



# **FFTs in Graphics and Vision**

Groups and Representations



# Outline

Groups

Representations

Schur's Lemma

Correlation



# Groups

A group is a set of elements  $G$  with a binary operation (often denoted “ $\cdot$ ”) such that for all  $f, g, h \in G$ , the following properties are satisfied:

- Closure:

$$g \cdot h \in G$$

- Associativity:

$$f \cdot (g \cdot h) = (f \cdot g) \cdot h$$

- Identity:  $\exists 1 \in G$  s.t.:

$$1 \cdot g = g \cdot 1 = g$$

- Inverse:  $\forall g \in G \exists g^{-1} \in G$  s.t.:

$$g \cdot g^{-1} = g^{-1} \cdot g = 1$$

If it is also true that  $f \cdot g = g \cdot f$  for all  $f, g \in G$ , the group is called commutative, or abelian.



# Groups

## Examples

Under what binary operations are the following groups, what is the identity element, and what is the inverse:

- Integers?
- Positive real-numbers?
- Points in  $\mathbb{R}^2$  modulo  $(2\pi, 2\pi)$ ?
- Vectors in a fixed vector space?
- Invertible linear transformations of a vector space?



# Groups

## Examples

Are these groups commutative:

- Integers under addition?
- Positive real-numbers under multiplication?
- Points in  $\mathbb{R}^2$  modulo  $(2\pi, 2\pi)$  under addition?
- Vectors under addition?
- Linear transformations under composition?



# Representations

Often, we think of a group as a set of elements that act on some space:

E.g.:

- Invertible linear transformations act on vector spaces
- 2D rotations act on 2D arrays
- 3D rotations act on 3D arrays

A representation is a way of formalizing this...



# Representations

A representation of a group  $G$  on a vector space  $V$ , denoted  $(\rho, V)$ , is a map  $\rho$  that sends every element in  $G$  to an invertible linear transformation on  $V$ , satisfying:

$$\rho(g \cdot h) = \rho(g) \cdot \rho(h) \quad \forall g, h \in G.$$

## Note:

- $\rho(1) = 1$  since:

$$\rho(g) = \rho(g \cdot 1) = \rho(g) \cdot \rho(1)$$

- $(\rho(g))^{-1} = \rho(g^{-1})$  since:

$$\rho(1) = \rho(g \cdot g^{-1}) = \rho(g) \cdot \rho(g^{-1})$$



# Representations

A representation of a group  $G$  on a vector space  $V$ , denoted  $(\rho, V)$ , is a map  $\rho$  that sends every element in  $G$  to an invertible linear transformation on  $V$ , satisfying:

$$\rho(g \cdot h) = \rho(g) \cdot \rho(h) \quad \forall g, h \in G.$$

## Analogy:

Linear maps are functions between vector spaces that preserve the vector space structure:

$$L(a \cdot v_1 + b \cdot v_2) = a \cdot L(v_1) + b \cdot L(v_2)$$





# Representations

A representation of a group  $G$  on a vector space  $V$ , denoted  $(\rho, V)$ , is a map  $\rho$  that sends every element in  $G$  to an invertible linear transformation on  $V$ , satisfying:

$$\rho(g \cdot h) = \rho(g) \cdot \rho(h) \quad \forall g, h \in G.$$

Analogy:

For simplicity, we will write:

$$\rho(g) = \rho_g$$

Linear maps are functions between vector spaces that preserve the vector space structure:

$$L(a \cdot v_1 + b \cdot v_2) = a \cdot L(v_1) + b \cdot L(v_2)$$



# Unitary Representations

If the vector space  $V$  has a Hermitian inner product, and the representation preserves the inner product:

$$\langle v, w \rangle = \langle \rho_g v, \rho_g w \rangle \quad \forall g \in G; v, w \in V$$

the representation is called unitary.

Note:

For nice (e.g. finite, compact) we can always define a Hermitian inner product such that the representation is unitary.



# Unitary Representations

## Examples

- $G$  is the group of invertible  $n \times n$  matrices
- $V$  is the space of  $n$ -dimensional arrays with the standard inner-product
- $\rho$  is the map:

$$\rho_M(v) = Mv$$

Representation?

Unitary?



# Unitary Representations

## Examples

- $G$  is the group of invertible  $n \times n$  matrices
- $V$  is the space of  $n$ -dimensional arrays with the standard inner-product
- $\rho$  is the map:

$$\rho_M(v) = v$$

Representation?

Unitary?



# Unitary Representations

## Examples

- $G$  is the group of unitary transformations on  $V$
- $V$  is a complex Hermitian inner product space
- $\rho$  is the map:

$$\rho_U(v) = Uv$$

Representation?

Unitary?



# Unitary Representations

## Examples

- $G$  is the group of 2D/3D rotations
- $V$  is the space of functions on a circle/sphere with the standard inner-product
- $\rho$  is the map:

$$[\rho_R(f)](p) = f(Rp) \quad \forall R \in G$$

Representation?

Unitary?



# Unitary Representations

## Examples

- $G$  is the group of 2D/3D rotations
- $V$  is the space of functions on a circle/sphere with the standard inner-product
- $\rho$  is the map:

$$[\rho_R(f)](p) = f(R^{-1}p) \quad \forall R \in G$$

Representation?

Unitary?



# Unitary Representations

## Examples

- $G$  is the group  $\mathbb{R}^2$  modulo  $(2\pi, 2\pi)$
- $V$  is the space of continuous, periodic functions in the plane, with the standard Hermitian inner-product
- $\rho$  is the map:

$$[\rho_{a,b}(f)](x, y) = f(x - a, y - b)$$

Representation?

Unitary?





# Big Picture

Our goal is to try to better understand how a group acts on a vector space:

- How translational shifts act on periodic functions,
- How rotations act on functions on a sphere/circle
- Etc.

To do this we would like to simplify the “action” of the group into bite-size chunks.

Unless otherwise stated we will always be assuming that our representations are unitary



# Sub-Representation

Given a representation  $(\rho, V)$  of a group  $G$ , if there exists a subspace  $W \subset V$  such that the representation fixes  $W$ :

$$\rho_g(w) \in W \quad \forall g \in G \text{ and } w \in W$$

then we say that  $W$  is a sub-representation of  $V$ .



# Sub-Representation

## Maschke's Theorem:

If  $W$  is a sub-representation of  $V$ , then the perpendicular space  $W^\perp$  will also be a sub-representation of  $V$ .

$W^\perp$  is defined by the property that every vector in  $W^\perp$  is perpendicular to every vector in  $W$ :

$$\langle w, w' \rangle = 0 \quad \forall w \in W \text{ and } w' \in W^\perp$$



# Sub-Representation

Claim:  $W^\perp$  will also be a sub-representation of  $V$ .

Proof: (By contradiction)

We would like to show that the representation  $\rho$  sends  $W^\perp$  back into itself...



# Sub-Representation

Claim:  $W^\perp$  will also be a sub-representation of  $V$ .

Proof: (By contradiction)

We would like to show that the representation  $\rho$  sends  $W^\perp$  back into itself... Assume not.

There exist  $w' \in W^\perp$ ,  $w \in W$ , and  $g \in G$  s.t.:

$$\langle w, \rho_g(w') \rangle \neq 0$$

Since  $\rho$  is unitary, this implies that:

$$\langle \rho_{g^{-1}}(w), \rho_{g^{-1}}(\rho_g(w')) \rangle \neq 0$$



$$\langle \rho_{g^{-1}}(w), w' \rangle \neq 0$$



# Sub-Representation

Claim:  $W^\perp$  will also be a sub-representation of  $V$ .

Proof: (By contradiction)

We would like to show that the representation  $\rho$  sends  $W^\perp$  back into itself... Assume not.

There exist  $w' \in W^\perp$ ,  $w \in W$ , and  $g \in G$  s.t.:

Since  $\rho$  But this would contradict the assumption that the representation  $\rho$  maps  $W$  back into itself!



$$\langle \rho_{g^{-1}}(w), w' \rangle \neq 0$$



# Sub-Representation

## Example:

1. Consider the group of 2D rotations, acting on vectors in 3D by rotating around the  $y$ -axis. What are two sub-representations?



# Sub-Representation

## Example:

1. Consider the group of 2D rotations, acting on vectors in 3D by rotating around the  $y$ -axis. What are two sub-representations?
  - a) The  $y$ -axis: The group acts on this sub-space trivially, mapping every vector to itself
  - b) The  $xz$ -plane: The group acts as a 2D rotation on this 2D space.

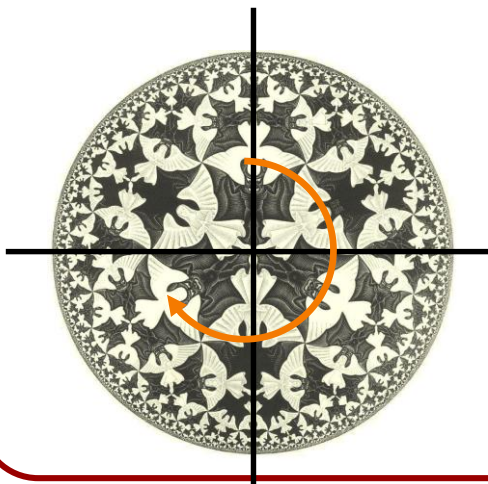




# Sub-Representation

Example:

2. Consider the group of 2D rotations, acting on functions on the unit disk.  
What are two sub-representations?





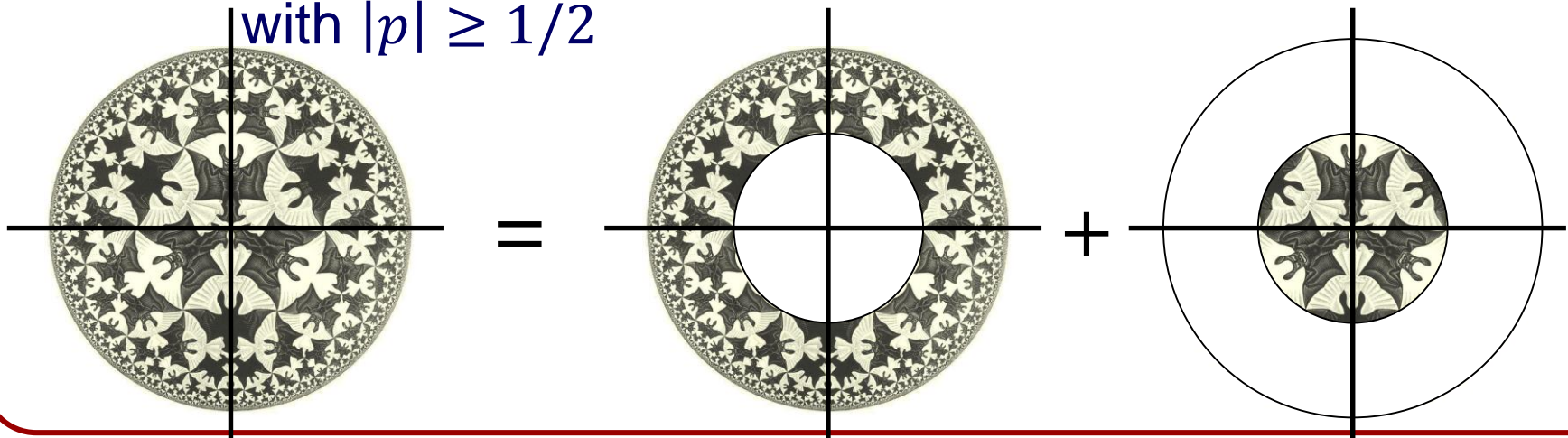
# Sub-Representation

Example:

2. Consider the group of 2D rotations, acting on functions on the unit disk.

What are two sub-representations?

