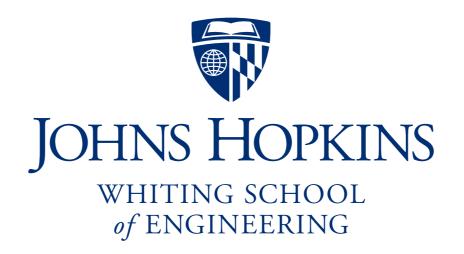
Reversing the BWT

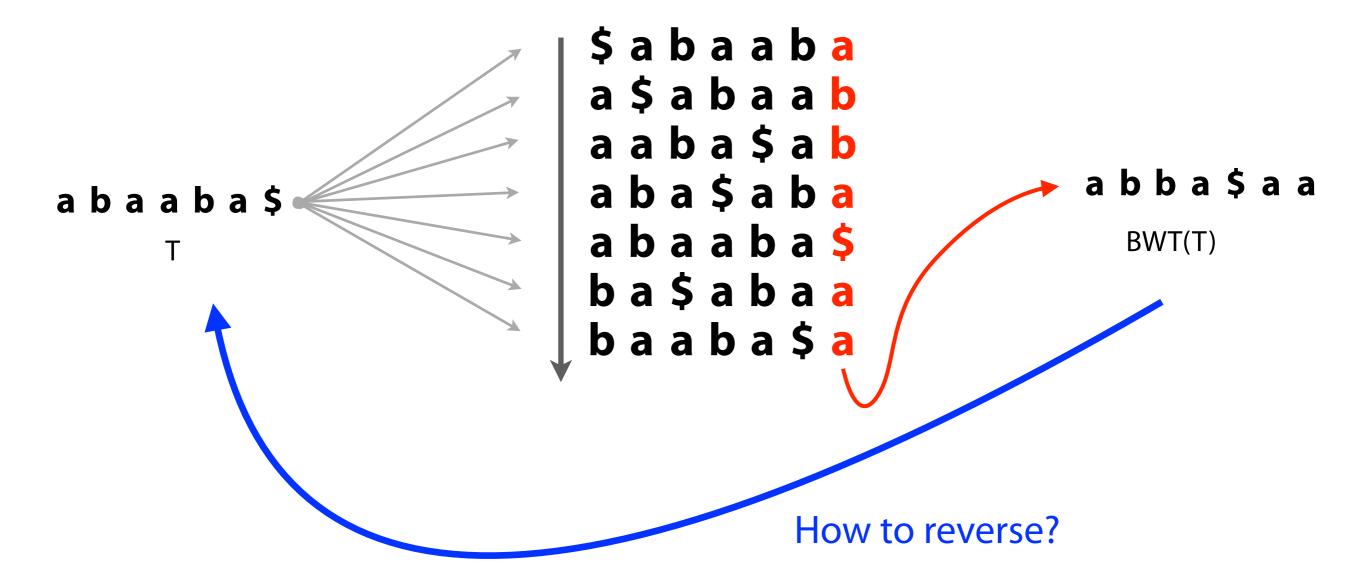
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Please sign guestbook (www.langmead-lab.org/teaching-materials) to tell me briefly how you are using the slides. For original Keynote files, email me (ben.langmead@gmail.com).



Burrows M, Wheeler DJ: A block sorting lossless data compression algorithm. Digital Equipment Corporation, Palo Alto, CA 1994, Technical Report 124; 1994

Give each character in T a rank:

a b a a b a \$

Give each character in T a rank:

Ranks aren't explicitly stored; we use them to distinguish occurrences

Let's re-write the BWM with ranks...

BWM with ranks: \$ a₀ b₀ a₁ a₂ b₁ a₃ a₃ \$ a₀ b₀ a₁ a₂ b₁ a₃ \$ b₁ a₃ \$ a₀ b₀ a₁ a₂ b₁ a₃ \$ a₀ b₀ a₁ a₂ b₁ a₃ \$ a₀ b₀ a₁ a₂

Look at first and last columns, called F and L

And look at just the **a**s

as occur in the same order in F and L. As we look down columns, in both cases we see: $\mathbf{a_3}$, $\mathbf{a_1}$, $\mathbf{a_2}$, $\mathbf{a_0}$

