



# **FFTs in Graphics and Vision**

More Math Review

# Outline



## Inner Product Spaces

- Real Inner Products
- Hermitian Inner Products
- Orthogonal Transforms
- Unitary Transforms
- Function Spaces



# Inner Product Spaces

Given a real vector space  $V$ , a *real inner product* is a function  $\langle \cdot, \cdot \rangle: V \times V \rightarrow \mathbb{R}$  that takes a pair of vectors and returns a real value.



# Inner Product Spaces

An inner product is a map from  $V \times V$  into the real numbers that is:

1. Linear: For all  $u, v, w \in V$  and  $\lambda \in \mathbb{R}$ :

$$\langle u + v, w \rangle = \langle u, w \rangle + \langle v, w \rangle$$

$$\langle \lambda v, w \rangle = \lambda \langle v, w \rangle$$

2. Symmetric: For all  $v, w \in V$ :

$$\langle v, w \rangle = \langle w, v \rangle$$

3. Positive Definite: For all  $v \in V$ :

$$\langle v, v \rangle \geq 0$$

$$\langle v, v \rangle = 0 \Leftrightarrow v = 0$$



# Inner Product Spaces

An inner product defines a notion of distance on a vector space by setting:

$$D(v, w) = \sqrt{\langle v - w, v - w \rangle} = \|v - w\|$$



# Inner Product Spaces

## Examples:

1. On the space of  $n$ -dimensional arrays, the standard inner product is:

$$\begin{aligned}\langle (a_1, \dots, a_n), (b_1, \dots, b_n) \rangle &= a_1 \cdot b_1 + \dots + a_n \cdot b_n \\ &= (a_1, \dots, a_n) \cdot (b_1, \dots, b_n)^t\end{aligned}$$



# Inner Product Spaces

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1. On the space of  $n$ -dimensional arrays, the standard inner product is:  
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2. On the space of continuous, real-valued functions, defined on a circle, the standard inner product is:

$$\langle f, g \rangle = \int_0^{2\pi} f(\theta) \cdot g(\theta) d\theta$$



# Inner Product Spaces

## Examples:

3. Suppose we have the space of  $n$ -dimensional arrays, and suppose we have a matrix:

$$M = \begin{pmatrix} M_{11} & \cdots & M_{1n} \\ \vdots & \ddots & \vdots \\ M_{n1} & \cdots & M_{nn} \end{pmatrix}$$

Does the map:

$$\langle v, w \rangle_M = v^t M w$$

define an inner product?





# Inner Product Spaces

## Examples:

3. Does the map:

$$\langle v, w \rangle_M = v^t M w$$

define an inner product?

- Is it linear?
- Is it symmetric?
- Is it positive definite?



# Inner Product Spaces

Examples:

$$\langle v, w \rangle_M = v^t M w$$

- Is it linear?

$$\begin{aligned}\langle u + v, w \rangle_M &= (u + v)^t M w \\ &= (u^t + v^t) M w \\ &= u^t M w + v^t M w \\ &= \langle u, w \rangle_M + \langle v, w \rangle_M\end{aligned}$$



# Inner Product Spaces

Examples:

$$\langle v, w \rangle_M = v^t M w$$

- Is it linear?

$$\langle u + v, w \rangle_M = \langle u, w \rangle_M + \langle v, w \rangle_M$$

$$\begin{aligned}\langle \lambda v, w \rangle_M &= (\lambda v)^t M w \\ &= \lambda v^t M w \\ &= \lambda \langle v, w \rangle_M\end{aligned}$$



# Inner Product Spaces

Examples:

$$\langle v, w \rangle_M = v^t M w$$

- Is it linear? Yes

$$\langle u + v, w \rangle_M = \langle u, w \rangle_M + \langle v, w \rangle_M$$

$$\langle \lambda v, w \rangle_M = \lambda \langle v, w \rangle_M$$



# Inner Product Spaces

Examples:

$$\langle v, w \rangle_M = v^t M w$$

- Is it symmetric?

$$\begin{aligned}\langle w, v \rangle_M &= w^t M v \\ &= (w^t M v)^t \\ &= v^t M^t w \\ &= \langle v, w \rangle_{M^t}\end{aligned}$$



# Inner Product Spaces

Examples:

$$\langle v, w \rangle_M = v^t M w$$

- Is it symmetric? Only if  $M$  is ( $M = M^t$ )

$$\langle w, v \rangle_M = \langle v, w \rangle_{M^t}$$



# Inner Product Spaces

Examples:

$$\langle v, w \rangle_M = v^t M w$$

- Is it positive definite?

If  $M$  is symmetric, there exists an orthogonal basis  $\{v_1, \dots, v_n\}$  w.r.t which  $M$  is diagonal:

$$M = B^t \begin{pmatrix} \lambda_1 & 0 & \dots & 0 & 0 \\ 0 & \lambda_2 & & 0 & 0 \\ & \vdots & \ddots & & \vdots \\ 0 & 0 & & \lambda_{n-1} & 0 \\ 0 & 0 & \dots & 0 & \lambda_n \end{pmatrix} B$$



# Inner Product Spaces

Examples:

$$\langle v, w \rangle_M = v^t M w$$

- Is it positive definite?

If we express  $v$  in terms of this basis:

$$v = a_1 v_1 + \cdots + a_n v_n$$

then:

$$\langle v, v \rangle_M = \lambda_1 a_1^2 + \cdots + \lambda_n a_n^2$$





# Inner Product Spaces

Examples:

$$\langle v, w \rangle_M = v^t M w$$

- Is it positive definite? Only if  $\lambda_i > 0$  for all  $i$ .

If we express  $v$  in terms of this basis:

$$v = a_1 v_1 + \cdots + a_n v_n$$

then:

$$\langle v, v \rangle_M = \lambda_1 a_1^2 + \cdots + \lambda_n a_n^2$$



# Inner Product Spaces

## Examples:

4. On the space of continuous, real-valued functions, defined on a circle, does the map:

$$\langle f, g \rangle = \int_0^{2\pi} f(\theta) \cdot g(\theta) \cdot \omega(\theta) d\theta$$

define an inner product?



# Inner Product Spaces

## Examples:

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define an inner product? No



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define an inner product? No

What if  $\omega(\theta) > 0$ ?



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define an inner product? No

What if  $\omega(\theta) > 0$ ? Yes



# Hermitian Inner Product Spaces

Given a complex vector space  $V$ , a *Hermitian inner product* is a function  $\langle \cdot, \cdot \rangle: V \times V \rightarrow \mathbb{C}$  that takes a pair of vectors and returns a complex value.



# Hermitian Inner Product Spaces

A Hermitian inner product is a map from  $V \times V$  into  $\mathbb{C}$  that is:

1. Linear: For all  $u, v, w \in V$  and any  $\lambda \in \mathbb{C}$ :

$$\langle u + v, w \rangle = \langle u, w \rangle + \langle v, w \rangle$$

$$\langle \lambda v, w \rangle = \lambda \langle v, w \rangle$$

2. Conjugate Symmetric: For all  $u, v \in V$ :

$$\langle v, w \rangle = \overline{\langle w, v \rangle}$$

3. Positive Definite: For all  $v \in V$ :

$$\langle v, v \rangle \geq 0$$

$$\langle v, v \rangle = 0 \Leftrightarrow v = 0$$



# Inner Product Spaces

As in the real case, a Hermitian inner product defines a notion of distance on a complex vector space by setting:

$$D(v, w) = \sqrt{\langle v - w, v - w \rangle} = \|v - w\|$$





# Hermitian Inner Product Spaces

## Examples:

1. On complex-valued,  $n$ -dimensional arrays, the standard Hermitian inner product is:

$$\begin{aligned}\langle (a_1, \dots, a_n), (b_1, \dots, b_n) \rangle &= a_1 \cdot \overline{b_1} + \dots + a_n \cdot \overline{b_n} \\ &= (a_1, \dots, a_n) \cdot (\overline{b_1}, \dots, \overline{b_n})^t\end{aligned}$$



# Hermitian Inner Product Spaces

## Examples:

1. On complex-valued,  $n$ -dimensional arrays, the standard Hermitian inner product is:

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2. On the space of continuous, complex-valued functions, defined on a circle, the standard Hermitian inner product is:

$$\langle f, g \rangle = \int_0^{2\pi} f(\theta) \cdot \overline{g(\theta)} d\theta$$



# Structure Preservation

Recall:

If we have an  $n$ -dimensional vector space  $V$  then a linear map  $L$  is a function from  $V$  to  $V$  that preserves the linear structure:

$$L(a \cdot v_1 + b \cdot v_2) = a \cdot L(v_1) + b \cdot L(v_2)$$

for all  $v, w \in V$  and all scalars  $a$  and  $b$ .



# Structure Preservation

## Recall:

If we have an  $n$ -dimensional vector space  $V$  then a linear map  $L$  is a function from  $V$  to  $V$  that preserves the linear structure:

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for all  $v, w \in V$  and all scalars  $a$  and  $b$ .

If  $L$  is invertible, then we can think of  $L$  as a function that “renames” all the elements in  $V$  while preserving the underlying vector space structure.



# Structure Preservation

## Orthogonal Transformations:

For a real vector space  $V$  that has an inner product, we would also like to consider those functions that “rename” the elements of  $V$  while preserving the underlying structure.



# Structure Preservation

## Orthogonal Transformations:

For a real vector space  $V$  that has an inner product, we would also like to consider those functions that “rename” the elements of  $V$  while preserving the underlying structure.

If  $R$  is such a function, then:

- $R$  must be an invertible linear operator, in order to preserve the underlying vector space structure.
- $R$  must also preserve the underlying inner product.



# Structure Preservation

## Orthogonal Transformations:

For a real inner-product space  $V$ , a linear operator  $R$  is called orthogonal if it preserves the inner product:

$$\langle R(v), R(w) \rangle = \langle v, w \rangle$$

for all  $v, w \in V$ .



# Structure Preservation

## Example:

On the space of real-valued,  $n$ -dimensional arrays, a matrix is orthogonal if:

$$\langle R(v), R(w) \rangle = \langle v, w \rangle$$

$$\Leftrightarrow$$

$$(Rv)^t(Rw) = v^t w$$

$$\Leftrightarrow$$

$$v^t R^t R w = v^t w$$

$$\Leftrightarrow$$

$$R^t = R^{-1}$$





# Structure Preservation

Example:

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# Structure Preservation

## Example:

On the space of real-valued,  $n$ -dimensional arrays, a matrix is orthogonal if:

$$R^t = R^{-1}$$

Note: The determinant of an orthogonal matrix always has absolute value 1:

$$\begin{aligned} [\det(R)]^2 &= \det(R) \cdot \det(R^t) \\ &= \det(R) \cdot \det(R^{-1}) \\ &= \det(RR^{-1}) \\ &= 1 \end{aligned}$$



# Structure Preservation

## Example:

On the space of real-valued,  $n$ -dimensional arrays, a matrix is orthogonal if:

$$R^t = R^{-1}$$

Note: The determinant of an orthogonal matrix always has absolute value 1.

If the determinant of an orthogonal matrix is equal to 1, the matrix is called a rotation.

# Orthogonal Matrices and Eigenvalues



If  $R$  is an orthogonal transformation and  $R$  has an eigenvalue  $\lambda$ , then  $|\lambda| = 1$ .

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If  $R$  is an orthogonal transformation and  $R$  has an eigenvalue  $\lambda$ , then  $|\lambda| = 1$ .

To see this, let  $v$  be the e.vector corresponding to the e.value  $\lambda$ . Since  $R$  is orthogonal, we have:

$$\begin{aligned}\langle v, v \rangle &= \langle Rv, Rv \rangle \\ &= \langle \lambda v, \lambda v \rangle \\ &= \lambda^2 \langle v, v \rangle\end{aligned}$$

so  $\lambda^2 = 1$ .



# Structure Preservation

## Unitary Transformations:

For a complex vector space  $V$ , an invertible linear operator  $R$  is called unitary if it preserves the hermitian inner product:

$$\langle Rv, Rw \rangle = \langle v, w \rangle$$

for all  $v, w \in V$ .