- a) The space of functions that are zero for all points  $p$  with  $|p| < 1/2$
- b) The space of functions that are zero for all points  $p$  with  $|p| \geq 1/2$





# Irreducible Representations

Given a representation  $(\rho, V)$  of a group  $G$ , the representation is said to be irreducible if the only subspaces of  $V$  that are sub-representations are:

$$W = V \quad \text{and} \quad W = \emptyset$$



# Structure Preservation

We had talked about linear transformations as maps between vector spaces, that preserve the underlying vector space structure:

$$L(a \cdot v_1 + b \cdot v_2) = a \cdot L(v_1) + b \cdot L(v_2)$$

We had talked about a representation as a map from a group into the group of invertible linear transforms that preserves the group structure:

$$\rho(g \cdot h) = \rho(g) \cdot \rho(h)$$

It doesn't matter if we perform the vector-space/group operations before or after we apply the map.



# Structure Preservation

Given a representation  $(\rho, V)$  a group  $G$ , what does it mean for a map  $\Phi: V \rightarrow V$  to preserve the representation structure?

- Since  $\Phi$  is a map between vector spaces, it should preserve the vector space structure:  
 $\Rightarrow \Phi$  is a linear transformation.
- $\Phi$  should also preserve the group action structure:  
$$\Phi(\rho_g(v)) = \rho_g(\Phi(v))$$

Such a map is called  $G$ -linear.



# Structure Preservation

Claim:

If  $\Phi: V \rightarrow V$  is  $G$ -linear, then both the kernel and the image of  $\Phi$  are sub-representations.



# Structure Preservation

## Claim:

If  $\Phi: V \rightarrow V$  is  $G$ -linear, then both the kernel and the image of  $\Phi$  are sub-representations.

## Proof:

If  $v \in \text{Kernel}(\Phi)$  then, for  $g \in G$  we have:

$$0 = \Phi(v) = \rho_g(\Phi(v))$$

$$= \Phi(\rho_g(v))$$

$$\Updownarrow$$

$$\rho_g(v) \in \text{Kernel}(\Phi)$$



# Structure Preservation

## Claim:

If  $\Phi: V \rightarrow V$  is  $G$ -linear, then both the kernel and the image of  $\Phi$  are sub-representations.

## Proof:

If  $w = \Phi(v) \in \text{Image}(\Phi)$  then, for  $g \in G$  we have:

$$\begin{aligned}\rho_g(w) &= \rho_g(\Phi(v)) \\ &= \Phi(\rho_g(v)) \\ &\in \text{Image}(\Phi)\end{aligned}$$





# Schur's Lemma

Given an irreducible representation  $(\rho, V)$  of a group  $G$ , if  $\Phi$  is  $G$ -linear then  $\Phi$  is scalar multiplication:

$$\Phi = \lambda \cdot \text{Id.}$$



# Schur's Lemma

Proof:

1. Since  $\Phi$  is a linear transformation, it has a (complex) eigenvalue  $\lambda$ .



# Schur's Lemma

## Proof:

1. Since  $\Phi$  is a linear transformation, it has a (complex) eigenvalue  $\lambda$ .

2. Since  $\Phi$  is  $G$ -linear, so is  $(\Phi - \lambda \cdot \text{Id.})$  :

$$\begin{aligned} (\Phi - \lambda \cdot \text{Id.})(\rho_g(v)) &= \Phi(\rho_g(v)) - \lambda \cdot \rho_g(v) \\ &= \rho_g(\Phi(v)) - \rho_g(\lambda \cdot v) \\ &= \rho_g((\Phi - \lambda \cdot \text{Id.})(v)) \end{aligned}$$



# Schur's Lemma

Proof:

3. Since  $\lambda$  is an eigenvalue of  $\Phi$ ,  $(\Phi - \lambda \cdot \text{Id.})$  must have a non-trivial kernel  $W \subset V$ .



# Schur's Lemma

Proof:

3. Since  $\lambda$  is an eigenvalue of  $\Phi$ ,  $(\Phi - \lambda \cdot \text{Id.})$  must have a non-trivial kernel  $W \subset V$ .
4. This implies that the kernel of  $(\Phi - \lambda \cdot \text{Id.})$  must be a sub-representation of  $V$ .



# Schur's Lemma

## Proof:

3. Since  $\lambda$  is an eigenvalue of  $\Phi$ ,  $(\Phi - \lambda \cdot \text{Id.})$  must have a non-trivial kernel  $W \subset V$ .
4. This implies that the kernel of  $(\Phi - \lambda \cdot \text{Id.})$  must be a sub-representation of  $V$ .
5. Since  $(\rho, V)$  is irreducible and the kernel of  $(\Phi - \lambda \cdot \text{Id.})$  is not empty,  $W = V$ .



# Schur's Lemma

Proof:

3. Since  $\lambda$  is an eigenvalue of  $\Phi$ ,  $(\Phi - \lambda \cdot \text{Id.})$  must have a non-trivial kernel  $W \subset V$ .
4. This implies that the kernel of  $(\Phi - \lambda \cdot \text{Id.})$  must be a sub-representation of  $V$ .
5. Since  $(\rho, V)$  is irreducible and the kernel of  $(\Phi - \lambda \cdot \text{Id.})$  is not empty,  $W = V$ .
6. Since the kernel is the entire vector space:  
$$(\Phi - \lambda \cdot \text{Id.}) = 0 \quad \Leftrightarrow \quad \Phi = \lambda \cdot \text{Id.}$$

# Schur's Lemma (Corollary)



## Corollary:

All irreducible representations of commutative groups must be one-dimensional.



# Schur's Lemma (Corollary)



Proof:

1. Fix some element  $h \in G$ .



# Schur's Lemma (Corollary)

Proof:

1. Fix some element  $h \in G$ .
2. Since  $G$  is commutative,  $\rho_h$  must be  $G$ -linear:

$$\begin{aligned}\rho_g(\rho_h(v)) &= \rho_{g \cdot h}(v) \\ &= \rho_{h \cdot g}(v) \\ &= \rho_h(\rho_g(v))\end{aligned}$$



# Schur's Lemma (Corollary)

Proof:

1. Fix some element  $h \in G$ .
2. Since  $G$  is commutative,  $\rho_h$  must be  $G$ -linear.
3. Since  $(\rho, V)$  is irreducible,  $\rho_h = \lambda \cdot \text{Id}$ .



# Schur's Lemma (Corollary)

Proof:

1. Fix some element  $h \in G$ .
2. Since  $G$  is commutative,  $\rho_h$  must be  $G$ -linear.
3. Since  $(\rho, V)$  is irreducible,  $\rho_h = \lambda \cdot \text{Id}$ .
4. Since this is true for any  $h \in G$ , any subspace  $W \subset V$  is a sub-representation.



# Schur's Lemma (Corollary)

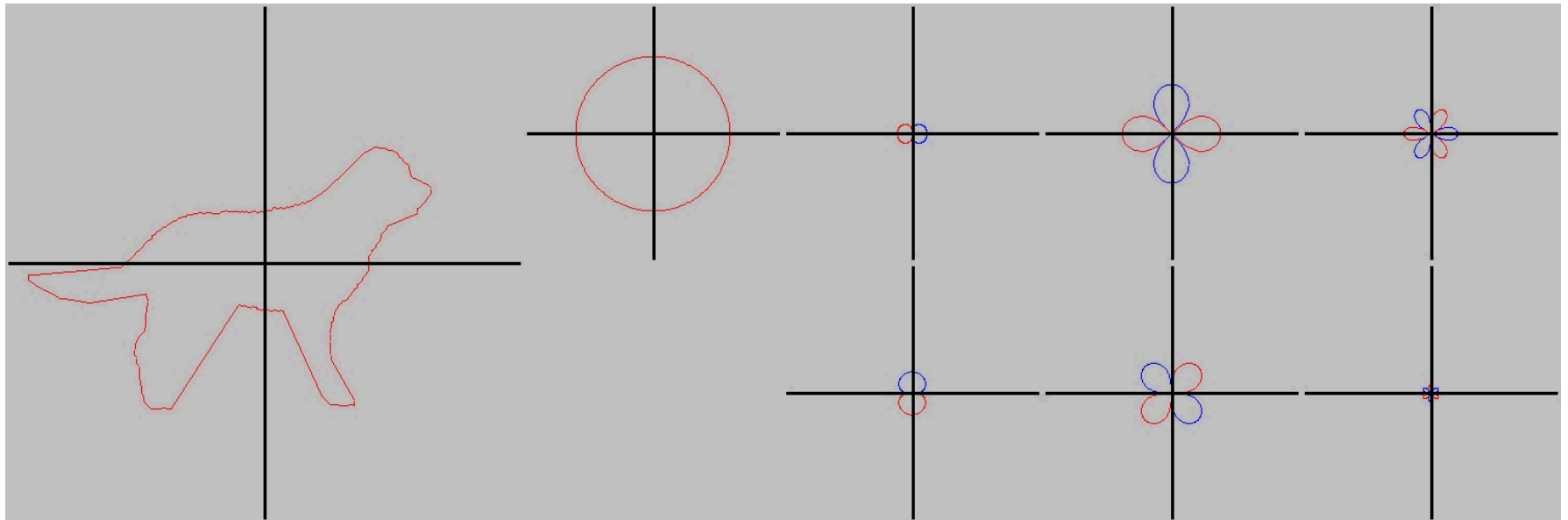
Proof:

1. Fix some element  $h \in G$ .
2. Since  $G$  is commutative,  $\rho_h$  must be  $G$ -linear.
3. Since  $(\rho, V)$  is irreducible,  $\rho_h = \lambda \cdot \text{Id}$ .
4. Since this is true for any  $h \in G$ , any subspace  $W \subset V$  is a sub-representation.
5. Since  $V$  is irreducible,  $V$  is one-dimensional.



