



# FFTs in Graphics and Vision

The Laplace Operator



# Outline

## Math Stuff

- Symmetric/Hermitian Matrices
- Lagrange Multipliers
- Diagonalizing Symmetric Matrices

## The Laplacian Operator



# Linear Operators

## Definition:

Given a real inner product space  $(V, \langle \cdot, \cdot \rangle)$  and a linear operator  $L: V \rightarrow V$ , the adjoint of the  $L$  is the linear operator  $L^*$ , with the property that:

$$\langle v, Lw \rangle = \langle L^*v, w \rangle \quad \forall v, w \in V$$



# Linear Operators

## Note:

If  $V$  is the space of  $n$ -dimensional, real-valued, arrays with the standard inner product:

$$\langle v[\cdot], w[\cdot] \rangle = \sum_{i=1}^n v[i] \cdot w[i] = v^t w$$

then the adjoint of a matrix  $M$  is its transpose:

$$\begin{aligned} \langle v, Mw \rangle &= v^t Mw \\ &= (M^t v)^t w \\ &= \langle M^t v, w \rangle \end{aligned}$$



# Linear Operators

## Definition:

A real linear operator  $L$  is self-adjoint if it is its own adjoint, i.e.:

$$\langle v, Lw \rangle = \langle Lv, w \rangle \quad \forall v, w \in V$$



# Linear Operators

Note:

If  $V$  is the space of  $n$ -dimensional, real-valued, arrays with the standard inner product:

$$\langle v[\cdot], w[\cdot] \rangle = \sum_{i=1}^n v[i] \cdot w[i] = v^t w$$

then a matrix  $M$  is self-adjoint if it is symmetric:

$$M = M^t$$



# Linear Operators

## Definition:

Given a complex inner product space  $(V, \langle \cdot, \cdot \rangle)$  and given a linear operator  $L: V \rightarrow V$ , the adjoint of the  $L$  is the linear operator  $L^*$ , with the property that:

$$\langle v, Lw \rangle = \langle L^*v, w \rangle \quad \forall v, w \in V$$



# Linear Operators

## Note:

If  $V$  is the space of  $n$ -dimensional, complex-valued, arrays with the standard inner product:

$$\langle v[\cdot], w[\cdot] \rangle = \sum_{i=1}^n v[i] \cdot \bar{w}[i] = v^t \bar{w}$$

then the adjoint of a matrix  $M$  is just the complex conjugate of the transpose:

$$\begin{aligned} \langle v, Mw \rangle &= v^t \overline{Mw} \\ &= (\bar{M}^t v)^t \bar{w} \\ &= \langle \bar{M}^t v, w \rangle \end{aligned}$$





# Linear Operators

## Definition:

A complex linear operator  $L$  is self-adjoint if it is its own adjoint, i.e.:

$$\langle v, Lw \rangle = \langle Lv, w \rangle \quad \forall v, w \in V$$



# Linear Operators

## Note:

If  $V$  is the space of  $n$ -dimensional, complex-valued, arrays with the standard inner product:

$$\langle v[\cdot], w[\cdot] \rangle = \sum_{i=1}^n v[i] \cdot \bar{w}[i] = v^t \bar{w}$$

then a matrix  $M$  is self-adjoint if it is Hermitian:

$$M = \bar{M}^t$$



# Outline

## Math

- Symmetric/Hermitian Matrices
- **Lagrange Multipliers**
- Diagonalizing Symmetric Matrices

## The Laplacian Operator

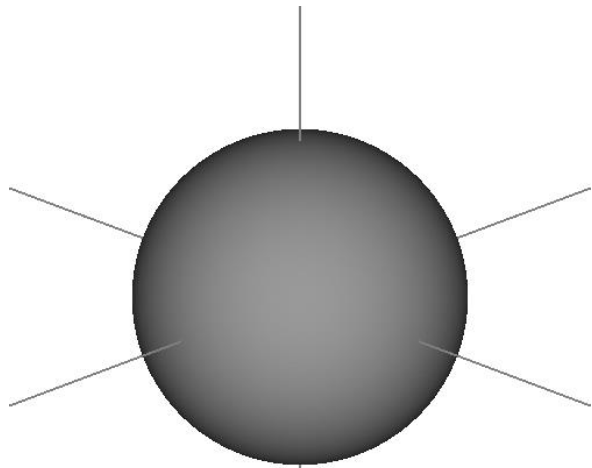


# Implicit Surface

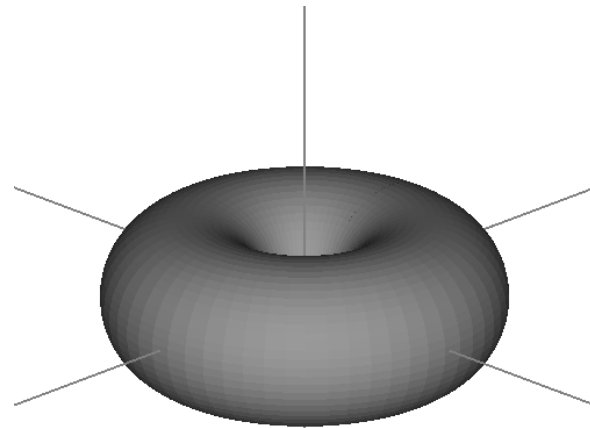
## Definition:

Given a function  $g(x, y, z)$ , the implicit surface or iso-surface defined by  $g(x, y, z)$  is the set of points in 3D satisfying the condition:

$$g(x, y, z) = 0$$



$$g(x, y, z) = x^2 + y^2 + z^2 - 1$$



$$g(x, y, z) = (x^2 + y^2 + z^2 - (R^2 + r^2))^2 - 4R^2(r^2 - z^2)$$

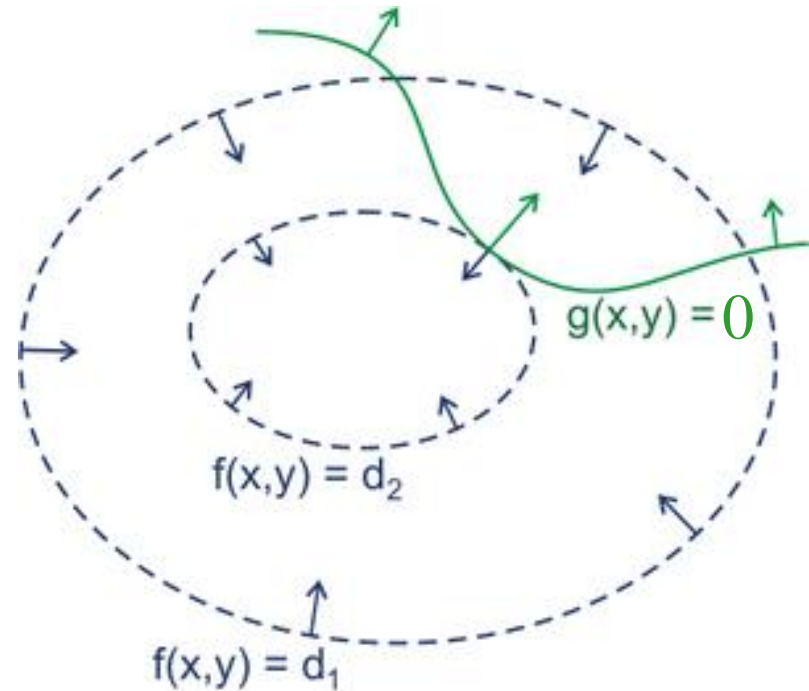


# Lagrange Multipliers

## Goal:

Given an implicit surface defined by a function  $g(x, y, z)$  and given a function  $f(x, y, z)$ , we want to find the extrema of  $f$  on the surface.

This can be done by finding the points on the surface where the gradient of  $f$  is parallel to the surface normal.





# Lagrange Multipliers

Since the implicit surface is the set of points with:

$$g(x, y, z) = 0$$

the normal at a point on the surface is parallel to the gradient of  $g$ .

Finding the extrema amounts to finding the points  $(x, y, z)$  such that:

- $g(x, y, z) = 0$  (the point is on the surface)
- $\lambda \nabla f = \nabla g$  (the point is a local extrema)



# Outline

## Math

- Symmetric/Hermitian Matrices
- Lagrange Multipliers
- **Diagonalizing Symmetric Matrices**

## The Laplacian Operator

# Diagonalizing Symmetric Matrices



Claim:

Given the space of  $n$ -dimensional, real-valued, arrays and given a symmetric matrix  $M$ :

The eigenvectors of  $M$  form an orthogonal basis



# Diagonalizing Symmetric Matrices



The Eigenvectors Form an Orthogonal Basis:

To show this we will show two things:

1. If  $v$  is an eigenvector, then the space of vectors orthogonal to  $v$  is fixed by  $M$ .
2. At least one eigenvector exists.

# Diagonalizing Symmetric Matrices



1. If  $v$  is an eigenvector, then the space of vectors orthogonal to  $v$  is fixed by  $M$ .

Suppose that  $v$  is an eigenvector and  $w$  is some other vector that is orthogonal to  $v$ :

$$\langle v, w \rangle = 0$$

Since  $v$  is an eigenvector, this implies that:

$$\langle Mv, w \rangle = \langle \lambda v, w \rangle = 0$$

Since  $M$  is symmetric, we have:

$$\langle v, Mw \rangle = \langle Mv, w \rangle = 0$$

# Diagonalizing Symmetric Matrices



1. If  $v$  is an eigenvector, then the space of vectors orthogonal to  $v$  is fixed by  $M$ .

If  $W$  is the subspace of vectors orthogonal to  $v$ :

$$W = \{w \in V \mid \langle w, v \rangle = 0\}$$

then we have:

$$\langle v, Mw \rangle = 0 \quad \forall w \in W$$



$$M(w) \in W \quad \forall w \in W$$

# Diagonalizing Symmetric Matrices



1. If  $v$  is an eigenvector, then the space of vectors perpendicular to  $v$  is fixed by  $M$ .

## Implications:

If we know that we can find one eigenvector  $v$ , we can consider the restriction of  $M$  to  $W$ .

We know that:

- $M(W) \subset W$
- $\langle Mu, w \rangle = \langle u, Mw \rangle \quad \forall u, w \in W$

So we can repeat to find the next eigenvector.



# Diagonalizing Symmetric Matrices

2. At least one eigenvector must exist

We will show this using Lagrange multipliers:

- The implicit surface will be the sphere in  $\mathbb{R}^n$ :

$$g(x_1, \dots, x_n) = x_1^2 + \dots x_n^2 - 1$$

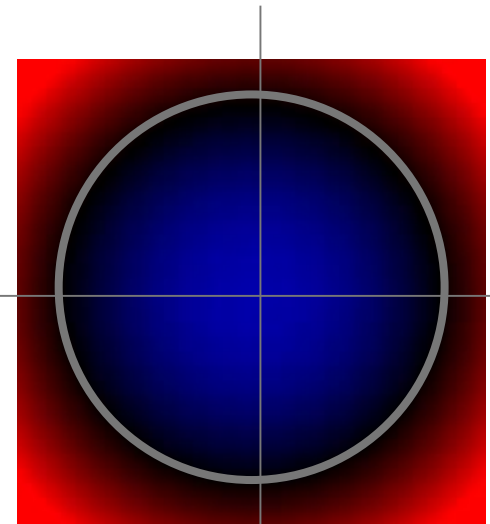


$$g(v) = \|v\|^2 - 1$$

- The function we optimize will be:

$$f(v) = \langle v, Mv \rangle$$

Because the sphere is compact, an extrema must exist.



$$g(x, y) = x^2 + y^2 - 1$$

# Diagonalizing Symmetric Matrices



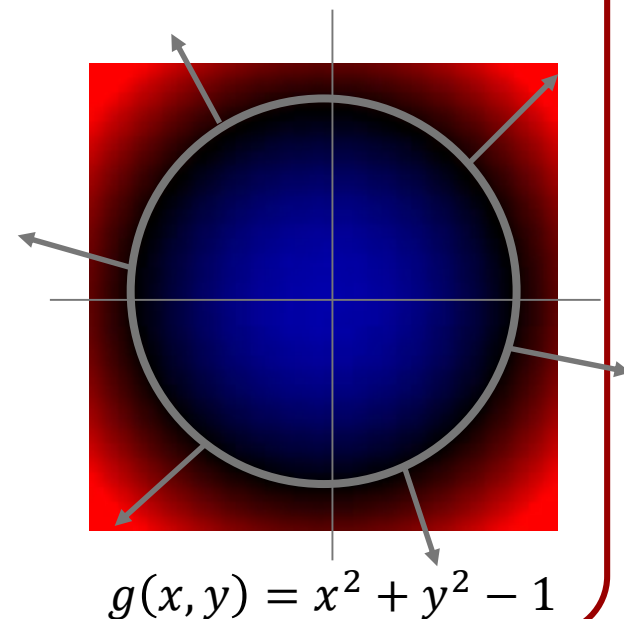
2. At least one eigenvector must exist

The normal of a point on the sphere is parallel to the gradient of  $g$ :

$$\nabla g(x_1, \dots, x_n) = 2(x_1, \dots, x_n)$$



$$\nabla g(v) = 2v$$



# Diagonalizing Symmetric Matrices



2. At least one eigenvector must exist

Claim:

The gradient of  $f$  is:

$$\nabla f(v) = 2Mv$$

# Diagonalizing Symmetric Matrices



2. At least one eigenvector must exist

Proof:

Let  $e_i$  be the vector with zeros everywhere but in the  $i$ -th entry:

$$e_i = (0, \dots, 0, \underset{\substack{\uparrow \\ i\text{-th entry}}}{1}, 0, \dots, 0)$$





# Diagonalizing Symmetric Matrices

2. At least one eigenvector must exist

Proof:

Let  $e_i$  be the vector with zeros everywhere but in the  $i$ -th entry. Then the  $i$ -th coefficient of the gradient is:

$$\begin{aligned}\frac{\partial}{\partial x_i} f(v) &= \left. \frac{d}{ds} \right|_{s=0} f(v + se_i) \\ &= \left. \frac{d}{ds} \right|_{s=0} (v + se_i)^t M (v + se_i) \\ &= \left. \frac{d}{ds} \right|_{s=0} v^t M v + se_i^t M v + sv^t M e_i + s^2 e_i^t M e_i\end{aligned}$$



# Diagonalizing Symmetric Matrices

2. At least one eigenvector must exist

Proof:

Let  $e_i$  be the vector with zeros everywhere but in the  $i$ -th entry. Then the  $i$ -th coefficient of the gradient is:

$$\begin{aligned}\frac{\partial}{\partial x_i} f(v) &= e_i^t M v + v^t M e_i \\ &= \langle e_i, M v \rangle + \langle M^t v, e_i \rangle \\ &= 2 \langle e_i, M v \rangle \\ &= 2(M v)_i\end{aligned}$$

# Diagonalizing Symmetric Matrices



2. At least one eigenvector must exist

Proof:

Since, the  $i$ -th coefficient of the gradient of  $f$  at  $v$  is twice the  $i$ -th coefficient of  $Mv$ , we have:

$$\nabla f(v) = 2Mv$$

# Diagonalizing Symmetric Matrices



2. At least one eigenvector must exist

We know that the normal of the point  $v$  on the unit sphere is parallel to the gradient, which is:

$$\nabla g(v) = 2v$$

And we know that the gradient of  $f$  is:

$$\nabla f(v) = 2Mv$$



# Diagonalizing Symmetric Matrices

2. At least one eigenvector must exist

Since the function  $g$  must have a maximum on the sphere, we know that there exists  $v$  s.t.:

$$\lambda \nabla g(v) = \nabla f(v)$$

$$\Downarrow$$

$$\lambda v = Mv$$

So at the maximum, we have our eigenvalue.



# Outline

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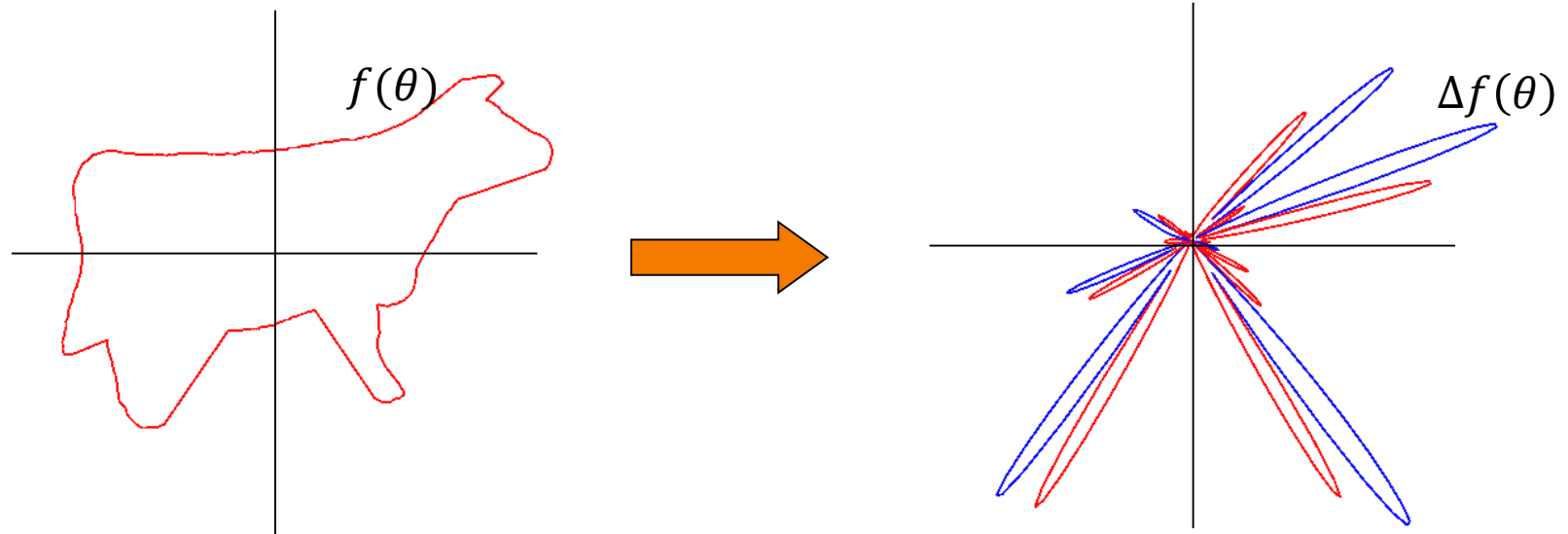
## The Laplacian Operator



# The Laplacian Operator

Recall:

The Laplacian of a function  $f$  at a point measures how similar the value of  $f$  at the point is to the average values of its neighbors.





# The Laplacian Operator

Recall:

Formally, for a function in 2D, the Laplacian is the sum of unmixed partial second derivatives:

$$\Delta f(x, y) = \frac{\partial^2 f}{\partial x^2} + \frac{\partial^2 f}{\partial y^2}$$





# The Laplacian Operator

## Observation 1:

The Laplacian is a self-adjoint operator.

