

Wheeler graphs, part 5: Data structures

Ben Langmead



JOHNS HOPKINS

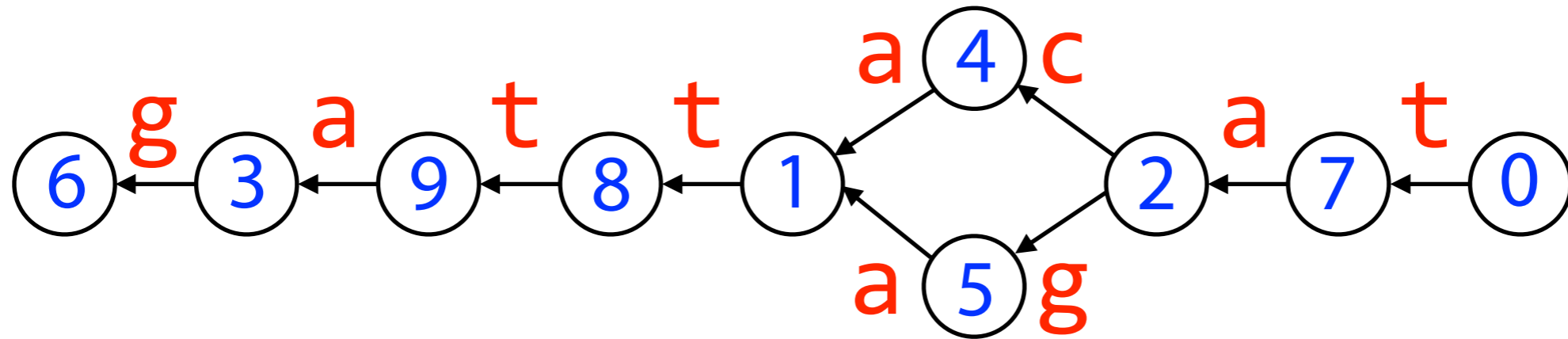
WHITING SCHOOL
of ENGINEERING

Department of Computer Science

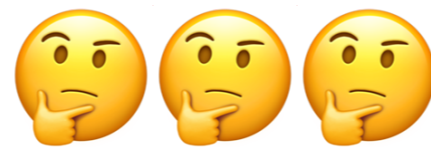


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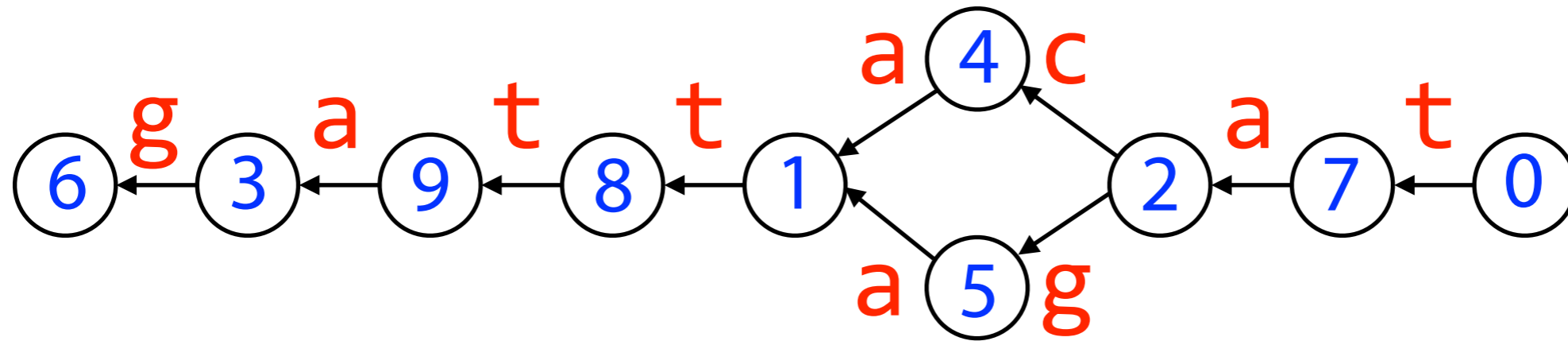
Wheeler graphs



Can we represent a Wheeler graph with ***bitvectors***?



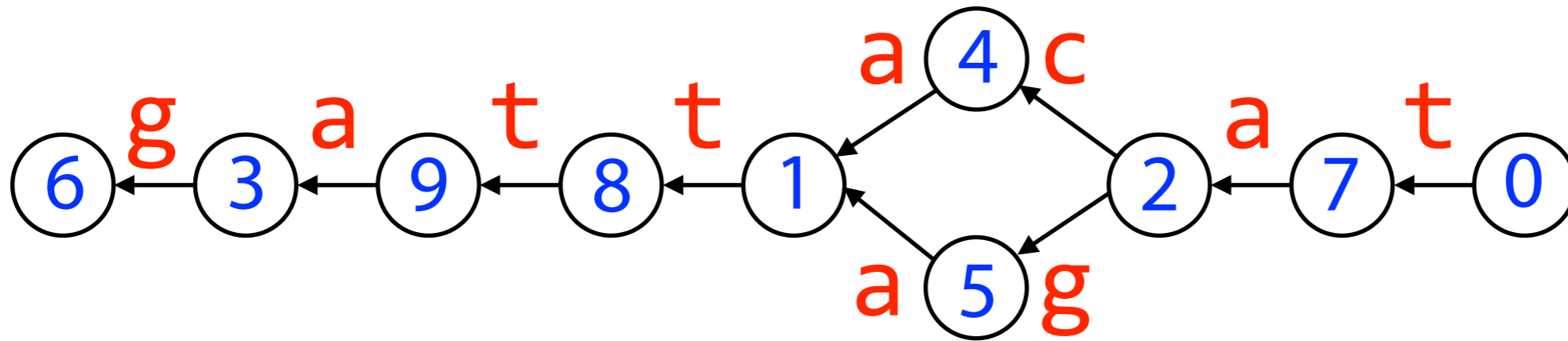
Wheeler graphs



Idea 1: Encode in- and outdegree of each node in unary

#	Unary

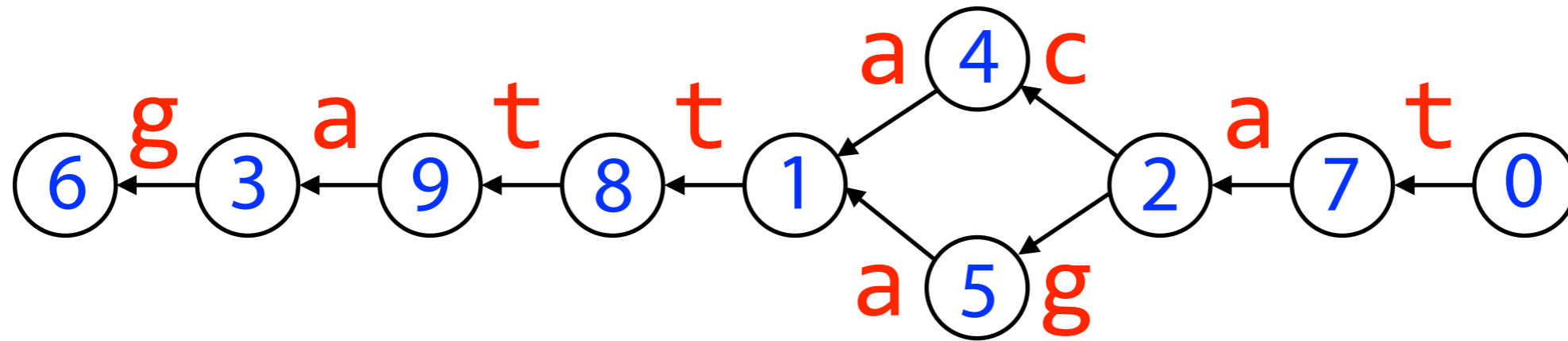
Wheeler graphs



Idea 1: Encode in- and outdegree of each node in unary

#	Unary
0	1
1	01
2	001
3	0001

Wheeler graphs



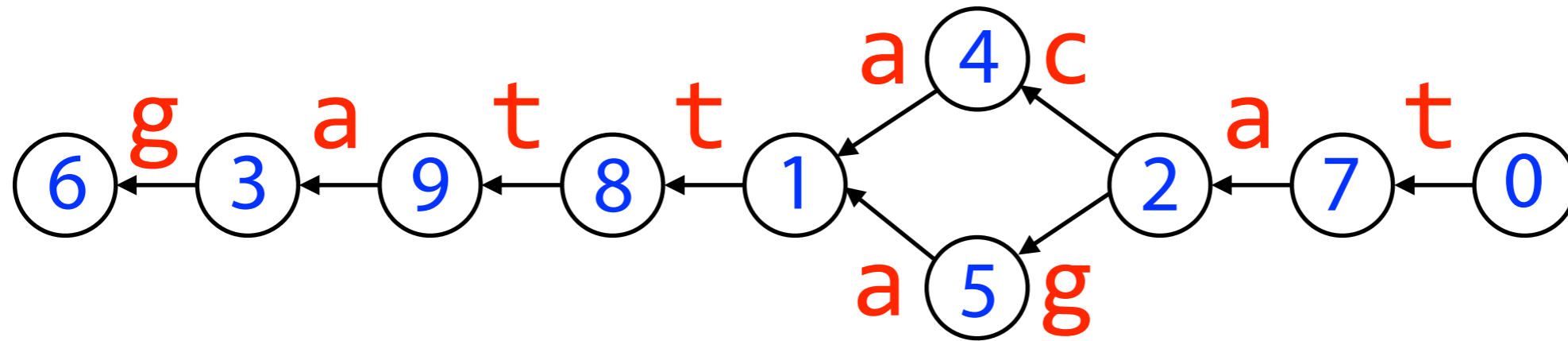
Idea 1: Encode in- and outdegree of each node in unary

Idea 2: Concatenate in order by node

#	Unary
0	1
1	01
2	001
3	0001

Outdegree bitvector $O =$

Wheeler graphs



Idea 1: Encode in- and outdegree of each node in unary

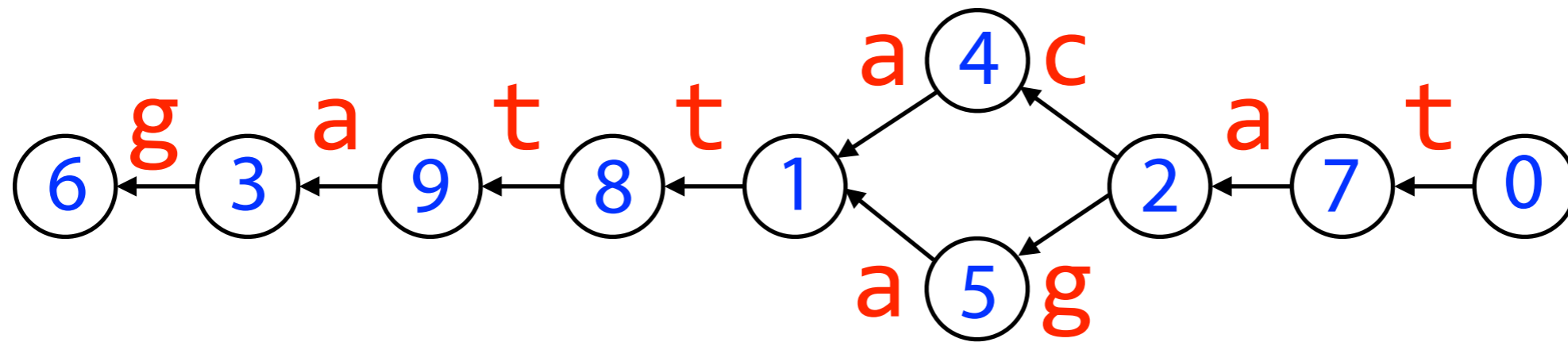
Idea 2: Concatenate in order by node

#	Unary
0	1
1	01
2	001
3	0001

Outdegree bitvector $O = 01010010101011010101$

Nodes:

