\langle \sum_{i=0}^{k-1} \rho_{g_i}(f), \sum_{j=0}^{k-1} \rho_{g_j}(f) \right\rangle$$



Rotational Symmetry

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Using the linearity of the inner-product, we get:

$$\text{Sym}^2(f, G_{p,k}) = \frac{1}{k^2} \sum_{i,j=0}^{k-1} \left\langle \rho_{g_i}(f), \rho_{g_j}(f) \right\rangle$$



Rotational Symmetry

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$$\text{Sym}^2(f, G_{p,k}) = \frac{1}{k^2} \sum_{i,j=0}^{k-1} \langle \rho_{g_i}(f), \rho_{g_j}(f) \rangle$$

And using the fact that the representation is unitary we get:

$$\text{Sym}^2(f, G_{p,k}) = \frac{1}{k^2} \sum_{i,j=0}^{k-1} \langle f, \rho_{g_{j-i}}(f) \rangle$$



Rotational Symmetry

We can further simplify this expression by observing that the rotation g_{j-i} only depends on the difference between the index j and i .

$$\text{Sym}^2 f, G_{p,k} = \frac{1}{k^2} \sum_{i,j=0}^{k-1} \langle f, \rho_{g_{j-i}}(f) \rangle$$



Rotational Symmetry

We can further simplify this expression by observing that the rotation g_{j-i} only depends on the difference between the index j and i .

In particular, using the fact that every index in the range $[0, k)$ can be expressed in exactly k different ways as the difference $j-i$ with $j, i \in [0, k)$, we get :

$$\begin{aligned} \text{Sym}^2(f, G_{p,k}) &= \frac{1}{k^2} \sum_{i,j=0}^{k-1} \langle f, \rho_{g_{j-i}}(f) \rangle \\ &= \frac{1}{k} \sum_{j=0}^{k-1} \langle f, \rho_{g_j}(f) \rangle \end{aligned}$$



Rotational Symmetry

Thus, the measure of k -fold rotational symmetry about the axis p can be computed by taking the average of the dot-products of the function f with its k rotations about the axis p .

$$\text{Sym}^2(f, G_{p,k}) = \frac{1}{k} \sum_{j=0}^{k-1} \langle f, \rho_{g_j}(f) \rangle$$



Rotational Symmetry

$$\text{Sym}^2 f, G_{p,k} = \frac{1}{k} \sum_{j=0}^{k-1} \langle f, \rho_{g_j}(f) \rangle$$

So computing the measures of rotational symmetry reduces to the problem of computing the correlation of f with itself:

$$\text{Dot}_{f,f}(R) = \langle f, \rho_R f \rangle$$



Rotational Symmetry

$$\text{Sym}^2 f, G_{p,k} = \frac{1}{k} \sum_{j=0}^{k-1} \langle f, \rho_{g_j}(f) \rangle$$

So computing the measures of rotational symmetry reduces to the problem of computing the correlation of f with itself:

$$\text{Dot}_{f,f}(R) = \langle f, \rho_R f \rangle$$

And this is something that we can do using the Wigner D-transform from last lecture.



Rotational Symmetry

$$\text{Sym}^2 f, G_{p,k} = \frac{1}{k} \sum_{j=0}^{k-1} \langle f, \rho_{g_j}(f) \rangle$$

Algorithm:

Given a function f :

- Compute the auto-correlation of f .
- For each order of symmetry k :
 - » Compute the spherical function whose value at p is the average of the correlation values at rotations $R(p, 2\pi j/k)$, $0 \leq j \leq k$.



Rotational Symmetry

$$\text{Sym}^2 f, G_{p,k} = \frac{1}{k} \sum_{j=0}^{k-1} \langle f, \rho_{g_j}(f) \rangle$$

Complexity:

- Compute the auto-correlation: $O(n^3 \log^2 n)$
- For each order of symmetry k :
 - Compute the spherical function: $O(n^2 k)$

For a total computational complexity of $O(n^4)$ to compute all rotational symmetries.



Rotational Symmetry

$$\text{Sym}^2 f, G_{p,k} = \frac{1}{k} \sum_{j=0}^{k-1} \langle f, \rho_{g_j}(f) \rangle$$

Complexity:

- Compute Note: There is a lot of redundancy in this computation.
- For each order of symmetry k :
 - Compute the spherical function: $O(n^2k)$

For a total computational complexity of $O(n^4)$ to compute all rotational symmetries.