To show this, we need to show that for any two functions  $f$  and  $g$ , we have:

$$\langle f, \Delta g \rangle = \langle \Delta f, g \rangle$$



# The Laplacian Operator

## Observation 1:

First, we show this in the 1D case, for functions  $f(\theta)$  and  $g(\theta)$ :

$$\langle f, g'' \rangle = \langle f'', g \rangle$$

Writing the dot-product as an integral gives:

$$\langle f, g'' \rangle = \int_0^{2\pi} f(\theta) \cdot g''(\theta) d\theta$$



# The Laplacian Operator

## Observation 1:

Using the product rule for derivatives:

$$(f \cdot g)' = f' \cdot g + f \cdot g'$$
$$\Downarrow$$

$$\int_0^{2\pi} (f \cdot g)'(\theta) d\theta = \int_0^{2\pi} f'(\theta) \cdot g(\theta) d\theta + \int_0^{2\pi} f(\theta) \cdot g'(\theta) d\theta$$

Since  $f$  and  $g$  are functions on a circle, their values at 0 and  $2\pi$  are the same:

$$\int_0^{2\pi} (f \cdot g)'(\theta) d\theta = (f \cdot g)(2\pi) - (f \cdot g)(0) = 0$$



# The Laplacian Operator

## Observation 1:

Thus, we have:

$$\int_0^{2\pi} f(\theta) \cdot g'(\theta) d\theta = - \int_0^{2\pi} f'(\theta) \cdot g(\theta) d\theta$$

“Moving” the derivative twice gives:

$$\begin{aligned} \int_0^{2\pi} f''(\theta) \cdot g(\theta) d\theta &= - \int_0^{2\pi} f'(\theta) \cdot g'(\theta) d\theta \\ &= (-1)^2 \int_0^{2\pi} f(\theta) \cdot g''(\theta) d\theta \end{aligned}$$

$\Updownarrow$

$$\langle f'', g \rangle = \langle f, g'' \rangle$$



# The Laplacian Operator

## Observation 1:

To generalize this to higher dimensions, we write out the dot-product as:

$$\begin{aligned}\langle \Delta f, g \rangle &= \int_0^{2\pi} \int_0^{2\pi} \frac{\partial^2 f}{\partial \theta^2} \cdot g \, d\theta \, d\phi + \int_0^{2\pi} \int_0^{2\pi} \frac{\partial^2 f}{\partial \phi^2} \cdot g \, d\phi \, d\theta \\ &= \int_0^{2\pi} \int_0^{2\pi} f \cdot \frac{\partial^2 g}{\partial \theta^2} \, d\theta \, d\phi + \int_0^{2\pi} \int_0^{2\pi} f \cdot \frac{\partial^2 g}{\partial \phi^2} \, d\phi \, d\theta \\ &= \langle f, \Delta g \rangle\end{aligned}$$



# The Laplacian Operator

## Observation 2:

The Laplacian operator commutes with rotation –  
i.e. computing the Laplacian and rotating gives  
the same function as first rotating and then  
computing the Laplacian:

$$\Delta(\rho_R(f)) = \rho_R(\Delta(f))$$



# The Laplacian Operator

## Implications:

- **Observation 1:** Since the Laplacian operator is self-adjoint, it must be diagonalizable.

⇒ There is an orthogonal basis of eigenvectors.

⇒ If we group the eigenvectors with the same eigenvalues together, we get a set of vector spaces  $F_\lambda$  such that for any function  $f \in F_\lambda$ :

$$\Delta f = \lambda f$$



# The Laplacian Operator

## Implications:

- **Observation 2:** Since the Laplacian operator commutes with rotation, rotations map vectors in  $F_\lambda$  back into  $F_\lambda$ .

$$\begin{aligned}\Delta(\rho_R(f)) &= \rho_R(\Delta(f)) \\ &= \rho_R(\lambda f) \\ &= \lambda(\rho_R(f))\end{aligned}$$

- $\Rightarrow$  The space  $F_\lambda$  fixed under the action of rotation.
- $\Rightarrow$  The space  $F_\lambda$  is a sub-representations for the group of rotation.





# The Laplacian Operator

Going back to the problem of finding the irreducible representations, this means we can begin by looking for the eigenspaces of the Laplacian operator.



# Computing the Laplacian

We know how to compute the Laplacian of a circular function represented by parameter:

$$\Delta f(\theta) = f''(\theta)$$

How do we compute the Laplacian for a function represented by restriction?



# Computing the Laplacian

If we define a function on a circle as the restriction of a 2D function, the 2D Laplacian is not the same as the circular Laplacian!

## Example:

Consider the function  $f(x, y) = x$ .

- In the plane, the Laplacian is:

$$\Delta f(x, y) = 0$$

- On the circle this is the function  $f(\theta) = \cos(\theta)$ :

$$\Delta f(\theta) = -\cos(\theta)$$



# Computing the Laplacian

If we define a function on a circle as the restriction of a 2D function, the 2D Laplacian is not the same as the circular Laplacian!

Intuitively:

The Laplacian measures the difference between the value of a point and the average value of the “neighbors”.

Who the “neighbors” are changes depending on whether we are considering the plane or the circle.



# Computing the Laplacian

Recall:

For a vector field:

$$\vec{F}(x, y) = (F_1(x, y), F_2(x, y))$$

the divergence is defined:

$$\operatorname{div}(\vec{F}) = \nabla \cdot \vec{F} = \frac{\partial F_1}{\partial x} + \frac{\partial F_2}{\partial y}$$