# Example:

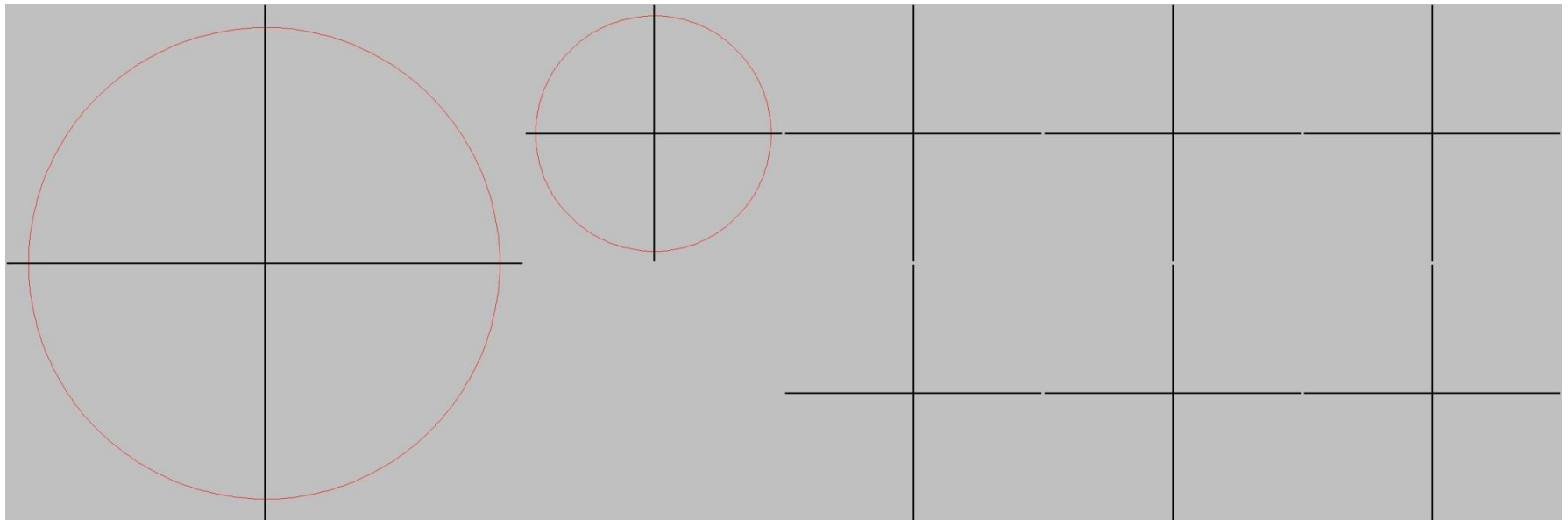
Since 2D rotations commute, we can decompose the space of functions on a circle into 1D subspaces that rotate into themselves.





# Example:

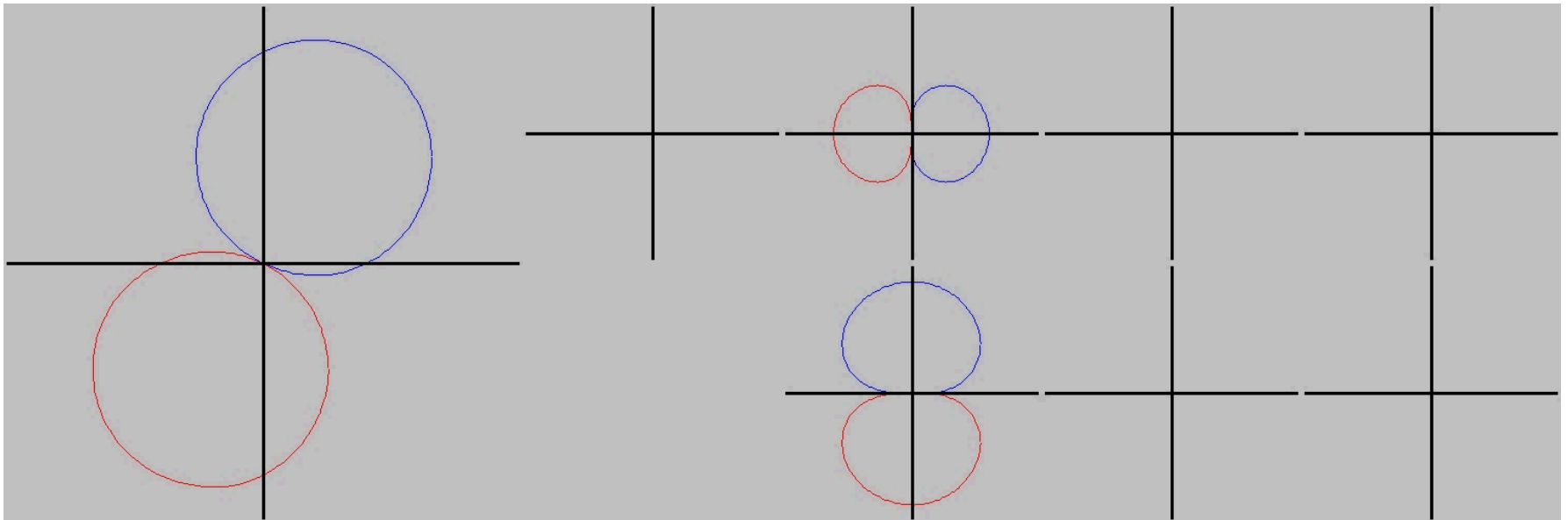
Since 2D rotations commute, we can decompose the space of functions on a circle into 1D subspaces that rotate into themselves.





# Example:

Since 2D rotations commute, we can decompose the space of functions on a circle into 1D subspaces that rotate into themselves.

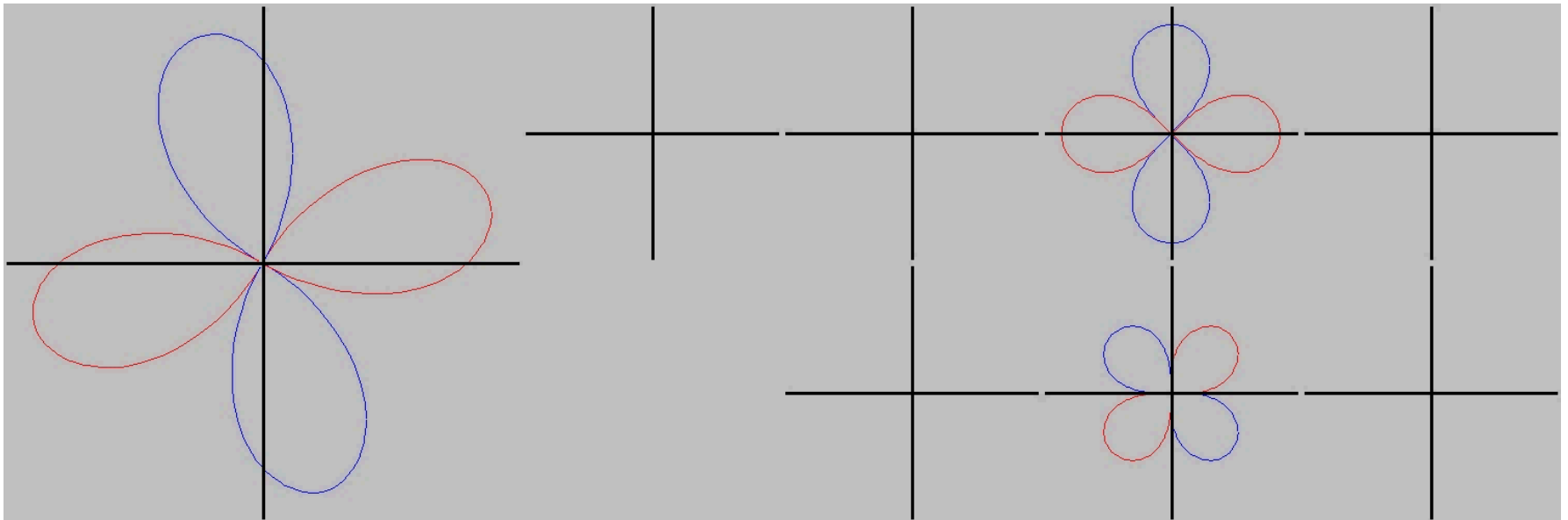






# Example:

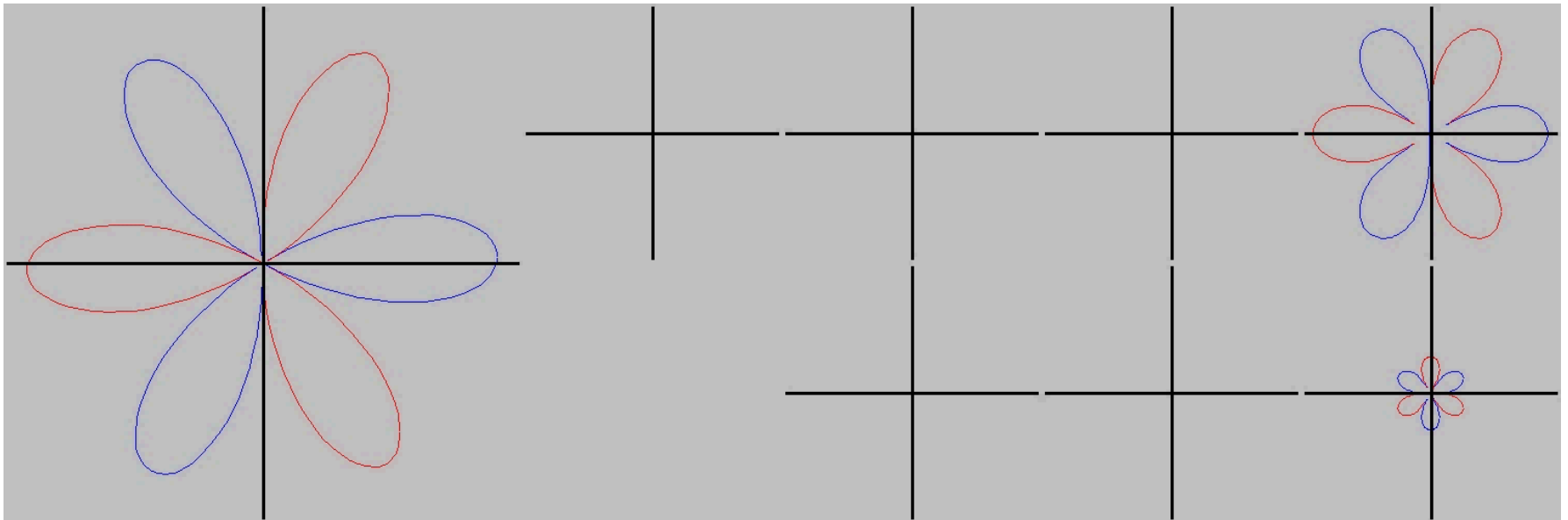
Since 2D rotations commute, we can decompose the space of functions on a circle into 1D subspaces that rotate into themselves.





