

Lecture 13.

Note Title

2/27/2010

Object models are simpler if Interest Points (IP) are used.

These are sparser and more descriptive than edges, but they provide a weaker description of the object (often unintuitive).

Detect IP's

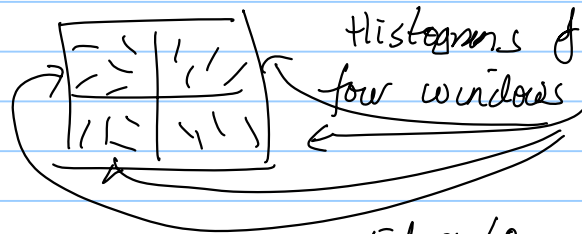
→ Brady-Kadir detector ^{edges of scale}
SIFT detector

whole literature on detectors.

Describe IP's

→ SIFT descriptor

Intuition



Histograms of edges inside four windows

Edges/orientation roughly invariant to illumination

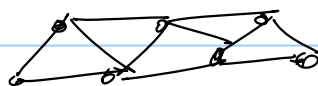
Histogram of edges - invariant to illumination & some viewpoint changes.

Model



Background Model

The OR node selects between models of form

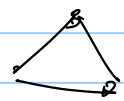


AND-models

but composed sideways

potentials

$\lambda^G, \varphi^G(w_p, w_v, w_e)$



ordered set of nodes

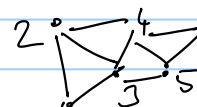
$(1, 2, \dots, n)$

$(1, 2, 3), (2, 3, 4), (3, 4, 5), \dots$

data terms for each node

$\lambda^D, \varphi^D(w_p; I)$

"attracts" w_p to an IP.



clique → set of vertices st. each pair of vertices are connected by an edge.

For OR node $\sum_{v \in ch(R_{or})} \lambda_v \delta_{t,v} \delta(w_v - f(w_p))$ $f(w_p) \rightarrow$ summarize

Background model - generates remaining IP's in the image

(2) State variables

$$\omega_{\mu} = (\underbrace{x_{\mu}}_{\text{position}}, \underbrace{\theta_{\mu}}_{\text{orientation}}, \underbrace{A_{\mu}}_{\text{attribute}})$$

← specified by SIFT descriptor.

Model $\rightarrow$ full energy
= Sum of data terms $\sum_i p_i \phi_i$
+ Sum of geometric terms $\sum_i g_i \psi_i$
+ OR node.
+ Background.

Inference: if model is specified
(graph structure + parameters λ)
then can do inference by dynamic programming
followed by exhaustive search to deal with the
OR node.

Note: robustness — 2nd of 3 rule

if we miss the state of one node for
a triangle clique  then we can
predict its position from the position of
the other two.

(Helpful if one IP is not detected
because of occlusion or failure of the detector).

Learning

$\rightarrow$ Suppose the structure is known but
we do not know the lambda λ parameters.

$\rightarrow$ then we can learn from training data
by maximum likelihood using the EM
algorithm — the hidden variables, which we
need to estimate, are which sub-model is used
and what are the positions, orientations, and
attributes of the nodes

Standard EM — we can use Dynamic Programming (DP)
to make the learning practical. Initial conditions?

(3)

Learning the Structure and Initializing Parameters

Dictionaries $\rightarrow$

Ignore spatial relations:
(clustering - eg k-means) perform clustering on the appearance of the IP's

Treat each cluster as an element of an Appearance dictionary: $\mathcal{D}_A$

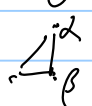
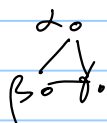


Each IP can be represented by an element of $\mathcal{D}_A$

Each IP is a very simple graphical model with single node $\lambda_i, \varphi_i(x_i, A_i, \theta_i)$

Note: in previous lecture, we defined a dictionary for edges $\rightarrow$ e.g. $\text{---} \quad \diagup \quad \diagdown \quad \diagup \quad \diagdown$

Now cluster triplets of IP by geometry.



As in previous lecture.

Spatial relations - gaussian distribution on relative positions

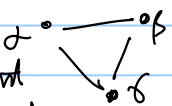
This gives a Triplet Dictionary $\mathcal{D}_T$

$\rightarrow$ gaussian on vector & wrap of position, orientation, rotation

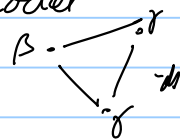
Note: this procedure is similar to learning a level-2 dictionary of edge structures from a level-1 dictionary of edgelets.

Each element of $\mathcal{D}_T$ is a small graphical model

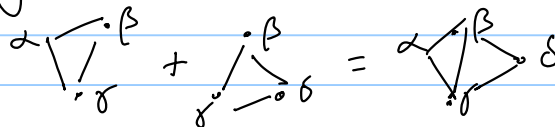
Each dictionary element has a score $\rightarrow$ no θ



$$\lambda_\alpha \varphi_\alpha(\omega_\alpha; I) + \lambda_\beta \varphi_\beta(\omega_\beta; I) + \lambda_\gamma \varphi_\gamma(\omega_\gamma; I) + \lambda_\delta \varphi_\delta(\omega_\delta; I)$$



We can now build an object model by combining elements from the triplet-dictionary.



