

Rigid Tree Automata With Isolation

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Introduction

We want to analyse Prolog-style programs.

- ▶ We're designing a programming language in that school.

Use cases we want to consider:

- ▶ Efficient storage of recursive structures with equalities inside. (e.g., [(A,A),(B,B),...] stored as [A,B,...].)
- ▶ Improved analysis through recursive structures with equality. (e.g., track aliases into and out of lists)

Review of Rigid Tree Automata

RTA (Jacquemard et al., 2011) are like regular automata

- ▶ Set of states Q , $Q_F \subseteq Q$ “final” states,
- ▶ Transition rules of the form $f\langle q_1, \dots, q_n \rangle \rightarrow q_0$

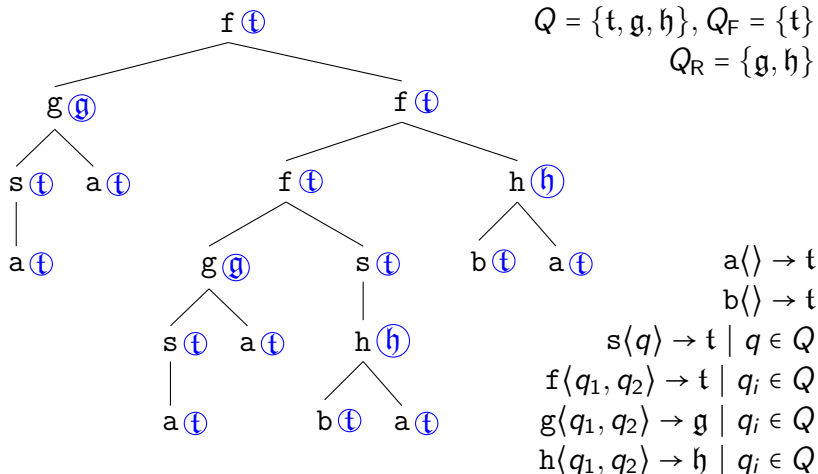
but impose *global* equality constraints:

- ▶ Add “rigid states” $Q_R \subseteq Q$.
- ▶ A run is accepted iff
 - ▶ All transitions are permitted (as with regular TAs)
 - ▶ The root is annotated with a final state (ditto)
 - ▶ For each rigid state $q \in Q_R$, all nodes annotated with q dominate equal trees.

Review of Rigid Tree Automata

Example of RTA (but non-TAC+) language:

- ▶ trees over ranked alphabet $\{f/2, g/2, h/2, s/1, a/0, b/0\}$,
- ▶ where all g-dominated trees are equal (so, too, h).

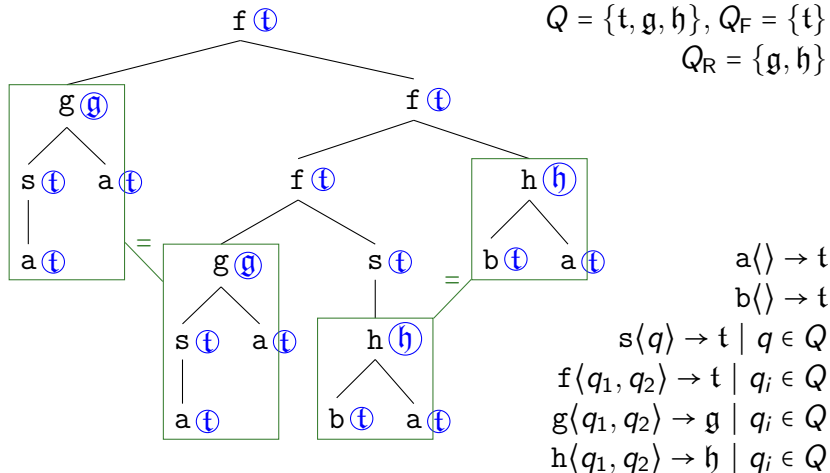


Review of Rigid Tree Automata

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- ▶ where all g -dominated trees are equal (so, too, h).

$$Q = \{t, g, h\}, Q_F = \{t\}$$
$$Q_R = \{g, h\}$$



Review of Rigid Tree Automata

Finitely many rigid states means no ability to capture languages like...

- ▶ $\{[], [p\langle n_1, n_1 \rangle], [p\langle n_1, n_1 \rangle, p\langle n_2, n_2 \rangle], \dots \mid n_i \in L_n\}$
- ▶ $\{[], [n_1, n_1], [n_1, n_1, n_2, n_2], \dots \mid n_i \in L_n\}$

with L_n regular and $|L_n| = \infty$.

