

In previous lecture we applied Metropolis to the 1-D Ising model. We took samples $\underline{x}^{50}, \underline{x}^{100}, \dots, \underline{x}^{50k}, \dots$ from the Markov Chain at $t=50, 100, \dots, 50k, \dots$

Why did we pick 50, 100, ...?

Two related concepts: Burn-In and Stickiness.

Burn-In is the amount of time required for the MCMC to generate samples from $\pi(\underline{x})$

Above we assume burn-in time = 50.

Note: Sample $\underline{x}_{51}$ at $t=51$ will also be a sample from $\pi(\underline{x})$ but it will be correlated to $\underline{x}_{50}$ and so will not be an independent sample from $\pi(\underline{x})$. But, if burn-in = 50, then sample $\underline{x}_{100}$ at $t=100$ will also be an independent sample from $\pi(\underline{x})$, same for $\underline{x}_{150}, \underline{x}_{200}, \dots$

(recall, we want i.i.d. samples from $\pi(\underline{x})$)

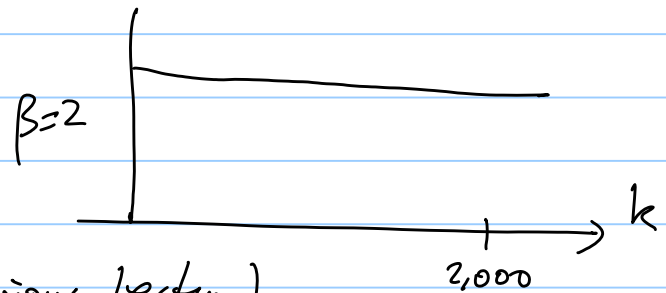
Stickiness is a measure of how slowly the MCMC explores the space of $\underline{x}$. This will affect the burn-in period and how long we need wait to get independent samples.

Page 2.

Note Title Auto correlation is a practical way to measure stickiness.

5/10/2006

$\rho_k = \text{Correlation}(M^{(1)}, M^{(k+1)})$



β - Ising Model parameter (previous lecture)

So the MCMC is very sticky for $\beta=2$ because the autocorrelation decreases very slowly with time.

Hence sampling at $t=50, 100, 150, \dots$ may be okay for $\pi(\underline{x})$ with $\beta=1$, but need more burn-in for $\beta=2$. E.g. $t=1000, 2000, 3000, 4000, \dots$

Page 3.

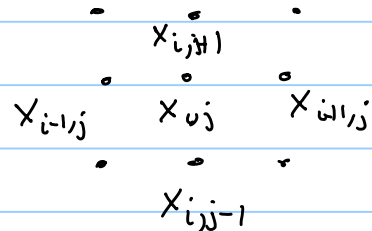
2-D. Ising Model.

$$x_{ij} \in \{\pm 1\}$$

$$\pi(\underline{x}) = \frac{1}{Z} e^{-E[\underline{x}]}$$

$$\underline{x} = \{ (x_{i,j}) : i,j \in \Lambda \}$$

$$E[\underline{x}] = \sum_{i,j,k,l} J_{i,j,k,l} x_{ij} x_{kl} + \sum_{i,j} \theta_{ij} x_{ij}$$



Neighborhood:

$$\underline{x}^t = \{ (x_{i,j}^t) : i,j \in \Lambda \}$$

has neighborhood $\{ \underline{x}_{/k,l}^t : k,l \in \Lambda \}$

where $\underline{x}_{/k,l}^t$ differs from $\underline{x}^t$ by changing $x_{k,l}^t$ to $-x_{k,l}^t$.

Step 1: select k,l at random (unif dist).

Step 2: evaluate $E[\underline{x}_{/k,l}^t] - E[\underline{x}^t]$

$$= -2 \theta_{kl} x_{kl} - 2 x_{kl} \sum_{i,j} J_{i,j,kl} x_{ij}.$$

Step:

set $\underline{x}^{t+1} = \underline{x}_{/k,l}^t$ with prob $\min \{ 1, e^{-E[\underline{x}_{/k,l}^t] + E[\underline{x}^t]} \}$

otherwise set $\underline{x}^{t+1} = \underline{x}^t$.

Note: this 2D Ising model is represented by a graph with many closed loops — so we cannot do sequential sampling.

Page 4.

Metropolis-Hastings

This improves the basic Metropolis algorithm by adding a proposal probability.

$$T(y|x) \text{ for } y \in N(x)$$

Note: if $T(y|x)$ is uniform then we get Metropolis.

At time t : state x^t

(i) propose $y \in N(x)$ with probability $T(y|x^t)$.

(ii) accept this proposal with probability $\min\left\{1, \frac{\pi(y)T(x^t|y)}{\pi(x^t)T(y|x^t)}\right\}$ ← modify Metropolis acceptance prob to prevent bias from proposals $T(y|x)$

if accepted, set $x^{t+1} = y$
otherwise, set $x^{t+1} = x^t$.

Metropolis-Hastings has kernel:

$$K(y|x) = T(y|x) \min\left\{1, \frac{\pi(y)T(x|y)}{\pi(x)T(y|x)}\right\}, \text{ for } y \neq x$$

$$K(x|x) = 1 - \sum_{y \neq x} K(y|x).$$

symmetric in x & y

Check Detailed Balance:

$$K(y|x)\pi(x) = \min\left\{\pi(x)\pi(y|x), \pi(y)\pi(x|y)\right\} = K(x|y)\pi(y)$$

so detailed balance holds.

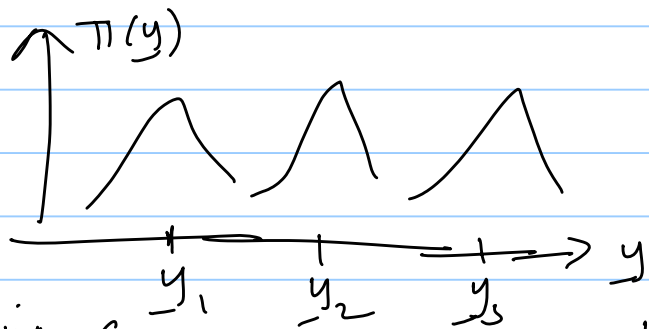
Page 5.

Metropolis-Hastings is one of the most popular MCMCs.

The speed of Metropolis-Hastings — e.g., the burn in period — depends greatly on the choice of proposal probability $T(y|x)$.

Most practical implementations of Metropolis-Hastings use well-designed proposal probabilities. But selecting proposal probabilities is problem specific. It depends on the structure of $\pi(x)$.

Example:



Ideally, we would have proposals that allow us to sample from $\pi(y)$ by jumping from y_1 to y_2 , y_2 to y_3 , etc.

More practically, suppose we have a 1-D Ising model $\pi(x) = \frac{1}{Z} e^{-E(x)}$, with $E(x) = \beta \sum_{i=0}^{d-1} X_i X_{i+1} + \sum_{i=1}^d c_i X_i$.

Then define neighborhood (as before):

$N(x) = \{x_{/k} : k=0, \dots, d\}$, where $x_{/k} = (x_0, \dots, x_k, \dots, x_d)$
and proposal $T(x_{/k}|x) = \frac{e^{-|c_k|}}{\sum_i e^{-|c_i|}}$ i.e. change variable where c_k is big.

Designing a good MCMC is an art not a science.