Wheeler graphs



Idea 1: Encode in- and outdegree of each node in unary

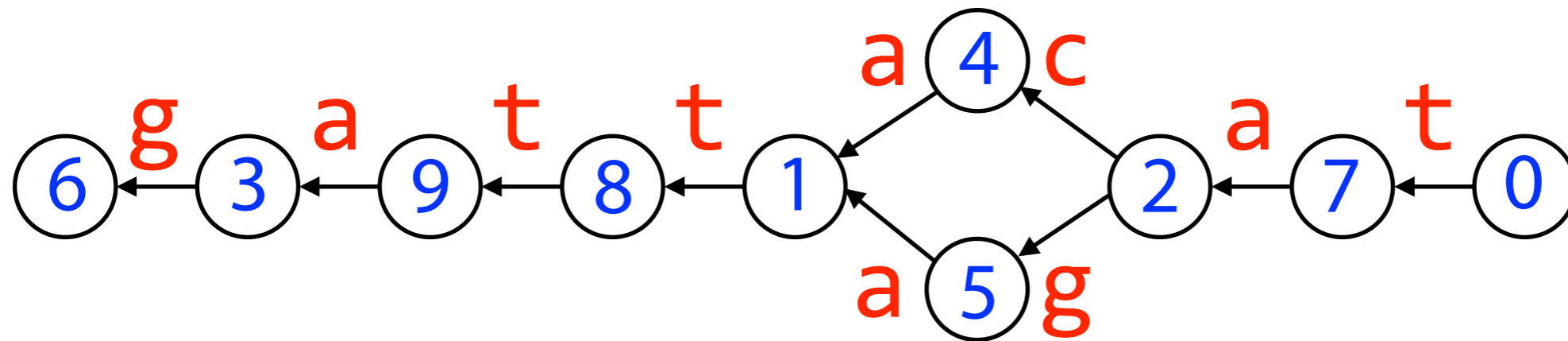
Idea 2: Concatenate in order by node

#	Unary
0	1
1	01
2	001
3	0001

Outdegree bitvector $O = 01010010101011010101$

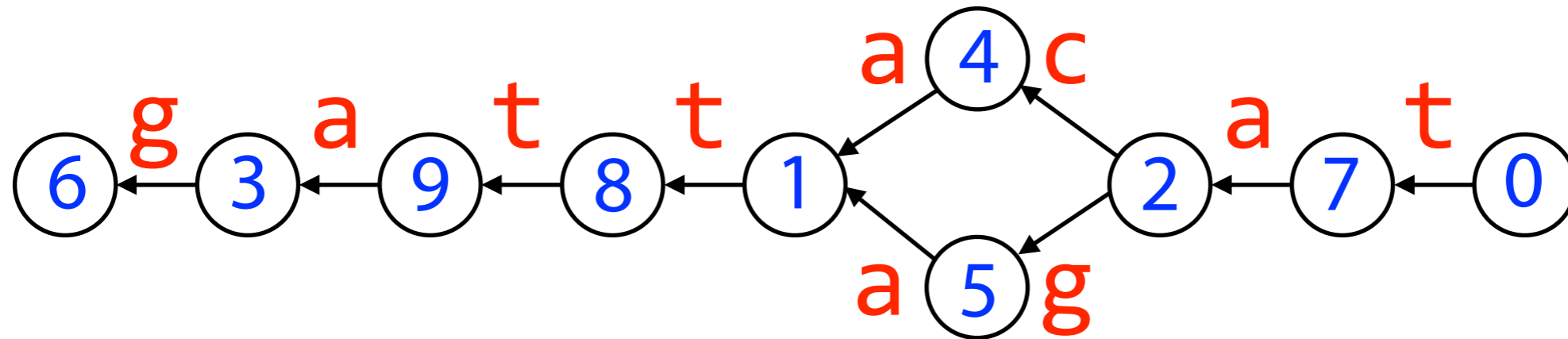
Nodes: 0 1 2 3 4 5 6 7 8 9

Wheeler graphs



$I =$

Wheeler graphs

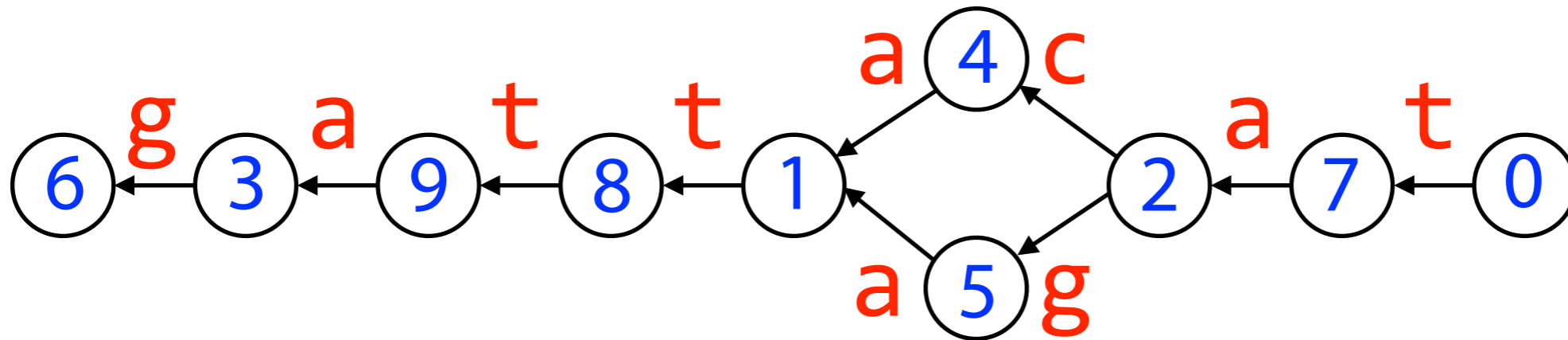


$I = 100101010101010101$

Nodes:

0 1 2 3 4 5 6 7 8 9

Wheeler graphs

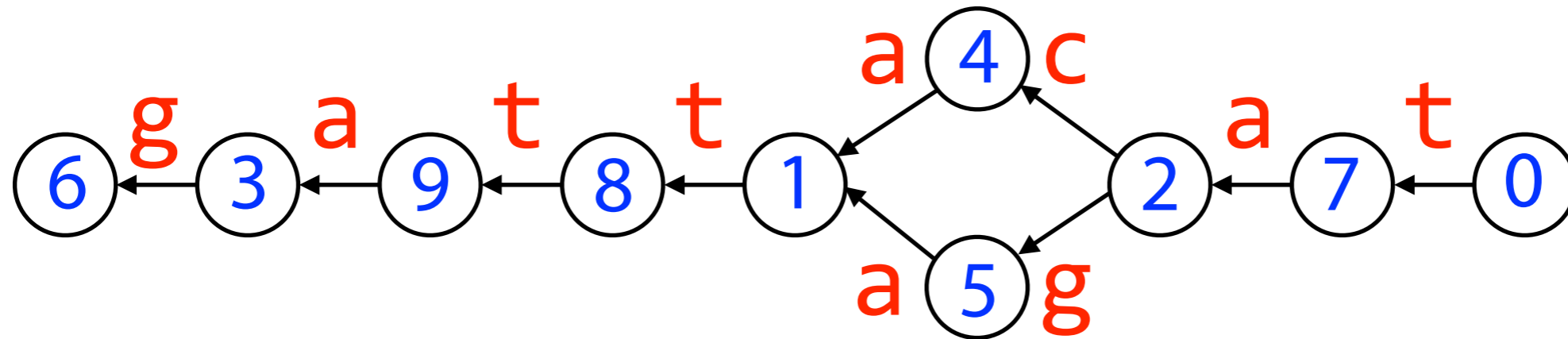


Idea 3: Encode edge labels corresponding to 0s in O

$O = 01010010101011010101$

$L =$

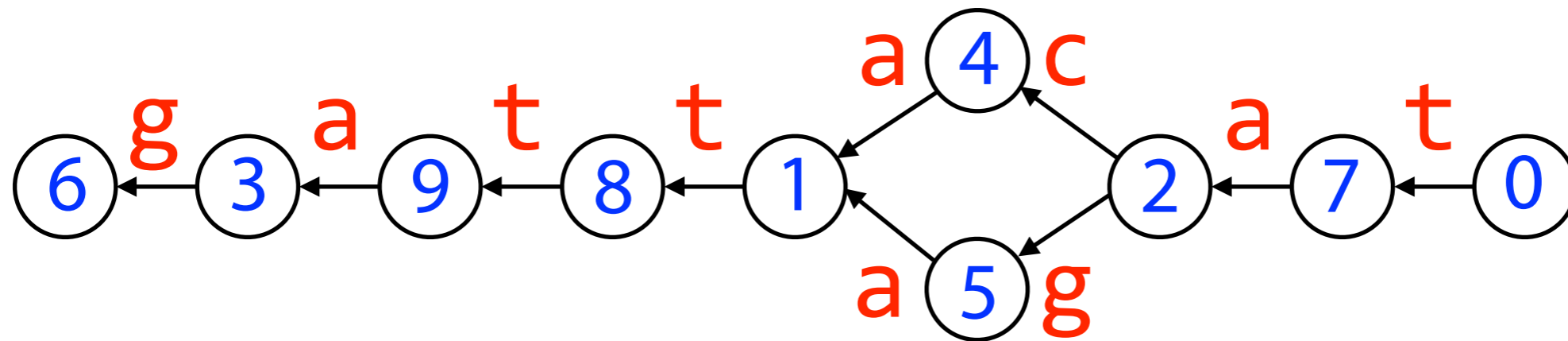
Wheeler graphs



Idea 3: Encode edge labels corresponding to 0s in O

$O = 0101001010110101$
| | | | | | | | | |
 $L = t t c g g a a a t a$

Wheeler graphs

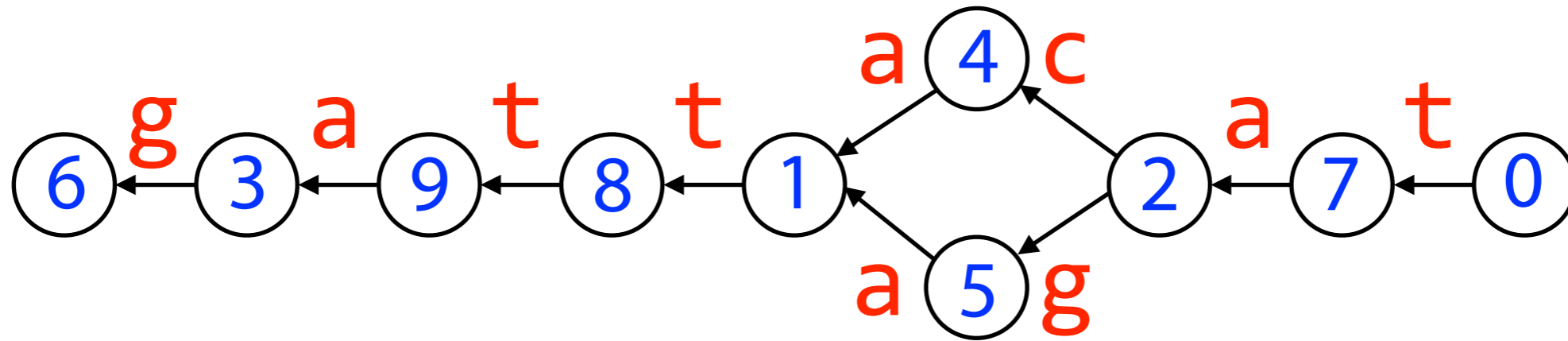


Idea 3: Encode edge labels corresponding to 0s in O

$O = 01010010101011010101$
| | | | | | | | | |
t t c g g a a a t a

$L = ttcggaata$

Wheeler graphs



$I = 100101010101010101$

$O = 01010010101011010101$

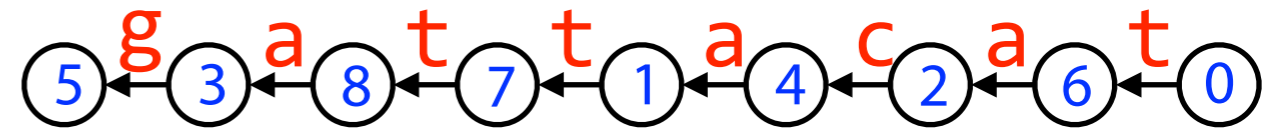
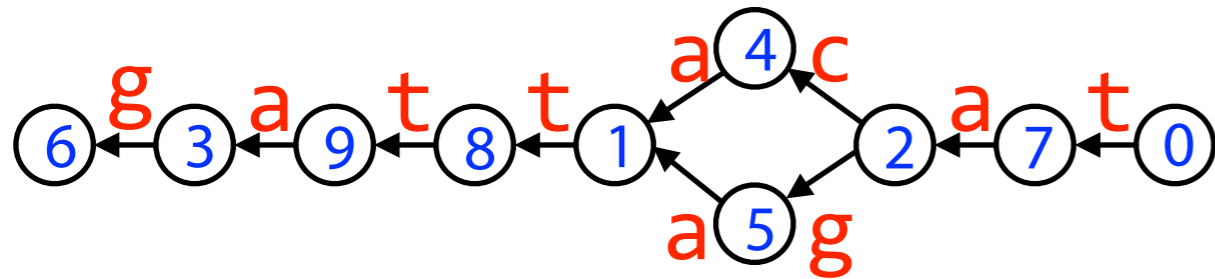
$L = \text{ttcggaaata}$

How long is I ? (# edges) + (# nodes) bits

How long is O ? (# edges) + (# nodes) bits

How long is L ? (# edges) chars

Wheeler graphs



I: 100101010101010101

I: 10101010101010101

O: 01010010101011010101

O: 0101010101011010101

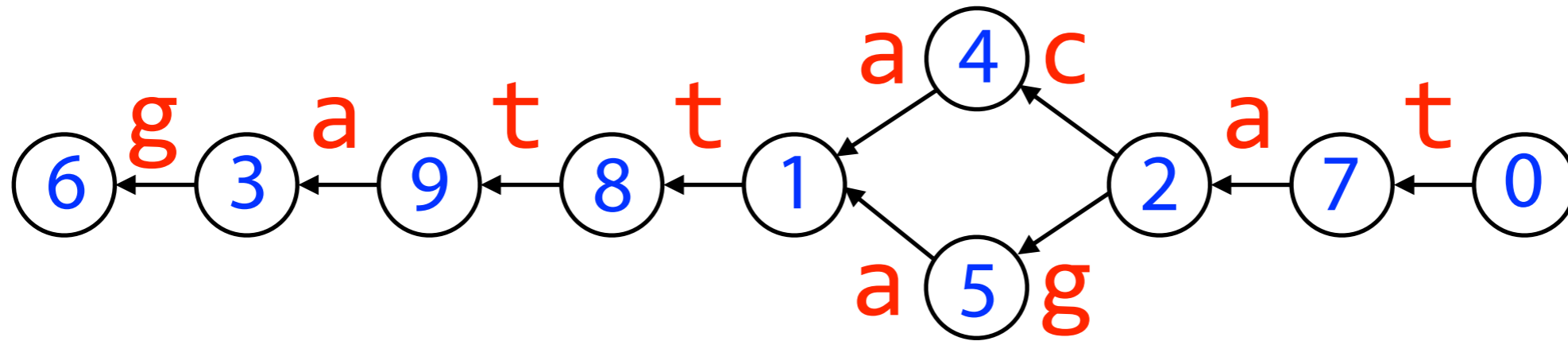
L: **ttcggaaata**

L: **ttcgaata**

$BWT(T) =$ **ttcga\$ata**

L is like BWT; *I* & *O* are specifically for graph structure

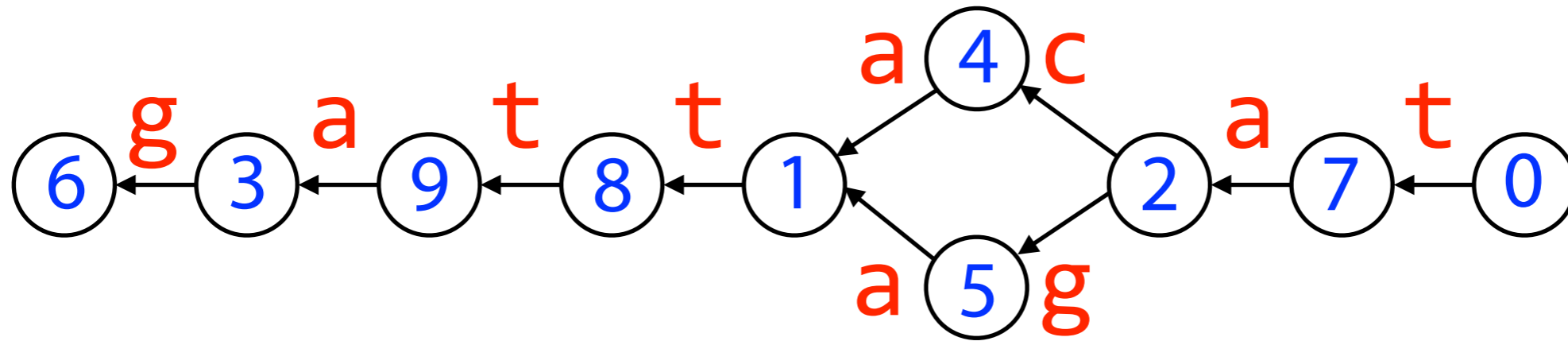
Wheeler graphs



How to find indegree of node $i = 3$?

