

3/31/22: Revenue - Maximizing Auctions

Note: start thinking about course projects!

Still want incentive compatibility, but want to maximize revenue rather than social surplus

Trivial example: single-item, single-bidder

"posted price mechanism"

-Need to make some extra assumptions!

Setup:

- Single-parameter environment: bidders $[n]$, feasible set $X \subseteq \mathbb{R}_{\geq 0}^n$

- For each $i \in [n]$, distribution F_i

- $\text{support}(F_i) \subseteq [0, v_{\max}]$

- Also use F_i to denote CDF (cumulative distribution function):

$$F_i(z) = \Pr_{x \sim F_i}(x \leq z) \quad F_i(v_{\max}) = \underline{1}$$

- f_i is probability density function

$$\int_0^z f_i(x) dx = F_i(z)$$

- private $v_i \sim F_i$

- Goal: IC mechanism maximizing expected revenue

Examples:

single-item, single-bidder:

$$\text{set price } r \Rightarrow E[\text{revenue}] = r (1 - F(r))$$

revenue if sale $\swarrow$ $\nwarrow$ prob. of sale

$$F_i \sim \text{Unit}(0,1); \text{ set } r = \frac{1}{2}, E[\text{revenue}] = \frac{1}{4}$$

$$F(x) = x$$

Single-item, Two bidders:

Let F_1, F_2 uniform $(0,1)$

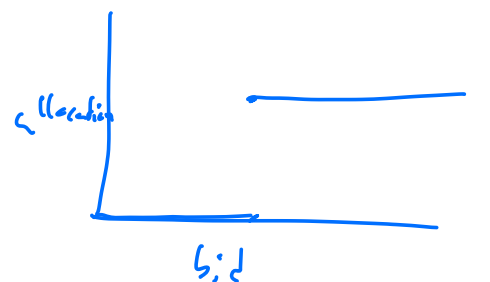
Second-price (Vickrey) auction:

$$\begin{aligned} E(\text{Revenue}) &= E(\text{second-highest valuation}) \\ &= \frac{1}{3} \end{aligned}$$

"Reserve price r " auction: Give item to highest bidder if highest bid $\geq r$.
Otherwise, no one gets item.

Price from Myerson:

$$\max(r, \text{second-highest})$$



$r = \frac{1}{2}$:

$$\begin{aligned} E(\text{Revenue}) &= \Pr[\text{both above } \frac{1}{2}] \cdot E(\text{second highest} \mid \text{both above } \frac{1}{2}) \\ &\quad + \Pr[\text{highest} \geq \frac{1}{2}, \text{second} < \frac{1}{2}] \cdot \frac{1}{2} \\ &= \frac{1}{4} \cdot \frac{2}{3} + \frac{1}{2} \cdot \frac{1}{2} = \frac{5}{12} > \frac{1}{3} \end{aligned}$$

Back to main setting:

Single-parameter environment $\Rightarrow$ Myerson applies

$\Rightarrow$ for allocation function $x: [0, v_{\max}]^n \rightarrow X$,
prices p from Myerson

$\Rightarrow$ Revenue maximizing auction is monotone x, p
from Myerson maximizing

$$E_{v \sim F_1 \times F_2 \times \dots \times F_n} \left[\sum_{i=1}^n p_i(v) \right]$$

Def: The **virtual valuation** of bidder i with
valuation v_i is

$$\varphi_i(v_i) = v_i - \frac{1 - F_i(v_i)}{f_i(v_i)}$$

Ex: F_i uniform $(0,1)$: $F_i(v_i) = v_i$, $f_i(v_i) = 1$

$$\Rightarrow \varphi_i(v_i) = v_i - \frac{1-v_i}{1} = 2v_i - 1$$

$$\text{uniform } (0, \frac{1}{2}) : f_i(v_i) = 2v_i \quad f_i(v_i) = 2$$

$$\Rightarrow \varphi_i(v_i) = v_i - \frac{1-2v_i}{2} = 2v_i - \frac{1}{2}$$

Note: unlike true valuations, could be negative!

Thm: Let x monotone allocation rule,
 p from Myerson

$$\text{Then } \underbrace{E_{v \sim F_1 \times \dots \times F_n} \left[\sum_{i=1}^n p_i(v) \right]}_{\text{Expected revenue}} = \underbrace{E_{v \sim F_1 \times \dots \times F_n} \left[\sum_{i=1}^n \varphi_i(v_i) x_i(v) \right]}_{\text{virtual welfare}}$$

So obvious mechanism: maximize expected **virtual**
welfare (surplus)!

$$x(v) = \underset{x \in X}{\operatorname{argmax}} \left(\sum_{i=1}^n \varphi_i(v_i) x_i(v) \right)$$

Def: A distribution F is **regular** if $v - \frac{1-F(v)}{f(v)}$
is nondecreasing in v

Thm: If F_i regular $\forall i \in [n]$, then virtual welfare maximizing allocation rule is monotone.

