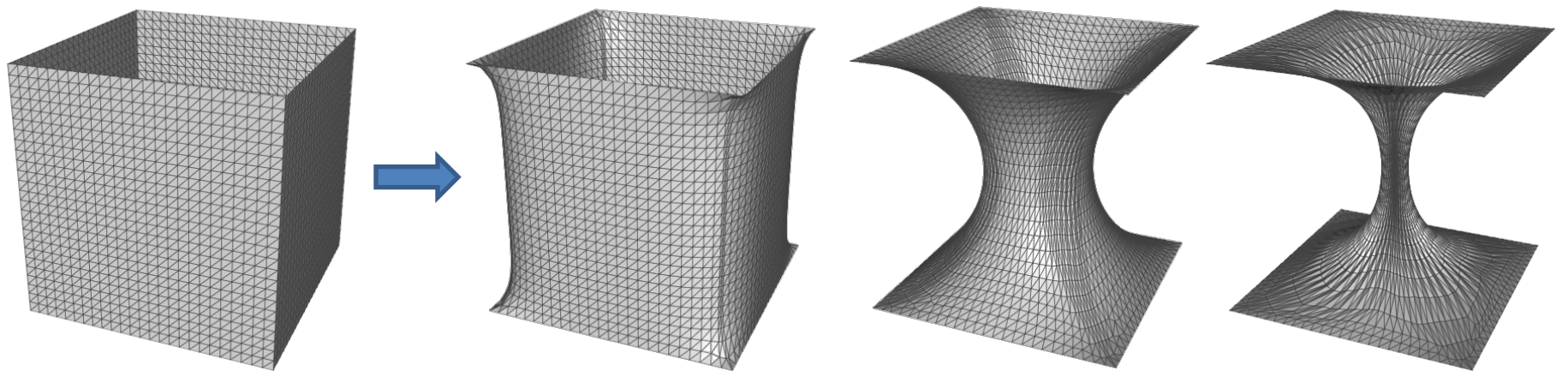


Differential Geometry: Harmonics Maps and Energy Minimization



[*Multiresolution Analysis of Arbitrary Meshes*, Eck et al. 1995]

Dirichlet Energy

Recall:

Given a function $F=(f_1,\dots,f_m):D\subset\mathbf{R}^n\rightarrow\mathbf{R}^m$, the *Dirichlet Energy* is a measure of how much the function F changes over D :

$$E(F) = \int_D |dF(p)|^2 dp = \sum_{i=1}^m \int_D |\nabla f_i(p)|^2 dp$$

In many applications, we seek functions that are “as smooth as possible”, amounting to seeking functions F minimizing the Dirichlet Energy.

Dirichlet Energy

Recall:

Given a domain $D \subset \mathbf{R}^n$, the function $F: D \rightarrow \mathbf{R}^m$ that satisfies the boundary constraints:

$$F(p) = C(p) \quad \forall p \in \partial D$$

and minimizes the Dirichlet Energy is called a *harmonic function*.

Dirichlet Energy

Recall:

The condition that F is a harmonic function implies that for all functions G , with $G(p)=0$ for $p \in \partial D$, offsetting F in the direction of G will not decrease/increase the energy:

$$\lim_{\varepsilon \rightarrow 0} \frac{E(F + \varepsilon G) - E(F)}{\varepsilon} = 0$$

Dirichlet Energy

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$$\lim_{\varepsilon \rightarrow 0} \frac{E(F + \varepsilon G) - E(F)}{\varepsilon} = 0$$

\Leftrightarrow The Laplacian of F is equal to zero.

Dirichlet Energy

Recall:

The Laplacian can be thought of as the gradient of the energy at the function F so the energy can be minimized by repeatedly offsetting F in the direction opposite the Laplacian:

$$F \leftarrow F - \varepsilon \Delta F$$

Dirichlet Energy

Recall:

In the case of smooth surfaces, if we consider the embedding function:

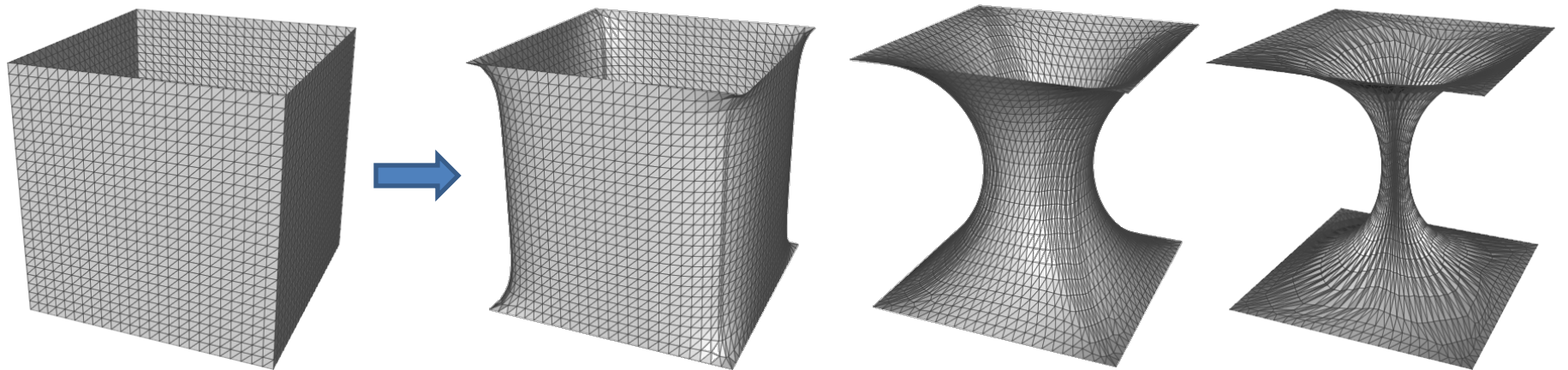
$$F(x, y, z) = (x, y, z)$$

- The Dirichlet energy is twice the area.
- The Laplacian is equal to the normal vector, scaled by the mean curvature.

Dirichlet Energy

Recall:

If we offset points on the surface in the direction of the negative mean curvature, we evolve the surface towards a smoother surface with smaller surface area.