$$I = 1001010101010101$$

Wheeler graphs



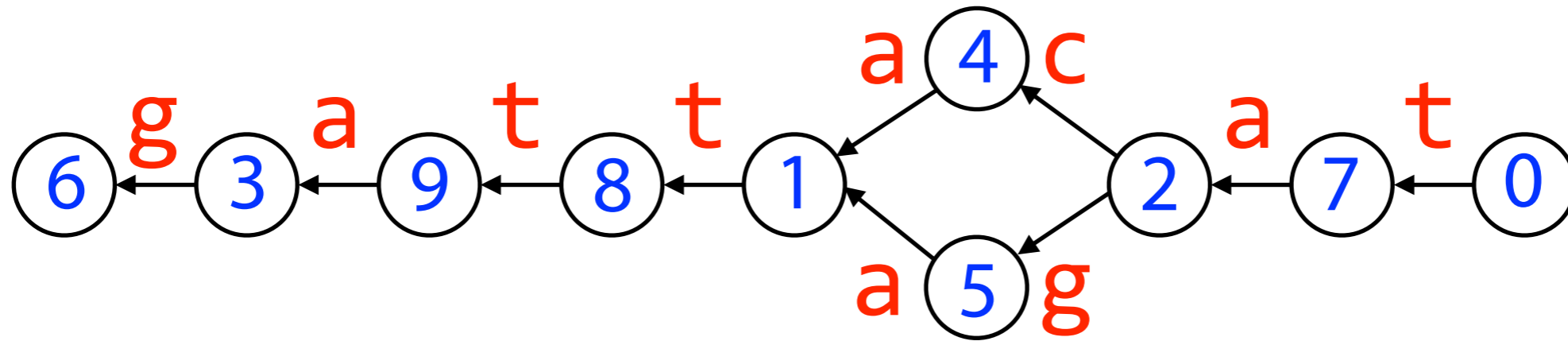
How to find indegree of node $i = 3$?

$I = 100101\underline{0}1010101010101$

$$I.\text{select}_1(3) - I.\text{select}_1(2) - 1$$

Similar for outdegree

Wheeler graphs

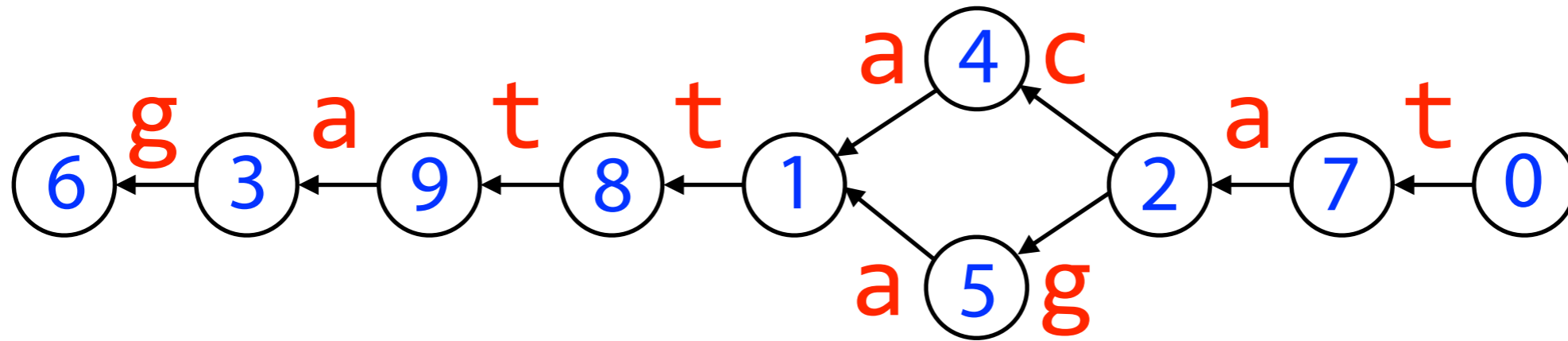


How to get labels of edges outgoing from node $i = 2$?

$L =$ ttcggaaata

$O =$ 01010010101011010101

Wheeler graphs

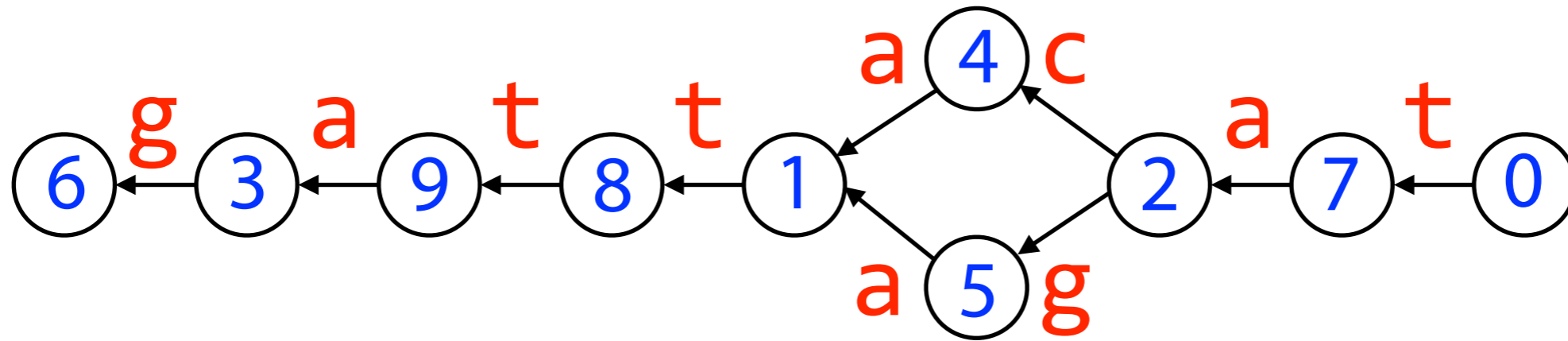


How to get labels of edges outgoing from node $i = 2$?

$L =$ **ttcggaaata**

$O =$ **01010010101011010101**

Wheeler graphs



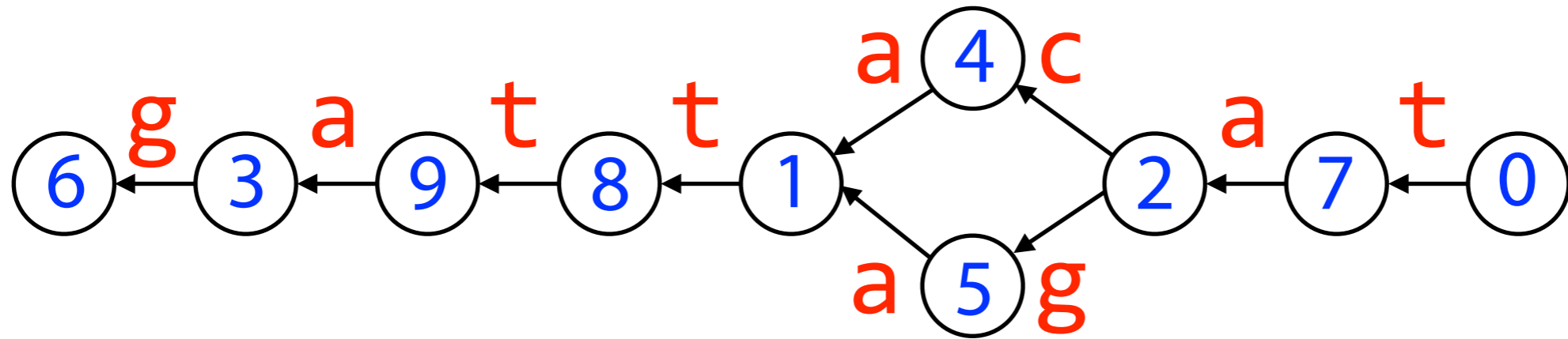
How to get labels of edges outgoing from node $i = 2$?

$L = \text{ttcggaaata}$

$O = \text{01010010101011010101}$

$O . \text{select}_1(1) = 3$ $O . \text{select}_1(2) = 6$

Wheeler graphs



How to get labels of edges outgoing from node $i = 2$?

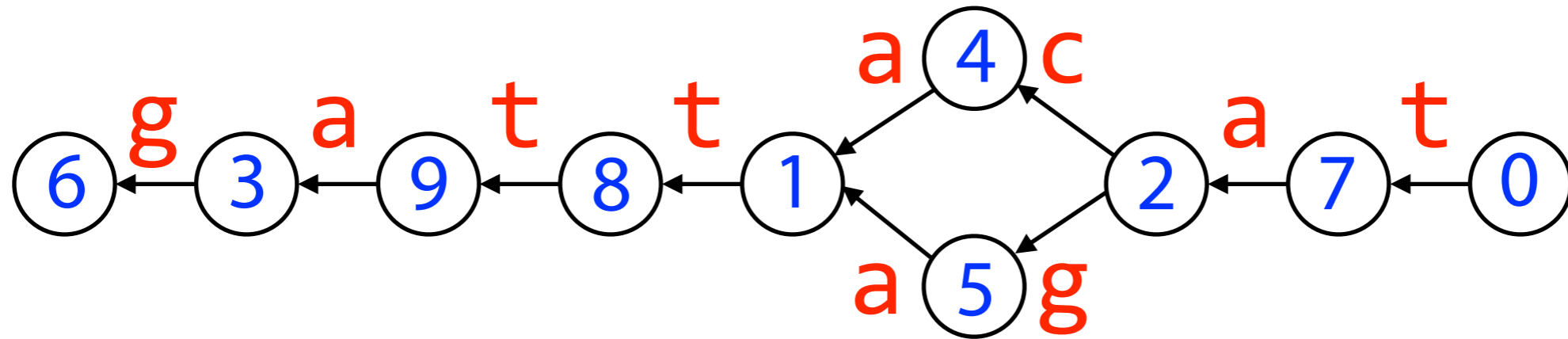
$L = \text{ttcggaaata}$

$O = \text{010100101011010101}$

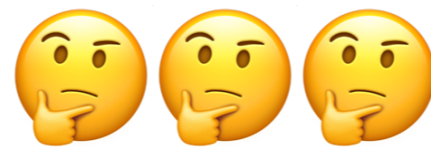
$O . \text{select}_1(1) = 3$ $O . \text{select}_1(2) = 6$

Extract $L[\text{rank}_0(3) = 2 : \text{rank}_0(6) = 4] = \text{cg}$

Wheeler graphs



How do we use these bitvectors for *matching*?



Wheeler graphs

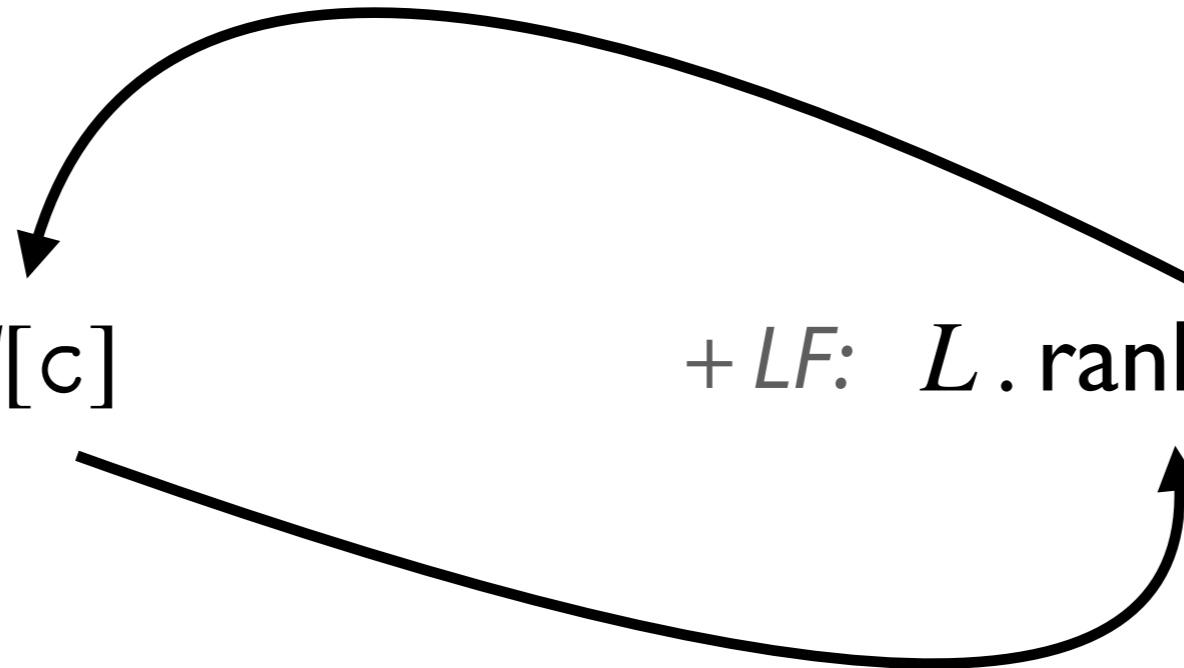
P = aba

	<i>F</i>					<i>L</i>	
	\$	a	b	a	a	b	a₀
a₀	\$	a	b	a	a		b₀
a₁	a	b	a	\$	a		b₁
a₂	b	a	\$	a	b		a₁
a₃	b	a	a	b	a		\$
b₀	a	\$	a	b	a		a₂
b₁	a	a	b	a	\$		a₃