- ▶ For *finite* L_n , can absorb equalities into the state space.

Isolation

Isolating RTA adds controlled reuse of rigid states:

- ▶ New rule form: $f\langle q_1, \dots, q_n \rangle \xrightarrow{!I} q_0$ with $I \subseteq Q_R$.
- ▶ Each $q \in I$ is “forgotten” when traversing this rule.
 - ▶ *Two trees annotated with the same rigid state must be equal, unless the path between them has an isolation of that state.*
- ▶ $I = \emptyset$ everywhere: RTA.

Isolation

Positive Examples

Lists of equal pairs:

$$\{[], [p\langle n_1, n_1 \rangle], [p\langle n_1, n_1 \rangle, p\langle n_2, n_2 \rangle], \dots \mid n_i \in \mathbb{N}\}$$

$$Q = \{n, n', p, t\}$$

$$Q_F = \{t\} \quad Q_R = \{n'\}$$

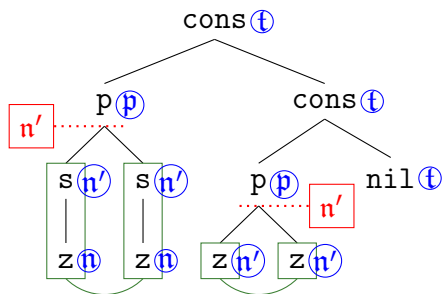
$$z\langle \rangle \rightarrow \{n, n'\}$$

$$s\langle n \rangle \rightarrow \{n, n'\}$$

$$\text{nil}\langle \rangle \rightarrow t$$

$$\text{cons}\langle p, t \rangle \rightarrow t$$

$$p\langle n', n' \rangle \xrightarrow{!\{n'\}} p$$



Isolation

Positive Examples

Not limited to “arms length”:

$$L = \{ \#, t\langle n, l, n \rangle \mid l \in L, n \in \mathbb{N} \}$$

$$Q = \{ n, n', t \}$$

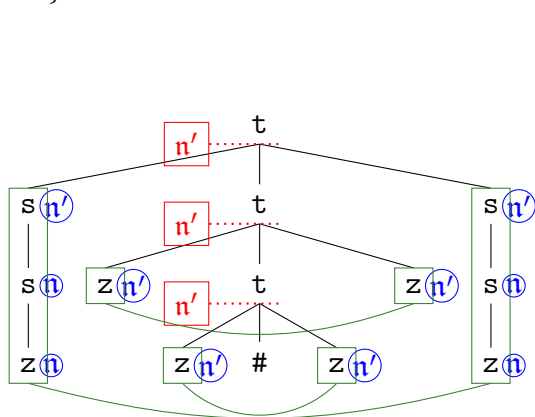
$$Q_F = \{ t \} \quad Q_R = \{ n' \}$$

$$z\langle \rangle \rightarrow \{ n, n' \}$$

$$s\langle n \rangle \rightarrow \{ n, n' \}$$

$$\# \langle \rangle \rightarrow t$$

$$t\langle n', t, n' \rangle \xrightarrow{!\{n'\}} t$$



Isolation

Positive Examples

Can mix isolated and non-isolated states:

$\{[], [p\langle n_0, n_1, n_1 \rangle], [p\langle n_0, n_1, n_1 \rangle, p\langle n_0, n_2, n_2 \rangle], \dots \mid n_i \in \mathbb{N}\}$:

$$Q = \{n, n', n'', p, t\}$$

$$Q_F = \{t\} \quad Q_R = \{n', n''\}$$

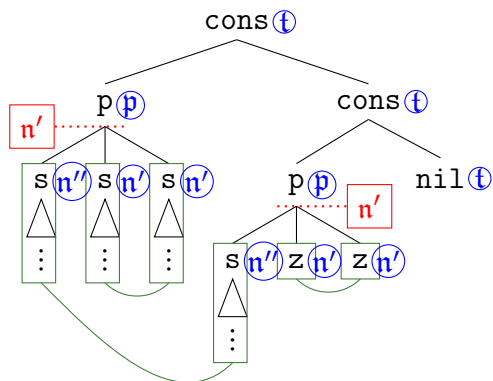
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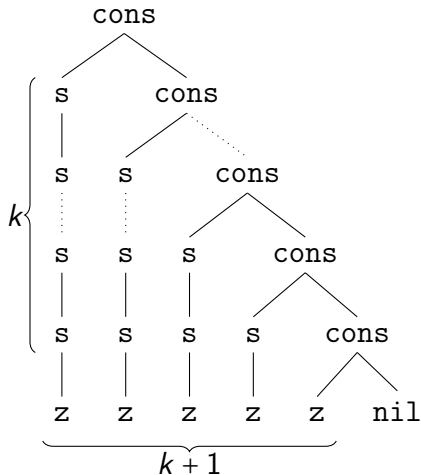


Isolation

Negative Examples

No IRTA for TAC+ language $L = \{[n, n - 1, \dots, 0] \mid n \in \mathbb{N}\}$.

