

LPs for Approximation Algorithms:

To prove α -approx, often done:

1) Prove $OPT \geq LB$

2) Prove $ALG \leq \alpha \cdot LB$

$\Rightarrow ALG \leq \alpha \cdot OPT$

Tsp: $LB = MST$

vertex cover: $LB = \max$ matching

Steiner Tree: $LB = MST$ of terminals

Linear Programming: *automatically* generate a LB , which
can be modified *algorithmically*!

Example: *Weighted* Vertex Cover

Input: $- G = (V, E)$
 $- c: V \rightarrow \mathbb{R}^+$

Feasible solution: $S \subseteq V$ s.t. $S \cap \{u, v\} \neq \emptyset \quad \forall \{u, v\} \in E$

Objective: $\min c(S) = \sum_{v \in S} c(v)$

Integer Linear Programming:

- Variables x_1, \dots, x_n , each of which must be an integer
- m linear inequalities over variables $a^T x \leq b$
- (possibly) linear objective $\sum_{i=1}^n a_i x_i \leq b$

ILP for Weighted Vertex Cover:

Vars: $x_v \forall v \in V$

$$\min \sum_{v \in V} c(v) x_v$$

$$\text{s.t. } x_u + x_v \geq 1 \quad \forall \{u, v\} \in E$$

$$x_v \in \{0, 1\} \quad \forall v \in V$$

$$x_v \geq 0 \quad \forall v \in V$$

$$x_v \leq 1$$

Thm: This ILP is an exact formulation of WVC

Pr:

Let S be a VC. Set $x_v = \begin{cases} 1 & \text{if } v \in S \\ 0 & \text{if } v \notin S \end{cases}$

Let $\{u, v\} \in E \Rightarrow x_u + x_v \geq 1$ (S a VC)

$\Rightarrow x$ a feasible ILP solution

$$\sum_{v \in V} c(v) x_v = \sum_{v \in S} c(v) = c(S)$$

$$\Rightarrow \text{OPT(ILP)} \leq \text{OPT(WVC)}$$

Let x be an ILP solution

$$\text{Let } S = \{u \in V : x_u = 1\}$$

$$\text{Let } \{u, v\} \in E \Rightarrow \{u, v\} \cap S \neq \emptyset \quad (\text{since } x_u + x_v \geq 1)$$

$$\Rightarrow S \text{ a VC}$$

$$c(S) = \sum_{u \in S} c(u) = \sum_{u \in V} c(u) x_u$$

$$\Rightarrow \text{OPT(WVC)} \leq \text{OPT(ILP)}$$

So ILP exactly the same (\Rightarrow NP-hard)

Why did we do this?

Linear Program:

Same thing, no integrality constraints: variables take values in \mathbb{R} (really \mathbb{Q})

Polytime solvable!

"Relax" ILP to an LP

$$\min \sum_{v \in V} c(v) x_v$$

$$\text{s.t. } x_u + x_v \geq 1 \quad \forall \{u, v\} \in E$$

$$0 \leq x_v \leq 1 \quad \forall v \in V$$

Can solve this!

Key point: Every ILP solution x also an LP solution!

(Including ILP opt x_{ILP}^*)

$$\Rightarrow \text{OPT(LP)} = c(x_{LP}^*) \leq c(x_{ILP}^*) = \text{OPT(ILP)} = \text{OPT(WVC)}$$

α (

If we can find a Vertex cover
(equivalently ILP solution) of cost
 $\leq \alpha \cdot \text{LP}$, also $\leq \alpha \cdot \text{OPT}$

Algorithmic idea: LP rounding

1) Write exact ILP formulation

2) Relax to LP, so $\text{OPT}(\text{LP}) \leq \text{OPT}(\text{ILP})$

3) Solve LP relaxation optimally, get solution x^*

4) "Round" x^* to integer values to get an ILP solution

(try to lose small α in rounding)

LP Rounding for MVC:

$$\min \sum_{v \in V} c(v) x_v$$

$$\text{s.t. } x_u + x_v \geq 1 \quad \forall \{u, v\} \in E$$

$$0 \leq x_v \leq 1 \quad \forall v \in V$$

Solve to get x^* . Want integral solution x'

$$x'_v = \begin{cases} 1 & \text{if } x_v^* \geq \frac{1}{2} \\ 0 & \text{otherwise} \end{cases}$$

Thm: x' is a feasible ILP solution

pf:

$$\text{(clearly } x'_v \in \{0,1\} \quad \forall v \in V)$$

$$\text{Let } \{u,v\} \in E$$

$$\Rightarrow x_u^* + x_v^* \geq 1 \quad \text{since } x^* \text{ feasible for LP}$$

$$\Rightarrow \max(x_u^*, x_v^*) \geq \frac{1}{2}$$

$$\Rightarrow x'_u + x'_v \geq 1$$

$$\underline{\text{Thm:}} \quad c(x') \leq 2 \cdot c(x^*)$$

pf:

$$c(x') = \sum_{v \in V} c(v) x'_v$$

$$= \sum_{v: x_v^* \geq \frac{1}{2}} c(v) \textcolor{red}{1}$$

$$\leq \sum_{v \in V} c(v) \cdot 2 x_v^*$$

$$= 2 \cdot c(x^*)$$

\Rightarrow 2-approximation!

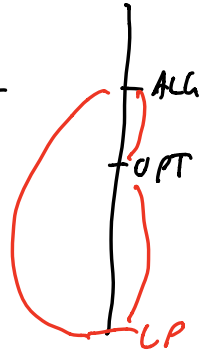
Integrality gaps:

Key idea of approach:

$$1) LP \leq OPT$$

$$2) ALG \leq \alpha \cdot LP$$

$$\Rightarrow ALG \leq \alpha \cdot OPT$$



Hopeless if $LP \ll OPT$!

$\Rightarrow \frac{ALG}{LP} \stackrel{OPT}{\text{is}}$ the best approximation we can

hope for from this approach

Def: The **integrality gap** of an LP relaxation for a (minimization) problem Π is

$$\max_{\text{instances } I \text{ of } \Pi} \left(\frac{OPT(I)}{LP(I)} \right) \begin{array}{l} \text{integral opt} \\ \text{fractional/LP opt} \end{array}$$

Integrality gap for WVC:

Thm: The integrality gap for WVC LP is $\geq 2(1 - \frac{1}{n})$

Pf: Let $G = K_n$, $c(v) = 1 \quad \forall v \in V$

$$\Rightarrow OPT = n-1$$

$$LP: \text{Set } x_v = \frac{1}{2} \quad \forall v \in V$$

Feasible LP solution

$$\Rightarrow LP \leq \frac{1}{2} \cdot n$$

$$\Rightarrow \frac{OPT}{LP} \geq \frac{n-1}{\frac{1}{2} \cdot n} = 2(1 - \frac{1}{n})$$

Max Independent Set:

Input: $G = (V, E)$

Feasible solution: $S \subseteq V$ s.t. $|e \cap S| \leq 1 \quad \forall e \in E$

Objective: max $|S|$

$$\max \sum_{v \in V} x_v$$

$$\text{s.t. } x_u + x_v \leq 1 \quad \forall \{u, v\} \in E$$

$$0 \leq x_v \leq 1 \quad \forall v \in V$$

Thm: Integrality gap $\geq \frac{n}{2}$

Pf: $G = K_n$

$$\Rightarrow \text{OPT} = 1$$

$$\text{LP: set } x_v = \frac{1}{2} \forall v \in V$$

\Rightarrow feasible solution

$$\Rightarrow \text{LP} \geq \frac{1}{2} \cdot n$$

$$\Rightarrow \frac{\text{LP}}{\text{OPT}} \geq \frac{\frac{1}{2} \cdot n}{1} = \frac{n}{2}$$

Solving LPs:

$$\begin{array}{lll} \text{General LP:} & \min & c^T x \\ & \text{s.t.} & Ax \geq b \\ & & x \geq 0 \end{array} \quad \begin{array}{l} c \in \mathbb{Q}^n \\ A \in \mathbb{Q}^{m \times n} \\ b \in \mathbb{Q}^m \end{array}$$

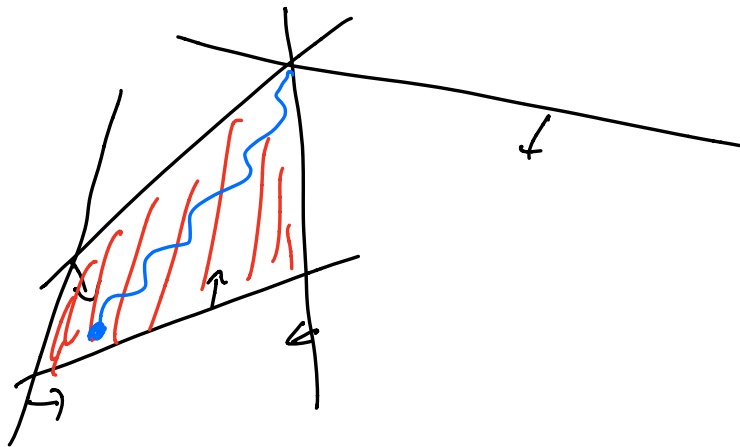
Let D be **bit-complexity** of an LP: #bits needed to write any coefficient (a_{ij}, c_i, b_j)

Thm: Linear Programming can be solved in time $\text{poly}(n, m, \Delta)$

Intuition: think geometrically!

LP constraints \rightarrow polytope in \mathbb{R}^n with

Objective: direction to optimize



Simplex: local search on vertices of polytope

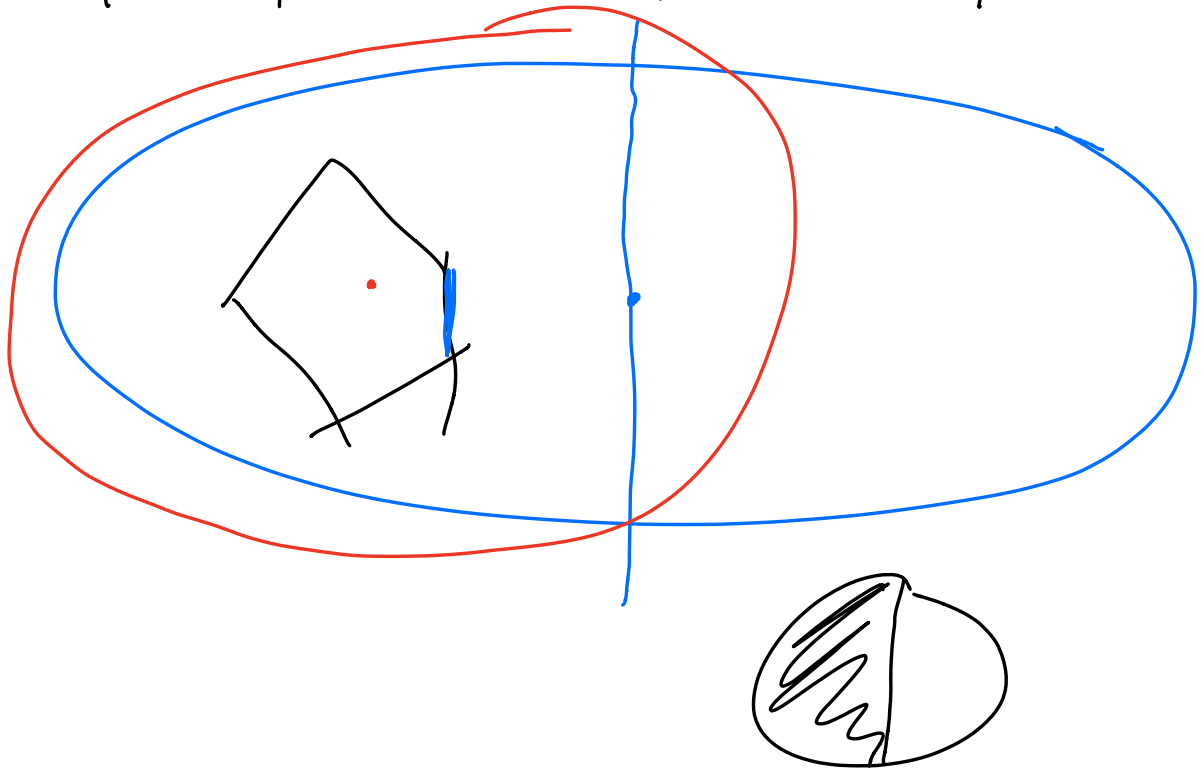
Good in practice, not polynomial time in worst case!

Interior Point methods:

Complicated algorithms that walk inside polytope

Good in practice, polytime in worst case!

Ellipsoid: polytime in theory, bad in practice



key fact: just need to be able to separate!

- Given x ,

- if x in polytope return yes

- if x not in polytope, find separating hyperplane
(violated constraint)

Can solve LPs with exponential # constraints if
can separate!

Ex: Spanning tree polytope

$$\min \sum_{e \in E} c(e) x_e$$

$$\text{s.t.} \quad \sum_{e \in E(S, \bar{S})} x_e \geq 1$$

$$\forall S \subseteq V, S \neq \emptyset, V$$

$$0 \leq x_e \leq 1$$

Exponential constraints!

Separation: given x , is there a violated constraint?

$\Rightarrow \exists S \subseteq V$ s.t. $\sum_{e \in E(S, \bar{S})} x_e < 1$?

compute min cut!