# Example:

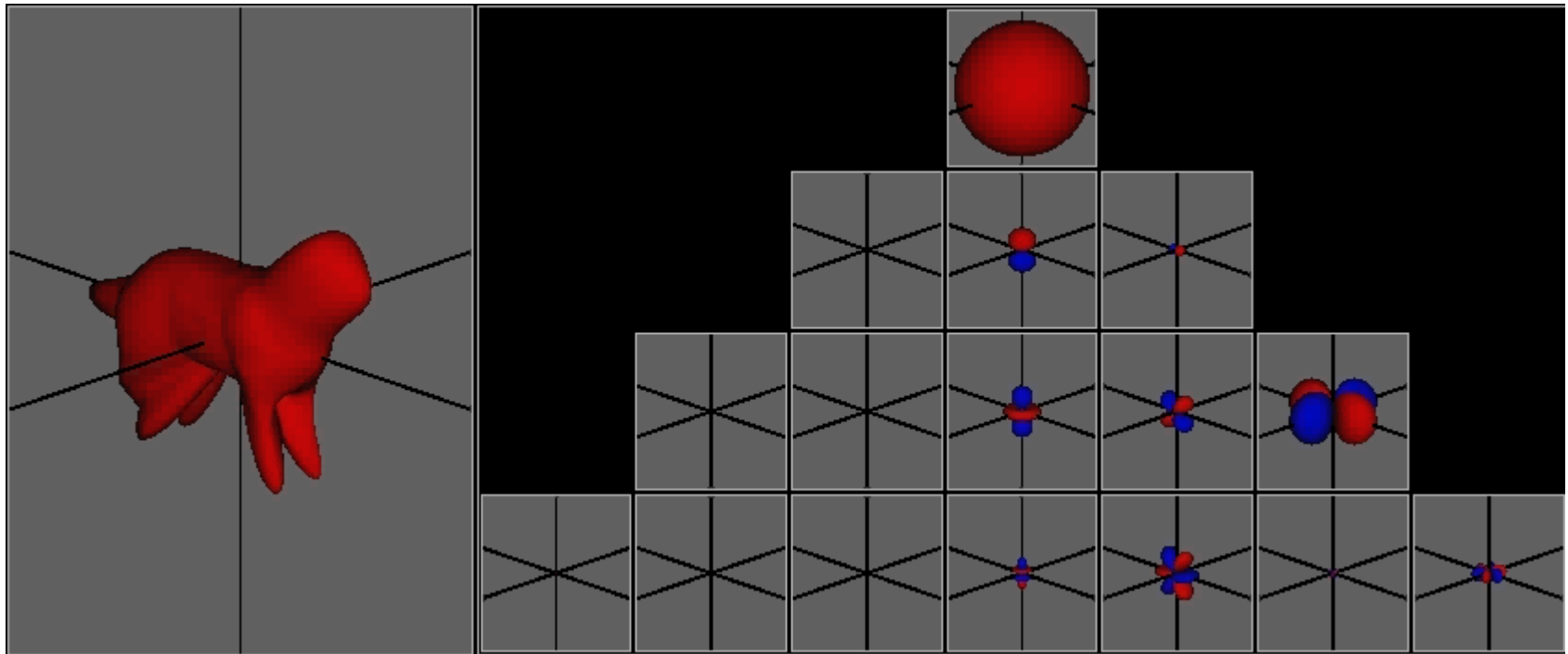
Since 2D rotations commute, we can decompose the space of functions on a circle into 1D subspaces that rotate into themselves.





# Example:

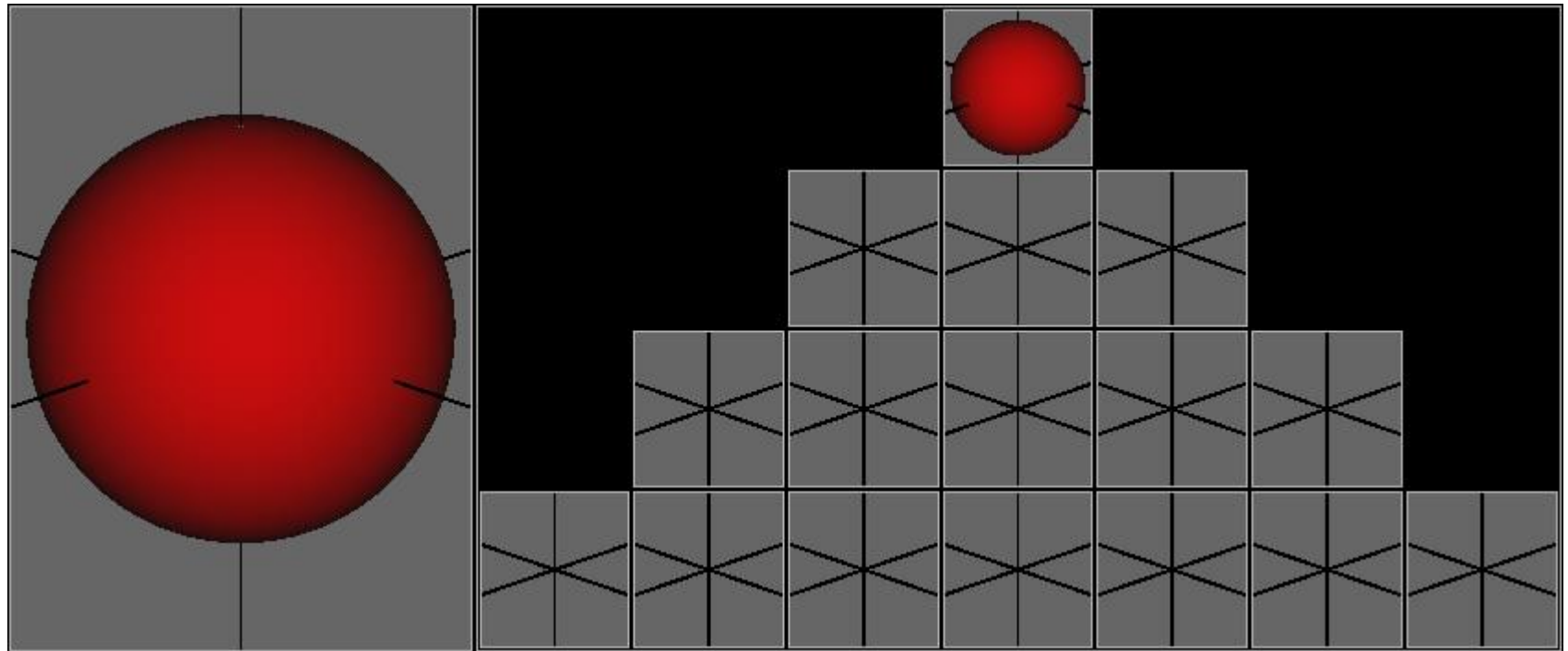
3D rotations don't commute, so the space of spherical functions need not be decomposable into 1D irreducible sub-representations.





# Example:

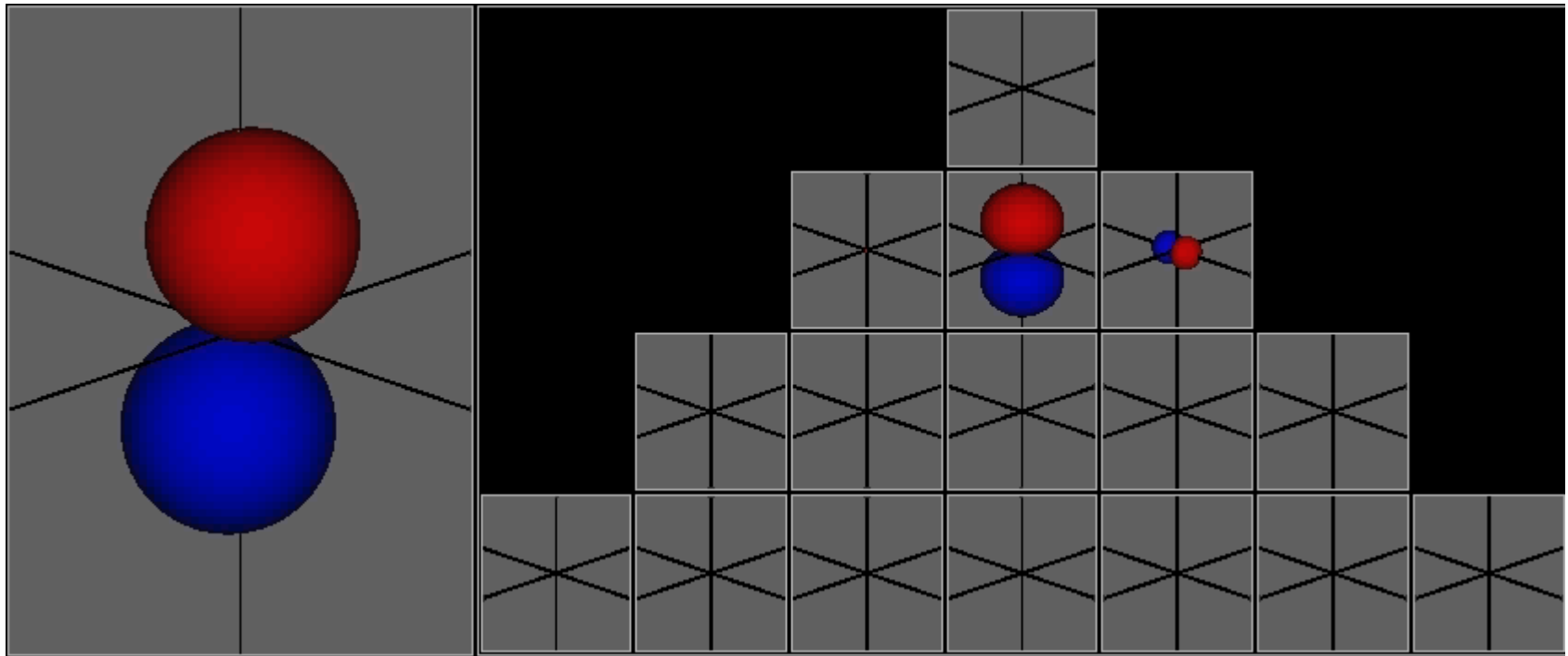
3D rotations don't commute, so the space of spherical functions need not be decomposable into 1D irreducible sub-representations.