FM Index match query loop:

Skip: $C[c]$

+ *LF:* $L.\text{rank}_c(\dots)$



Wheeler graphs

P = ab**a**

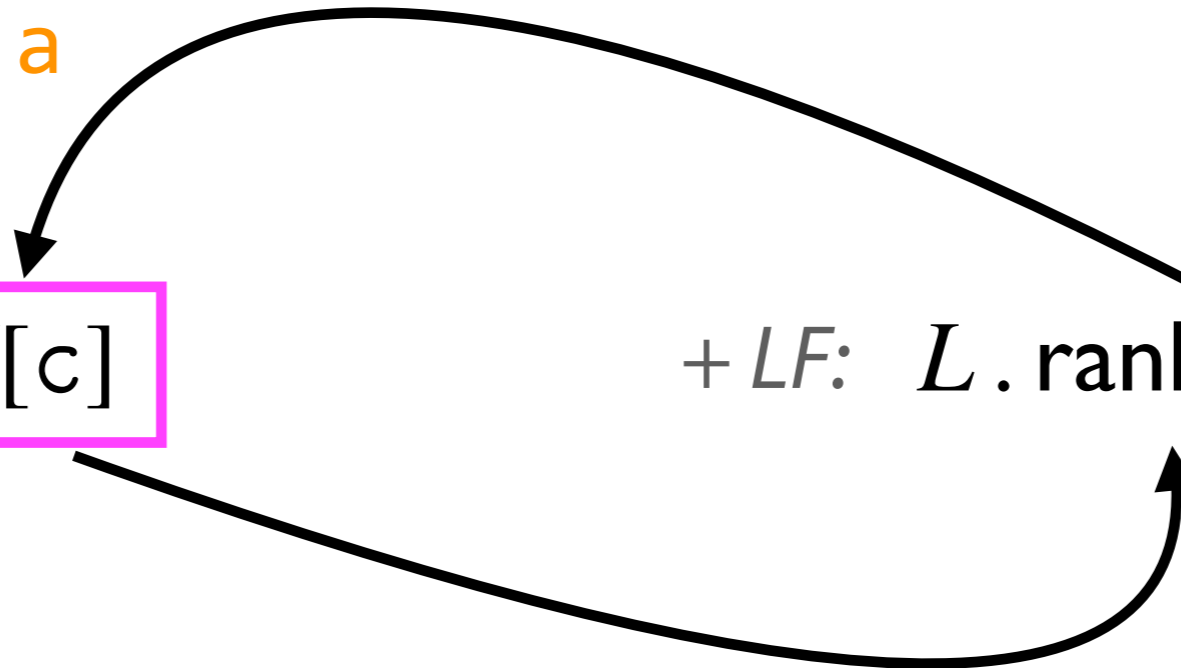
FM Index match query loop:

	<i>F</i>						<i>L</i>
	\$	a	b	a	a	b	a₀
a₀	\$	a	b	a	a		b₀
a₁	a	b	a	\$	a		b₁
a₂	b	a	\$	a	b		a₁
a₃	b	a	a	b	a	\$	
b₀	a	\$	a	b	a		a₂
b₁	a	a	b	a	\$		a₃

First $c = a$

Skip: $C[c]$

+ *LF:* $L.\text{rank}_c(\dots)$

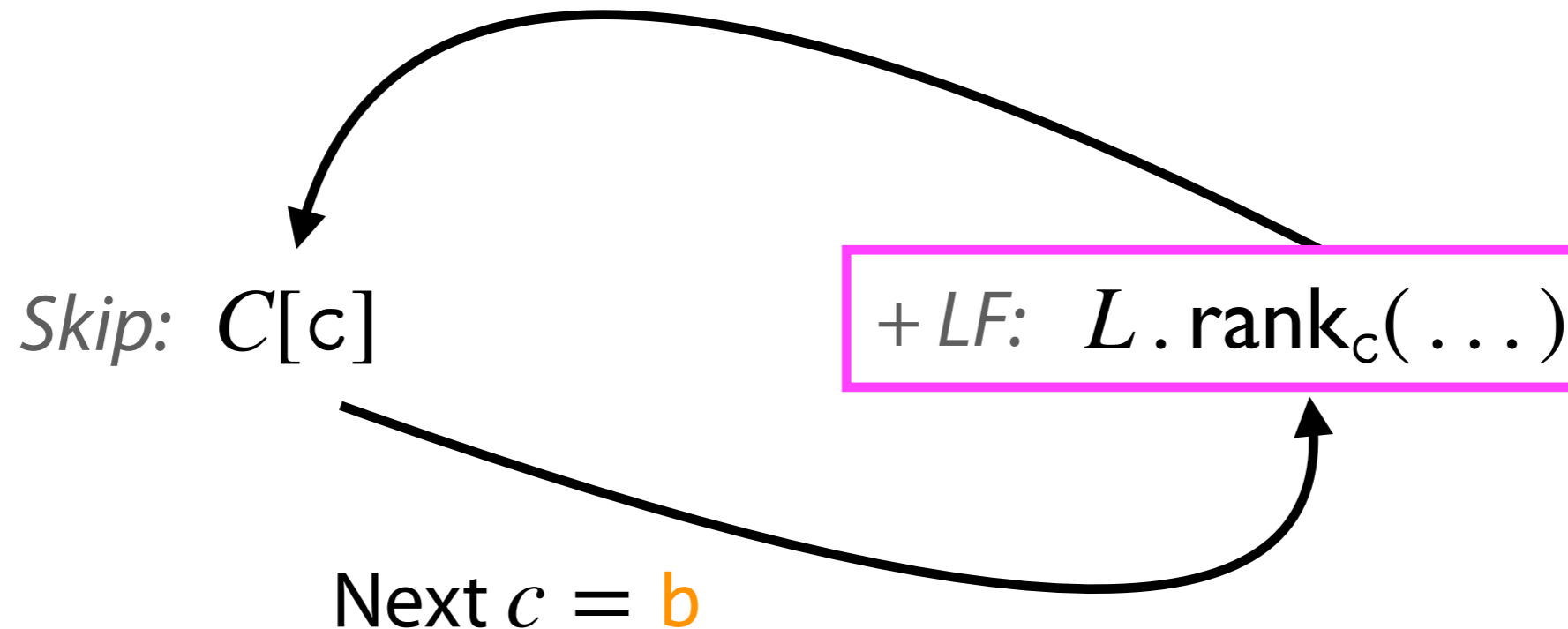


Wheeler graphs

$P = a**a**$

FM Index match query loop:

	F					L	
	$\$$	a	b	a	a	b	a_0
a_0	$\$$	a	b	a	a	b_0	
a_1	a	b	a	$\$$	a	b_1	
a_2	b	a	$\$$	a	b	a_1	
a_3	b	a	a	b	a	$\$$	
b_0	a	$\$$	a	b	a	a_2	
b_1	a	a	b	a	$\$$	a_3	

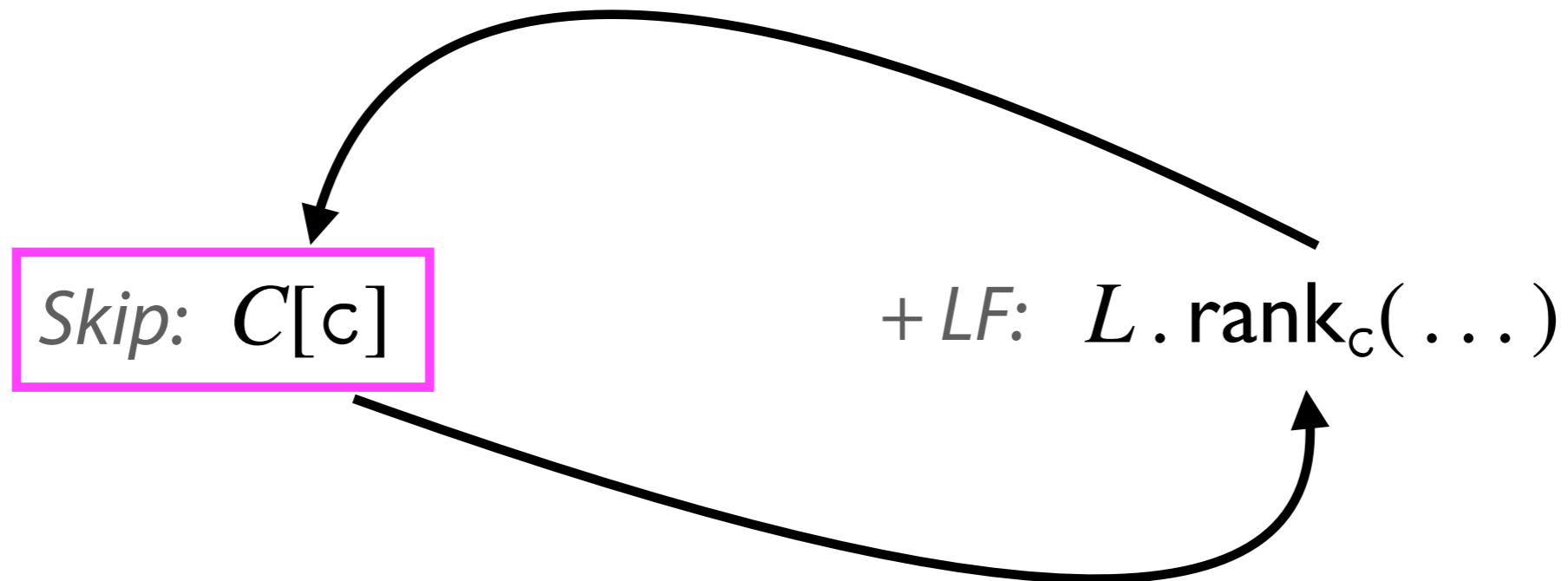


Wheeler graphs

$P = a**a**$

FM Index match query loop:

	<i>F</i>					<i>L</i>	
	\$	a	b	a	a	b	a₀
a₀	\$	a	b	a	a	b₀	
a₁	a	b	a	\$	a	b₁	
a₂	b	a	\$	a	b		a₁
a₃	b	a	a	b	a	\$	
b₀	a	\$	a	b	a		a₂
b₁	a	a	b	a	\$		a₃

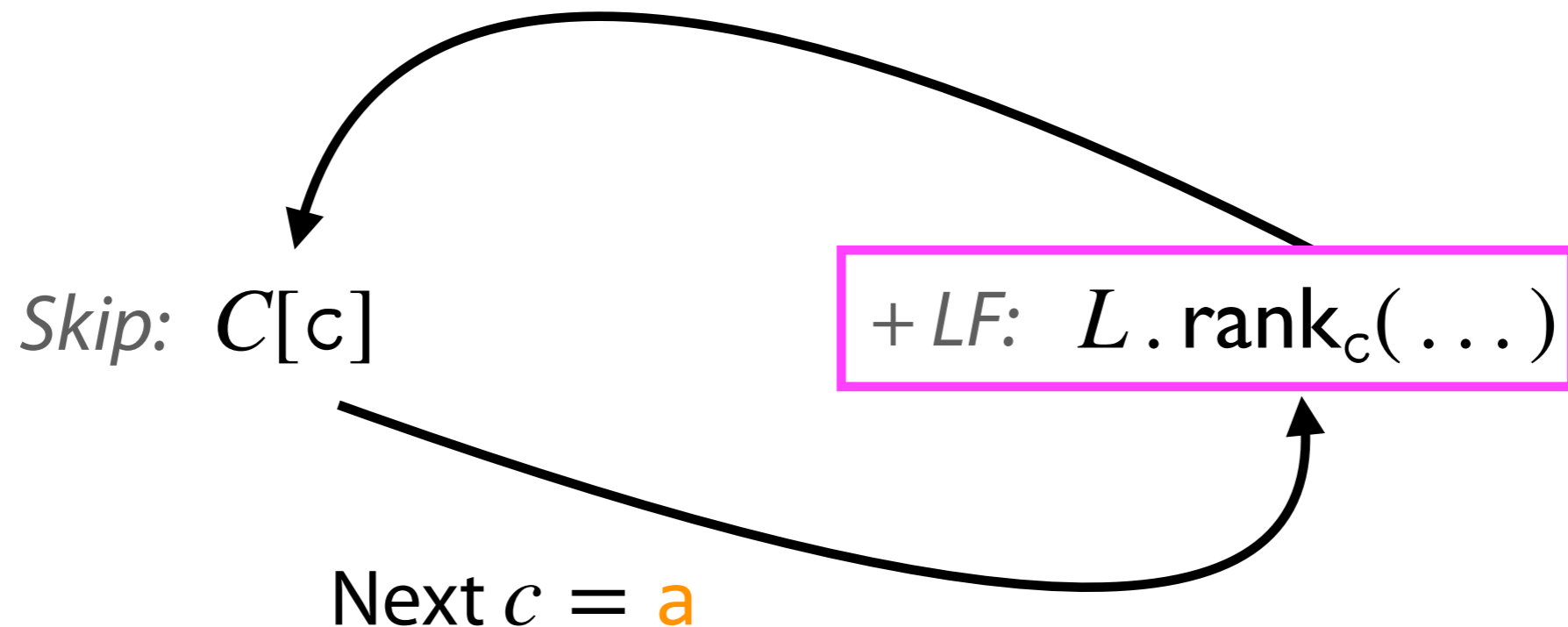


Wheeler graphs

$P = \text{aba}$

FM Index match query loop:

	F						L
	\$	a	b	a	a	b	a₀
a₀	\$	a	b	a	a		b₀
a₁	a	b	a	\$	a		b₁
a₂	b	a	\$	a	b		a₁
a₃	b	a	a	b	a		\$
b₀	a	\$	a	b	a		a₂
b₁	a	a	b	a	\$		a₃

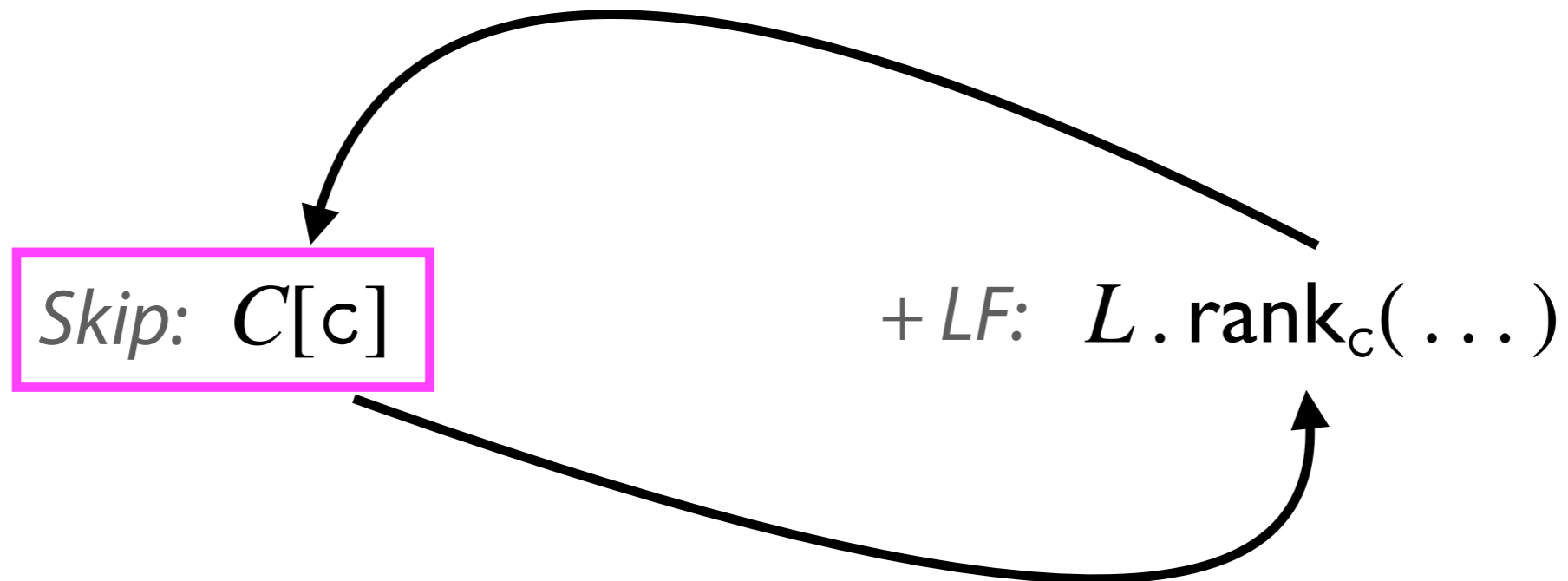


Wheeler graphs

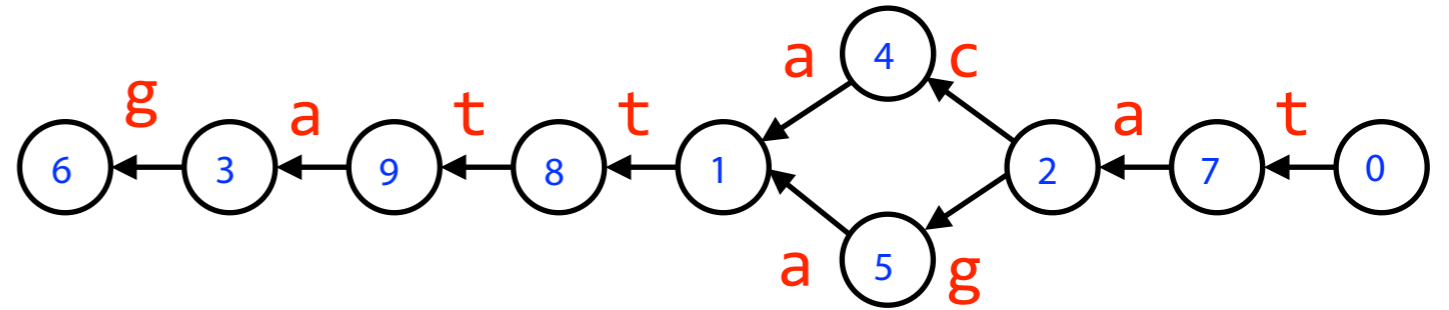
$P = \text{aba}$

FM Index match query loop:

	<i>F</i>						<i>L</i>
	\$	a	b	a	a	b	a₀
a₀	\$	a	b	a	a		b₀
a₁	a	b	a	\$	a		b₁
a₂	b	a	\$	a	b		a₁
a₃	b	a	a	b	a		\$
b₀	a	\$	a	b	a		a₂
b₁	a	a	b	a	\$		a₃



Wheeler graphs



Wheeler graph match
query loop:

I : 100101010101010101
 O : 01010010101011010101
 L : **ttcggaaata**

Find range of characters in L :

$L . \text{rank}_c(\dots)$

Skip: $C[c]$

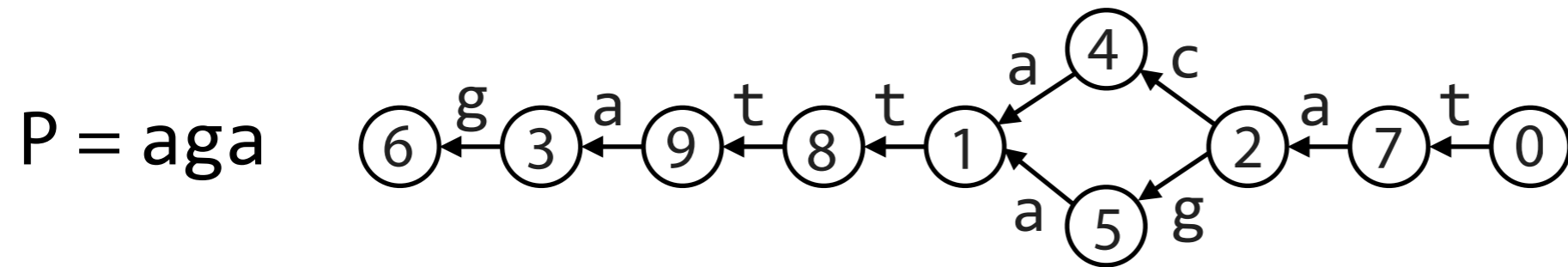
Find outgoing edges in O :

$O . \text{rank}_0(O . \text{select}_1(\dots))$

Follow incoming edges in I :

