

# Outline

## 1 Bottom-up attention

## 2 Segmentation by grouping

- Simple Linear Iterative Clustering
- Hierarchical grouping algorithm
- Segments Ranking by PageRank
- Homogeneity criterion

## 3 Simple appearance model

- Polynomial approximation (Background)
- Residual (Detail)

## 4 Detail: structure and texture

## 5 Saliency in complex scenes

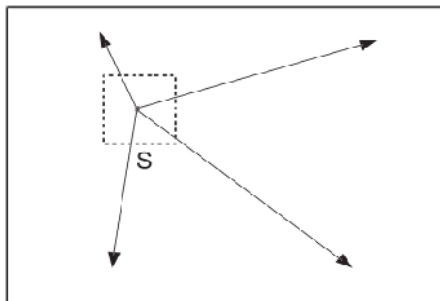
- ▶ **Segmentation** simplifies the representation into a structure that should be more meaningful and easier to analyze.
- ▶ **Segments** are regions where the image is roughly homogeneous (like superpixels). They may correspond to image structures like sky, sheep, person, a human face.
- ▶ As mid-level computer vision, segmentation may be performed without object-specific knowledge.

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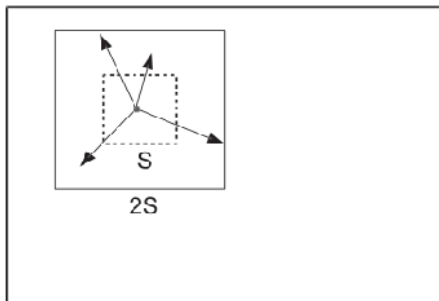
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SLIC superpixels (R. Achanta et al., PAMI 2012)

- K-means clusters on the 5-dimensional  $[labxy]$  space.



(a) standard  $k$ -means searches the entire image



(b) SLIC searches a limited region

Instead of using just an Euclidean distance in the 5D space, a new distance measure  $D_s$  is defined in order to control how important is the spatial position  $x, y$  with respect to  $l, a, b$ .

$$d_{lab} = \sqrt{(l_k - l_i)^2 + (a_k - a_i)^2 + (b_k - b_i)^2} \quad (1)$$

$$d_{xy} = \sqrt{(x_k - x_i)^2 + (y_k - y_i)^2} \quad (2)$$

$$D_s = d_{lab} + \frac{m}{S} d_{xy} \quad (3)$$

The greater the value of  $m$ , the more spatial proximity is emphasized and the more compact the cluster.

## Algorithm

- ▶ Initialize K clusters in grid positions
- ▶ Move K clusters to lowest gradient positions (3 pixels vicinity)  

$$G(x, y) = ||\mathbf{I}(x + 1, y) - \mathbf{I}(x - 1, y)||^2 + ||\mathbf{I}(x, y + 1) - \mathbf{I}(x, y - 1)||^2$$
- ▶ Assign each pixel to a cluster center (limited to a 2S vicinity).
- ▶ Recalculate the centers as the average *labxy* vector of all the pixels belonging to each cluster
- ▶ Iterate until convergence
- ▶ Fix disconnected segments

Produces an oversegmentation of the image, good starting point for grouping segments.

# SLIC

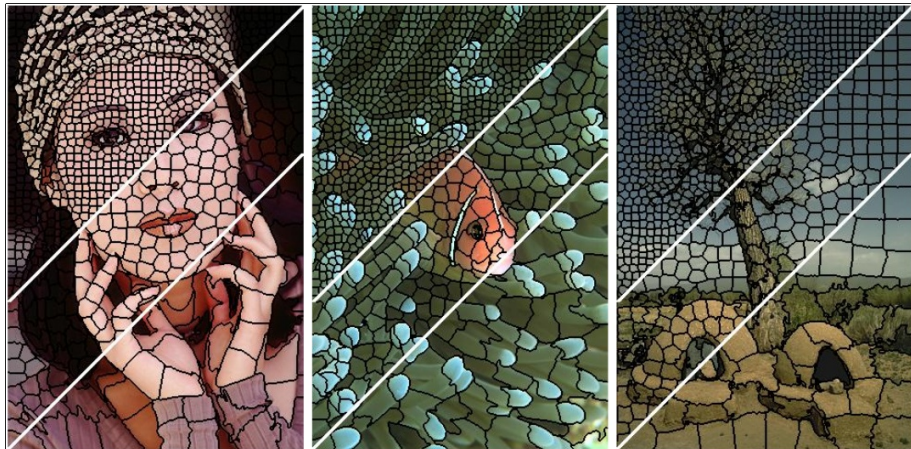


Image segmented into SLIC superpixels of (approximate) size 64, 256, and 1024 pixels. (R. Achanta et al., PAMI 2012)