- ▶ Claimed IRTA with k states?
 - ▶ Take $n = k$.

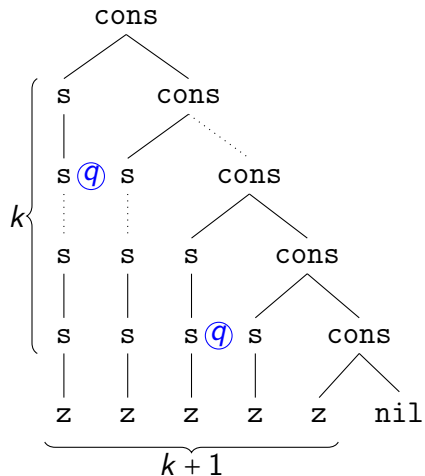


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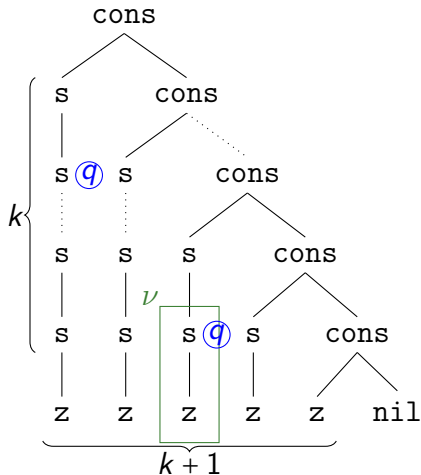


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 - ▶ Take $n = k$.
- ▶ Pigeonhole: at least one Peano node's state q is reused for a different tree.
- ▶ *Smallest* such node ν dominates states used for only one tree throughout the run!
 - ▶ Obey any rigidity constraints.

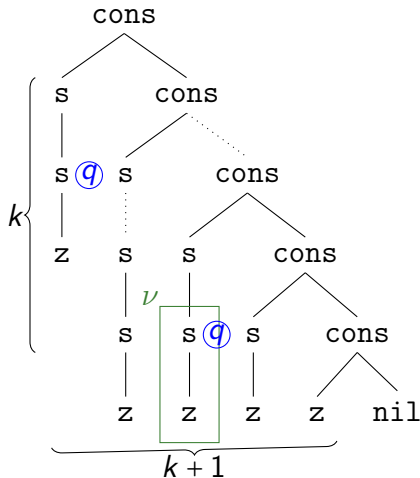


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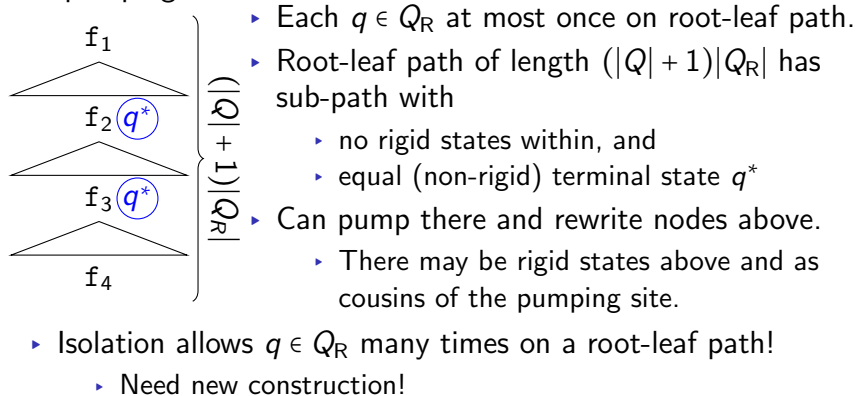
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- ▶ *Smallest* such node ν dominates states used for only one tree throughout the run!
 - ▶ Obey any rigidity constraints.
- ▶ Substitute ν in for all q : accepted, $\notin L$.



