

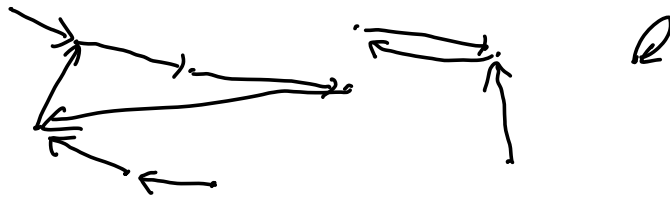
## 4/19/22: Mechanisms Without Money

### House Allocation:

- Players  $[n]$ , each has a house
- Each player has **private** total ordering (preferences) over all houses
- Can we (re)allocate houses to make players happier?
- "Bid" is an ordering

### Top Trading Cycle:

- Let  $A = [n]$
- While  $A \neq \emptyset$ :
  - For each  $i \in A$ , let  $f(i)$  be favorite house belonging to agent in  $A$
  - Directed graph  $G = (A, \{(i, f(i))\}_{i \in A})$



Every vertex has outdegree 1

$\Rightarrow \geq 1$  directed cycle,

every vertex in  $\leq 1$  directed cycle

- For each directed cycle, reallocate: every vertex gives house to predecessor

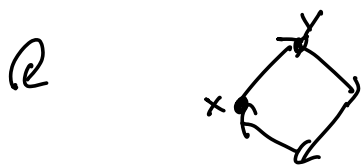
- Remove all agents who were reallocated from  $A$

Easy properties: will terminate with feasible allocation,  
in polynomial time

Incentive compatibility:

Truthful bidding  $\Rightarrow$  no worse off: (get house at least as good as starting)

Allocated along cycle, could have laps



Truthful bidding is dominant:

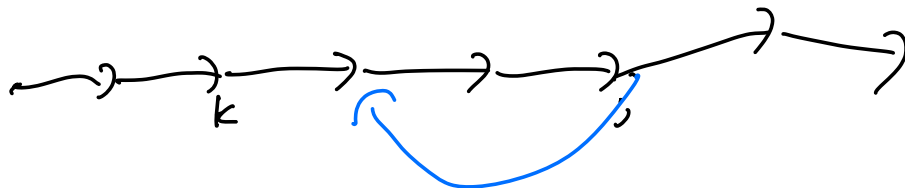
Fix agent  $j \in [n]$ , all other bids.

If  $j$  bids truth:  $N_i = \{\text{agents allocated in iteration } i\}$

Let  $i^*$  s.t.  $j \in N_{i^*}$

Claim 1:  $j$  gets favorite house not in  $N_1 \cup \dots \cup N_{i^*-1}$

Claim 2: If  $k$  has path to  $j$  in some iteration,  
then that path in all graphs until  $j$  allocated  
(iteration  $i^*$ )



$\Rightarrow$  if  $j$  lies, creates a cycle with nodes  $P$  that  
have path to  $j$

$$\Rightarrow P \cap (N_1 \cup N_2 \cup \dots \cup N_{i^*-1}) = \emptyset$$

$\Rightarrow$  lying doesn't help!

Quality: No utilities or money: how can we even define quality of an allocation?

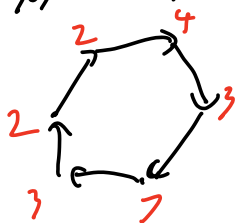
Def: **Blocking coalition** of an allocation: set of agents who can pull out from allocation and reallocate among themselves so no one worse off,  $\geq 1$  better off

Def: A **core allocation** is an allocation with no blocking coalitions

Thm: TTC returns a core allocation

pf: Let  $S \subseteq (n)$  be some coalition, and suppose they reallocate among themselves.

$\Rightarrow$  graph of disjoint directed cycles:  
( $uv$ ) means  $u$  gives house to  $v$



If cycle all in same  $N_i$ :

All in cycle would get favorite out in  $N_1 \cup \dots \cup N_{i-1}$   
from TTC

If cycle has nodes from different  $N_i$ 's:

$$u \in N_i \xrightarrow{\quad} v \in N_j \quad j > i$$

$\Rightarrow$  a worse off!