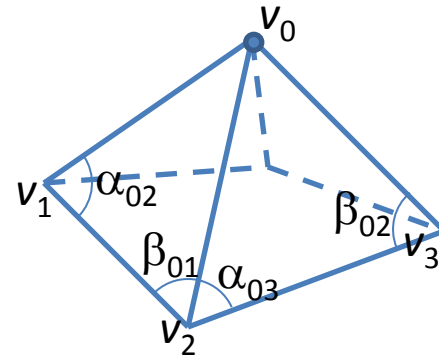


Dirichlet Energy

Recall:

In the case of discrete surfaces, if we consider functions as having values on the vertices, we get the cotangent-weight Laplacian:

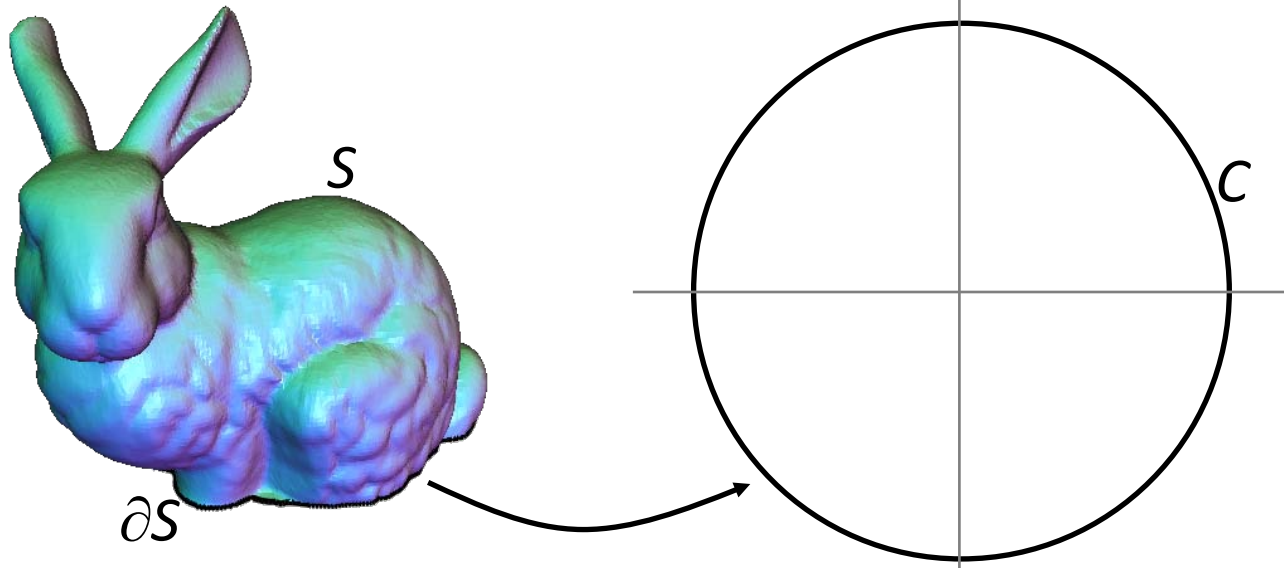
$$L_{ij} = \begin{cases} \frac{1}{2} (\cot(\alpha_{ij})p + \cot(\beta_{ij})) & \text{if } i \neq j \text{ and } v_j \in \text{Nbr}(v_i) \\ - \sum_{v_k \in \text{Nbr}(v_i)} L_{ik} & \text{if } i = j \\ 0 & \text{otherwise} \end{cases}$$



Parameterization

Example:

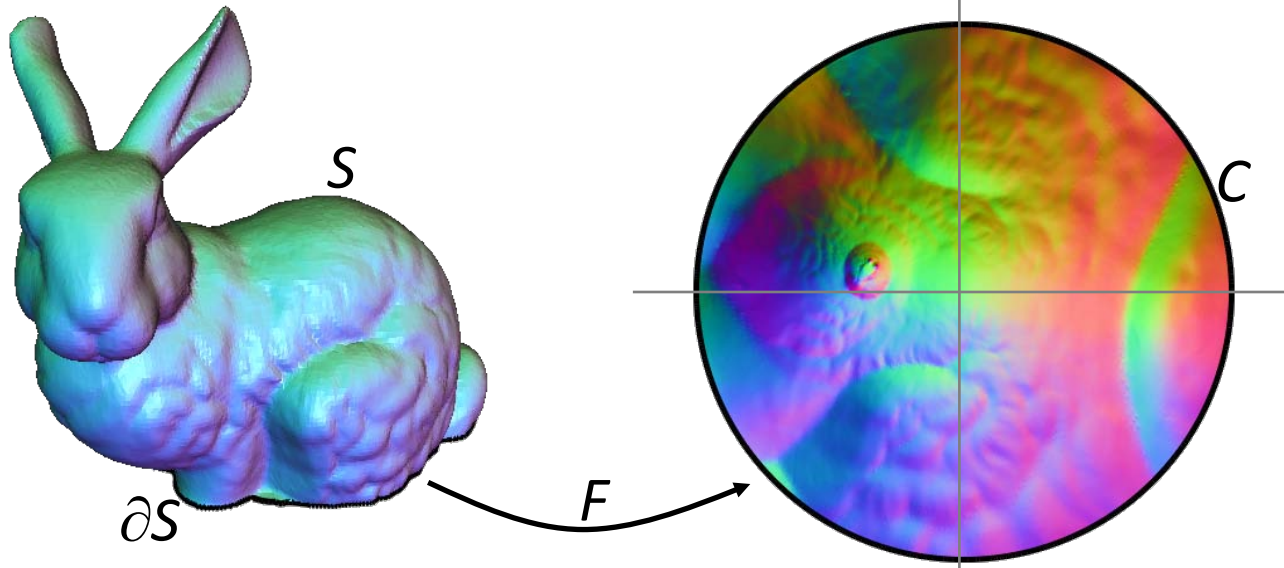
Given a surface S with a (connected) boundary, we can map S to the plane by mapping the boundary to a closed planar curve C and solving for the harmonic function $F:S\rightarrow\mathbf{R}^2$.



Parameterization

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Given a surface S with a (connected) boundary, we can map S to the plane by mapping the boundary to a closed planar curve C and solving for the harmonic function $F:S\rightarrow\mathbf{R}^2$.