Isolation

Pumping Lemma

RTA pumping lemma:



Isolation

Pumping Lemma

First: rewriting $[t \ q/M]$

- ▶ Input: run on tree t in state q , runs on rigid states M .
 - ▶ Runs within M must be compatible
 - ▶ M need not contain all rigid states
- ▶ Output: new tree t' and run on t' in state q .
- ▶ Simple top-down replacement for RTA:

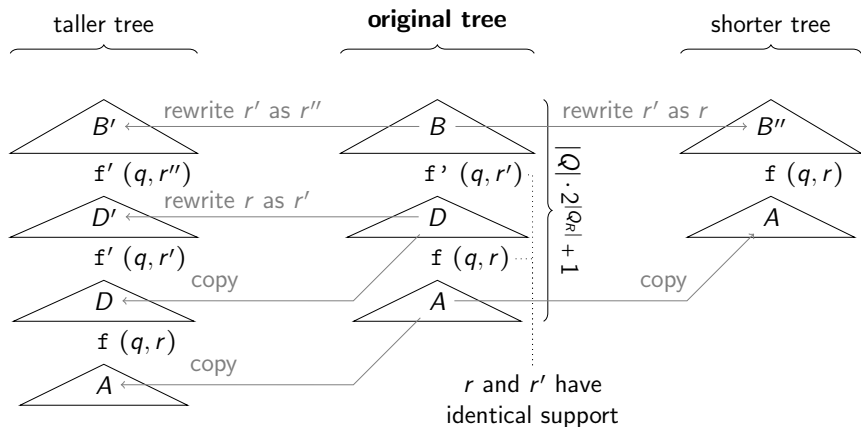
$$q \text{ in } M : [t \ q / \{q \mapsto t', \dots\}] \mapsto t' \ q$$

$$\text{Otherwise : } [f \langle t_1 \ q_1, \dots \rangle \ q_0 / M] \mapsto f \langle [t_1 \ q_1 / M], \dots \rangle \ q_0$$

Isolation

Pumping Lemma

Root-leaf path of length $|Q| \cdot 2^{|\mathcal{Q}_R|} + 1$: somewhere here-on, a state q will be reused *with the same set of rigid states in scope*.



Isolation

Emptiness Testing

Emptiness of an ((I)R)TA is P-time by witness search:

- ▶ Loop while $\exists q^*$ un-witnessed s.t. \exists a rule $f\langle q_1, \dots, q_k \rangle \rightarrow q^*$ s.t. $\forall_i q_i$ witnessed.
 - ▶ Use q_i witnesses and rule to build q^* witness.
- ▶ Iff, when the loop terminates, any $q \in Q_F$ is witnessed, the automaton accepts at least one tree (q 's witness).

This algorithm ...

- ▶ generates *state-acyclic* witnesses: work for *any* $Q_R \subseteq Q$, any l .
- ▶ does not really *use* the witnesses; could just use bits.

For every IRTA A , RTA A' sets $l = \emptyset$ everywhere:

- ▶ $\mathcal{L}(A') \subseteq \mathcal{L}(A)$
- ▶ $\mathcal{L}(A') = \emptyset \Rightarrow \mathcal{L}(A) = \emptyset$.

Isolation

Boolean Closure

- ▶ IRTA trivially closed under union, by nondeterminism.
- ▶ IRTA not closed under intersection.
 - ▶ Construct a family of machines whose intersection is traces of 2-counter machines' halting runs. (As per TATA, thm 4.4.7)
 - ▶ Deciding emptiness of intersection thus Turing-complete.
 - ▶ IRTA have trivial emptiness test; not able to represent intersection.
- ▶ Conjectured not to be closed under complementation.
 - ▶ Lacking a proof at the moment
 - ▶ The RTA proof uses balanced binary trees, which *are* IRTA-recognizable.

Future Work: Isolated Rigid Tree Set Automata

We want to analyse Prolog-style programs.

- ▶ *Type* analysis:
 - ▶ tracks domains of variables (upper-bound answer sets).
 - ▶ uses sets of trees, e.g., tree automata.
 - ▶ “ $f(X) :- g(X,Y), h(Y)$ ”:
 - ▶ *intersect* domains of uses of Y ,
 - ▶ Domain of X is *narrowed* by above intersection.
 - ▶ Domain of X is a subset of upper bound of f 's first argument's domain.

Future Work: Isolated Rigid Tree Set Automata

We want to analyse Prolog-style programs.