# Example:

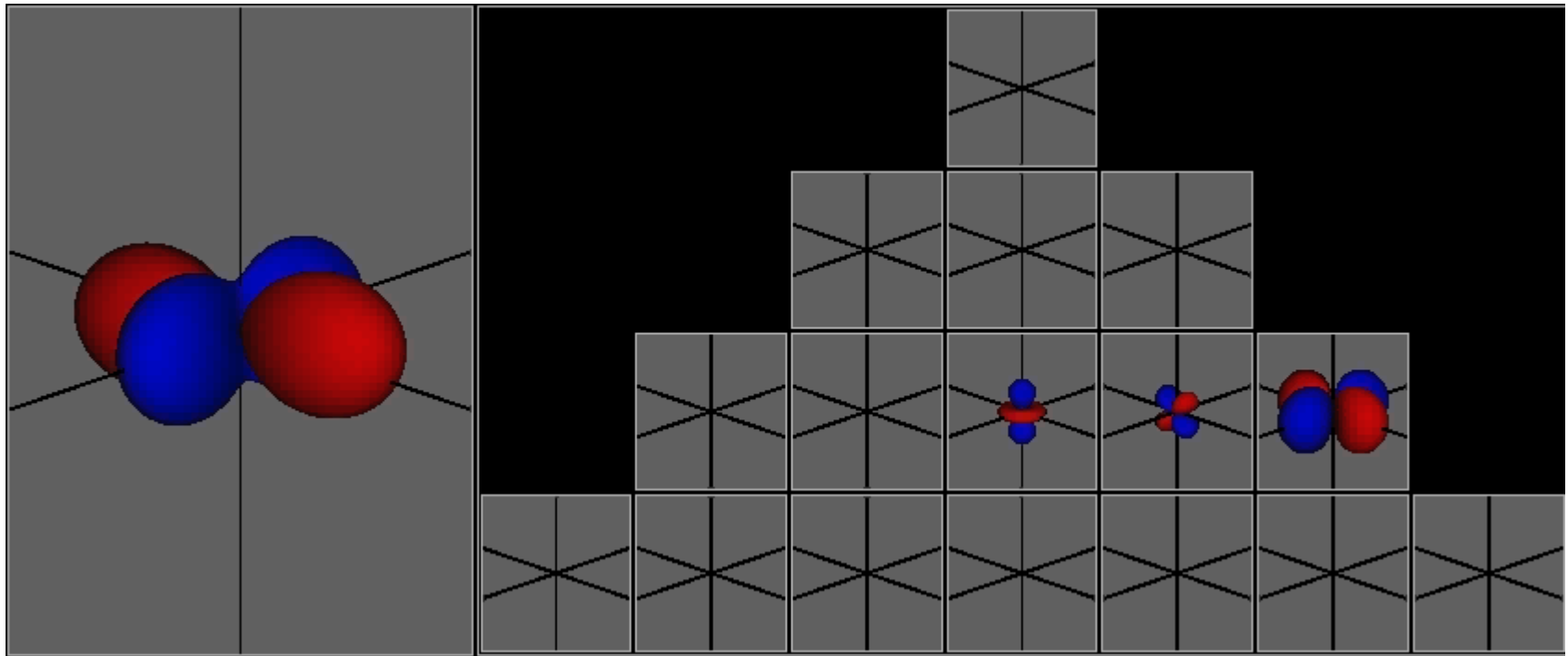
3D rotations don't commute, so the space of spherical functions need not be decomposable into 1D irreducible sub-representations.





# Example:

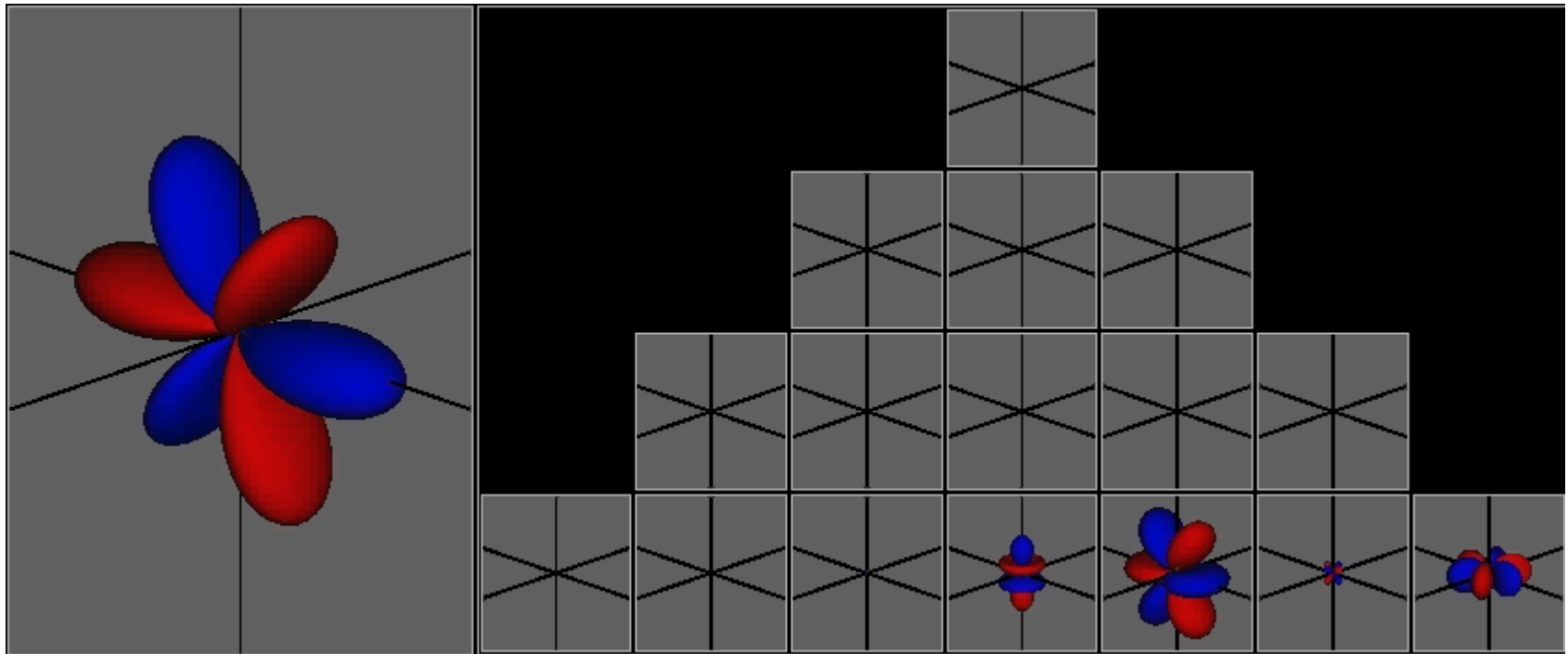
3D rotations don't commute, so the space of spherical functions need not be decomposable into 1D irreducible sub-representations.





# Example:

3D rotations don't commute, so the space of spherical functions need not be decomposable into 1D irreducible sub-representations.

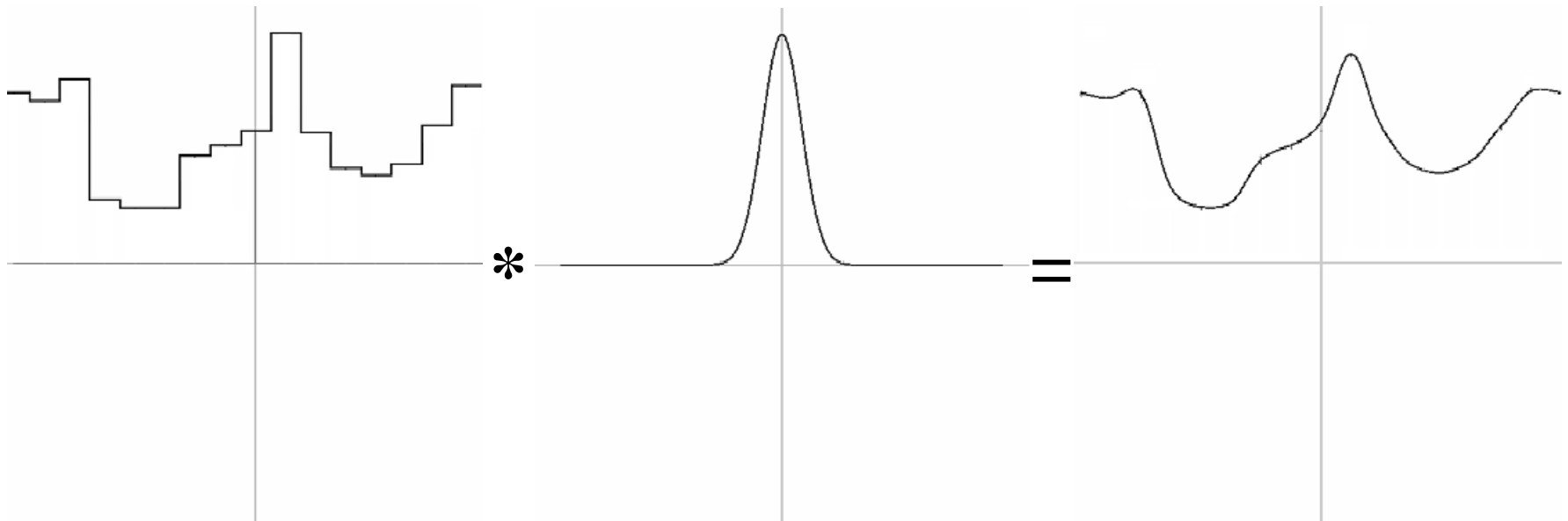




# Why do we care?

In signal/image/voxel processing, we are often interested in applying a filter to some initial data.

E.g. Smoothing:



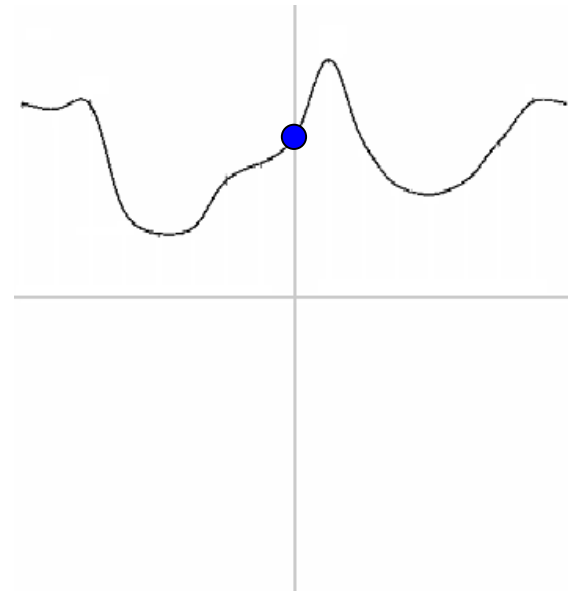
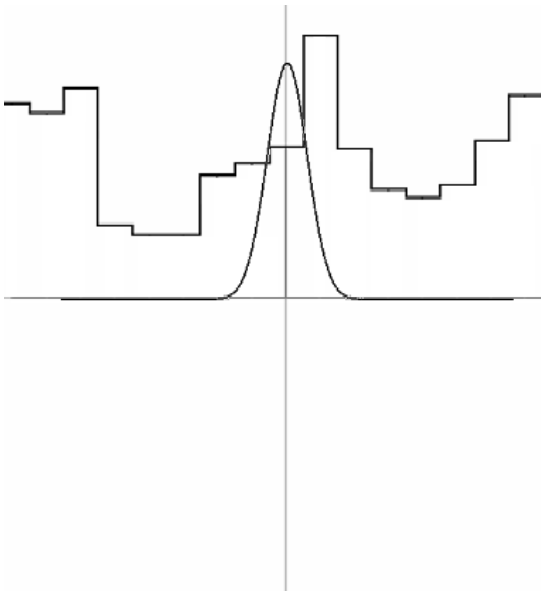




# Why do we care?

In signal/image/voxel processing, we are often interested in applying a filter to some initial data.