Solving for the Harmonic Function

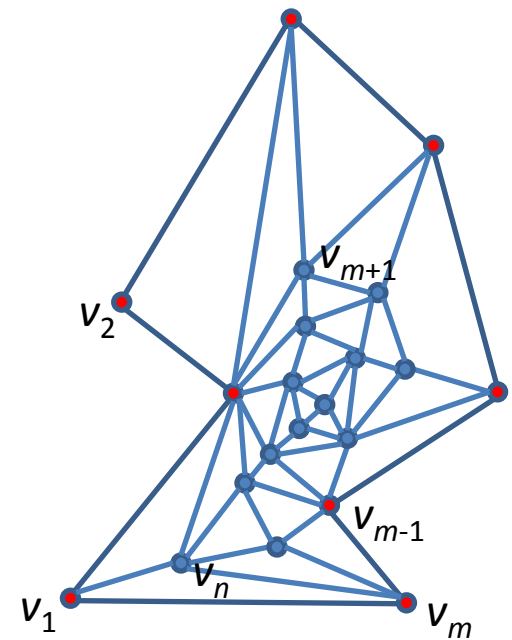
Solve the linear system that gives the function F with the prescribed boundary values and has zero Laplacian at all (interior) vertices.

Solving for the Harmonic Function

We are given a mesh with vertices

$$\{v_1, \dots, v_m, v_{m+1}, \dots, v_n\} \subset \mathbf{R}^3:$$

- $\{v_1, \dots, v_m\}$ are boundary vertices
- $\{v_{m+1}, \dots, v_n\}$ are interior vertices.



Solving for the Harmonic Function

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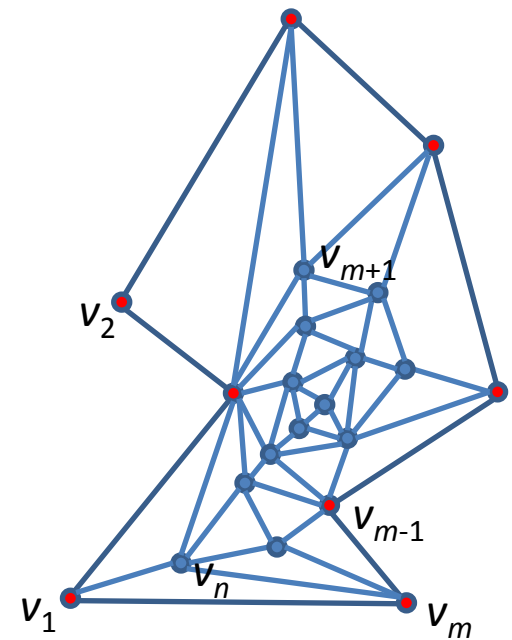
- $\{v_1, \dots, v_m\}$ are boundary vertices
- $\{v_{m+1}, \dots, v_n\}$ are interior vertices.

We have boundary constraints:

- $v_i \rightarrow c_i$, for all $1 \leq i \leq m$, with $c_i \in \mathbf{R}^2$.

And interior constraints:

- $(Lv)_i = 0$, for all $m+1 \leq i \leq n$.

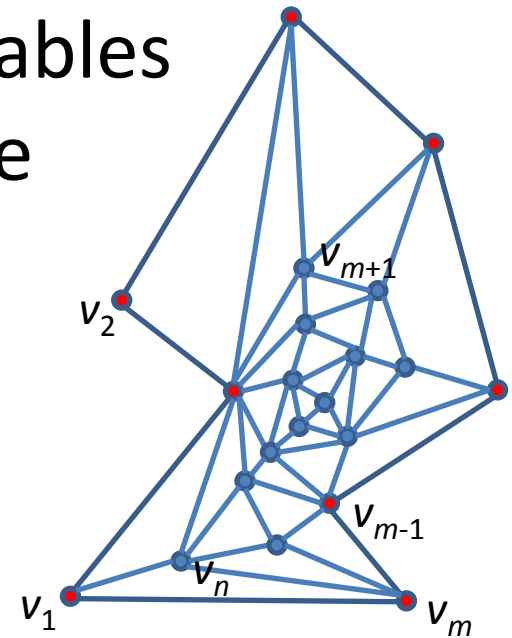


Solving for the Harmonic Function

Defining the Linear System (1):

Treat the positions $\{p_1, \dots, p_n\}$ as variables and explicitly add constraints on the boundary vertices:

$$\left(\begin{array}{ccc|c} 1 & \dots & 0 & \\ \vdots & \ddots & \vdots & \\ 0 & \dots & 1 & \\ \hline L_{[1,m] \times [m+1,n]} & & & L_{[m+1,n] \times [m+1,n]} \end{array} \right) \begin{pmatrix} p_1 \\ \vdots \\ p_m \\ p_{m+1} \\ \vdots \\ p_n \end{pmatrix} = \begin{pmatrix} c_1 \\ \vdots \\ c_m \\ 0 \\ \vdots \\ 0 \end{pmatrix}$$



Solving for the Harmonic Function

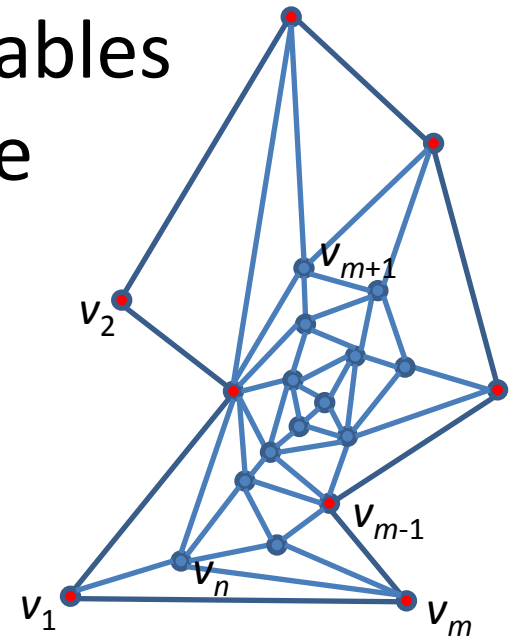
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Disadvantages:

- The system is not symmetric.
- The system is larger than the number of unknown



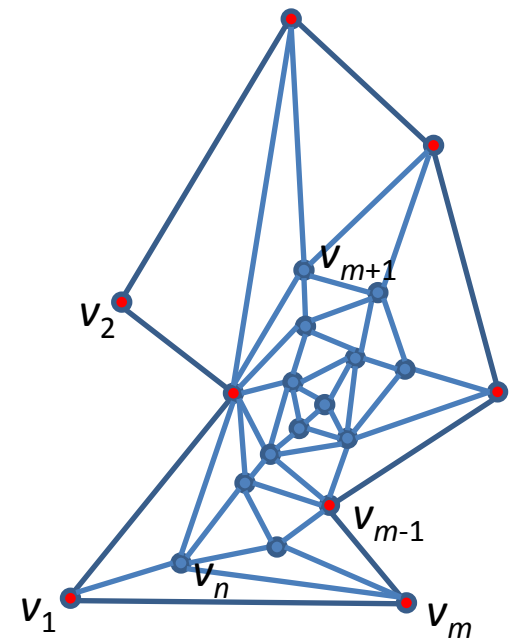
Solving for the Harmonic Function

Defining the Linear System (2):

$$\left(\begin{array}{ccc|c} 1 & \cdots & 0 & \\ \vdots & \ddots & \vdots & 0 \\ 0 & \cdots & 1 & \\ \hline L_{[1,m] \times [m+1,n]} & & L_{[m+1,n] \times [m+1,n]} & \end{array} \right) \begin{pmatrix} p_1 \\ \vdots \\ p_m \\ p_{m+1} \\ \vdots \\ p_n \end{pmatrix} = \begin{pmatrix} c_1 \\ \vdots \\ c_m \\ 0 \\ \vdots \\ 0 \end{pmatrix}$$

Since the boundary constraints are fixed, we can re-write the above system as:

$$L_{[1,m] \times [m+1,n]} \begin{pmatrix} c_1 \\ \vdots \\ c_m \end{pmatrix} + L_{[m+1,n] \times [m+1,n]} \begin{pmatrix} p_{m+1} \\ \vdots \\ p_n \end{pmatrix} = \begin{pmatrix} 0 \\ \vdots \\ 0 \end{pmatrix}$$



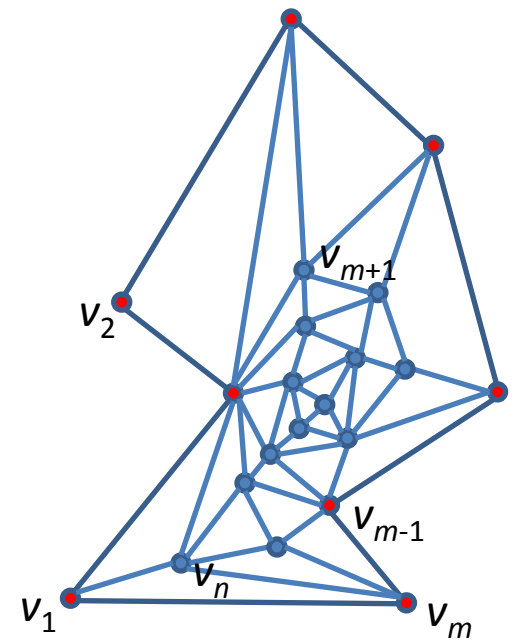
Solving for the Harmonic Function

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Or equivalently:

$$L_{[m+1,n] \times [m+1,n]} \begin{pmatrix} p_{m+1} \\ \vdots \\ p_n \end{pmatrix} = -L_{[1,m] \times [m+1,n]} \begin{pmatrix} c_1 \\ \vdots \\ c_m \end{pmatrix}$$



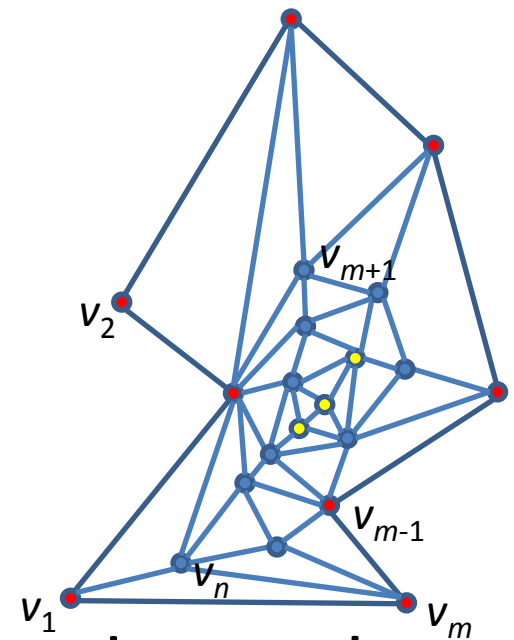
Solving for the Harmonic Function

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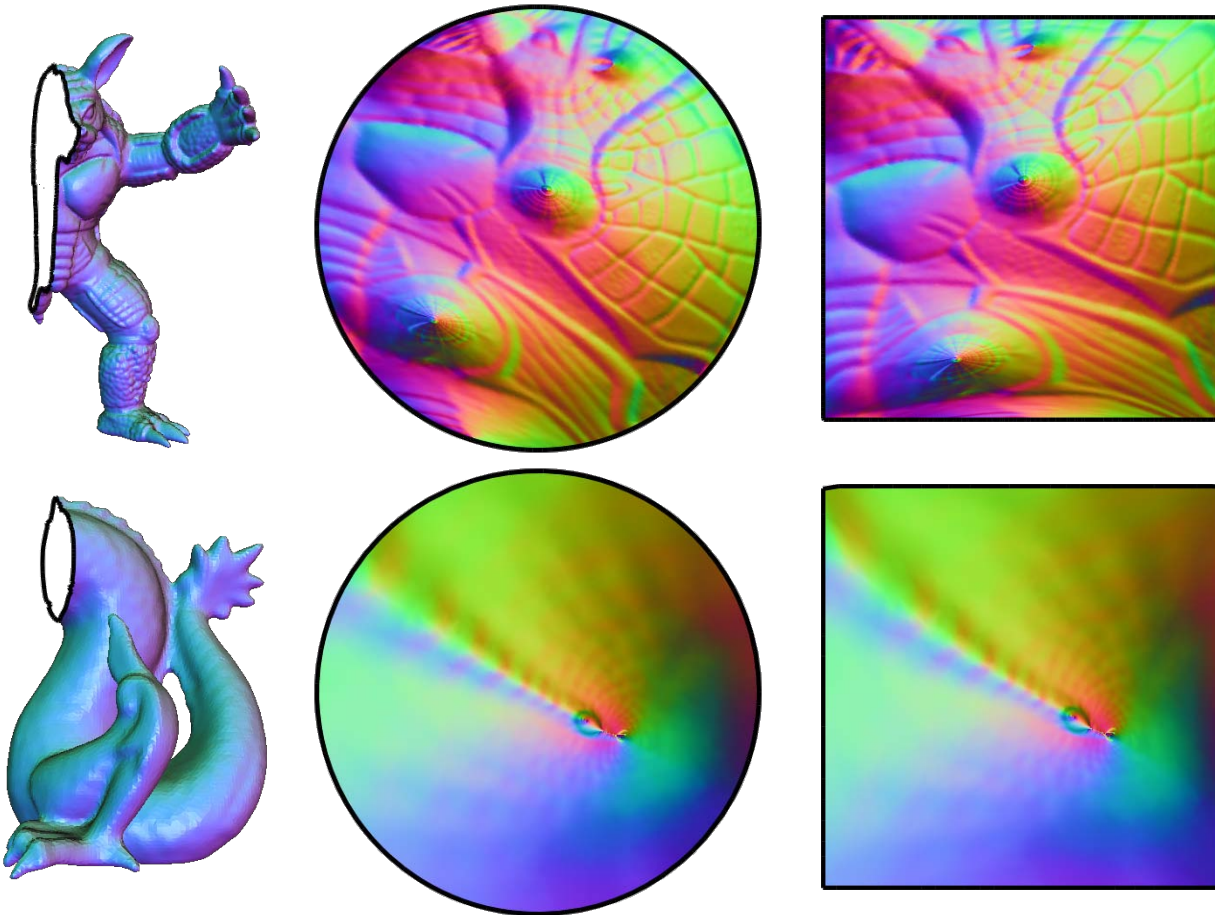
$$L_{[m+1,n] \times [m+1,n]} \begin{pmatrix} p_{m+1} \\ \vdots \\ p_n \end{pmatrix} = -L_{[1,m] \times [m+1,n]} \begin{pmatrix} c_1 \\ \vdots \\ c_m \end{pmatrix}$$