$I . \text{rank}_1(I . \text{select}_0(\dots))$

Wheeler graphs

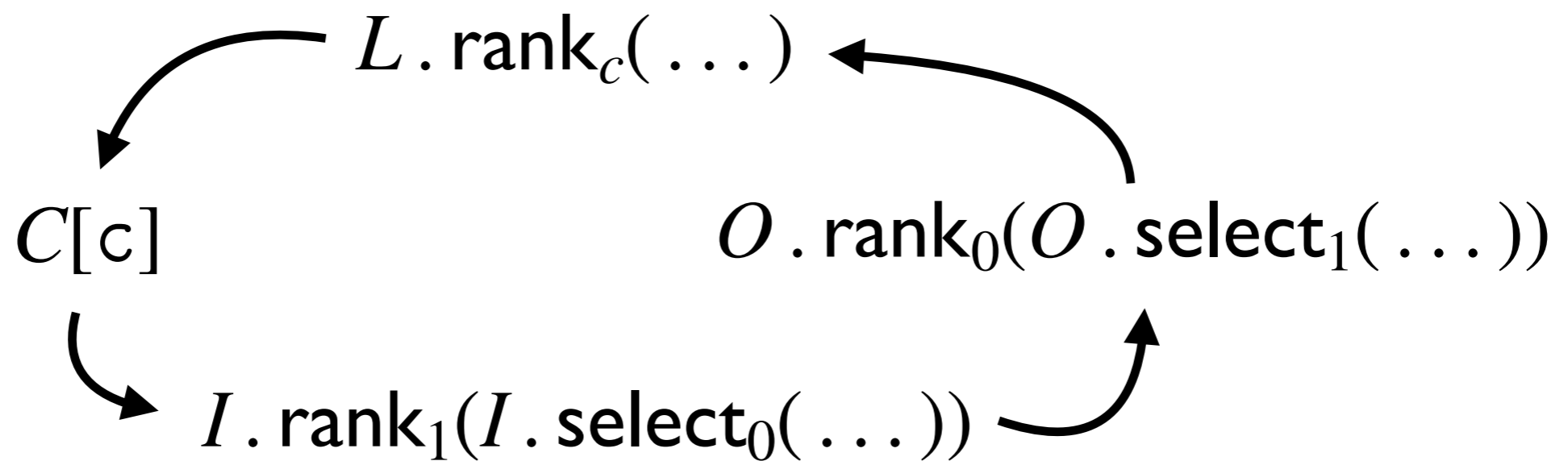


F: aaaacggttt

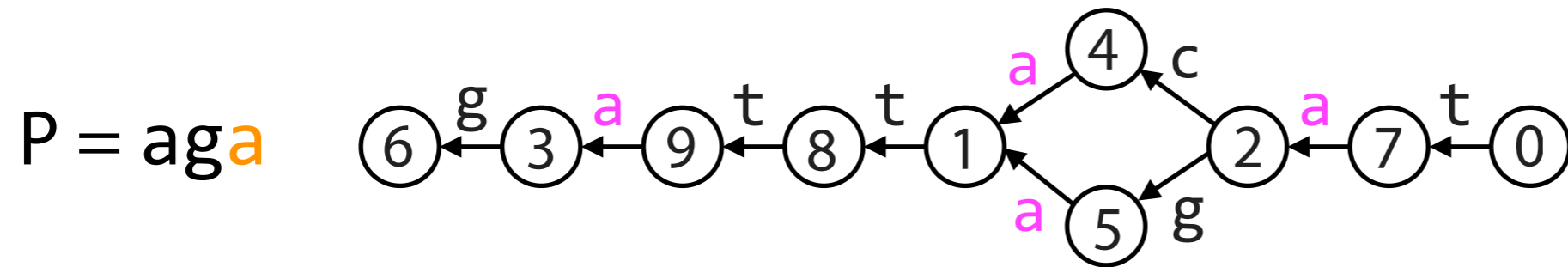
I: 100101010101010101

O: 01010010101011010101

L: ttcggaata



Wheeler graphs



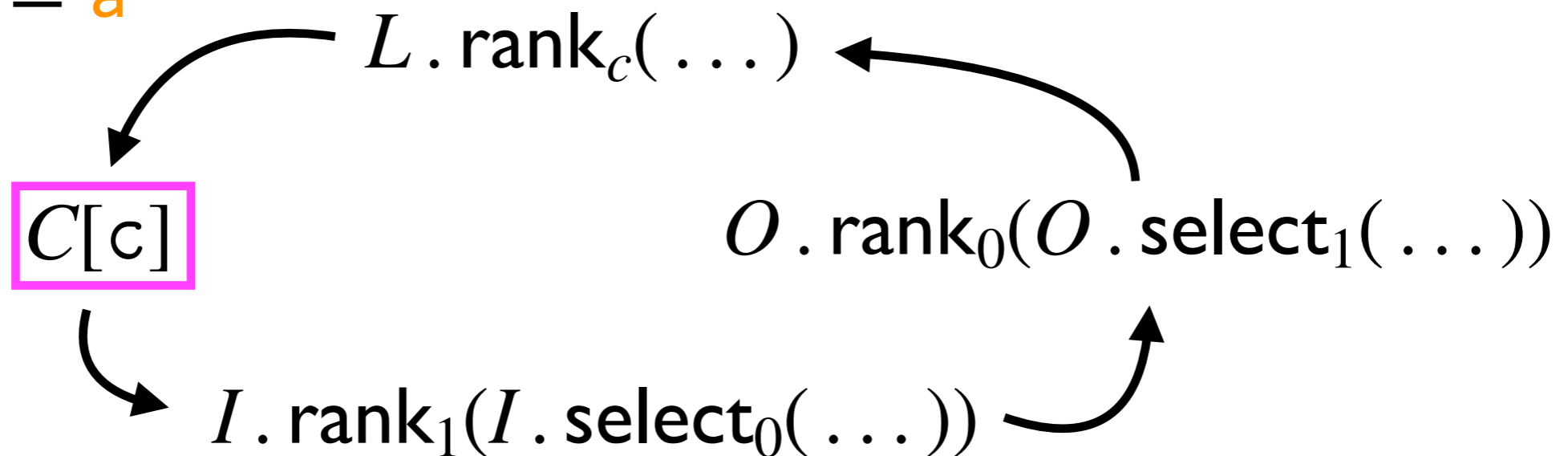
F: $aaaacggttt$

I: 100101010101010101

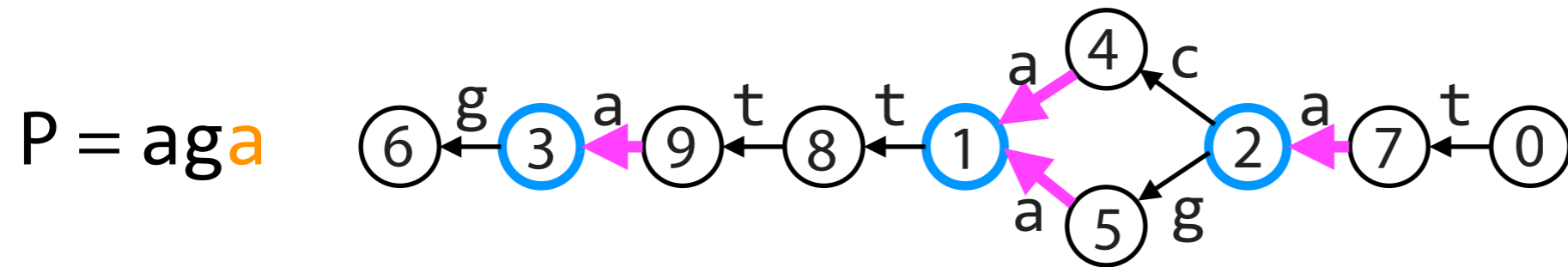
O: 01010010101011010101

L: $ttcggaaata$

First $c = a$



Wheeler graphs

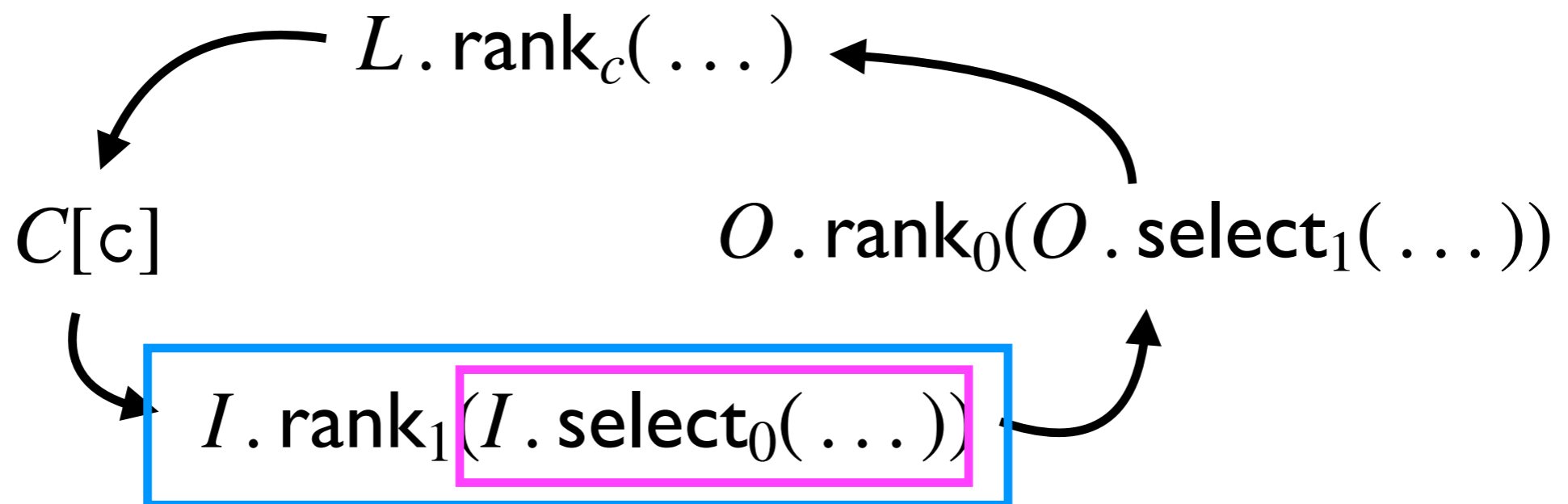


F: **aaa**cggttt

I: 1**001010**10101010101

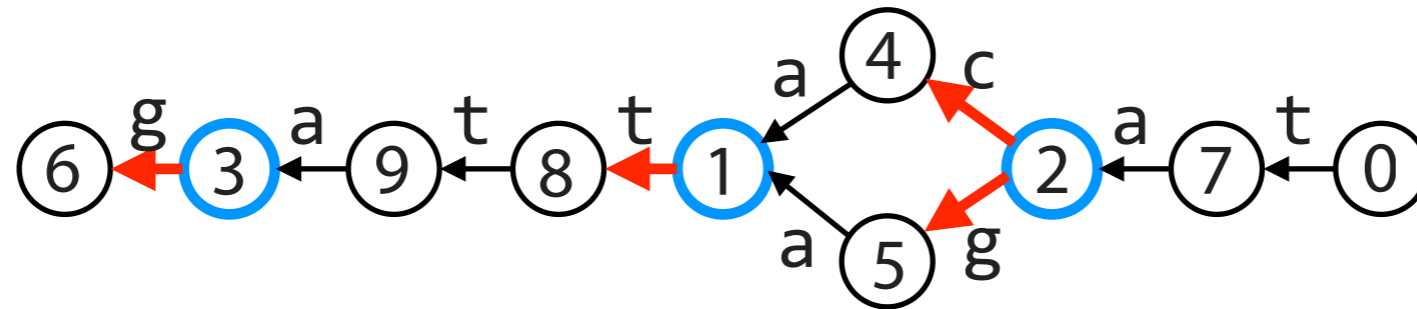
O: 01010010101011010101

L: ttcggaata



Wheeler graphs

$P = \text{ag}a$

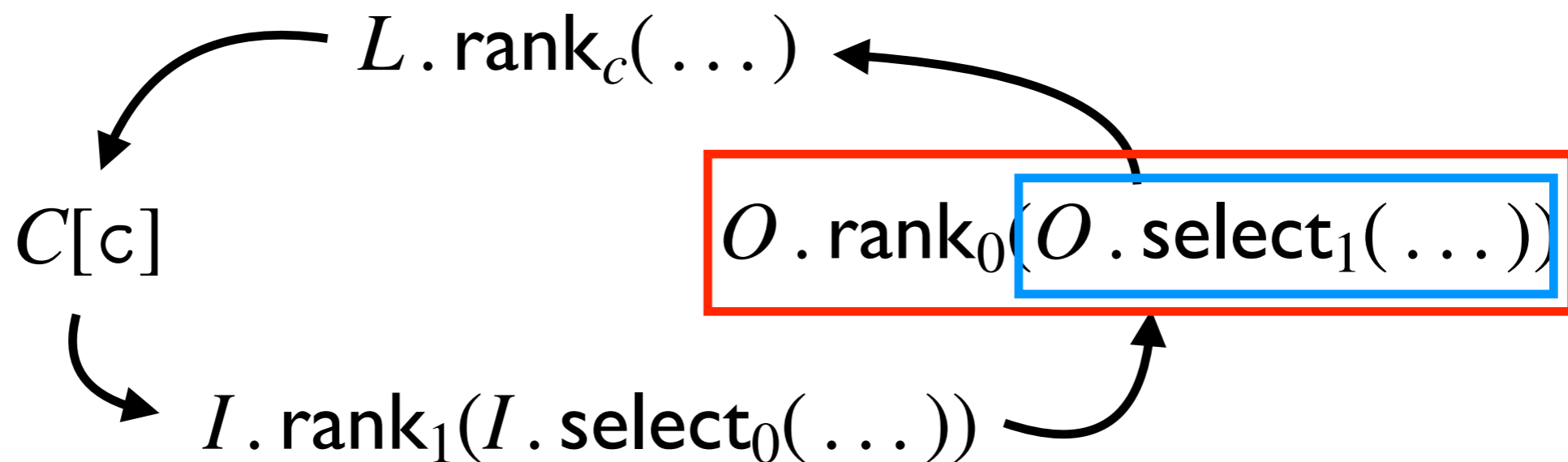


F: aaaacggttt

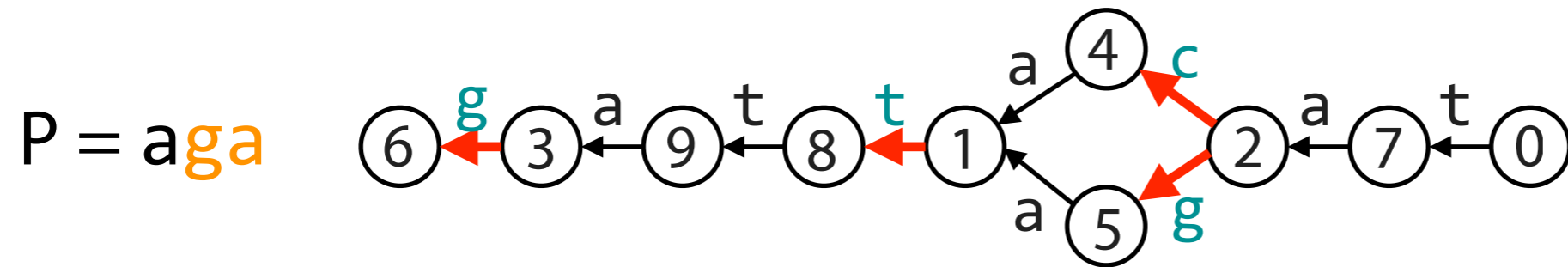
I: 100101010101010101

O: 010100101011010101

L: ttcggaata



Wheeler graphs



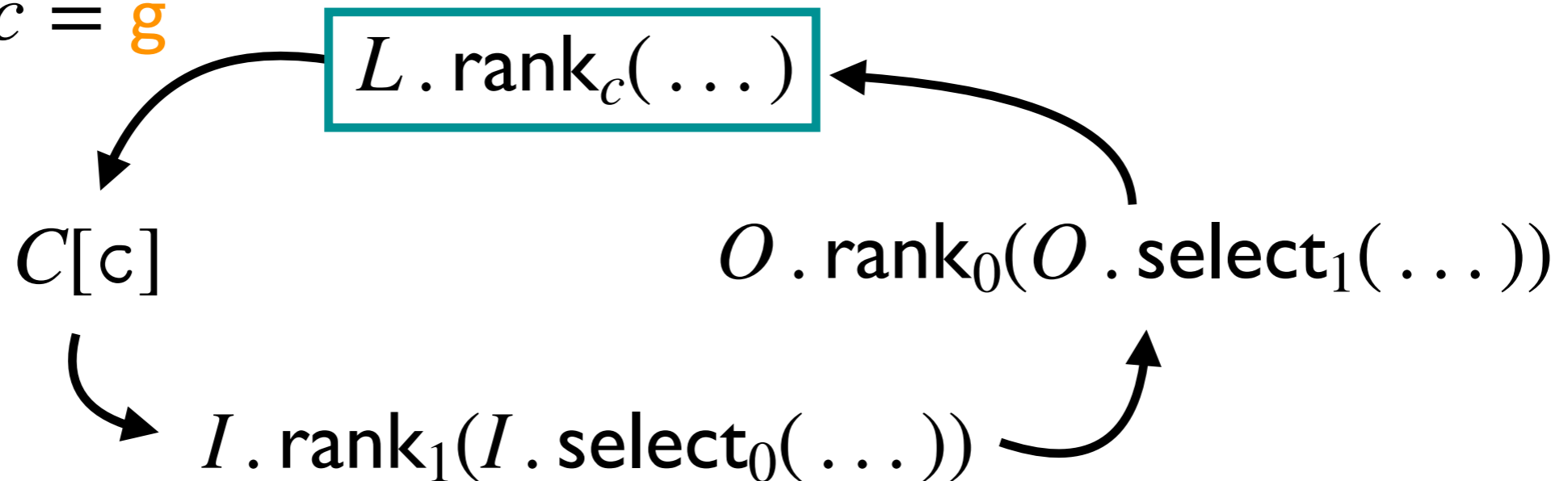
F: aaaacgggttt

I: 100101010101010101

O: 01010010101011010101

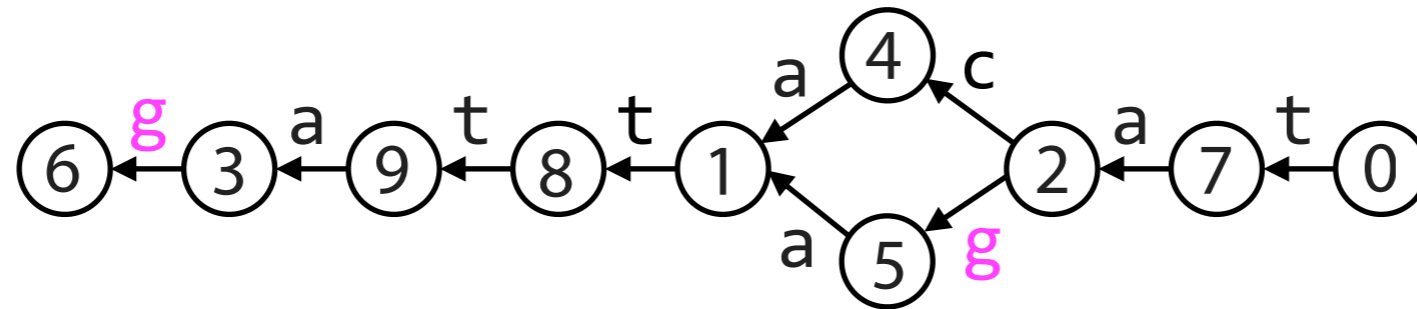
L: ttcggaaata

Next $c = \text{g}$



Wheeler graphs

P = a **ga**

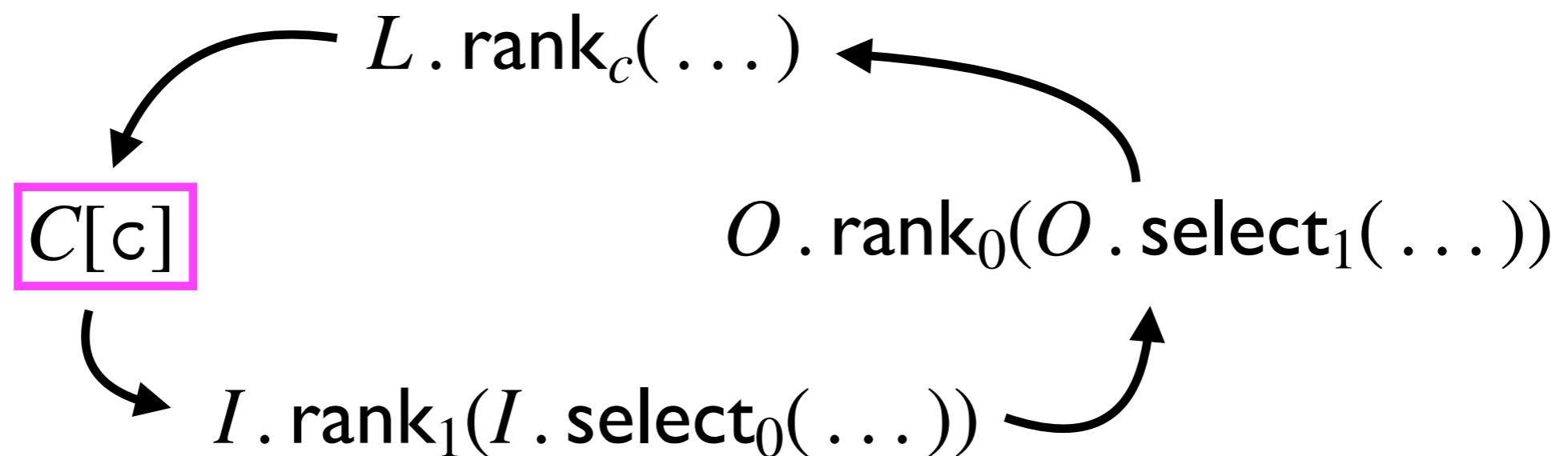


F: aaaac**gg**ttt

I: 100101010101010101

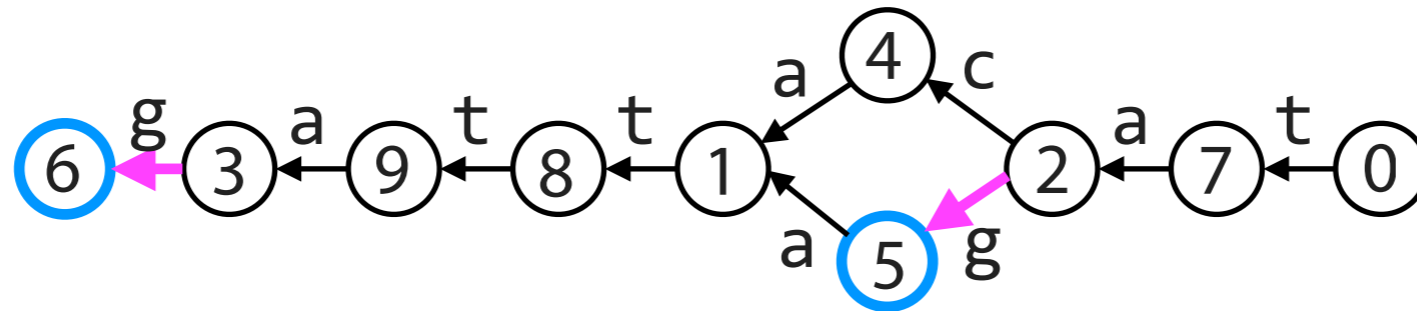
O: 01010010101011010101

L: **tc**ggaaata



Wheeler graphs

P = a **ga**

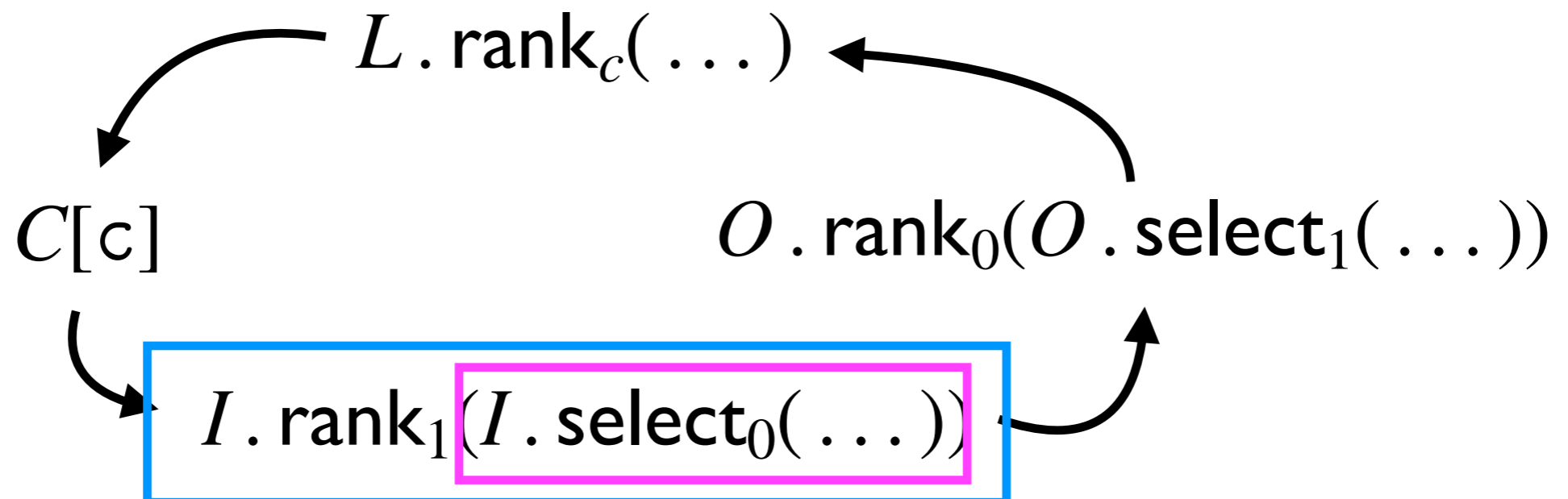


F: aaaac**gg**ttt

I: 10010101010101010101

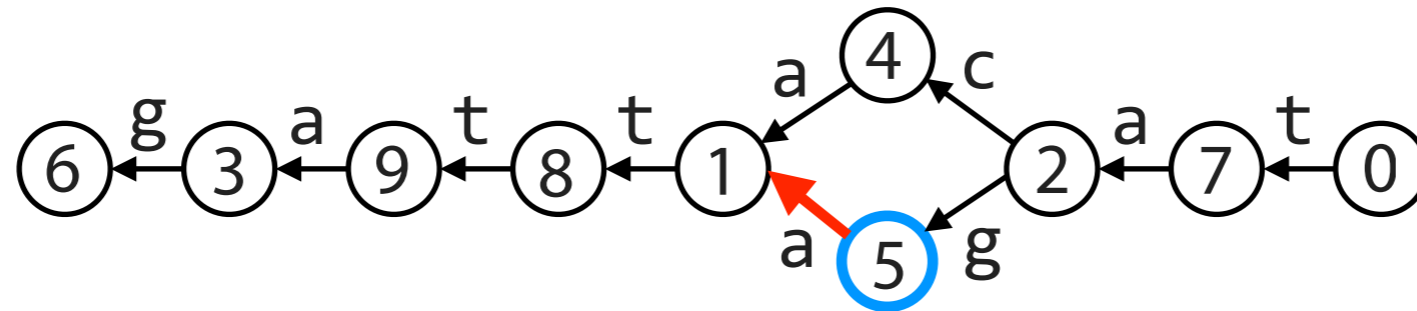
O: 01010010101011010101

L: ttcggaata



Wheeler graphs

$P = \text{a} \text{g} \text{a}$

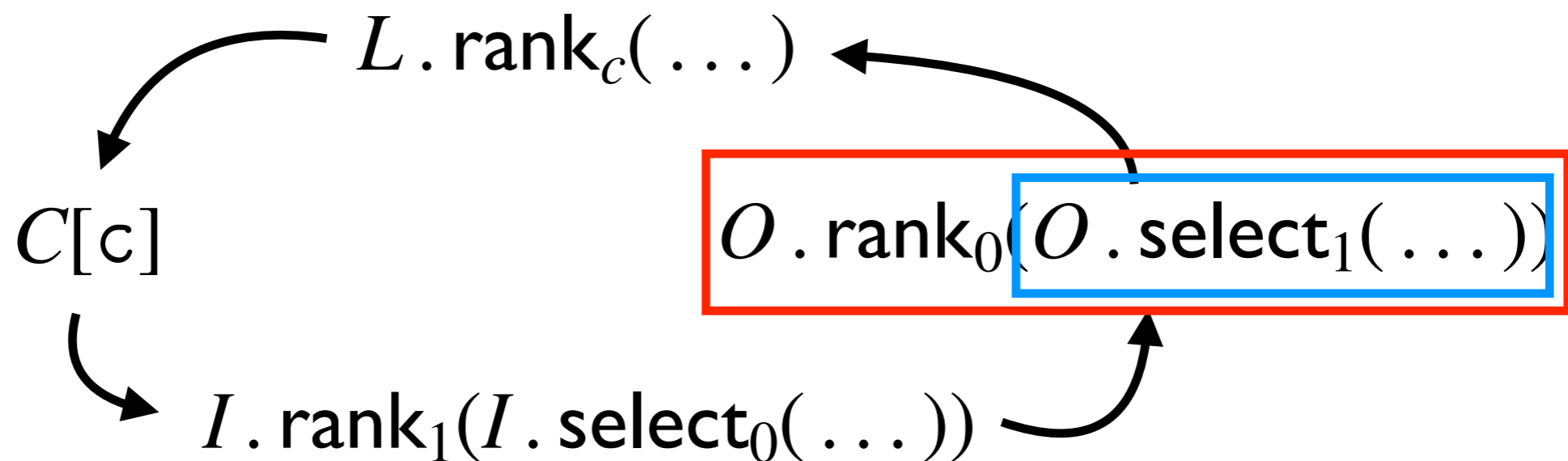


F: aaaacggttt

I: 100101010101010101

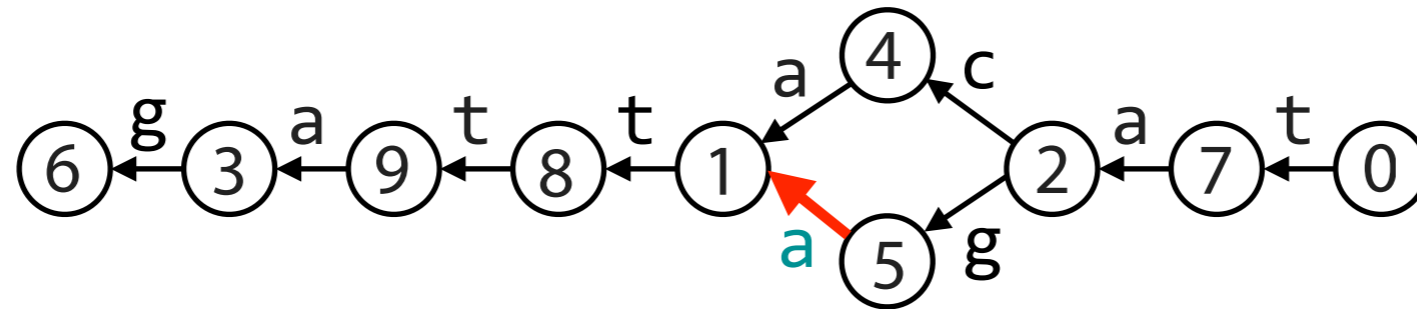
O: 010100101010111010101

L: ttcggaaata



Wheeler graphs

P = aga



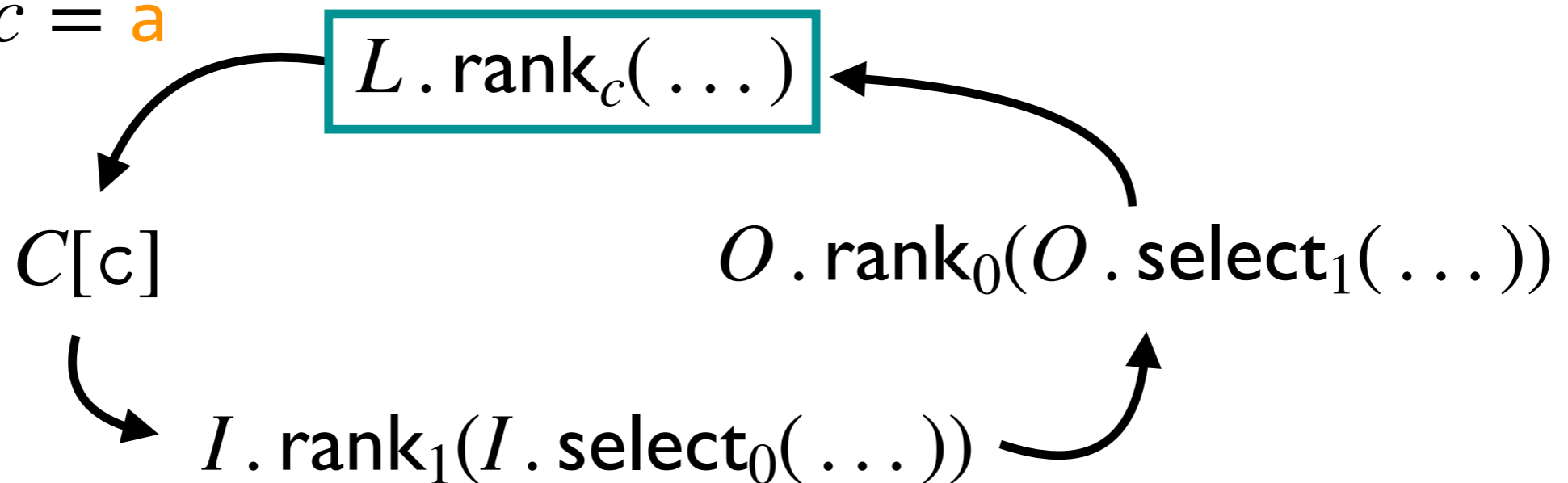
F: aaaacggttt

I: 100101010101010101

O: 01010010101011010101

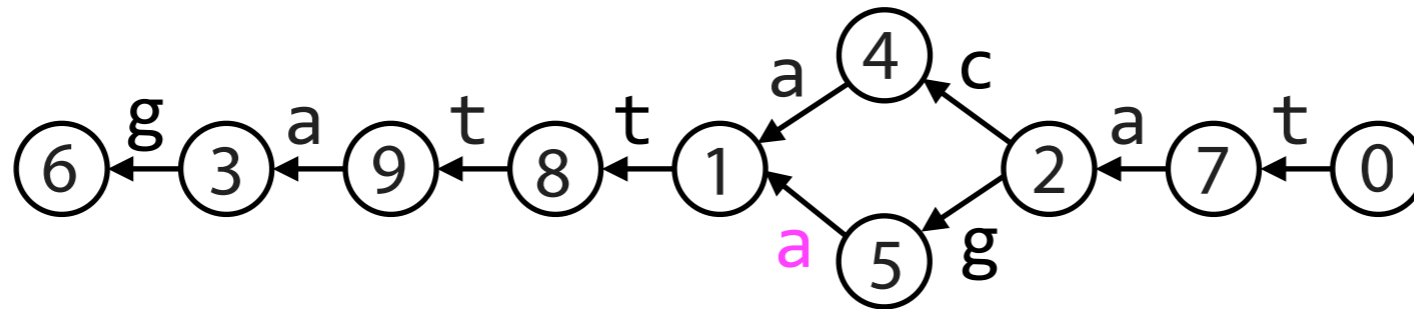
L: ttcggaata

Next $c = a$



Wheeler graphs

P = aga

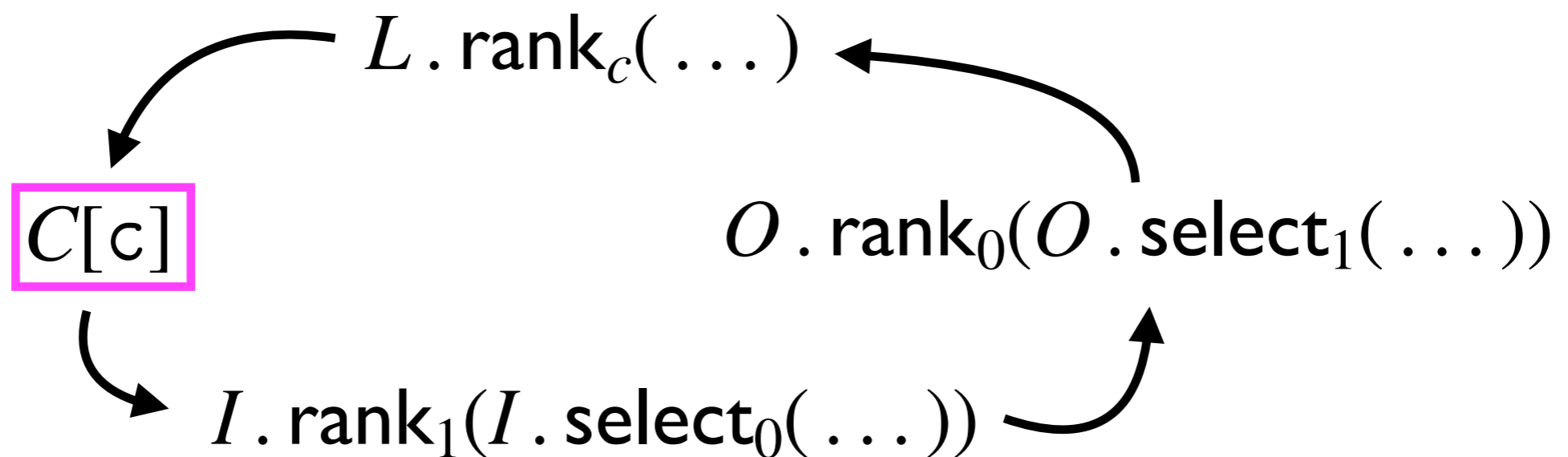


F: aaacggttt

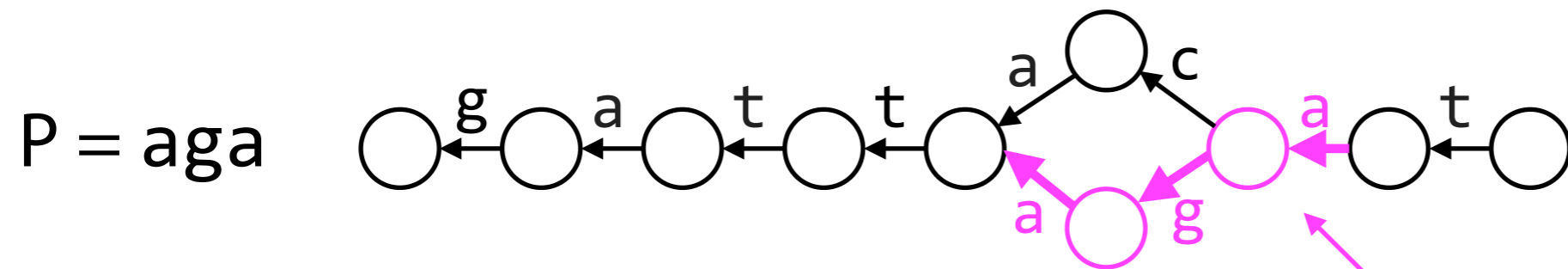
I: 100101010101010101

O: 01010010101011010101

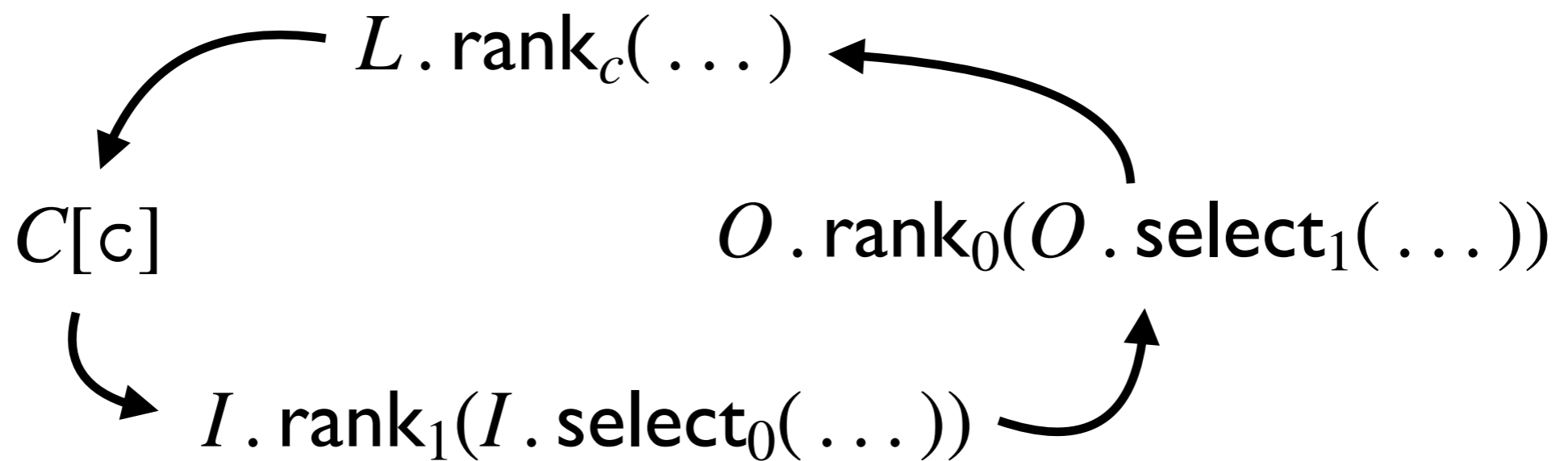
L: ttcggaata



Wheeler graphs



