3D Scattered Data Approximation with Adaptive Compactly Supported Radial Basis Functions

Yutaka Ohtake, Alexander Belyaev, Hans-Peter Seidel

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Problem Statement

- Given a set of points, $\mathcal{P}=\{\mathbf{p}_1, ..., \mathbf{p}_N\}$, and corresponding unit normals, $\mathcal{N}=\{\mathbf{n}_1, ..., \mathbf{n}_N\}$, find a function f such that the zero set $f(\mathbf{x}) = 0$ approximates \mathcal{P} .
- NOTE: This definition of f, given in the text, does not regard \mathcal{N} and does not address the trivial solution.

Solution Outline

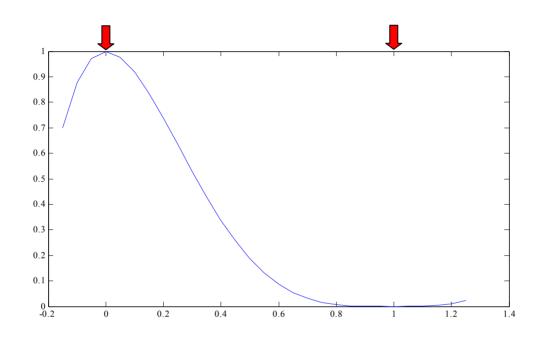
- Use a set of approximation centers $C = \{\mathbf{c}_1, ..., \mathbf{c}_M\}$
- Approximate P by f as follows:

$$f(\mathbf{x}) = \sum_{c_i \in C} [g_i(\mathbf{x}) + \lambda_i] \phi_{\sigma_i} (\|\mathbf{x} - \mathbf{c}_i\|)$$

- \(\sigma^2 \) s are influence radii for the centers
- g's are unknown functions, λ 's are unknown coefficients
- ϕ 's are radial basis functions.

$$\phi(r) = (1 - r)_{+}^{4} (4r + 1)$$

Radial Basis Function



$$\phi(r) = (1 - r)_{+}^{4} (4r + 1)$$

Solution Outline

- Construct g_i as a local quadratic approximation of \mathcal{P} in $\{||\mathbf{x}-\mathbf{c}_i|| < \sigma_i\}$
- Find λ 's through solving a linear equation: $f(\mathbf{c}_i) = 0$
- Normalize the basis functions and decompose f

$$\underbrace{\sum_{\mathbf{c}_i \in \mathcal{C}} g_i(\mathbf{x}) \Phi_{\sigma_i}(||\mathbf{x} - \mathbf{c}_i||)}_{\text{adaptive PU}} + \underbrace{\sum_{\mathbf{c}_i \in \mathcal{C}} \lambda_i \Phi_{\sigma_i}(||\mathbf{x} - \mathbf{c}_i||)}_{\text{normalized RBF}} = 0$$

Main Properties

- Reduction of problem size by using a small number of approximation centers.
- RBF's on a limited domain → focus on local features
- Different influence radii for different approximation centers

Explaining Equation 7.5

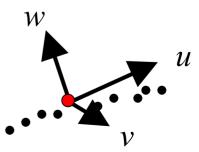
• h is a local approximation of the surface as a bivariate quadratic function on the tangent plane at \mathbf{p}_i .

$$- g_i(\mathbf{x}) = w - h(u, v)$$

• w is measured for each neighbor of \mathbf{p}_i as the distance from the tangent plane.

$$w = h(u, v) \equiv Au^2 + 2Buv + Cv^2 + Du + Ev + F$$

The coefficients are computed by solving linear equations.



Finding Local Influence Radius