This gives a symmetric system, defined over the interior vertices, with non-zero Laplacian constraints at vertices adjacent to the boundary.

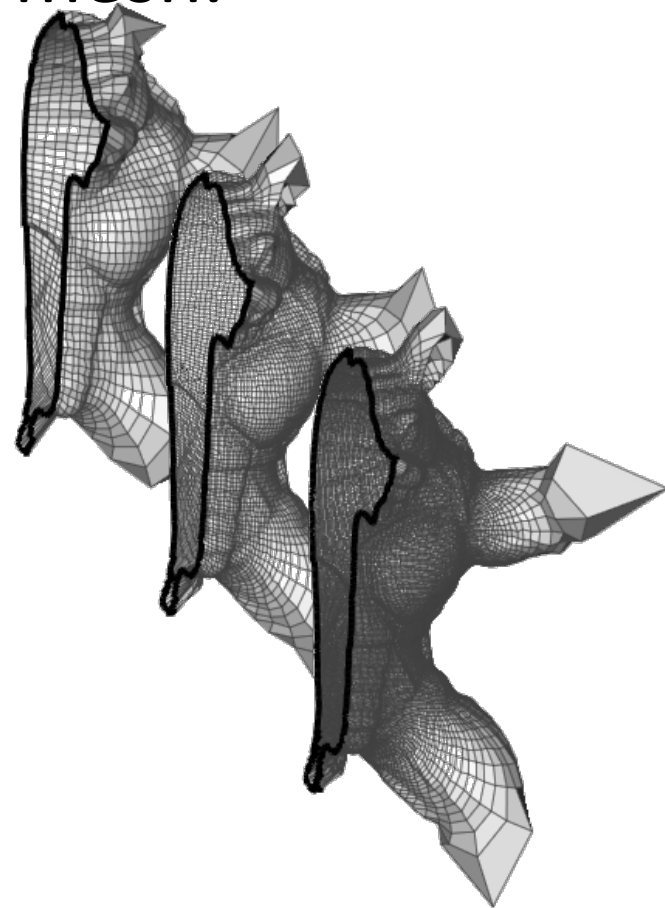
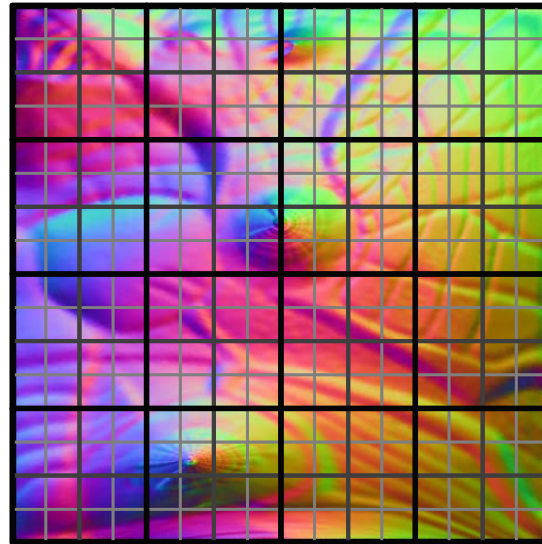
Harmonic Mapping

Different boundaries give different mappings.



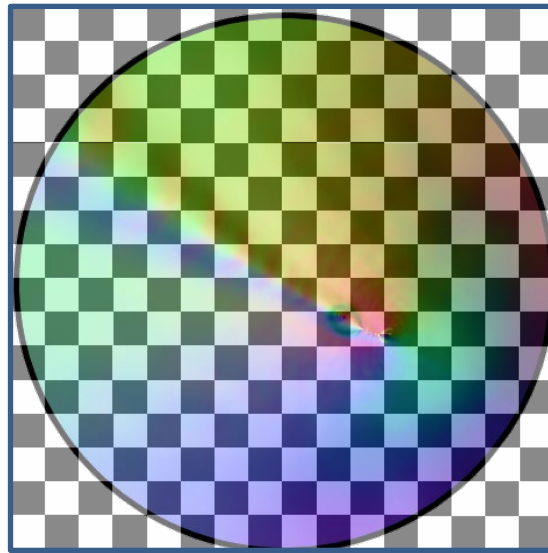
Harmonic Mapping

Sampling over a regular-grid in the 2D domain, we can get a (hierarchy of) quad-mesh.