Rotational Symmetry

$$\text{Sym}^2(f, G_{p,k}) = \frac{1}{k} \sum_{j=0}^{k-1} \langle f, \rho_{g_j}(f) \rangle$$

Complexity:

- Comput

Note: There is a lot of redundancy in this computation.

- For

Example: Computing the $2k$ -fold symmetries, we re-compute the k -fold symmetry, allowing for a 2-fold improvement in efficiency

For a total computational complexity of $O(n^4)$ to compute all rotational symmetries.

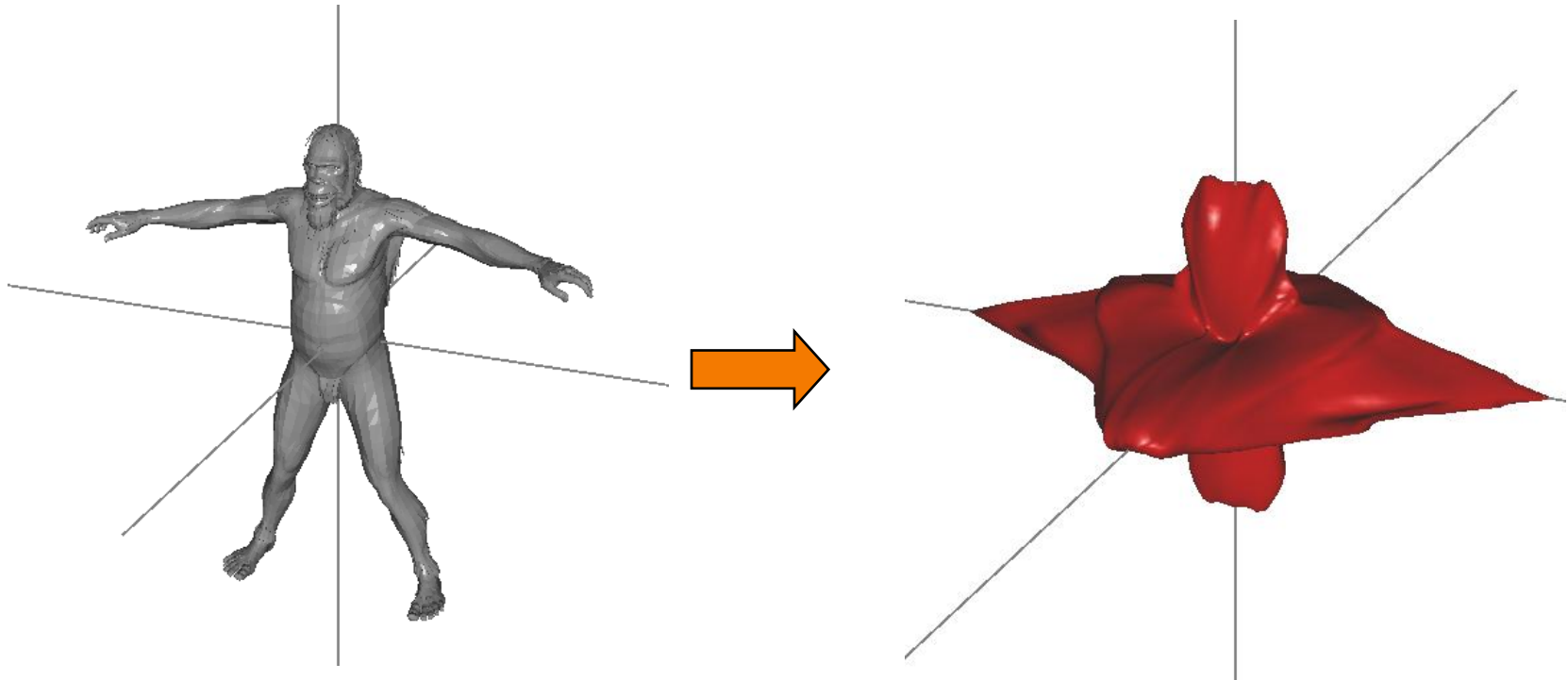


Outline

Representation Theory

Symmetry Detection

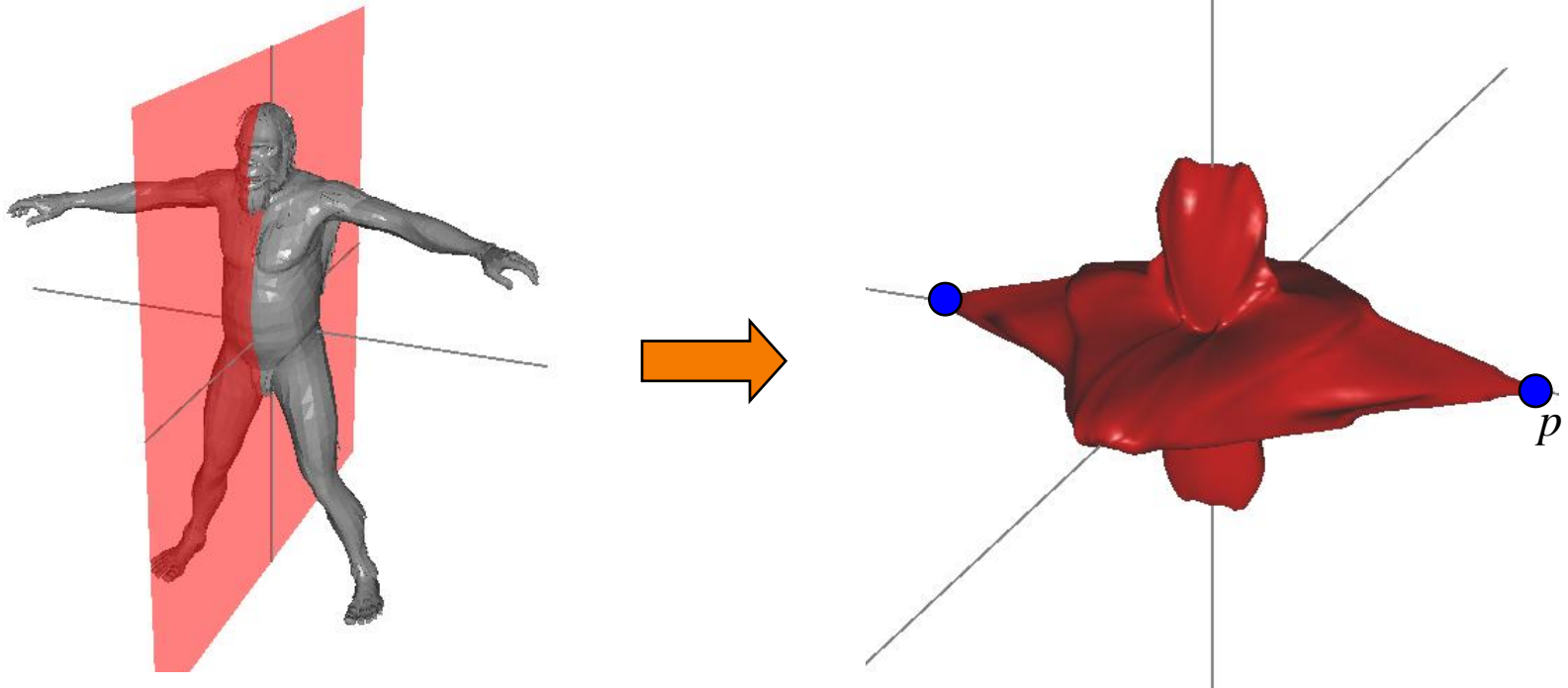
- Rotational Symmetry
- **Reflective Symmetry**





Reflective Symmetry

Given a spherical function f , we would like to compute a function whose value at a point p is the measure of reflective symmetry with respect to the plane perpendicular to p .

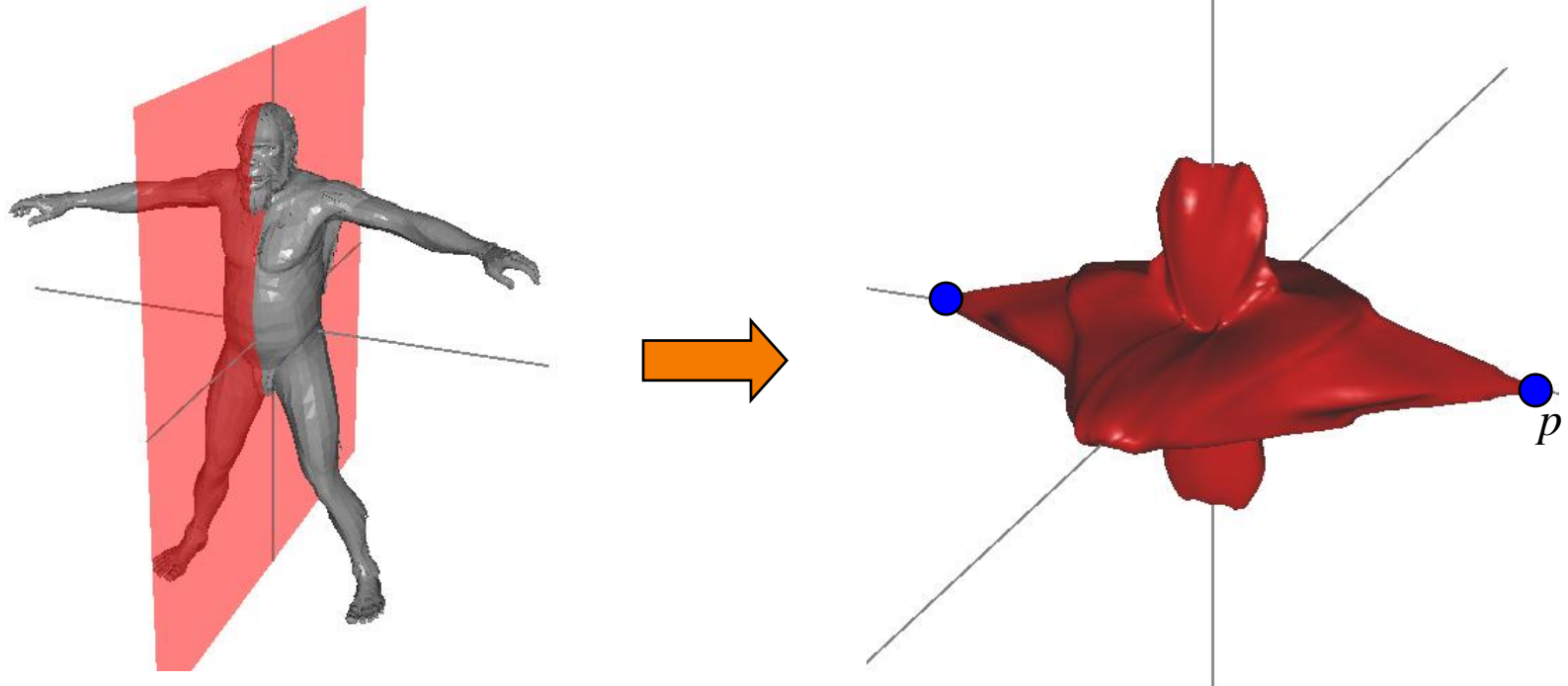




Reflective Symmetry

Reflections through the plane perpendicular to p correspond to a group with two elements:

$$G_p = \text{Id}, \text{Ref}_p$$





Reflective Symmetry

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$$G_p = \text{Id}, \text{Ref}_p$$

So the measure of reflective symmetry becomes:

$$\text{Sym}^2(f, G_p) = \frac{1}{2} \left(\langle f, f \rangle + \langle f, \rho_{\text{Ref}_p}(f) \rangle \right)$$



Reflective Symmetry

Reflections through the plane perpendicular to p correspond to a group with two elements:

$$G_p = \text{Id}, \text{Ref}_p$$

So the measure of reflective symmetry becomes:

$$\begin{aligned} \text{Sym}^2(f, G_p) &= \frac{1}{2} \left(\langle f, f \rangle + \langle f, \rho_{\text{Ref}_p}(f) \rangle \right) \\ &= \frac{1}{2} \|f\|^2 + \langle f, \rho_{\text{Ref}_p}(f) \rangle \end{aligned}$$



Reflective Symmetry

How do we compute the dot-product of the function f with the reflection of f through the plane perpendicular to p ?



Reflective Symmetry

How do we compute the dot-product of the function f with the reflection of f through the plane perpendicular to p ?

Since reflections are not rotations (they have determinant -1) we cannot use the values of the autocorrelation.



Reflective Symmetry

General Approach:

If we have two reflections S and T , we can set R to be the transformation:

$$R = TS^{-1}$$



Reflective Symmetry

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Since S and T are both orthogonal, the product R must also be orthogonal.



