

Territory Partitioning for Minimalist Gossiping Robots

Francesco Bullo



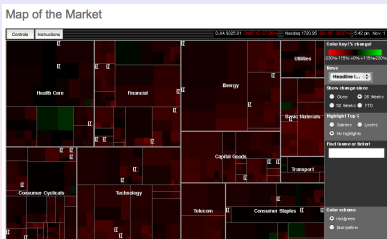
Center for Control,
Dynamical Systems & Computation
University of California at Santa Barbara
<http://motion.mee.ucsb.edu>

Johns Hopkins University
Baltimore, Nov 4, 2008

Collaborators: Paolo Frasca, Ruggero Carli

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Territory partitioning is ... visualization



MarketMap applet by SmartMoney.com, Nov 1, 2008

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Territory partitioning is ... art



Ocean Park Paintings, by Richard Diebenkorn (1922-1993)

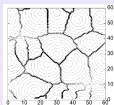
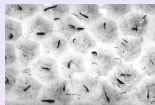
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Territory partitioning is ... centralized space allocation

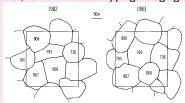


UCSB Campus Development Plan, 2008

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Tilapia mossambica, "Hexagonal Territories," Barlow et al, '74
Red harvester ants, "Optimization, Conflict, and Nonoverlapping Foraging Ranges," Adler et al, '03



Sage sparrows, "Territory dynamics in a sage sparrows population," Petersen et al '87

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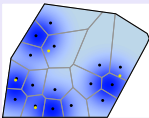
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Distributed partitioning+centering algorithm

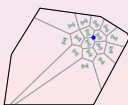
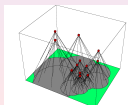
Partitioning+centering law

At each comm round:

- 1: acquire neighbors' positions
- 2: compute own dominance region
- 3: move towards centroid of own dominance region



J. Cortés, S. Martínez, T. Karatas, and F. Bullo. Coverage control for mobile sensing networks. *IEEE Trans Robotics & Automation*, 20(2):243-255, 2004

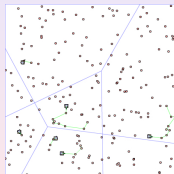
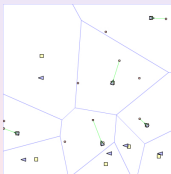


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Dynamic Vehicle Routing

- customers appear
- network provides service



E. Frazzoli and F. Bullo. Decentralized algorithms for vehicle routing in a stochastic time-varying environment. In *Proc CDC*, pages 3357-3363, Paradise Island, Bahamas, December 2004

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Multi-center optimization

- take environment with density function $\phi: Q \rightarrow \mathbb{R}_{\geq 0}$
- place N robots at $p = \{p_1, \dots, p_N\}$
- partition environment into $v = \{v_1, \dots, v_N\}$
- define expected quadratic deviation

$$H(v, p) = \sum_{i=1}^N \int_{v_i} \|q - p_i\|^2 \phi(q) dq$$

Theorem (Lloyd '57 "least-square quantization")

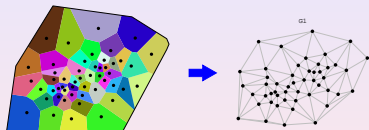
- 1 at fixed partition, optimal positions are centroids
- 2 at fixed positions, optimal partition is Voronoi
- 3 Lloyd algorithm: alternate p - v optimization

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Minimalist Partitioning

Partitioning+centering law requires:

- 1 synchronous communication
- 2 communication along edges of dual graph



Minimalist robotics

- is synchrony necessary?
- is it sufficient to communicate peer-to-peer (gossip)?
- what are minimal requirements?

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Standard partitioning+centering algorithm

- 1 robot talks to all its neighbors in dual graph
- 2 robot computes its Voronoi region
- 3 robot moves to centroid of its Voronoi region

Gossip partitioning policy

- 1 robot/region talks to only one neighboring robot/region
- 2 two regions are updated according to

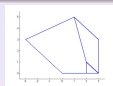
$$v_i^+ := \{q \in v_i \cup v_j \mid \|q - \text{centroid}(v_i)\| \leq \|q - \text{centroid}(v_j)\|\}$$

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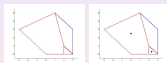
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Gossip partitioning policy

- 1 Randomly chose two neighboring regions
- 2 Compute two centroids
- 3 Compute bisector of centroids
- 4 Partition two regions by bisector



before meeting



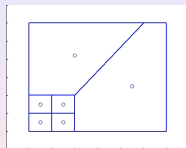
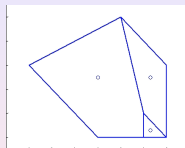
after meeting



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Simulations

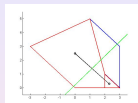


Implementation: centralized, General Polygon Clipper (GPC) library

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- 1 state space is not finite-dimensional
non-convex disconnected polygons
arbitrary number of vertices
- 2 gossip map is not deterministic, ill-defined and discontinuous
two regions could have same centroid
disconnected/connected discontinuity
- 3 Lyapunov function missing
- 4 motion protocol for deterministic/random meetings