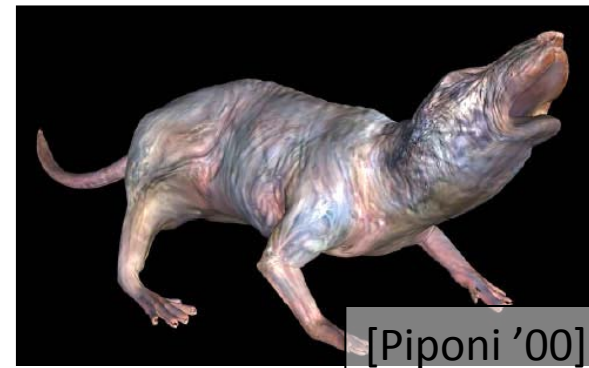
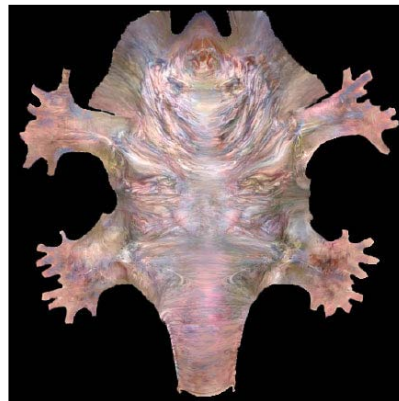
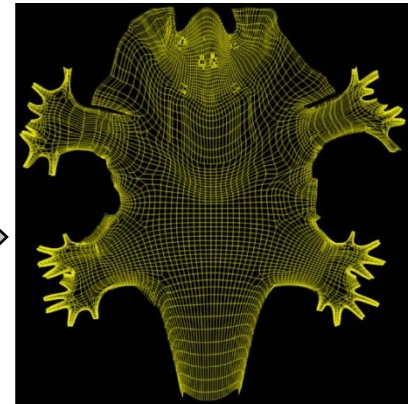
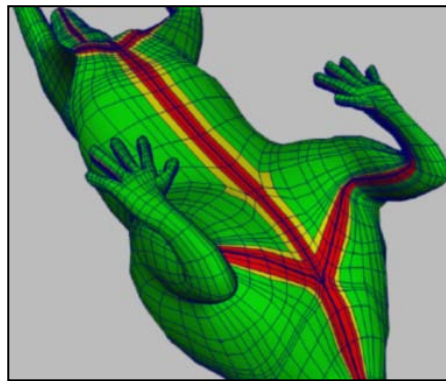
Harmonic Mapping

Using the mapping we can texture the surface.



Harmonic Mapping

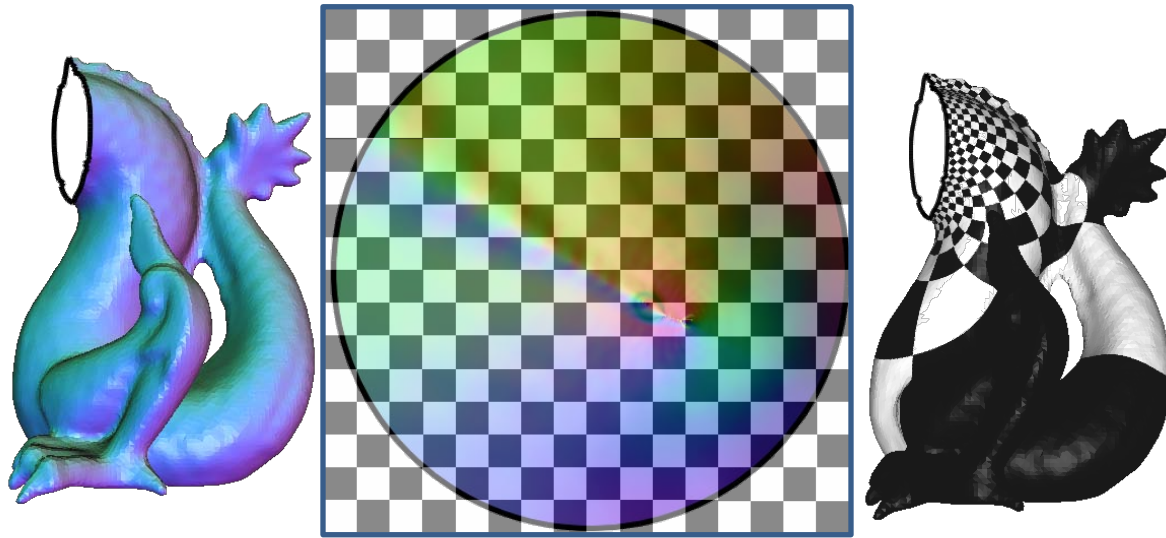
Note that getting a good texture-map requires choosing a “good” cut on the surface and a correspondingly “good” planar curve defining the constraints.



Harmonic Mapping

Limitations:

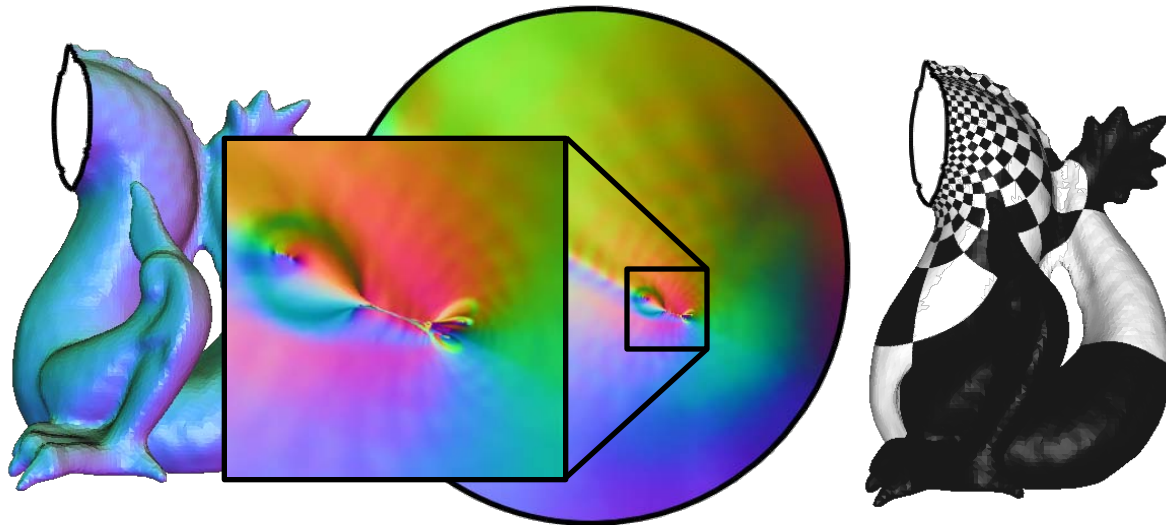
- The mapping does not preserve areas.
- The mapping does not preserve angles.