Final answer: 1 match, corresponding to **this path**



Wheeler graph

Given character c & next character c' , one step of matching process:

FM index:

$$\begin{aligned}r_{top} &\leftarrow C[c] \\r_{bot} &\leftarrow C[c+1] \\m_{top} &\leftarrow BWT(T).rank_c(r_{top}, c') \\m_{bot} &\leftarrow BWT(T).rank_c(r_{bot}, c')\end{aligned}$$

Wheeler graph:

$$\begin{aligned}r_{top} &\leftarrow C[c] & r_{bot} &\leftarrow C[c+1] \\i_{top} &\leftarrow I.select_0(r_{top}) & i_{bot} &\leftarrow I.select_0(r_{bot} - 1) \\j_{top} &\leftarrow I.rank_1(i_{top}) & j_{bot} &\leftarrow I.rank_1(i_{bot}) + 1 \\k_{top} &\leftarrow O.select_1(j_{top} - 1) & k_{bot} &\leftarrow O.select_1(j_{bot} - 1) \\l_{top} &\leftarrow O.rank_0(k_{top}) & l_{bot} &\leftarrow O.rank_0(k_{bot}) \\m_{top} &\leftarrow S.rank_c(l_{top}, c') & m_{bot} &\leftarrow S.rank_c(l_{bot}, c')\end{aligned}$$

Wheeler graph

What takes **space**?

FM index:

$$r_{top} \leftarrow C[c]$$

$$r_{bot} \leftarrow C[c+1]$$

$$m_{top} \leftarrow BWT(T) . \text{rank}_c(r_{top}, c')$$

$$m_{top} \leftarrow BWT(T) . \text{rank}_c(r_{bot}, c')$$

Wheeler graph:

$$r_{top} \leftarrow C[c]$$

$$r_{bot} \leftarrow C[c+1]$$

$$i_{top} \leftarrow I . \text{select}_0(r_{top})$$

$$i_{bot} \leftarrow I . \text{select}_0(r_{bot} - 1)$$

$$j_{top} \leftarrow I . \text{rank}_1(i_{top})$$

$$j_{bot} \leftarrow I . \text{rank}_1(i_{bot}) + 1$$

$$k_{top} \leftarrow O . \text{select}_1(j_{top} - 1)$$

$$k_{bot} \leftarrow O . \text{select}_1(j_{bot} - 1)$$

$$\ell_{top} \leftarrow O . \text{rank}_0(k_{top})$$

$$\ell_{bot} \leftarrow O . \text{rank}_0(k_{bot})$$

$$m_{top} \leftarrow L . \text{rank}_c(\ell_{top}, c')$$

$$m_{bot} \leftarrow L . \text{rank}_c(\ell_{bot}, c')$$

C array: $\sigma \log n$

WT(BWT) rank: $n \log \sigma + \check{o}(n \log \sigma)$

(units are bits)

Wheeler graph

What takes **space**?

FM index:

$$r_{top} \leftarrow C[c]$$

$$r_{bot} \leftarrow C[c+1]$$

$$m_{top} \leftarrow BWT(T) . \text{rank}_c(r_{top}, c')$$

$$m_{bot} \leftarrow BWT(T) . \text{rank}_c(r_{bot}, c')$$

Wheeler graph:

$$r_{top} \leftarrow C[c]$$

