Before starting this class, you should be comfortable with (a) data structures and algorithms, (b) complexity of algorithms, and (c) understanding Python code. It will be helpful if you can also write Python code, but this is not required. Your submissions may be in any language.

Below are several questions. You should know the answers to these. If there are only a few you can’t answer, that’s fine. If you need to review any of these concepts, try these resources:

- *Programming Python, Learning Python, Python Cookbook*, and other Python books available for free via JHU’s Safari Bookshelf
- Jeff Erickson’s Algorithms Course Materials: [http://www.cs.uiuc.edu/~jeffe/teaching/algorithms](http://www.cs.uiuc.edu/~jeffe/teaching/algorithms)

**Analysis of algorithms**

- What is “big O” notation?
- What is the difference between $O(n)$, $o(n)$ and $Θ(n)$?
- What does it mean mathematically when we say an algorithm uses $O(n)$ time or space?
- What is the difference between a worst-case and an expected bound?
- What is the computational complexity of Quicksort?
- How much space is required to store a list of $n$ integers in the range $[1, m]$?
- What is NP hardness?
- How do you prove an algorithm is NP hard?

**Understanding Python**

(You should be able to answer these questions without actually running the code.)

- What does the following code snippet do?

```python
def func1(p, t):
    occurrences = []
    for i in xrange(0, len(t) - len(p) + 1):
        mismatch = False
        for j in xrange(0, len(p)):
            if t[i+j] != p[j]:
                mismatch = True
                break
        if not mismatch:
            occurrences.append(i)
    return occurrences
```
● What does the following code snippet do?

def func2(a, x):
    lo, hi = 0, len(a)
    while lo < hi:
        mid = (lo+hi) // 2
        midval = a[mid]
        if midval < x:
            lo = mid+1
        elif midval > x:
            hi = mid
    else:
        return mid
    return -1

● What does the following code snippet do?

tab = {1:1, 2:1}
def func3(n):
    if n <= 2:
        return 1
    if n in tab:
        return tab[n]
    else:
        tab[n] = func3(n-1) + func3(n-2)
        return tab[n]

● Does Python use mutable or immutable strings, and why does that matter?

● What is the Python numpy module used for?

I will try to avoid idiomatic or confusing Python code in my examples in class.

Other basics:

● What is a graph or network?
  ○ What is the difference between a directed and an undirected graph?
  ○ What is a multigraph?

● What is a tree?
  ○ What is the difference between a rooted and an unrooted tree?
  ○ What is a binary tree?
  ○ What is a balanced tree?
  ○ What is depth-first traversal of a tree?
  ○ What are some other ways to traverse trees?

● What is the pigeonhole principle?

● What is a string?
  ○ What is a substring?

● What is a total order?
  ○ What is a partial order?
What is *lexicographical* order?

What is a *hash table*?
- Besides a hash table, what are some other data structures that implement *maps*?

What is *binary search*?
- What is a *binary search tree*?

What is *Dijkstra's algorithm*?

What is a *probability*?
- What are *random variables* and *events*?
- What does it mean that two events are *independent*?
- What does it mean that two events are *mutually exclusive*?
- What is a *conditional probability*?