Harmonic Mapping

Limitations:

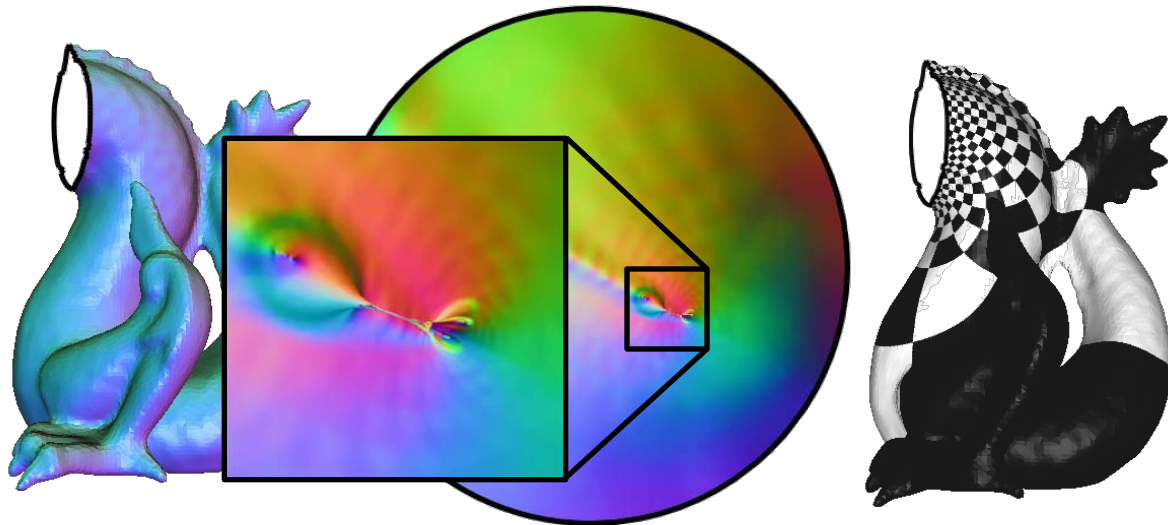
- The mapping does not preserve areas.
- The mapping does not preserve angles.
- The mapping cannot be a parameterization if the surface is not topologically a disk.



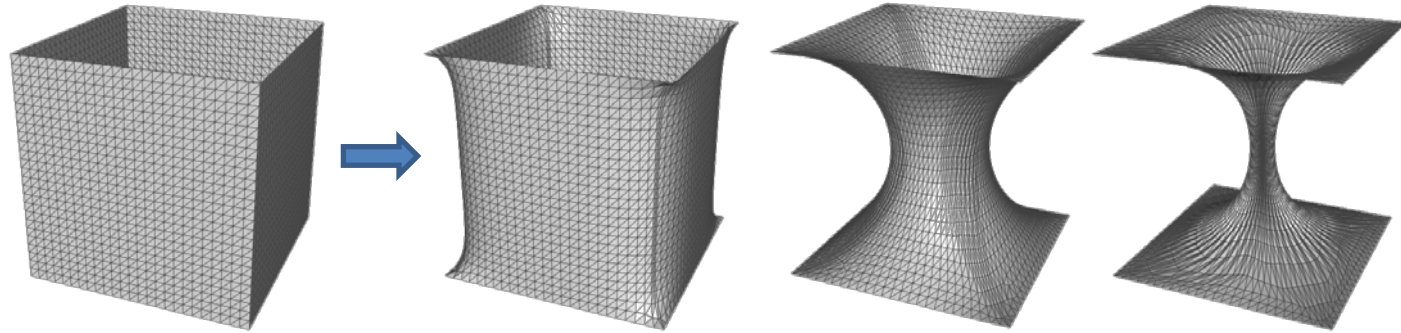
Harmonic Mapping

Limitations:

- The mapping does not preserve areas.
- The mapping does not preserve angles.
- The mapping cannot be a parameterization if the surface is not topologically a disk.
- Even if it is, the mapping may have triangle-flips [Floater '97].