E.g. Smoothing:

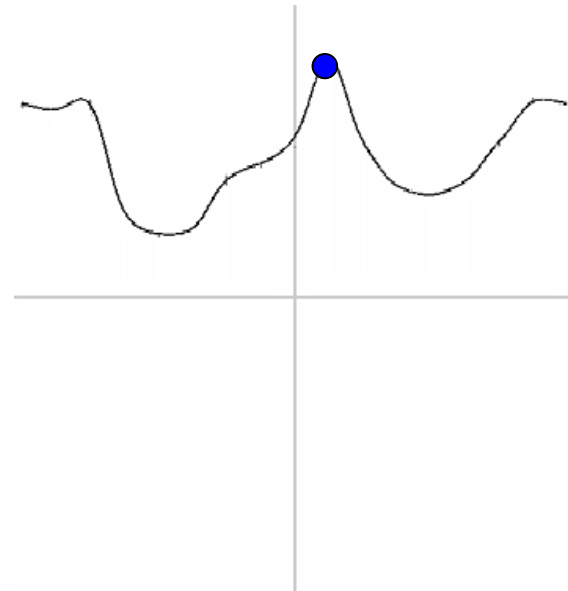
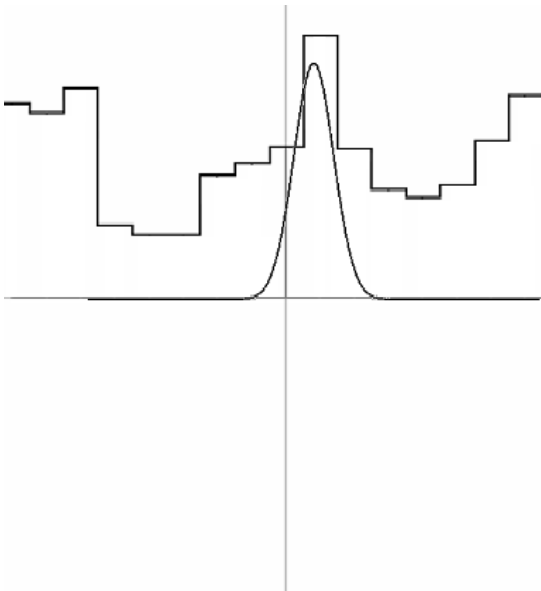




# Why do we care?

In signal/image/voxel processing, we are often interested in applying a filter to some initial data.

E.g. Smoothing:

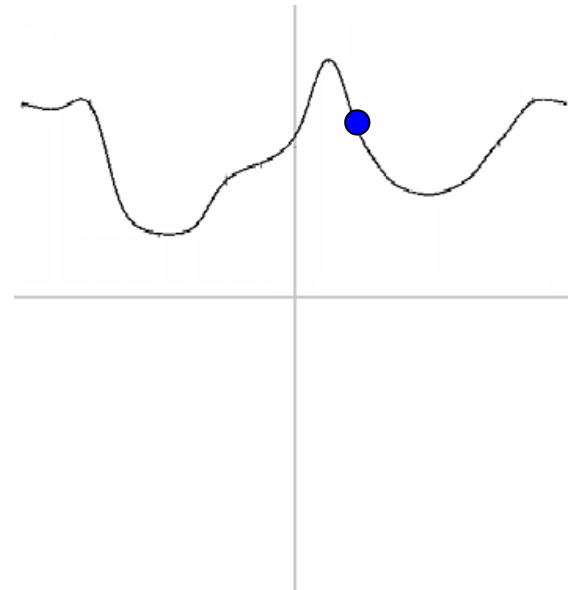
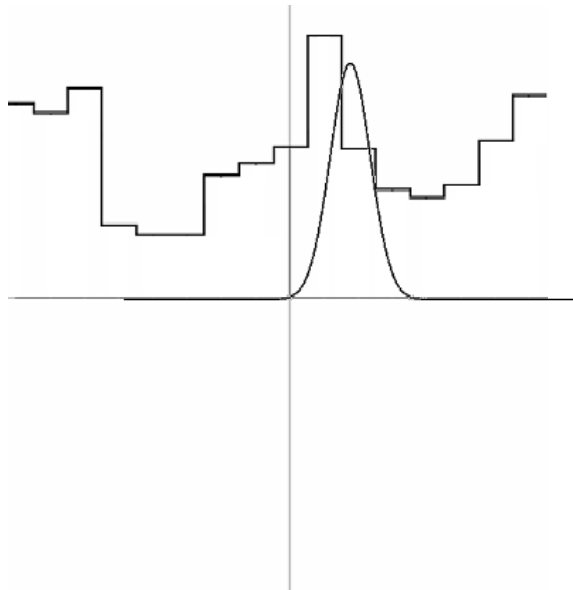




# Why do we care?

In signal/image/voxel processing, we are often interested in applying a filter to some initial data.

E.g. Smoothing:

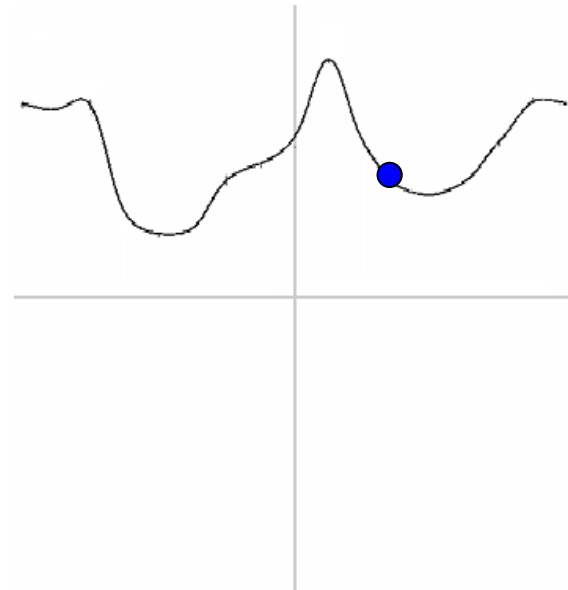
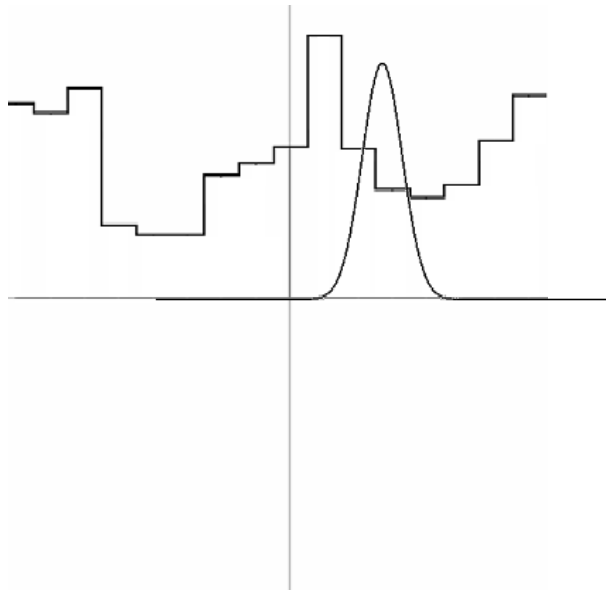




# Why do we care?

In signal/image/voxel processing, we are often interested in applying a filter to some initial data.

E.g. Smoothing:

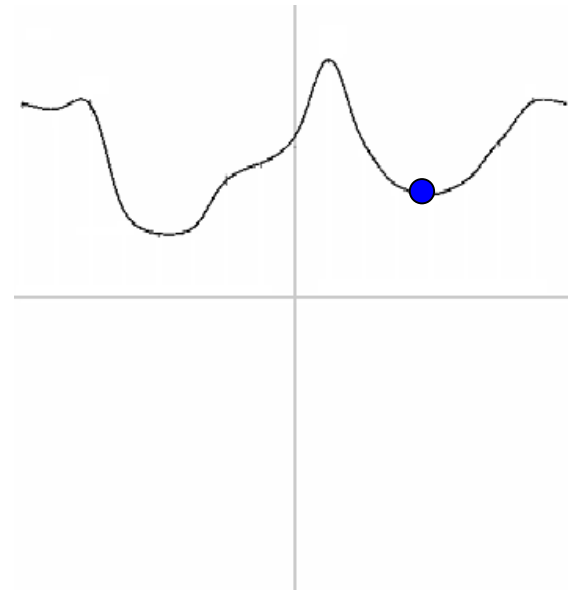
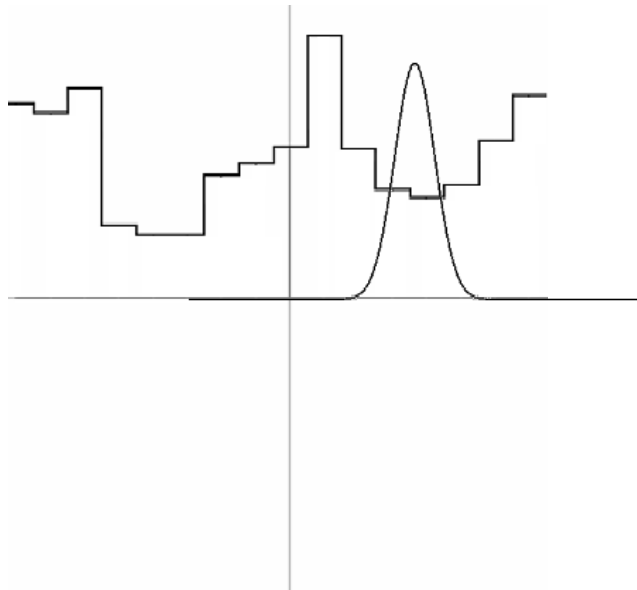




# Why do we care?

In signal/image/voxel processing, we are often interested in applying a filter to some initial data.

E.g. Smoothing:

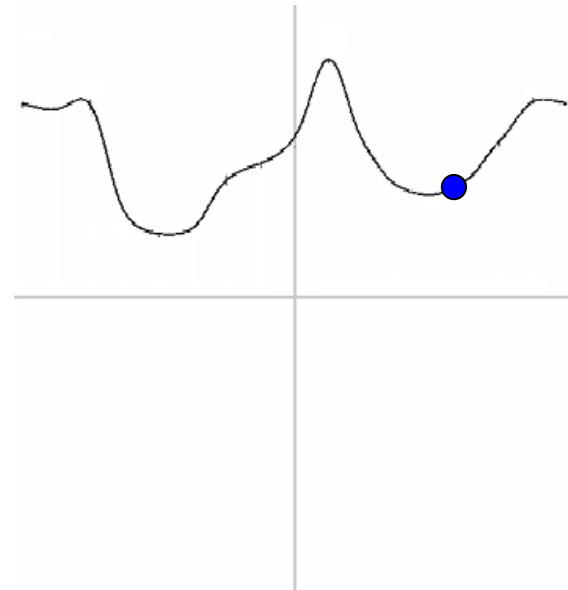
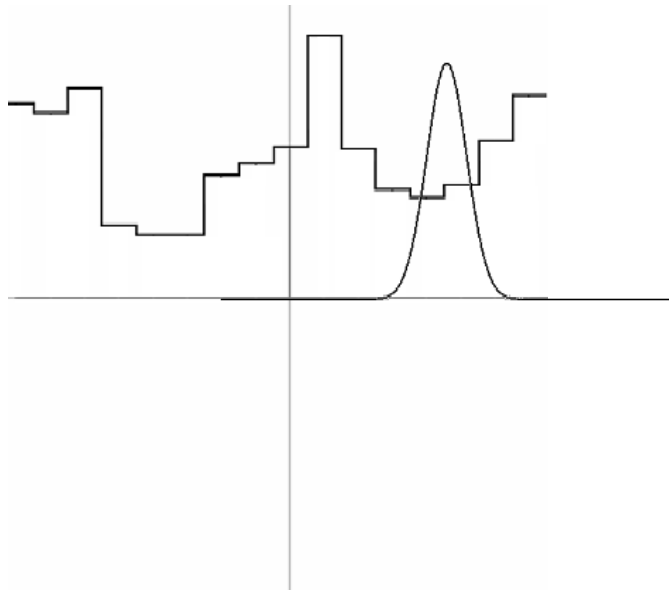




# Why do we care?

In signal/image/voxel processing, we are often interested in applying a filter to some initial data.