Thm: TTC returns only core allocation

Pf: Induction.

TTC: every agent in  $N_1$  gets favorite house

$\Rightarrow$  Every core allocation agrees with TTC on  $N_1$ ,  
or else  $N_1$  would be blocking coalition

Suppose some core allocation agrees with TTC

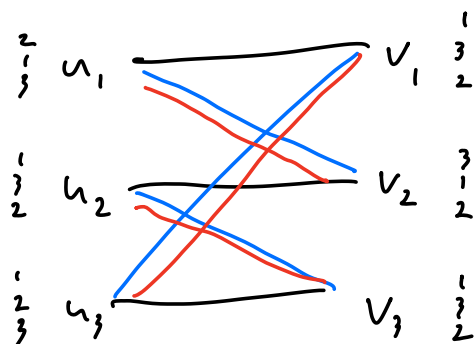
on  $N_1 \cup \dots \cup N_{i-1}$

$\Rightarrow$  must agree with TTC on  $N_i$ , or else  $N_i$   
a blocking coalition

## Stable Matching:

- Two sets of agents  $U, V$   $|U| = |V| = n$
- Each agent has total ordering over other set

Def: A **stable matching** is a perfect bipartite matching (bijection  $\pi: U \rightarrow V$ ) s.t. if  $u, v$  not matched then either:  
-  $u$  prefers  $\pi(u)$  to  $v$ , or  
-  $v$  prefers  $\pi^{-1}(v)$  to  $u$



- Q: - Do stable matchings always exist?
- If yes, can we compute them?
  - Incentive-compatible?

## Proposal / Deferred Acceptance Algorithm:

while there is an unmatched  $u \in U$ :

- $u$  sends a **proposal** to favorite  $v \in V$  that has not yet **rejected**  $u$
- If  $v$  unmatched, match  $u$  and  $v$
- If  $v$  matched to  $u' \in U$ ,  $v$  chooses to match to favorite of  $u, u'$ , rejects the other

Lemma: At most  $n^2$  iterations

Pf:

Every iteration is new proposal

At most  $n^2$  different proposals

$\Rightarrow \leq n^2$  iterations

Lemma: Terminates with a perfect matching

Pf: Always matching, why perfect?

s.t.  $u \in U$  not matched

$\Rightarrow$  rejected by all  $v \in V$

$\Rightarrow$  every  $u \in U$  gets at least one proposal

$\Rightarrow$  every  $v \in V$  matched at end

$\Rightarrow$  every  $x \in U$  matched  $\Rightarrow \Leftarrow$

Lemma: The perfect matching is stable

Pf: Suppose  $u \in U$ ,  $v \in V$  not matched.

If  $u$  never proposed to  $v$ :

$u$  matched to someone it prefers over  $v$

If  $u$  did propose to  $v$ :

$v$  matched to someone it prefers over  $u$

Is this a "good" stable matching?

Def: For  $u \in U$ , let  $h(u)$  = favorite node in  $V$  that  $u$  is matched to in any stable matching

Thm: In matching from algorithm, every  $u \in U$  is matched to  $h(u)$

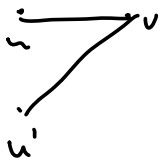
PF: Let  $R = \{(u, v) : v \text{ rejects } u \text{ in algorithm}\}$

WTS: If  $(u, v) \in R \Rightarrow$  no stable matching matches  $u$  and  $v$

Induction (algorithm invariant):

At beginning,  $R = \emptyset$

Consider iteration where  $u$  rejected by  $v$  in favor of  $u'$  (add  $(u, v)$  to  $R$ )



$\Rightarrow v$  prefers  $u'$  to  $u$

By def of algorithm  $(u', v) \in R \ \forall v'$  that  $u'$  prefers to  $v$

$\Rightarrow$  by induction, no stable matching where  $u'$  does better than  $v$ .

So sps  $\nexists$  stable matching with  $(u, v)$

$\Rightarrow u'$  is doing worse than  $v$ , and  $v$  is doing worse than  $u'$

$\Rightarrow$  not stable!