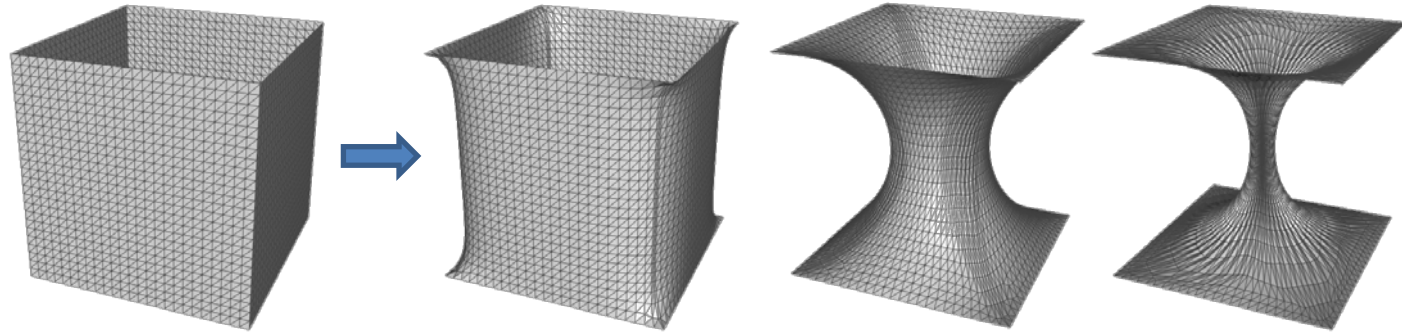


Mean-Curvature Flow



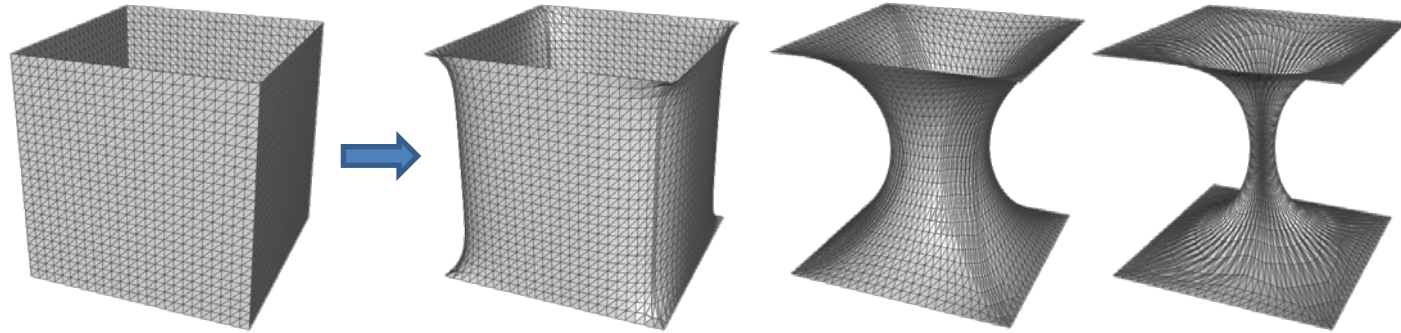
In performing mean-curvature flow, we sought to minimize the Dirichlet energy by stepping in the direction opposite the gradient.

Mean-Curvature Flow

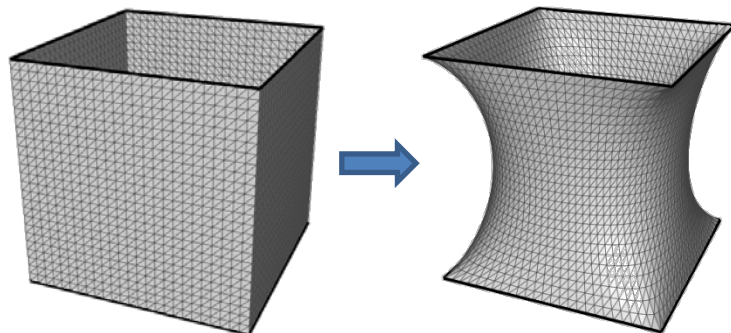


Q: Can we just solve the linear system directly to get the minimal surface?

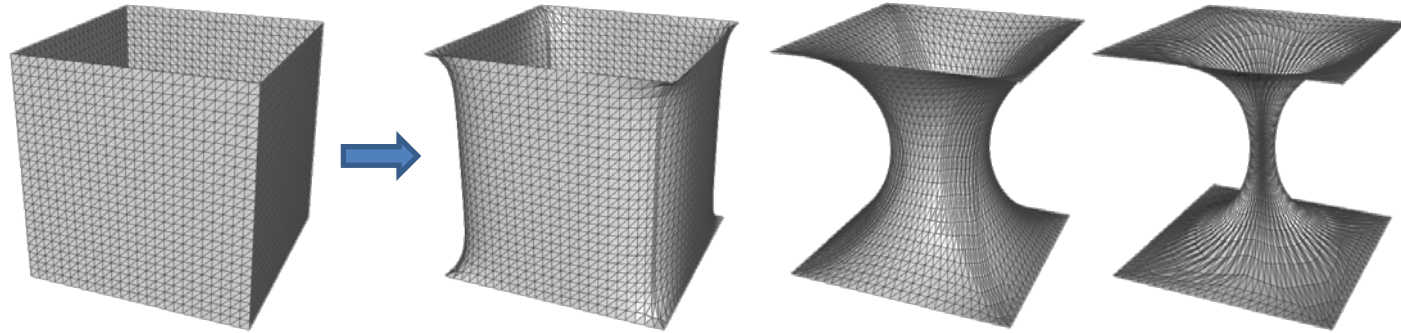
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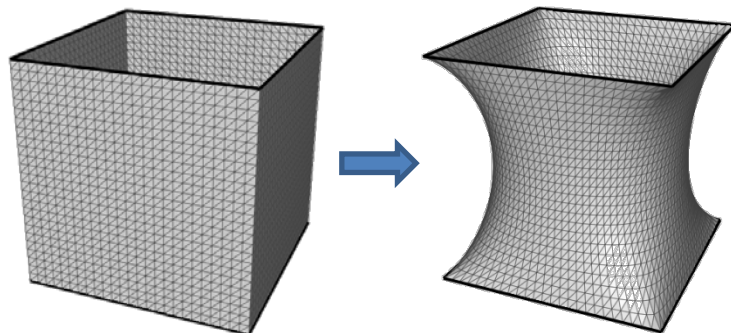


Mean-Curvature Flow

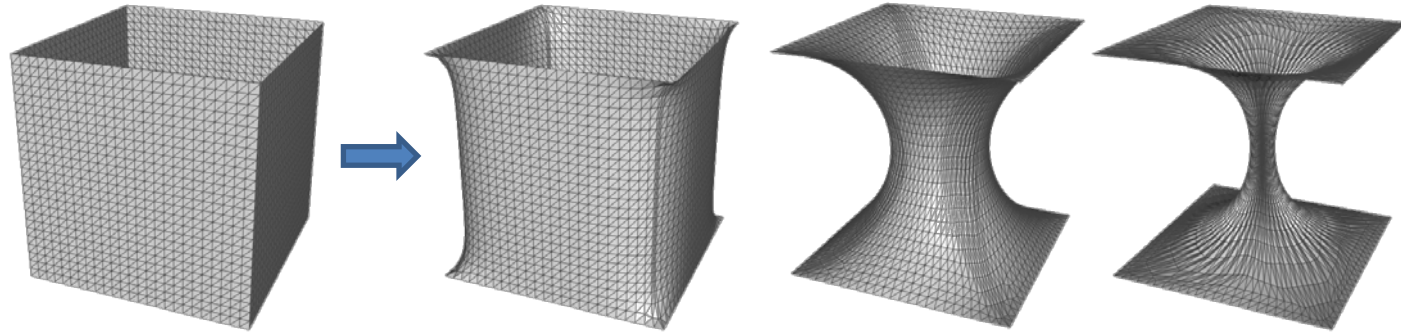


Q: Can we just solve the linear system directly to get the minimal surface?

A: No. As the surface evolves along the mean-curvature direction, the Laplacian also changes.



Mean-Curvature Flow



Q: Can we just solve the linear system directly to get the minimal surface?

A: No. As the surface evolves along the mean-curvature direction, the Laplacian also changes. Iterating, we get to the minimal surface.