(4)

Learning the Structure & Initialization

Default Model: All data is generated by a background model.

$$P(n) \prod_{m=1}^n P(x_m, \theta_m, A_m)$$

+ no. of IP's in each majo.

$P(n) \notin$
 $P(x_m, \theta_m, A_m)$
can be learnt from the examples.

Key Point: this model assumes that the data points are generated independently from a distribution $P(x_m, \theta_m, A_m)$

(note: in practice, little difference if we replace $P(x_m, \theta_m, A_m)$ by a uniform distribution).

First Step:

Select a triplet α, β, γ from the Triplet Directory

Use model:

α, β, γ + Background.
ie. IP's in the image are either generated

Estimate parameters using EM, by α, β, γ or by background (re-calculated background) with initial values specified by dictionary.

Performs $\rightarrow$ model selection

does B or

$B \rightarrow \alpha, \beta, \gamma$ best generate the data.

Select the best model

eg. $B \rightarrow \alpha, \beta, \gamma$

or $B \rightarrow \beta, \gamma, \delta$ or any other combinations

Second Step:

Two options $\rightarrow$ either add a new triplet which is compatible with the first

α, β, γ compatible β, γ, δ not compatible γ, δ, ϵ

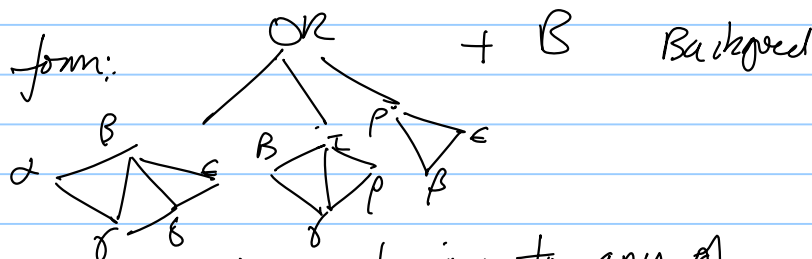
or add a new triplet as an alternative.

OR
 α, β, γ + Background. | ie. object is either α, β, γ or β, γ, δ

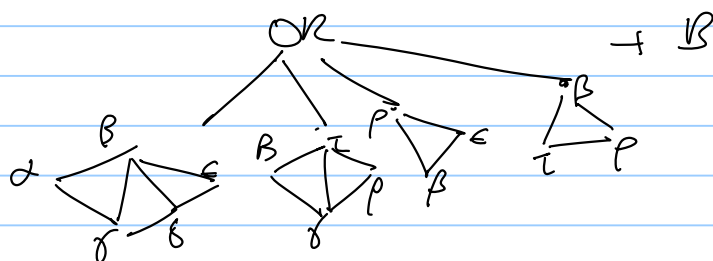
(5) More Generally:

After N stages:

model is of form:



- (1) Can add triple from the Triplet Dictionary to any of the OR models - e.g. to or to or to in each case - must ensure compatibility.
- (2) or can add a new triplet

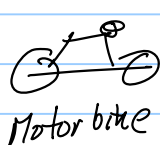


For all cases, perform model selection to determine whether the new model is better than the old model.

If not, stop growing the model.

What does the OR's do?

Suppose the dataset consists of several different types of objects?



Motorbike



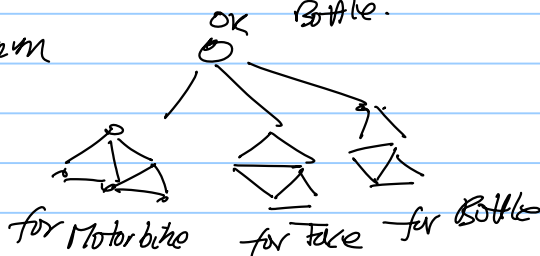
Face



Bottle.

Background

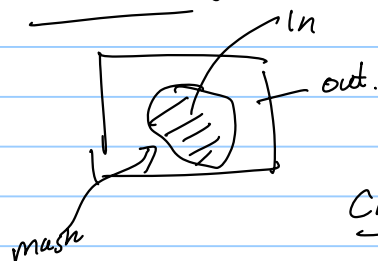
This procedure (should) learn



Learning OR's is possible because the Interest Points are distinctive.

(6)

Enhancing the model by adding a mask.



Label:

$L(x) = 1$, if x is in the object
 $= 0$, if x is outside the object.

Choose unique features $f(I)$.

$$P(f(I), L) = \prod_{x: L(x)=1} P(f(I)(x) | L(x)=1)$$

$$\prod_{x: L(x)=0} P(f(I)(x) | L(x)=0)$$

ie. assume the statistics of $f(I)$ are different inside and outside the object.

$$P(L) = \prod_x P(L(x) | M)$$

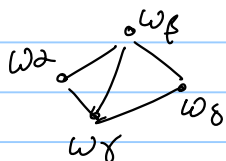
where M is a mask

Hence $P(L | f(I)) \propto P(f(I) | L) P(L)$ high prob. low prob.

But, how to deal with changes in size, orientation, and position?

How to learn the mask $\rightarrow$ ie. $P(L(x) | M)$?

Couple the mask to a model with IP's.



$$w = f(w_2, w_3, w_4, w_5)$$

summary parameters

state of w gives the position, orientation, and scale of the mask

Strategy: learn the model with IP's

learn a mask model using IP's model to help train it.