 $b_0 a_1 a_2 b_1 a_3$ \$ a_0

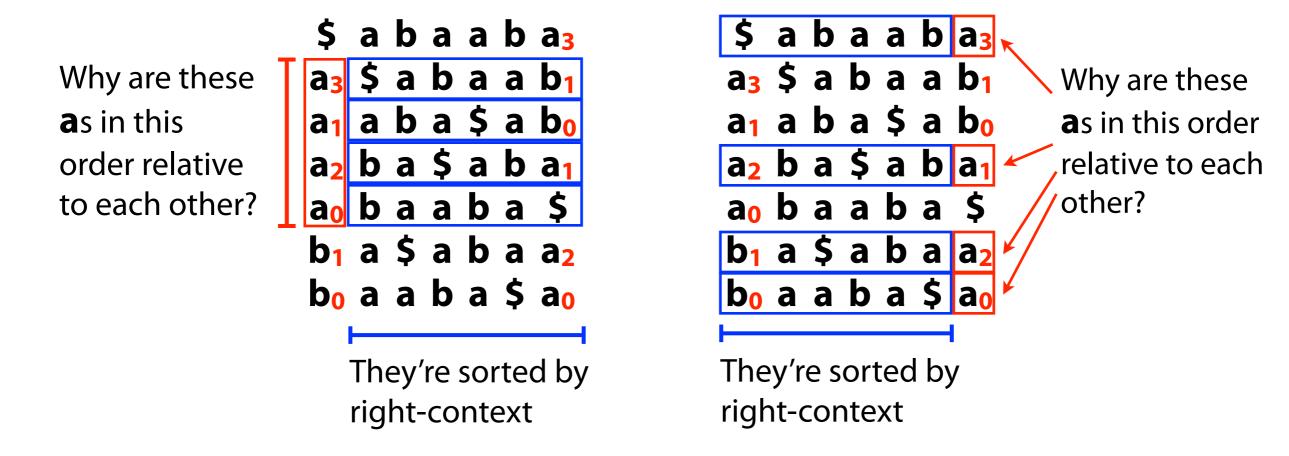
```
F
BWM with ranks: $ a_0 b_0 a_1 a_2 b_1 a_3 a_3 $ a_0 b_0 a_1 a_2 b_1 a_3 $ a_0 b_0 a_1 a_2 b_0 a_1 a_2 b_1 a_3 $ a_0 b_0 a_1 a_2 b_0 a_1 a_2 b_1 a_3 $ a_0 b_0 a_1 a_2 b_0 a_1 a_2 b_1 a_3 $ a_0 b_0 a_1 a_2 b_0 a_1 a_2 b_1 a_3 $ a_0 b_0 a_1 a_2 b_0 a_1 a_2 b_1 a_3 $ a_0 b_0 a_1 a_2 b_0 a_1 a_2 b_1 a_3 $ a_0 b_0 a_1 a_2 b_0 a_1 a_2 b_1 a_3 $ a_0 b_0 a_1 a_2 b_1 a_0 b_0 a_1 a_2 b_0 a_0 b_0 a_0 a_0 b_0 a_0 a_0 b_
```

Same with **b**s: **b**₁, **b**₀

```
F
BWM with ranks: $ a_0 b_0 a_1 a_2 b_1 a_3 a_3 $ a_0 b_0 a_1 a_2 b_1 a_0 $ a_0 b_0 a_1 a_2 b_1 a_3 $ a_0 b_0 a_1 a_2 b_1 a_3 $ a_0 b_0 a_1 a_2 b_1 a_3 $ b_1 a_3 $ a_0 b_0 a_1 a_2 b_1 a_0 b_0 a_1 a_2 b_0 b_0 a_1 a_
```

LF Mapping: The i^{th} occurrence of a character $c \in \Sigma$ in L and the i^{th} occurrence of c in F correspond to the same occurrence in T (i.e. have **same rank**)

Why does the LF Mapping hold?



Occurrences of c in F are sorted by right-context; same for L

Reverse BWT(T) starting at right end of *T,* moving left

Start in first row. *F* must have **\$**.

L contains character prior: **a**₃

Jump to row beginning with **a**₃.

L contains character just prior: **b**₁.

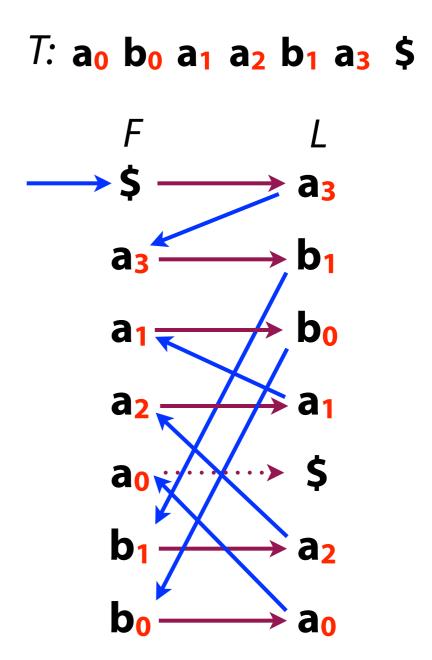
Repeat for **b**₁, get **a**₂

Repeat for a2, get a1

Repeat for **a**₁, get **b**₀

Repeat for **b**₀, get **a**₀

Repeat for **a**₀, get **\$** (done)



We visited (backwards) T's chars: