Physically Based Rendering (600.657)

Introduction

Course Info

Times:

    T/Th 12-1:15(?)

Location:

    TBA

Course web-page:

    http://www.cs.jhu.edu/~misha/Fall11

    Note cancellations – may continue into reading period if required.

Reading and Code

<u>Reading</u>:

Physically Based Rendering (Second Edition)

Available online through Hopkins

<u>Code-base</u>:

http://www.pbrt.org

Make sure it compiles on your machine (requires installing cygwin on Windows)

<u>First Assignment</u>:

Compile code and run *killeroo-simple.pbrt, metal.pbrt, prt-teapot.pbrt,* and *ss-envmap.pbrt.*

Syllabus

- ~1 chapter/class
- Two (and a half) assignments
- No exams