Pf sketch:

F_i 's regular $\Rightarrow$ higher bids result in higher virtual values

$\Rightarrow$ same logic as for surplus maximization

Ex: Single item, n bidders each with $F_i = F$ (regular)
what is virtual welfare-maximizing allocation rule?

$$\max_{x \in \{0,1\}^n} \sum_{i=1}^n \varphi(v_i) x_i(v) \quad \text{s.t.} \quad \sum_{i=1}^n x_i \leq 1$$

Give to bidder with highest virtual valuation

$\Rightarrow$ bidder with highest valuation

$\Rightarrow$ price is second-highest, by Myerson

virtual values can be negative!

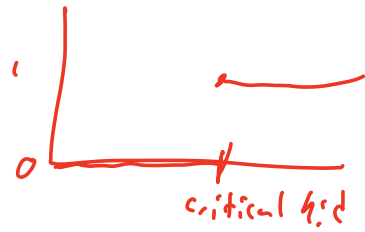
If all negative, best not to give item to anyone!

virtual welfare maximizing allocation:

Let i^* be highest bidder.

If $\varphi_{i^*}(v_{i^*}) > 0$, give item to i^*

Else keep item



Price from Myerson:

$$\max(\text{second highest bid}, \varphi^{-1}(0))$$

Vickrey auction with reserve price $\varphi^{-1}(0)$!

If $F = \text{Uniform}(0,1)$, $\varphi^{-1}(0) = \frac{1}{2}$ $\varphi(v_i) = 2v_i - 1$

$$\Rightarrow \text{reserve price} = \frac{1}{2}$$

Thm: Let x monotone allocation rule,
 p from Myerson

$$\text{Then } E_{v \sim F_1 \times \dots \times F_n} \left[\sum_{i=1}^n p_i(v) \right] = E_{v \sim F_1 \times \dots \times F_n} \left[\sum_{i=1}^n \varphi_i(v_i) x_i(v) \right]$$

Pf:

$$\text{Myerson: } p_i(v) = \int_0^{v_i} z \cdot x'_i(v_{-i}, z) dz$$

Fix $i \in [n]$, v_{-i}

$$E_{v_i \sim F_i} [p_i(v_i)] = \int_0^{v_{\max}} p_i(v_{-i}, v_i) f_i(v_i) dv_i \quad (\text{dot of expectation})$$

$$= \int_0^{v_{\max}} \left(\int_0^{v_i} z \cdot x'_i(v_{-i}, z) dz \right) f_i(v_i) dv_i \quad (\text{Myerson})$$

$$= \int_0^{v_{\max}} \left(\int_z^{v_{\max}} f_i(v_i) dv_i \right) \cdot z \cdot x'_i(v_{-i}, z) dz \quad \text{reverse order of integration}$$

$$= \int_0^{v_{\max}} \underbrace{(1 - F_i(z))}_f \cdot z \cdot \underbrace{x'_i(v_{-i}, z)}_{g'} dz$$

Integration by parts: $\int f g' dx = f g - \int g f' dx$

$$g(z) = x'_i(v_{-i}, z) \Rightarrow g(z) = x_i(v_{-i}, z)$$

$$f(z) = (1 - F_i(z)) \cdot z$$

$$\Rightarrow f'(z) = 1 - F_i(z) - z f_i(z)$$

~~$$= \int_0^{v_{max}} (1 - F_i(z)) z \cdot x'_i(v_{-i}, z) dz$$~~

$$= \int_0^{v_{max}} x_i(v_{-i}, z) (1 - F_i(z) - z f_i(z)) dz$$

$$= - \int_0^{v_{max}} x_i(v_{-i}, z) (1 - F_i(z) - z f_i(z)) dz$$

$$= \int_0^{v_{max}} x_i(v_{-i}, z) \left(z - \frac{1 - F_i(z)}{f_i(z)} \right) f_i(z) dz$$

$$= \int_0^{v_{max}} x_i(v_{-i}, z) \varphi_i(z) f_i(z) dz$$

$$= \mathbb{E}_{z \sim F_i} \left[\varphi_i(z) x_i(v_{-i}, z) \right]$$

$$= \mathbb{E}_{v_i \sim F_i} \left[\varphi_i(v_i) x_i(v) \right]$$

$$\Rightarrow E_{v \sim F_1 \times \dots \times F_n} \left[\sum_{i=1}^n p_i(v) \right] = \sum_{i=1}^n E_{v \sim F_1 \times \dots \times F_n} [p_i(v)]$$

$$= \sum_{i=1}^n E_{v \sim F_1 \times \dots \times F_n} [\varphi_i(v_i) x_i(v)]$$

$$= E_{v \sim F_1 \times \dots \times F_n} \left[\sum_{i=1}^n \varphi_i(v_i) x_i(v) \right]$$