Reflective Symmetry

General Approach:

If we have two reflections S and T , we can set R to be the transformation:

$$R = TS^{-1}$$

Since S and T are both orthogonal, the product R must also be orthogonal.

Since both S and T have determinant -1 , R must have determinant 1 .



Reflective Symmetry

General Approach:

If we have two reflections S and T , we can set R to be the transformation:

$$R = TS^{-1}$$

Thus, R must be a rotation and we have:

$$RS = T$$

so T is just the reflection S followed by some rotation.



Reflective Symmetry

General Approach:

Thus, if we compute the correlation of f with some reflection $\rho_S(f)$:

$$\text{Dot}_{f, \rho_S f}(R) = \langle f, \rho_R \rho_S f \rangle$$

We can obtain the dot product of f with its reflection through the plane perpendicular to p by evaluating:

$$\langle f, \rho_{\text{Ref}_p} f \rangle = \text{Dot}_{f, \rho_S f} \underbrace{(\text{Ref}_p \cdot S^{-1})}_{\text{Rotation}}$$



Reflective Symmetry

$$\text{Sym}^2(f, G_p) = \frac{1}{2} \|f\|^2 + \text{Dot}_{f, \rho_S f} (\text{Ref}_p \cdot S^{-1})$$

Algorithm:

Given a function f :

- Compute the correlation of f with the reflection $\rho_S(f)$
- Compute the spherical function whose value at p is the average of the size of f and the dot-product of f with the rotation of $\rho_S(f)$ by $\text{Ref}_p S^{-1}$.



Reflective Symmetry

$$\text{Sym}^2(f, G_p) = \frac{1}{2} \|f\|^2 + \text{Dot}_{f, \rho_S f} (\text{Ref}_p \cdot S^{-1})$$

Complexity:

- Compute the correlation: $O(n^3 \log^2 n)$
- Compute the spherical function: $O(n^2)$

For a total computational complexity of $O(n^3 \log^2 n)$ to compute all reflective symmetries.



Reflective Symmetry

$$\text{Sym}^2(f, G_p) = \frac{1}{2} \|f\|^2 + \text{Dot}_{f, \rho_S f} (\text{Ref}_p \cdot S^{-1})$$

Complexity:

- Compute the correlation: $O(n^3 \log^2 n)$

- Cor

For computing reflective symmetries, the computation of the correlation is overkill as we don't use most of the correlation values.

For a total computational complexity of $O(n^3 \log^2 n)$ to compute all reflective symmetries.



Reflective Symmetry

There are many different choices for the reflection S we use to compute:

$$\text{Dot}_{f, \rho_S f}(T)$$



Reflective Symmetry

There are many different choices for the reflection S we use to compute:

$$\text{Dot}_{f, \rho_S f}(T)$$

The simplest reflection we can use is the antipodal map:

$$S = \begin{pmatrix} -1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & -1 \end{pmatrix}$$



Reflective Symmetry

The advantage of using the antipodal map is that it makes it easy to express $\text{Ref}_p S^{-1}$.

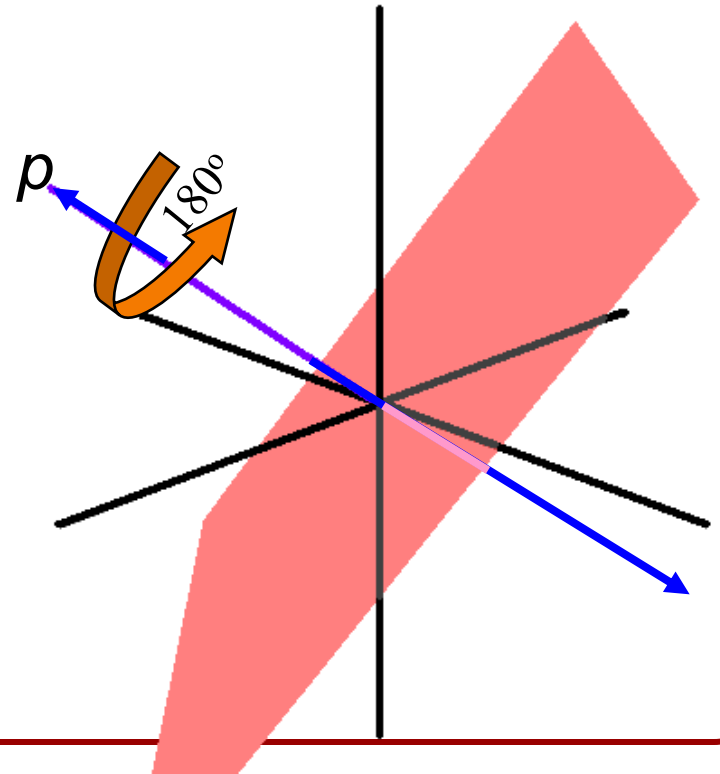


Reflective Symmetry

The advantage of using the antipodal map is that it makes it easy to express $\text{Ref}_p S^{-1}$.