$$r_{bot} \leftarrow C[c+1]$$

$$i_{top} \leftarrow I . \text{select}_0(r_{top})$$

$$i_{bot} \leftarrow I . \text{select}_0(r_{bot} - 1)$$

$$j_{top} \leftarrow I . \text{rank}_1(i_{top})$$

$$j_{bot} \leftarrow I . \text{rank}_1(i_{bot}) + 1$$

$$k_{top} \leftarrow O . \text{select}_1(j_{top} - 1)$$

$$k_{bot} \leftarrow O . \text{select}_1(j_{bot} - 1)$$

$$\ell_{top} \leftarrow O . \text{rank}_0(k_{top})$$

$$\ell_{bot} \leftarrow O . \text{rank}_0(k_{bot})$$

$$m_{top} \leftarrow L . \text{rank}_c(\ell_{top}, c')$$

$$m_{bot} \leftarrow L . \text{rank}_c(\ell_{bot}, c')$$

C array: $\sigma \log |E|$

I rank+select: $|E| + |N| + \check{o}(|E| + |N|)$

O rank+select: $|E| + |N| + \check{o}(|E| + |N|)$

WT(L) rank: $|E| \log \sigma + \check{o}(|E| \log \sigma)$

(units are bits)

Wheeler graph

What takes **space**?

FM index:

C array: $\sigma \log n$

WT(BWT) rank: $n \log \sigma + \check{o}(n \log \sigma)$

Wheeler graph:

C array: $\sigma \log |E|$

I rank+select: $|E| + |N| + \check{o}(|E| + |N|)$

O rank+select: $|E| + |N| + \check{o}(|E| + |N|)$

WT(L) rank: $|E| \log \sigma + \check{o}(|E| \log \sigma)$

Wheeler graph

What takes **time**?

FM index:

$$r_{top} \leftarrow C[c]$$

$$r_{bot} \leftarrow C[c+1]$$

$$m_{top} \leftarrow BWT(T) . \text{rank}_c(r_{top}, c')$$

$$m_{top} \leftarrow BWT(T) . \text{rank}_c(r_{bot}, c')$$

Wheeler graph:

$$r_{top} \leftarrow C[c]$$

$$r_{bot} \leftarrow C[c+1]$$

$$i_{top} \leftarrow I . \text{select}_0(r_{top})$$

$$i_{bot} \leftarrow I . \text{select}_0(r_{bot} - 1)$$

$$j_{top} \leftarrow I . \text{rank}_1(i_{top})$$

$$j_{bot} \leftarrow I . \text{rank}_1(i_{bot}) + 1$$

$$k_{top} \leftarrow O . \text{select}_1(j_{top} - 1)$$

$$k_{bot} \leftarrow O . \text{select}_1(j_{bot} - 1)$$

$$\ell_{top} \leftarrow O . \text{rank}_0(k_{top})$$

$$\ell_{bot} \leftarrow O . \text{rank}_0(k_{bot})$$

$$m_{top} \leftarrow L . \text{rank}_c(\ell_{top}, c')$$

$$m_{bot} \leftarrow L . \text{rank}_c(\ell_{bot}, c')$$

Ranks on wavelet trees:

$O(\log \sigma)$

Ranks and selects on bitvectors: $O(1)$