# Structure Preservation

## Example:

On the space of complex-valued,  $n$ -dimensional arrays, a matrix is unitary if:

$$\langle Rv, Rw \rangle = \langle v, w \rangle$$

$$\Leftrightarrow$$

$$(Rv)^t \overline{(Rw)} = v^t \bar{w}$$

$$\Leftrightarrow$$

$$v^t R^t \bar{R} \bar{w} = v^t \bar{w}$$

$$\Leftrightarrow$$

$$\bar{R}^t = R^{-1}$$



# Structure Preservation

Example:

On the space of complex-valued,  $n$ -dimensional arrays, a matrix is unitary if:

$$\bar{R}^t = R^{-1}$$





# Structure Preservation

Example:

On the space of complex-valued,  $n$ -dimensional arrays, a matrix is unitary if:

$$\bar{R}^t = R^{-1}$$

Note: The determinant of a unitary matrix always has norm 1:

$$\begin{aligned}\|\det(R)\|^2 &= \det(R) \cdot \det(\bar{R}^t) \\ &= \det(R) \cdot \det(R^{-1}) \\ &= \det(RR^{-1}) \\ &= 1\end{aligned}$$

# Unitary Matrices and Eigenvalues



If  $R$  is a unitary transformation and  $R$  has an eigenvalue  $\lambda$ , then  $\|\lambda\| = 1$ .



# Unitary Matrices and Eigenvalues

If  $R$  is a unitary transformation and  $R$  has an eigenvalue  $\lambda$ , then  $\|\lambda\| = 1$ .

To see this, let  $v$  be the e.vector corresponding to the e.value  $\lambda$ . Since  $R$  is unitary, we have:

$$\begin{aligned}\langle v, v \rangle &= \langle Rv, Rv \rangle \\ &= \langle \lambda v, \lambda v \rangle \\ &= \lambda \bar{\lambda} \langle v, v \rangle \\ &= \|\lambda\|^2 \langle v, v \rangle\end{aligned}$$

so  $\|\lambda\| = 1$ .



# Function Spaces

In this course, the vector spaces we will be looking at most often are the vector spaces of functions defined on some domain:

- Continuous functions on the unit circle ( $S^1$ )
- Continuous functions on the unit disk ( $D^2$ )
- Continuous, periodic functions on the plane ( $\mathbb{R}^2$ )
- Continuous functions on the unit sphere ( $S^2$ )
- Continuous functions on the unit ball ( $B^3$ )



# Function Spaces

Continuous functions on the unit circle ( $S^1$ ):

This is the set of points  $(x, y)$  s.t.  $x^2 + y^2 = 1$ .

If we have functions  $f(x, y)$  and  $g(x, y)$  then:

$$\langle f, g \rangle = \int_{p \in S^1} f(p) \cdot \bar{g}(p) dp$$



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$$\langle f, g \rangle = \int_{p \in S^1} f(p) \cdot \bar{g}(p) dp$$

Or, we can represent points on the circle in terms of angle  $\theta \in [0, 2\pi)$ :

$$\theta \rightarrow (\cos \theta, \sin \theta)$$

For functions  $f(\theta)$  and  $g(\theta)$  the inner product is:

$$\langle f, g \rangle = \int_0^{2\pi} f(\theta) \cdot \bar{g}(\theta) d\theta$$



# Function Spaces

Continuous functions on the unit disk ( $D^2$ ):

This is the set of points  $(x, y)$  s.t.  $x^2 + y^2 \leq 1$ .

If we have functions  $f(x, y)$  and  $g(x, y)$  then:

$$\langle f, g \rangle = \int_{p \in D^2} f(p) \cdot \bar{g}(p) dp$$



# Function Spaces

Continuous functions on the unit disk ( $D^2$ ):

This is the set of points  $(x, y)$  s.t.  $x^2 + y^2 \leq 1$ .

If we have functions  $f(x, y)$  and  $g(x, y)$  then:

$$\langle f, g \rangle = \int_{p \in D^2} f(p) \cdot \bar{g}(p) dp$$

Or, we can represent points on the circle in terms of radius  $r \in [0, 1]$  and angle  $\theta \in [0, 2\pi)$ :

$$(r, \theta) \rightarrow (r \cdot \cos \theta, r \cdot \sin \theta)$$

For functions  $f(r, \theta)$  and  $g(r, \theta)$  the inner product is:

$$\langle f, g \rangle = \int_0^{2\pi} \int_0^1 f(r, \theta) \cdot \bar{g}(r, \theta) \cdot r dr d\theta$$





# Function Spaces

Continuous, periodic functions on the plane ( $\mathbb{R}^2$ ):

This is the set of functions  $f(x, y)$  s.t.:

$$f(x, y) = f(x + 2\pi, y) = f(x, y + 2\pi)$$

If we have functions  $f(x, y)$  and  $g(x, y)$  then:

$$\langle f, g \rangle = \int_0^{2\pi} \int_0^{2\pi} f(x, y) \cdot \bar{g}(x, y) dy dx$$



# Function Spaces

Continuous functions on the unit sphere ( $S^2$ ):

This is the set of points  $(x, y, z)$  s.t.  $x^2 + y^2 + z^2 = 1$ .

If we have functions  $f(x, y, z)$  and  $g(x, y, z)$  then:

$$\langle f, g \rangle \int_{p \in S^2} f(p) \cdot \bar{g}(p) dp$$



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Or, we can represent points on the sphere in terms of spherical angle  $\theta \in [0, \pi]$  and  $\phi \in [0, 2\pi)$ :

$$(\theta, \phi) \rightarrow (\sin \theta \cdot \cos \phi, \sin \theta \cdot \sin \phi, \cos \theta)$$

For functions  $f(\theta, \phi)$  and  $g(\theta, \phi)$  the inner product is:

$$\langle f, g \rangle = \int_0^{2\pi} \int_0^\pi f(\theta, \phi) \cdot \bar{g}(\theta, \phi) \cdot \sin(\theta) d\theta d\phi$$



# Function Spaces

Continuous functions on the unit ball ( $B^3$ ):

This is the set of points  $(x, y, z)$  s.t.  $x^2 + y^2 + z^2 \leq 1$ .

If we have functions  $f(x, y, z)$  and  $g(x, y, z)$  then:

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Or, representing points in the ball in terms of radius  $r \in [0, 1]$  and spherical angle  $\theta \in [0, \pi]$ ,  $\phi \in [0, 2\pi)$ :  
 $(r, \theta, \phi) \rightarrow (r \cdot \sin \theta \cdot \cos \phi, r \cdot \cos \theta, r \cdot \sin \theta \cdot \sin \phi)$

For functions  $f(r, \theta, \phi)$  and  $g(r, \theta, \phi)$  then:

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# Function Spaces

## Examples

If we consider the space of continuous, complex-valued functions on the unit circle:

- Is the map:

$$f(p) \rightarrow f(p) + 1$$

a linear transformation?



# Function Spaces

## Examples

If we consider the space of continuous, complex-valued functions on the unit circle:

- Is the map:

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a linear transformation? **No**



# Function Spaces

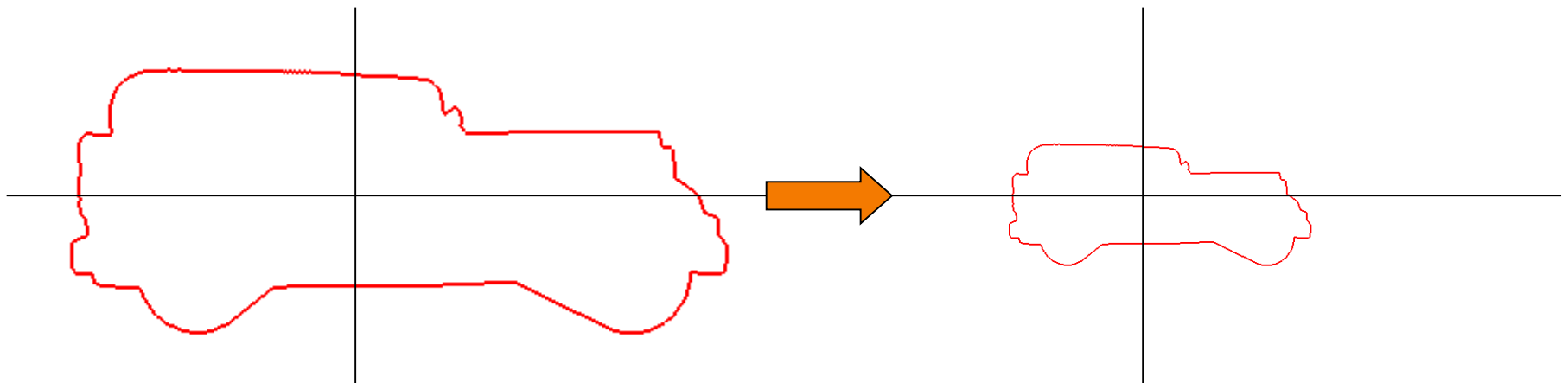
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If we consider the space of continuous, complex-valued functions on the unit circle:

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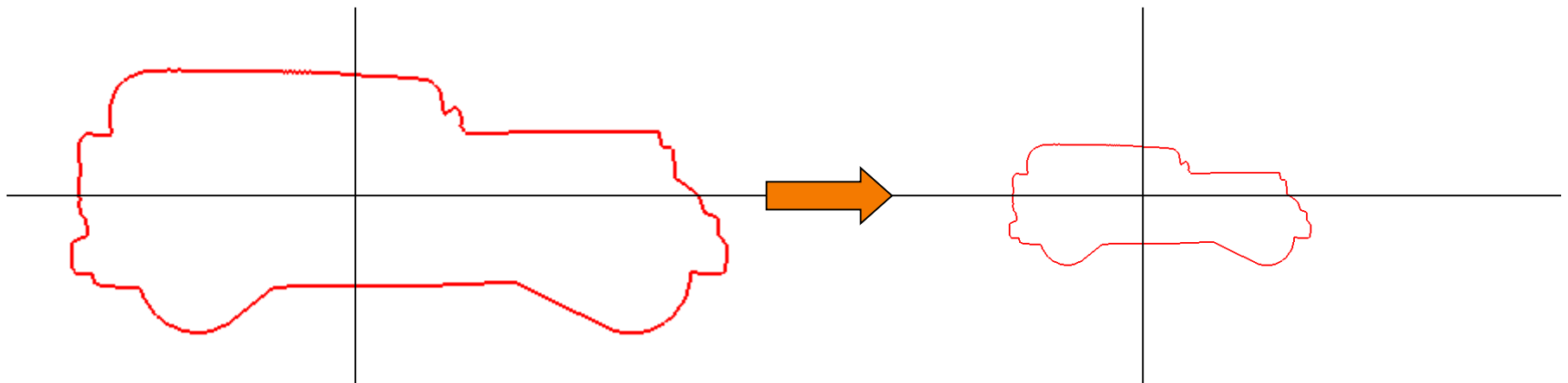
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- How about if  $\|\lambda\| = 1$ ?



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# Function Spaces

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- What if we only consider the functions that are infinitely differentiable?





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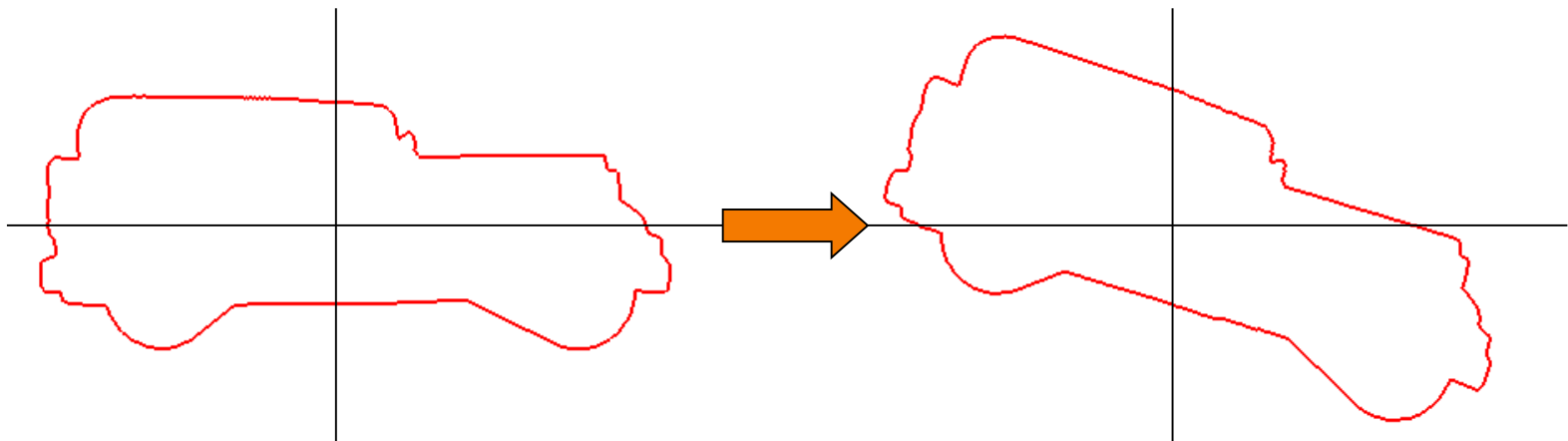
## Examples

If we consider the space of continuous, complex-valued functions on the unit circle:

- For any 2D rotation  $R$  is the transformation:

$$f(p) \rightarrow f(R^{-1}p)$$

a linear transformation?





# Function Spaces

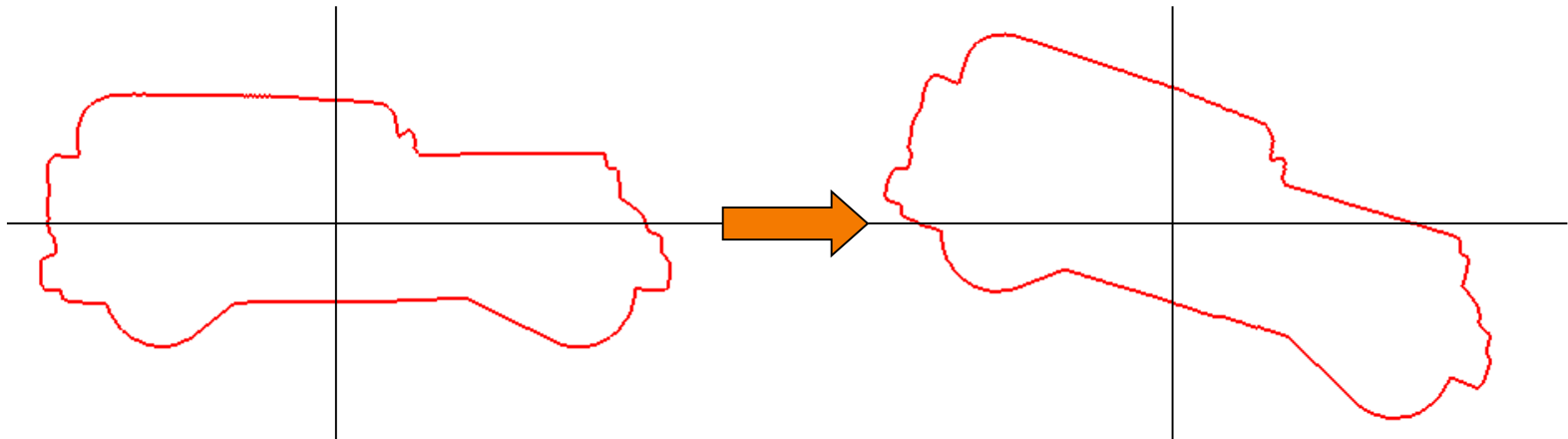
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a linear transformation? **Yes**

- Is it unitary? **Yes**



# Function Spaces

## Examples

If we consider the space of continuous, periodic, complex-valued functions on the plane:

- For any 2D point  $(x_0, y_0)$ , is the transformation:  
$$f(x, y) \rightarrow f(x - x_0, y - y_0)$$
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# Function Spaces

## Examples

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# Function Spaces

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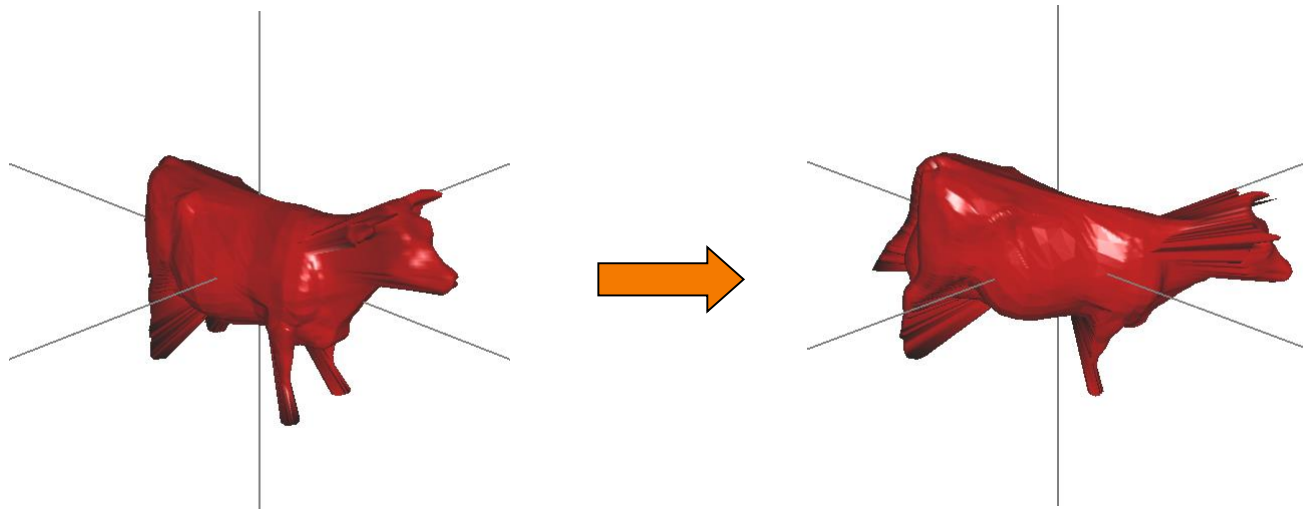
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# Function Spaces

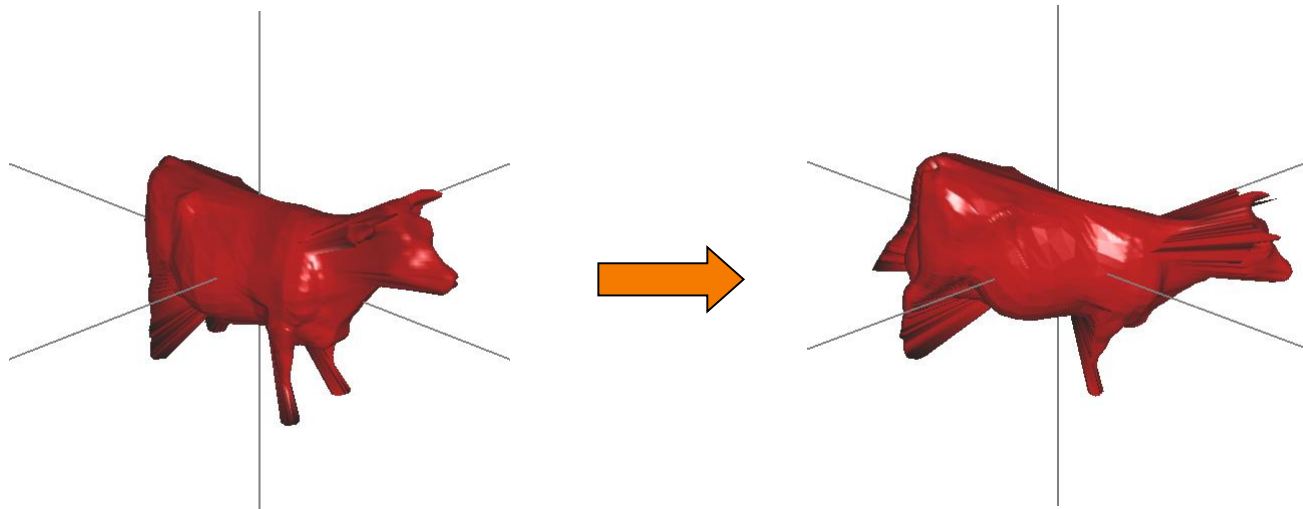
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