E.g. Smoothing:

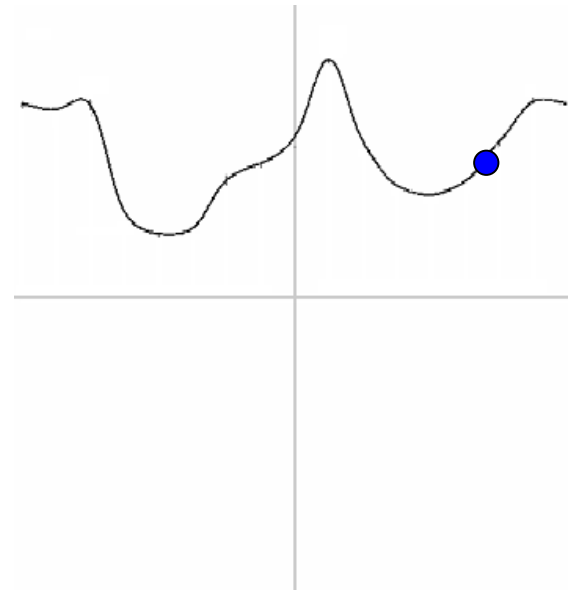
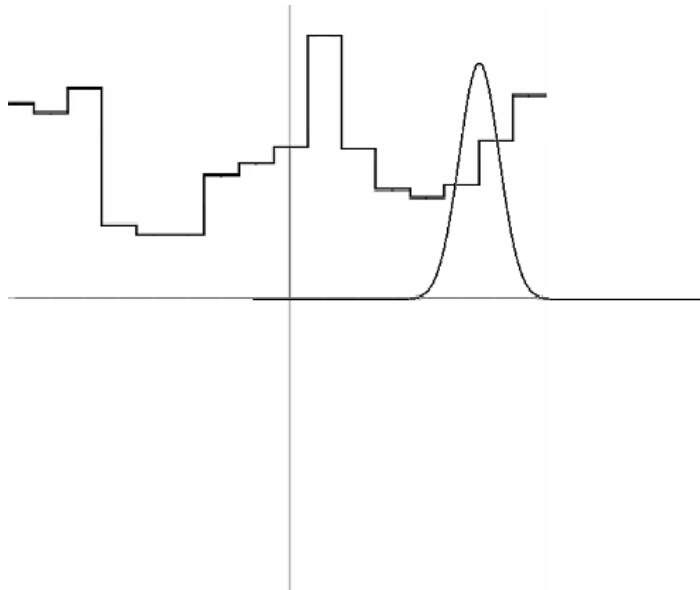




# Why do we care?

In signal/image/voxel processing, we are often interested in applying a filter to some initial data.

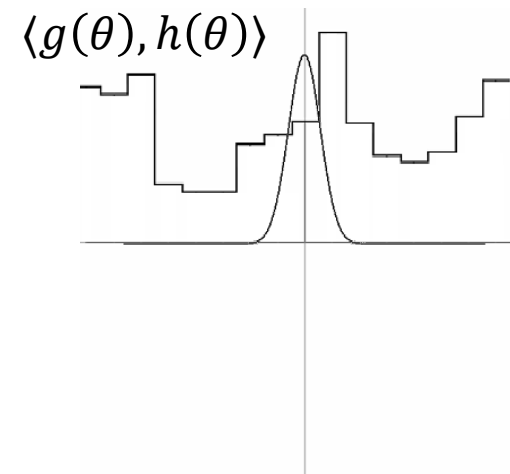
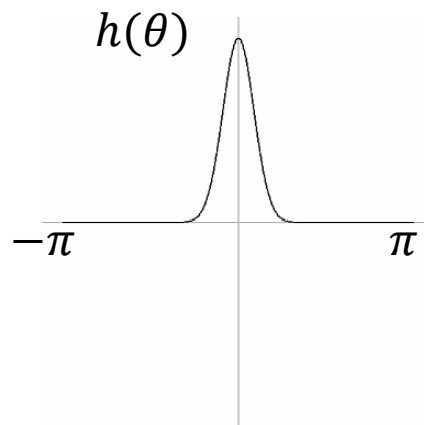
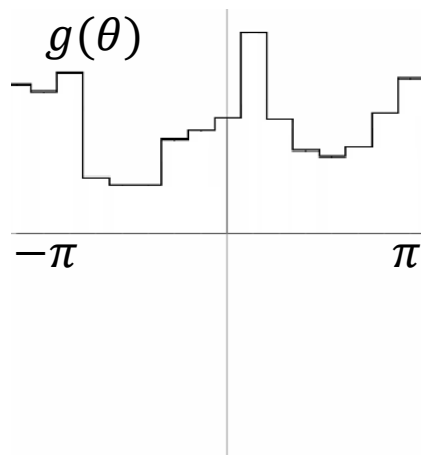
E.g. Smoothing:





# Smoothing

What we are really doing is computing a moving inner product:

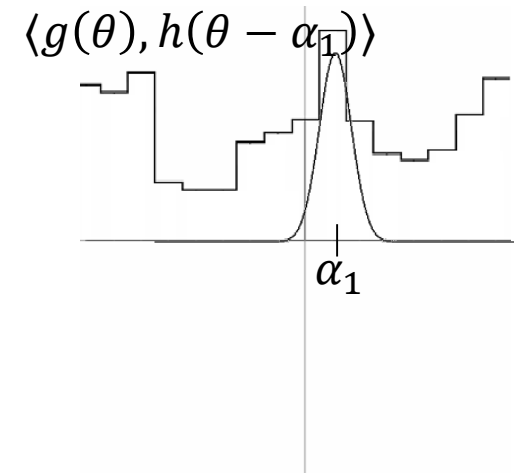
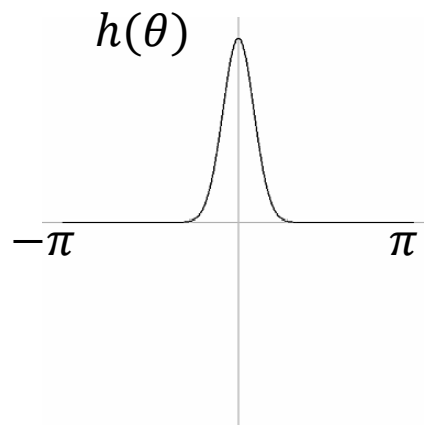
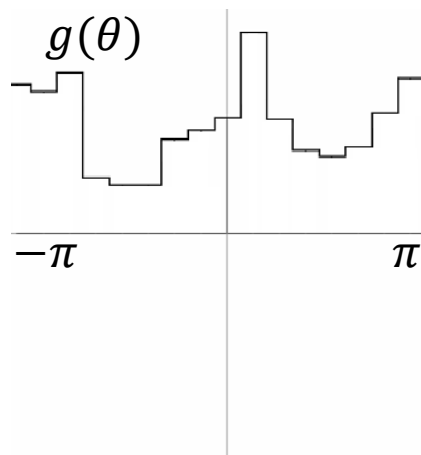






# Smoothing

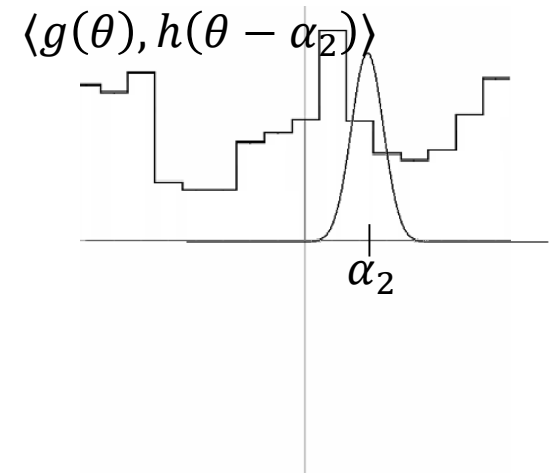
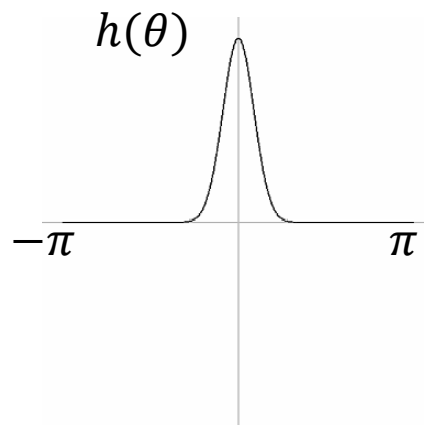
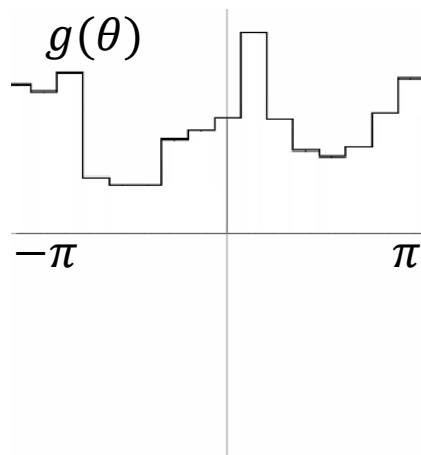
What we are really doing is computing a moving inner product:





# Smoothing

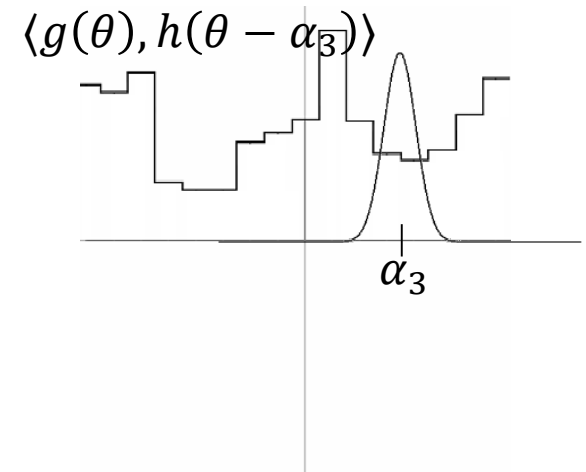
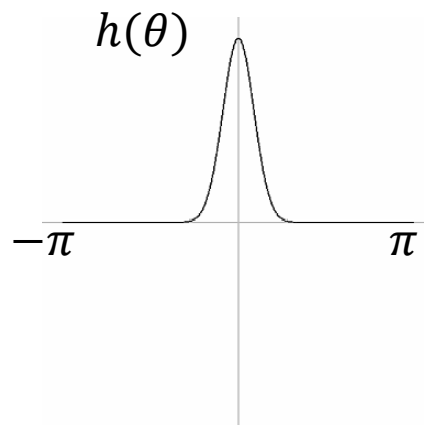
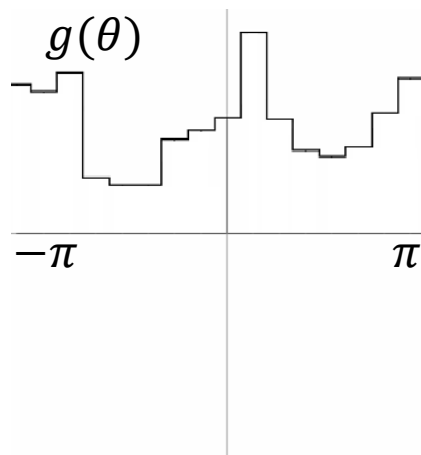
What we are really doing is computing a moving inner product:





# Smoothing

What we are really doing is computing a moving inner product:



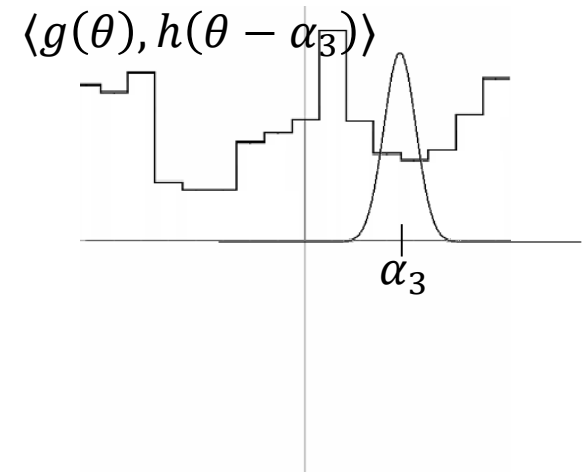
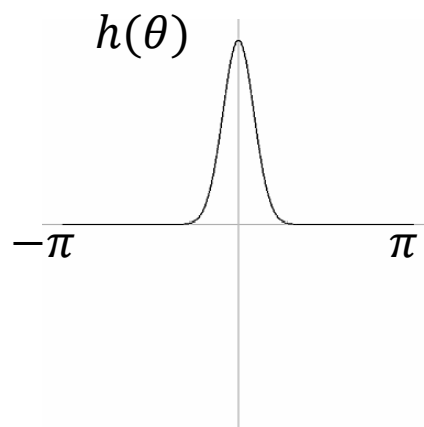
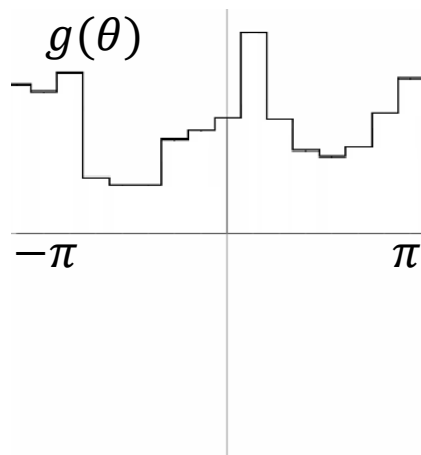


# Smoothing

We can write out the operation of smoothing a signal  $g$  by a filter  $h$  as:

$$(g \star h)(\alpha) = \langle g, \rho_\alpha(h) \rangle$$

where  $\rho_\alpha$  is the linear transformation that translates a periodic function by  $\alpha$ .



# Smoothing



We can think of this as a representation:

- $V$  is the space of periodic functions on the line
- $G$  is the group of real numbers in  $[0, 2\pi)$
- $\rho_\alpha$  is the representation translating a function by  $\alpha$ .



# Smoothing

We can think of this as a representation:

- $V$  is the space of periodic functions on the line
- $G$  is the group of real numbers in  $[0, 2\pi)$
- $\rho_\alpha$  is the representation translating a function by  $\alpha$ .

This is a representation of a commutative group...



# Smoothing

$\Rightarrow$  There exist orthogonal one-dimensional (complex) subspaces  $V_1, \dots, V_n \subset V$  that are the irreducible representations of  $V$ .

Setting  $\phi_i \in V_i$  to be a unit-vector, we know that the group acts on  $\phi_i$  by scalar multiplication:

$$\rho_\alpha(\phi_i) = \lambda_i(\alpha) \cdot \phi_i$$

Note:

Since the  $V_i$  are orthogonal, the basis  $\{\phi_1, \dots, \phi_n\}$  is orthonormal.



# Smoothing

Setting  $\phi_i \in V_i$  to be a unit-vector, we know that the group acts on  $\phi_i$  by scalar multiplication:

$$\rho_\alpha(\phi_i) = \lambda_i(\alpha) \cdot \phi_i$$

We can write out the functions  $g, h \in V$  as:

$$g(\theta) = \hat{g}_1 \cdot \phi_1(\theta) + \cdots + \hat{g}_n \cdot \phi_n(\theta)$$

$$h(\theta) = \hat{h}_1 \cdot \phi_1(\theta) + \cdots + \hat{h}_n \cdot \phi_n(\theta)$$

with  $\hat{g}_i, \hat{h}_i \in \mathbb{C}$ .



# Smoothing



Then the moving dot-product can be written as:

$$(g \star h)(\alpha) = \langle g, \rho_{\alpha}(h) \rangle$$

# Smoothing



$$(g \star h)(\alpha) = \langle g, \rho_\alpha(h) \rangle$$

Expanding in the basis  $\{\phi_1, \dots, \phi_n\}$ :

$$(g \star h)(\alpha) = \left\langle \sum_{j=1}^n \hat{g}_j \phi_j, \rho_\alpha \left( \sum_{k=1}^n \hat{h}_k \phi_k \right) \right\rangle$$

# Smoothing



$$(g \star h)(\alpha) = \left\langle \sum_{j=1}^n \hat{g}_j \phi_j, \rho_{\alpha} \left( \sum_{k=1}^n \hat{h}_k \phi_k \right) \right\rangle$$

By linearity of  $\rho_{\alpha}$ :

$$(g \star h)(\alpha) = \left\langle \sum_{j=1}^n \hat{g}_j \phi_j, \sum_{k=1}^n \hat{h}_k \rho_{\alpha}(\phi_k) \right\rangle$$

# Smoothing



$$(g \star h)(\alpha) = \left\langle \sum_{j=1}^n \hat{g}_j \phi_j, \sum_{k=1}^n \hat{h}_k \rho_{\alpha}(\phi_k) \right\rangle$$

By linearity of the inner product in the first term:

$$(g \star h)(\alpha) = \sum_{j=1}^n \hat{g}_j \left\langle \phi_j, \sum_{k=1}^n \hat{h}_k \rho_{\alpha}(\phi_k) \right\rangle$$

# Smoothing



$$(g \star h)(\alpha) = \sum_{j=1}^n \hat{g}_j \langle \phi_j, \sum_{k=1}^n \hat{h}_k \rho_\alpha(\phi_k) \rangle$$

By conjugate-linearity in the second term:

$$(g \star h)(\alpha) = \sum_{j,k=1}^n \hat{g}_j \bar{\hat{h}}_k \langle \phi_j, \rho_\alpha(\phi_k) \rangle$$

# Smoothing



$$(g \star h)(\alpha) = \sum_{j,k=1}^n \hat{g}_j \bar{\hat{h}}_k \langle \phi_j, \rho_\alpha(\phi_k) \rangle$$

Because  $\rho_\alpha$  is scalar multiplication in  $V_i$ :

$$(g \star h)(\alpha) = \sum_{j,k=1}^n \hat{g}_j \bar{\hat{h}}_k \langle \phi_j, \lambda_k(\alpha) \phi_k \rangle$$

# Smoothing



$$(g \star h)(\alpha) = \sum_{j,k=1}^n \hat{g}_j \bar{\hat{h}}_k \langle \phi_j, \lambda_k(\alpha) \phi_k \rangle$$

Again, by conjugate-linearity in the second term:

$$(g \star h)(\alpha) = \sum_{j,k=1}^n \hat{g}_j \bar{\hat{h}}_k \overline{\lambda_k(\alpha)} \langle \phi_j, \phi_k \rangle$$

# Smoothing



$$(g \star h)(\alpha) = \sum_{j,k=1}^n \hat{g}_j \bar{\hat{h}}_k \overline{\lambda_k(\alpha)} \langle \phi_j, \phi_k \rangle$$

And finally, by the orthonormality of  $\{\phi_1, \dots, \phi_n\}$ :

$$(g \star h)(\alpha) = \sum_{j=1}^n \hat{g}_j \bar{\hat{h}}_j \overline{\lambda_j(\alpha)}$$





# Smoothing

$$(g \star h)(\alpha) = \sum_{j=1}^n \hat{g}_j \bar{\hat{h}}_j \overline{\lambda_j(\alpha)}$$

This implies that we can compute the moving dot-product by multiplying the coefficients of  $g$  and  $h$ .

Convolution/Correlation in the spatial domain  
is multiplication in the frequency domain!

# Smoothing

What is  $\lambda_j(\alpha)$ ?





# Smoothing

What is  $\lambda_j(\alpha)$ ?

Since the representation is unitary,  $|\lambda_j(\alpha)| = 1$ .

$\Downarrow$

$$\exists \tilde{\lambda}_j: [0, 2\pi) \rightarrow \mathbb{R} \quad \text{s. t.} \quad \lambda_j(\alpha) = e^{i\tilde{\lambda}_j(\alpha)}$$



# Smoothing

What is  $\lambda_j(\alpha)$ ?

$$\lambda_j(\alpha) = e^{i\tilde{\lambda}_j(\alpha)} \text{ for some } \tilde{\lambda}_j: [0, 2\pi) \rightarrow \mathbb{R}.$$

Since it's a representation:

$\Downarrow$

$$\lambda_j(\alpha + \beta) = \lambda_j(\alpha) \cdot \lambda_j(\beta) \quad \forall \alpha, \beta \in [0, 2\pi)$$

$\Downarrow$

$$\tilde{\lambda}_j(\alpha + \beta) = \tilde{\lambda}_j(\alpha) + \tilde{\lambda}_j(\beta)$$

$\Downarrow$

$$\exists \kappa_j \in \mathbb{R} \quad \text{s.t.} \quad \tilde{\lambda}_j(\alpha) = \kappa_j \cdot \alpha$$



# Smoothing

What is  $\lambda_j(\alpha)$ ?

$$\lambda_j(\alpha) = e^{i\kappa_j\alpha} \text{ for some } \kappa_j \in \mathbb{R}.$$

Since it's a representation:

$\Downarrow$

$$1 = \lambda_j(0) = \lambda_j(2\pi) = e^{i\kappa_j 2\pi}$$

$\Downarrow$

$$\kappa_j \in \mathbb{Z}$$

# Smoothing



Thus, the correlation of the signals  $g, h: S^1 \rightarrow \mathbb{C}$  can be expressed as:

$$(g \star h)(\alpha) = \sum_{j=1}^n \hat{g}_j \bar{\hat{h}}_j e^{-i\kappa_j \alpha}$$

where  $\kappa_j \in \mathbb{Z}$ .