Standard coverage control

robot i moves towards centroid of its Voronoi region

$$H(p_1, \dots, p_N) = \sum_{i=1}^N \int_{v_i(p_1, \dots, p_N)} \|p_i - x\|^2 \phi(q) dq$$

Gossip coverage control

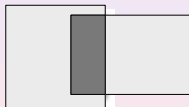
region v_i is modified to appear like a Voronoi region

$$H(v_1, \dots, v_N) = \sum_{i=1}^N \int_{v_i} \|\text{centroid}(v_i) - x\|^2 \phi(q) dq$$

Symmetric difference

Given sets A , B , symmetric difference and distance are:

$$A \Delta B = (A \cup B) \setminus (A \cap B), \quad d_{\Delta}(A, B) = \text{measure}(A \Delta B)$$



The space of partitions

 Definition (space of N -partitions)

\mathcal{V}_N is collections of N subsets of Q , $v = \{v_i\}_{i=1}^N$, such that

- 1 $v_i \neq \emptyset$ and $v_i = \text{interior}(v_i)$
- 2 $\text{interior}(v_i) \cap \text{interior}(v_j) = \emptyset$ if $i \neq j$, and
- 3 $\bigcup_{i=1}^N v_i = Q$

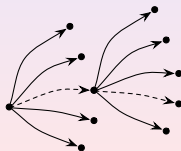
Theorem (space of partitions is metric and compact)

\mathcal{V}_N with metric $d_{\Delta}(u, v) = \sum_{i=1}^N d_{\Delta}(u_i, v_i)$ is compact metric

LaSalle invariance principle: persistent switches

- X is metric space
- set-valued $T : X \rightrightarrows X$ with $T(x) = \{T_i(x)\}_{i \in I}$ for finite I
- consider sequences $\{x_n\}_{n \geq 0} \subset X$ with

$$x_{n+1} \in T(x_n)$$



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LaSalle invariance principle: persistent switches

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- consider sequences $\{x_n\}_{n \geq 0} \subset X$ with

$$x_{n+1} \in T(x_n)$$

Assume:

- $W \subset X$ compact and positively invariant for T
- $U : W \rightarrow \mathbb{R}$ is non-decreasing along T
- U and T_i are continuous on W
- for all $i \in I$, there are infinite $m \in \mathbb{N}$ such that $x_{m+1} = T_i(x_m)$

Then

$x_n \rightarrow$ largest T -invariant subset of

$$\{x \in W \mid \forall y \in T(x), U(y) = U(x)\}$$

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LaSalle invariance principle: random switches

- X is metric space
- set-valued $T : X \rightrightarrows X$ with $T(x) = \{T_i(x)\}_{i \in I}$ for finite I
- consider sequences $\{x_n\}_{n \geq 0} \subset X$ with

$$x_{n+1} \in T(x_n)$$

Assume:

- $W \subset X$ compact and positively invariant for T
- $U : W \rightarrow \mathbb{R}$ is non-decreasing along T
- U and T_i are continuous on W
- random sequences with $x_{n+1} = T_i(x_n)$ with probability p_i

Then almost surely

$x_n \rightarrow$ largest T -invariant subset of

$$\{x \in W \mid \forall y \in T(x), U(y) = U(x)\}$$

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Conclusions

Summary

- novel gossip partitioning algorithm
- space of partitions
- LaSalle invariance principles
- convergence to centroidal Voronoi partition

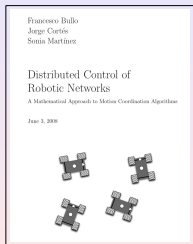
P. Frasca, R. Carli, and F. Bullo. Gossip coverage control: dynamical systems on the space of partitions. In *Proc ACC*, St. Louis, MO, June 2009. Submitted

Ongoing work

- motion laws to maximize peer-to-peer meeting frequencies
- convergence rates: known in 1D; unknown in 2D
- robots arriving/departing
- more general version of partitioning:

nonsmooth, equitable, nonconvex, 3D

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- 1 intro to distributed algorithms (graph theory, synchronous networks, and averaging algos)
- 2 geometric models and geometric optimization problems
- 3 model for robotic, relative sensing networks, and complexity
- 4 algorithms for rendezvous, deployment, boundary estimation

Status: Freely downloadable at <http://coordinationbook.info> with tutorial slides and (ongoing) software libraries. To appear, Princeton University Press.

- **network modeling**
network, ctrl+comm algorithm, task, complexity
- **coordination algorithm**
deployment, task allocation, boundary estimation

Open problems

- 1 algorithmic design for minimalist robotic networks
scalable, adaptive, asynchronous, agent arrival/departure tasks: search, exploration, identify and track
- 2 integrated coordination, communication, and estimation
- 3 Very few results available on:
 - 1 scalability analysis: time/energy/communication/control
 - 2 robotic networks over random geometric graphs
 - 3 complex sensing/actuation scenarios