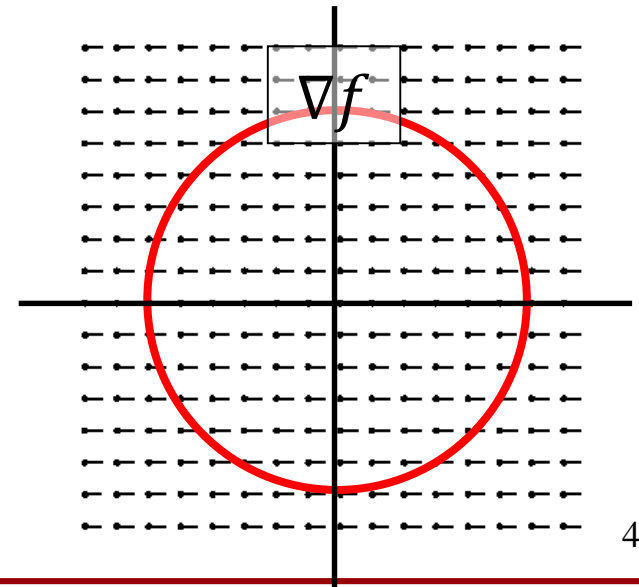
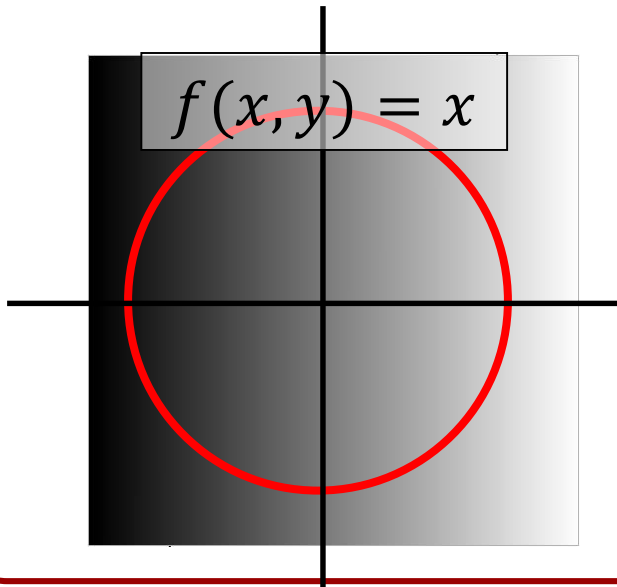
We can also express the Laplacian as the divergence of the gradient:

$$\Delta f = \nabla \cdot (\nabla f)$$



# Computing the Gradient

In general, the gradient of the function  $f(x, y)$  need not lie along the unit-circle.



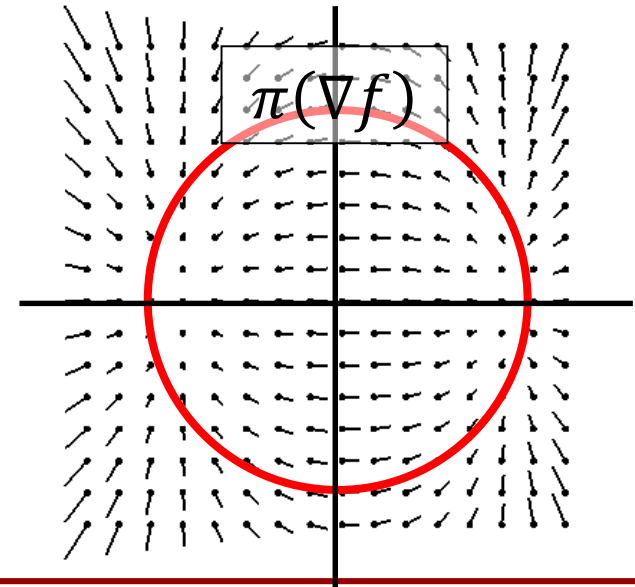
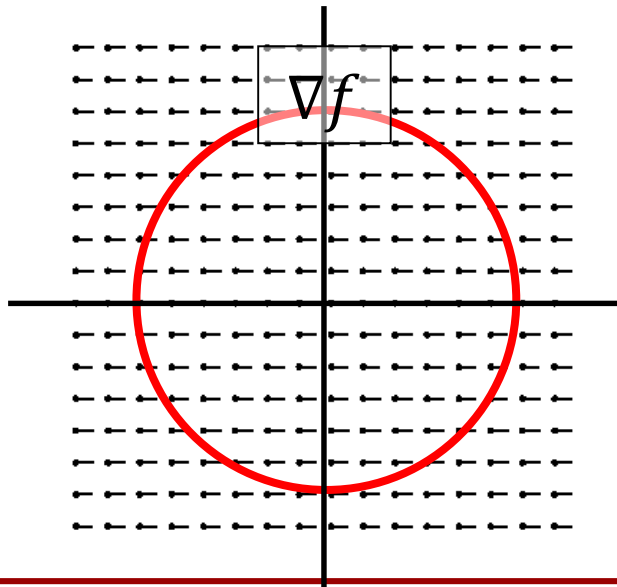


# Computing the Gradient

In general, the gradient of the function  $f(x, y)$  need not lie along the unit-circle.

We can fix this by projecting the gradient on to the unit circle:

$$\pi(\nabla f) = \nabla f - \langle \nabla f, (x, y) \rangle (x, y)$$





# Computing the Laplacian

The divergence of a vector field  $\vec{F}$  can be expressed as the sum of partials:

$$\operatorname{div}(\vec{F}) = \nabla \cdot \vec{F} = \frac{\partial F_1}{\partial x} + \frac{\partial F_2}{\partial y}$$





# Computing the Laplacian

Given any orthogonal basis  $\{v, w\}$ , the divergence is the derivative of the  $v$ -component of the vector field in the  $v$ -direction, plus the derivative of the  $w$ -component of the vector field in the  $w$ -direction:

$$\operatorname{div}(\vec{F}) = \nabla \cdot \vec{F} = \frac{\partial \langle \vec{F}, v \rangle}{\partial v} + \frac{\partial \langle \vec{F}, w \rangle}{\partial w}$$



# Computing the Laplacian

Thus, to compute the divergence of the vector field along the circle, we can compute the 2D divergence, and subtract off the contribution from the normal direction:

$$\text{div}_{\text{circle}}(\vec{F}) = \text{div}_{2D}(\vec{F}) - \frac{\partial \langle \vec{F}, n \rangle}{\partial n}$$

Since the component of  $\vec{F}$  in the normal direction is a scalar function, its derivative in the normal direction can be expressed as a gradient:

$$\frac{\partial \langle \vec{F}, n \rangle}{\partial n} = \langle \nabla \langle \vec{F}, n \rangle, n \rangle$$