- ▶ Type-aware *mode* analysis
 - ▶ tracks *instantiatedness* of partial answers (shape and domains).
 - ▶ Extremes: ground term, free variable (over some domain).
 - ▶ Usually: *bound* structure (shape) over free variables.
 - ▶ needs *sets of sets* of trees.
 - ▶ “ $f(X) :- g(X, Y), h(Y)$ ”:
 - ▶ “Can rule run if X is (not) bound in the call to $f/1$?”
 - ▶ “Given variable instantiations, what subgoals are callable (and what is their effect on instantiations)?”
 - ▶ Answer questions using *abstract unification*:

$$T_1 \otimes T_2 \stackrel{\text{def}}{=} \{\tau_1 \cap \tau_2 \mid \tau_i \in T_i\}$$

Future Work: Isolated Rigid Tree Set Automata

- ▶ Automata framework great for sets of trees; generalize?
- ▶ Existing TSA unsuitable
 - ▶ Notably, cannot recognize sets of singleton sets.
- ▶ New (yes?) framework time!

Future Work: Isolated Rigid Tree Set Automata

New mechanism for describing n -nested sets of trees.

- ▶ Consider first a *regular* framework, no constraints.
- ▶ Partiton states Q by nesting level: $Q = \bigcup_{i=1}^n Q_i$.

- ▶ Base case constructors for moving from level k to $k + 1$:

$$\begin{aligned} \text{FREE } q \rightarrow q' &\Rightarrow \{\mathcal{L}(q)\} \subseteq \mathcal{L}(q') \\ \text{GROUND } q \rightarrow q' &\Rightarrow \forall_{\alpha \in \mathcal{L}(q)} \{\alpha\} \subseteq \mathcal{L}(q') \\ \text{SUB } q \rightarrow q' &\Rightarrow \forall_{\emptyset \neq \alpha \subseteq \mathcal{L}(q)} \{\alpha\} \subseteq \mathcal{L}(q') \end{aligned}$$

- ▶ Recursive constructor is product former of equal-level states:

$\text{BOUND } \mathbf{f} \langle q_1, \dots, q_k \rangle \rightarrow q_0$. Defined on...

- ▶ trees: $\text{BOUND } \mathbf{f} \langle t_1, \dots, t_k \rangle \stackrel{\text{def}}{=} \mathbf{f} \langle t_1, \dots, t_k \rangle$
- ▶ sets: $\text{BOUND } \mathbf{f} \langle \tau_1, \dots, \tau_k \rangle \stackrel{\text{def}}{=} \{\text{BOUND } \mathbf{f} \langle t_1, \dots, t_k \rangle \mid t_i \in \tau_i\}$
- ▶ states: $\text{BOUND } \mathbf{f} \langle q_1, \dots, q_k \rangle \rightarrow q_0$
 $\Rightarrow \text{BOUND } \mathbf{f} \langle \mathcal{L}(q_1), \dots, \mathcal{L}(q_k) \rangle \subseteq \mathcal{L}(q_0)$

Future Work: Isolated Rigid Tree Set Automata

Generalise to rigidity:

- ▶ A state of any level may be rigid.
 - ▶ expands in only one way in a run
- ▶ Level-1: equalities within terms inside sets (\sim data variables).
 - ▶ $\{\{\mathbf{f}\langle t, t \rangle \mid t \in \tau\}\} = \mathcal{L}(q_F)$ if $q_\tau \in Q_R$, $\mathcal{L}(q_\tau) = \tau$ and $\text{BOUND } \mathbf{f} \langle q_\tau, q_\tau \rangle \rightarrow q_f, \text{FREE } q_f \rightarrow q_F$.
- ▶ Level-2: equalities of sets, maybe not terms (\sim type var).
 - ▶ $\{\{\mathbf{f}\langle t_1, t_2 \rangle \mid t_i \in \tau\} \mid \tau \in T\} = \mathcal{L}(q_F)$ if $q_T \in Q_R$, $\mathcal{L}(q_T) = T$ and $\text{BOUND } \mathbf{f} \langle q_T, q_T \rangle \rightarrow q_F$.
- ▶ Level-1 isolated during move to level-2:
 - ▶ $\{\{\mathbf{f}\langle t, t \rangle\} \mid t \in \tau\} = \mathcal{L}(q_F)$ if $q_\tau \in Q_R$, $\mathcal{L}(q_\tau) = \tau$, and $\text{BOUND } \mathbf{f} \langle q_\tau, q_\tau \rangle \rightarrow q_f, \text{GROUND } q_f \xrightarrow{!\{q_\tau\}} q_F$.

End result (?): a unified framework for abstract unification.

Questions?