In particular, fixing a point p , we can think of S as the combination of two maps:

- A reflection through the plane perpendicular to p , and
- A rotation by 180° about the axis through p .

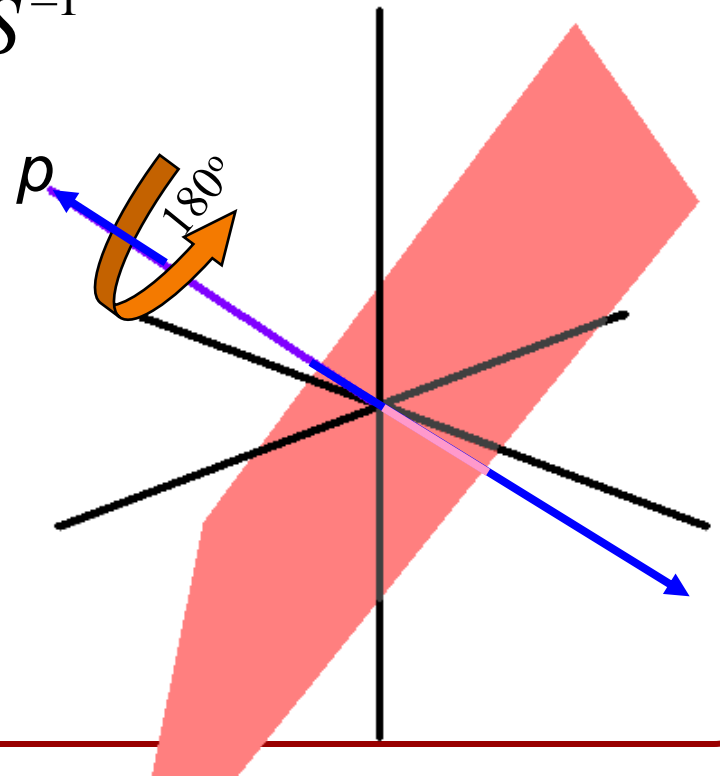




Reflective Symmetry

Thus, a reflection through the plane perpendicular to p can be expressed as the product of the antipodal map and a rotation by 180° around the axis through p :

$$\text{Ref}_p = R(p, \pi)S^{-1}$$





Reflective Symmetry

Thus, setting S to be the antipodal map, we get:

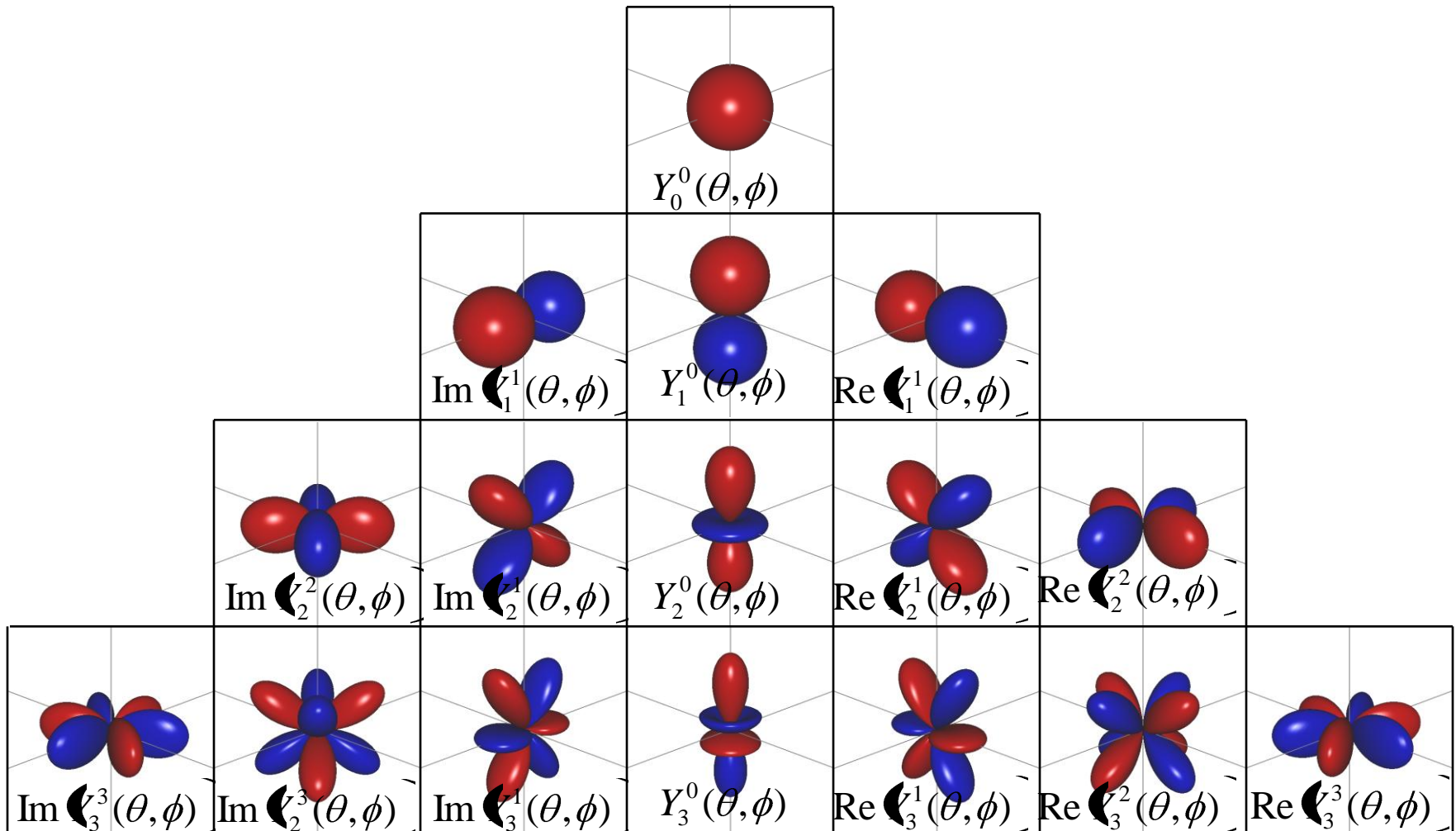
$$\text{Sym}^2 f, G_p = \frac{1}{2} \|f\|^2 + \left\langle f, \rho_{R(p, \pi)}(\rho_S f) \right\rangle$$

Reflective Symmetry



Using the spherical harmonics, we get a simple expression for $\rho_S(f)$:

Reflective Symmetry





Reflective Symmetry

Using the spherical harmonics, we get a simple expression for $\rho_S(f)$:

$$\rho_S f = \sum_l (-1)^l \sum_{m=-l}^l \hat{f}(l, m) Y_l^m$$



Reflective Symmetry

Additionally, if the function f is antipodally symmetric:

$$\rho_S f = f$$

the equation for the reflective symmetries becomes:

$$\text{Sym}^2(f, G_p) = \frac{1}{2} \|f\|^2 + \langle f, \rho_{R(p, \pi)}(\rho_S f) \rangle$$



Reflective Symmetry

Additionally, if the function f is antipodally symmetric:

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the equation for the reflective symmetries becomes:

$$\begin{aligned} \text{Sym}^2(f, G_p) &= \frac{1}{2} \|f\|^2 + \langle f, \rho_{R(p, \pi)}(\rho_S f) \rangle \\ &= \frac{1}{2} \|f\|^2 + \langle f, \rho_{R(p, \pi)} f \rangle \end{aligned}$$



Reflective Symmetry

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$$\begin{aligned} \text{Sym}^2(f, G_p) &= \frac{1}{2} \|f\|^2 + \langle f, \rho_{R(p, \pi)}(\rho_S f) \rangle \\ &= \frac{1}{2} \|f\|^2 + \langle f, \rho_{R(p, \pi)} f \rangle \\ &= \text{Sym}^2(f, G_{p, 2}) \end{aligned}$$



Reflective Symmetry

That is, in the case that f is antipodally symmetric, the reflective symmetries of f and the 2-fold rotational symmetries of f are equal.