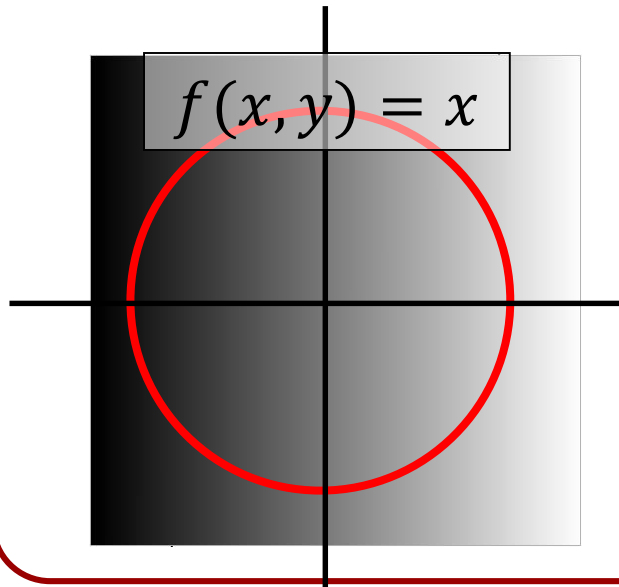
# Computing the Laplacian ( $f(x, y) = x$ )



Example:

Consider the function:

$$f(x, y) = x$$



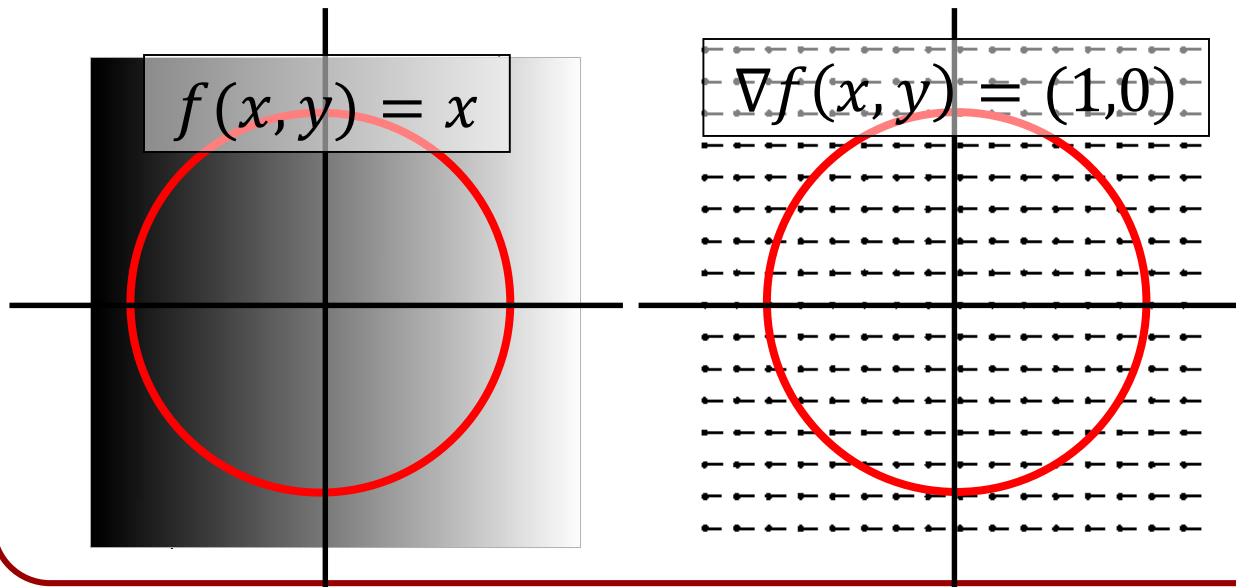


# Computing the Laplacian ( $f(x, y) = x$ )

Example:

Its gradient is:

$$\nabla f = (1, 0)$$



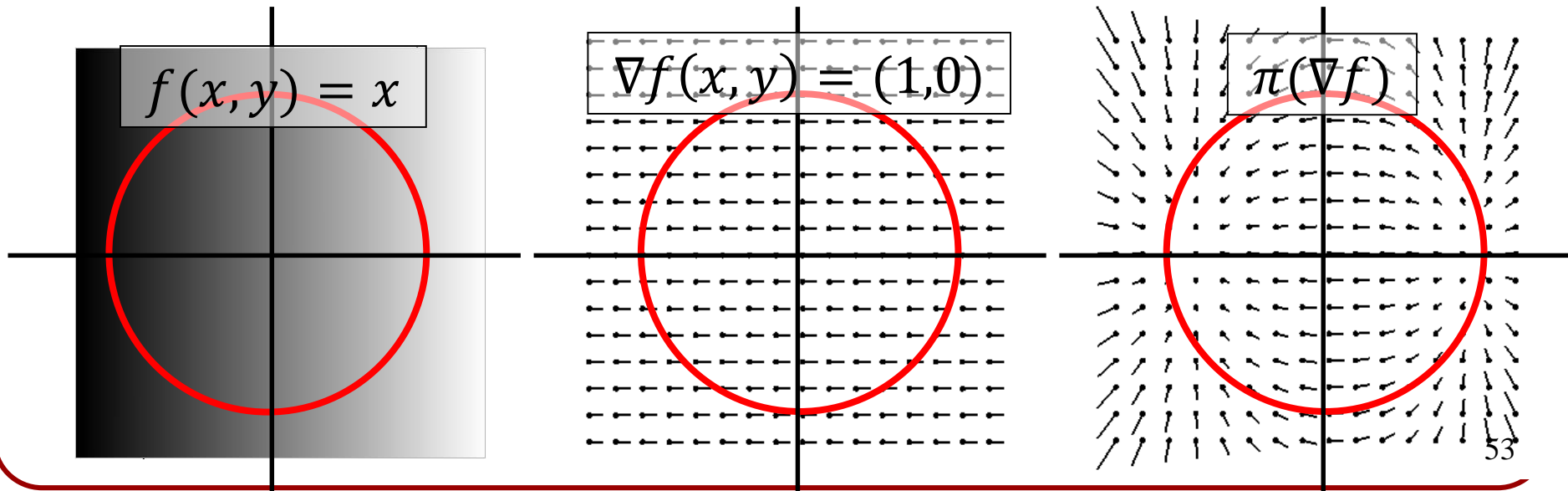


# Computing the Laplacian ( $f(x, y) = x$ )

Example:  $\nabla f = (1, 0)$

Projecting the gradient onto the unit-circle we get:

$$\begin{aligned}\pi(\nabla f) &= \nabla f - \langle \nabla f, n \rangle n \\ &= \nabla f - \langle \nabla f, (x, y) \rangle (x, y) \\ &= (1, 0) - x(x, y)\end{aligned}$$



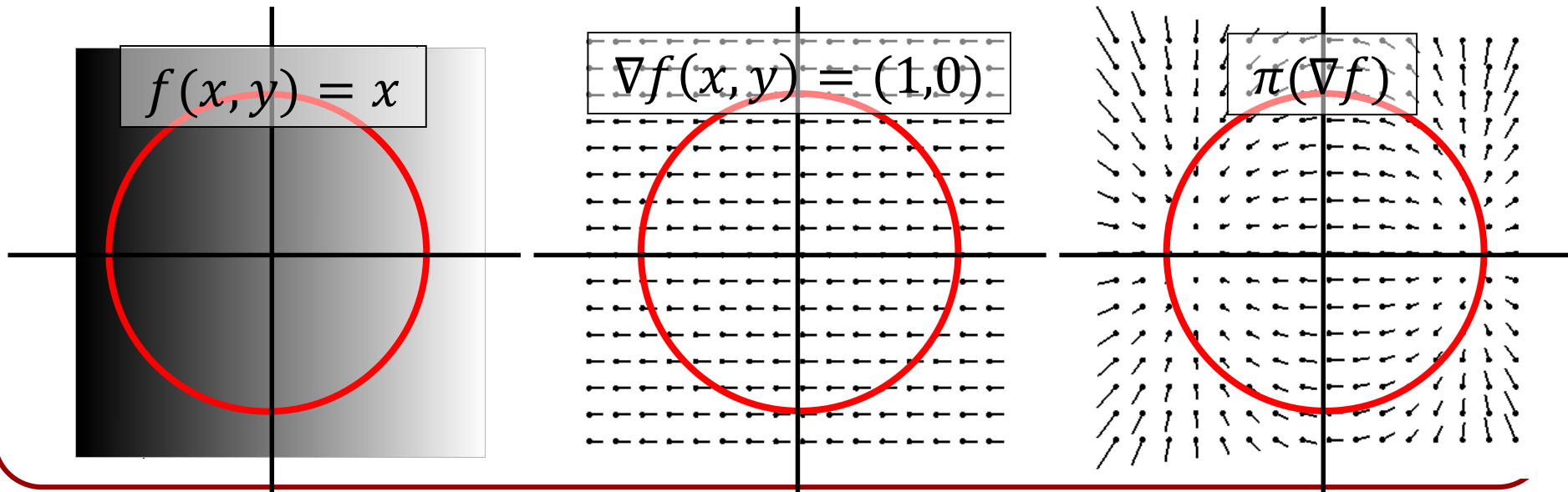


# Computing the Laplacian ( $f(x, y) = x$ )

Example:  $\pi(\nabla f) = (1, 0) - x(x, y)$

The divergence of the vector field  $\pi(\nabla f)$  is:

$$\begin{aligned}\operatorname{div}_{2D}(\pi(\nabla f)) &= -2x - x \\ &= -3x\end{aligned}$$



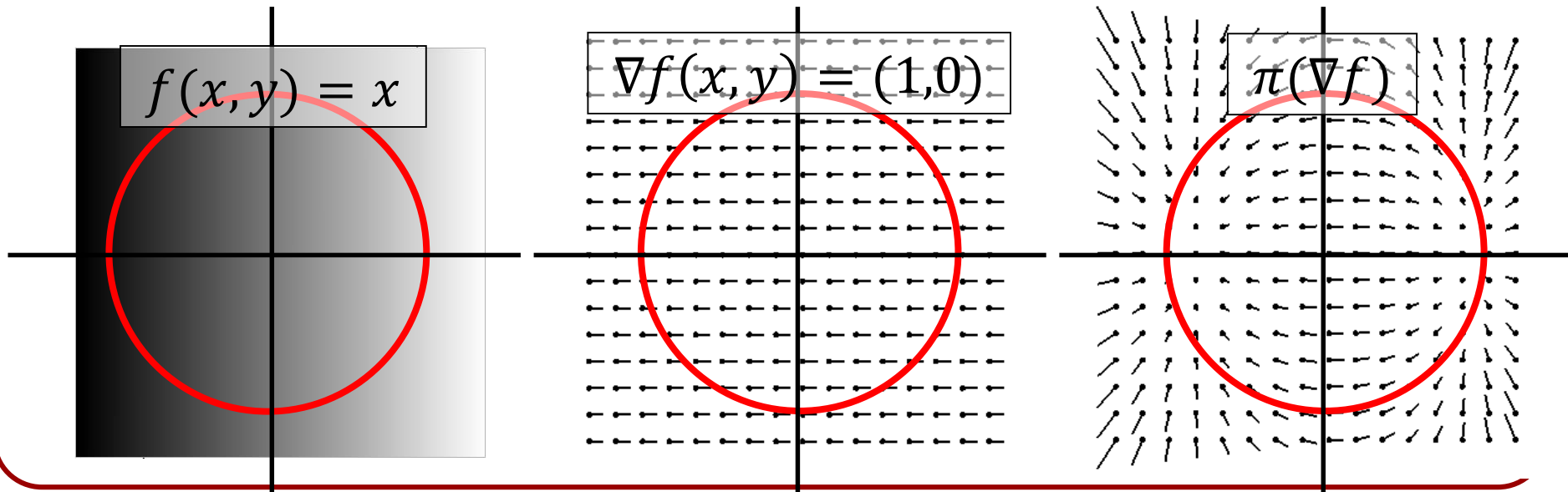


# Computing the Laplacian ( $f(x, y) = x$ )

Example:  $\pi(\nabla f) = (1, 0) - x(x, y)$

Projecting  $\pi(\nabla f)$  on the normal direction gives:

$$\begin{aligned}\langle \pi(\nabla f), n \rangle &= \langle (1, 0) - x(x, y), (x, y) \rangle \\ &= x - x(x^2 + y^2) \\ &= x - x^3 + xy^2\end{aligned}$$



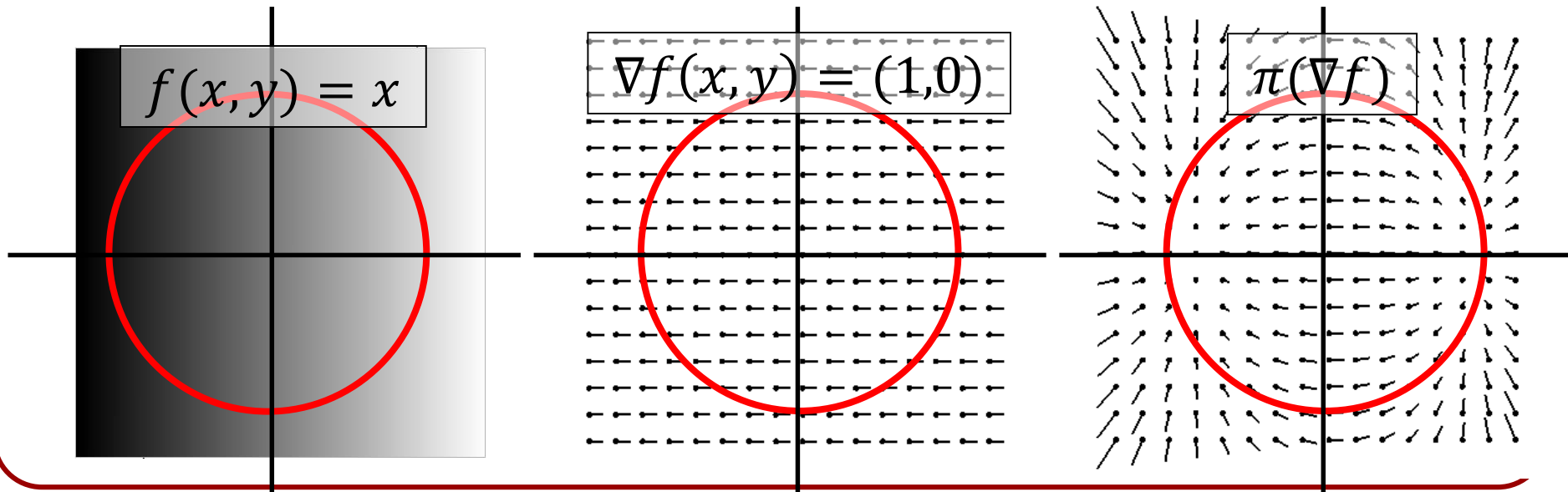


# Computing the Laplacian ( $f(x, y) = x$ )

Example:  $\langle \pi(\nabla f), n \rangle = x - x^3 + xy^2$

The gradient of the projection is:

$$\nabla \langle \pi(\nabla f), n \rangle = (1, 0) - (3x^2 + y^2, 2xy)$$





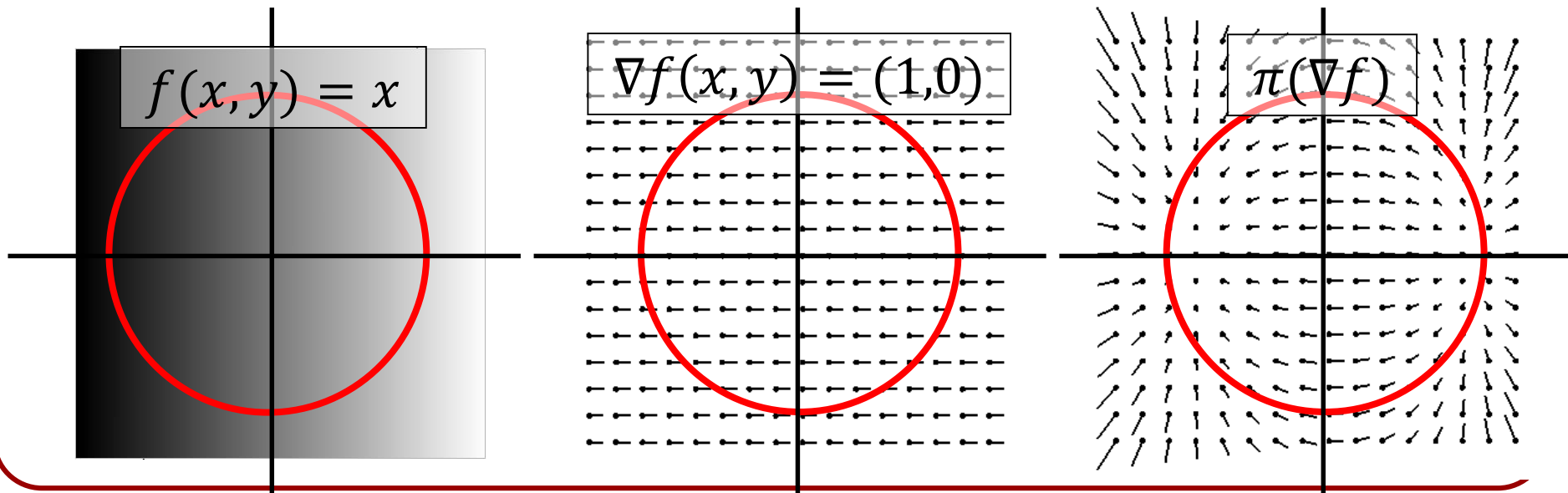


# Computing the Laplacian ( $f(x, y) = x$ )

Example:  $\nabla \langle \pi(\nabla f), n \rangle = (1, 0) - (3x^2 + y^2, 2xy)$

So the divergence in the normal direction is:

$$\begin{aligned} \operatorname{div}_n(\pi(\nabla f)) &= \langle (1, 0) - (3x^2 + y^2, 2xy), (x, y) \rangle \\ &= x - 3x - xy^2 - 2xy^2 \\ &= x - 3x^3 - 3xy^2 \end{aligned}$$





# Computing the Laplacian ( $f(x, y) = x$ )

Example:

$$\operatorname{div}_{2D}(\pi(\nabla f)) = -3x \quad \operatorname{div}_n(\pi(\nabla f)) = x - 3x^3 - 3xy^2$$

Thus the circular Laplacian can be expressed as the difference between the 2D divergence and the divergence in the normal direction:

$$\begin{aligned} \Delta_{\text{circle}} f(x, y) &= \operatorname{div}_{2D}(\pi(\nabla f)) - \operatorname{div}_n(\pi(\nabla f)) \\ &= -3x - (x - 3x^3 - 3xy^2) \\ &= -4x + 3x(x^2 + y^2) \end{aligned}$$

Since points on the circle satisfy  $x^2 + y^2 = 1$ , this implies that for  $(x, y)$  on the circle:

$$\Delta_{\text{circle}} f(x, y) = -x$$



# Computing the Laplacian ( $f(x, y) = x$ )

Example:

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Since points on the circle satisfy  $x^2 + y^2 = 1$ , this implies that for  $(x, y)$  on the circle:

$$\Delta_{\text{circle}} f(x, y) = -f(x, y)$$

# Computing the Laplacian ( $f(x, y) = x$ )



## Example:

Thus just as in the parameter case the function  $f$ , is an eigenvector of the circular Laplacian operator, with eigenvalue  $-1$ .