

Burrows-Wheeler Transform, part 1

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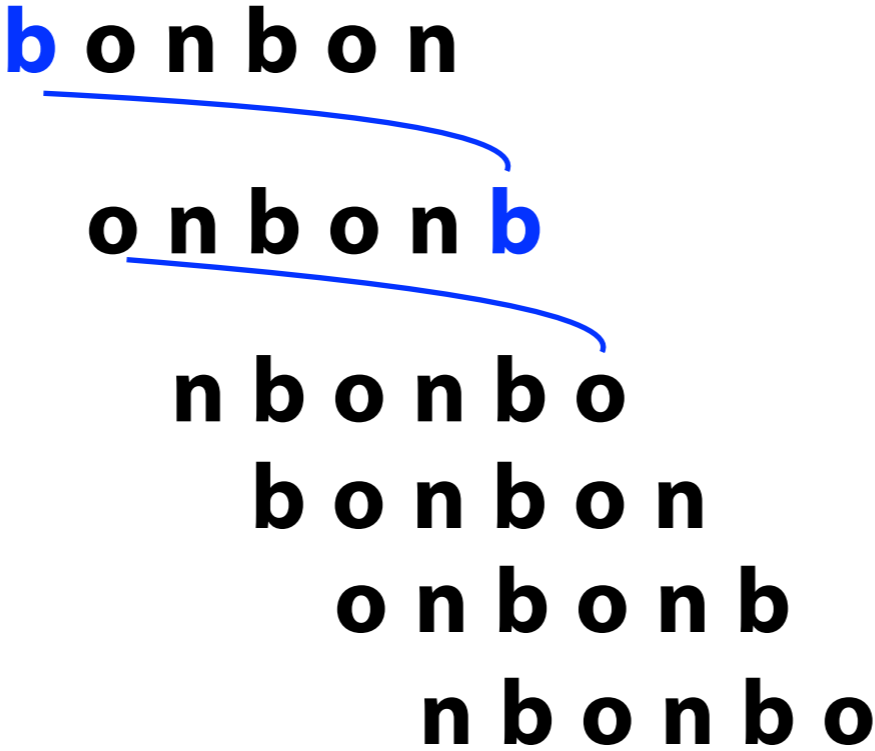
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Burrows-Wheeler Transform

Rotations of a string:



(after this they repeat)

- bonbon
- nbonbo
- onbonb
- bonbon
- nbonbo
- onbonb

Burrows-Wheeler Transform

We know dictionary order:

as < ash and flower < flowers

This is a *convention* for cases where no character comparison "breaks the tie," i.e. where one string is a prefix of the other

We could have said ash < as and
flowers < flower; still a total order

Burrows-Wheeler Transform

We invent a new symbol \$ ("terminator"), defined to be alphabetically less than all others:

bonbon\$

Enforces dictionary order and:

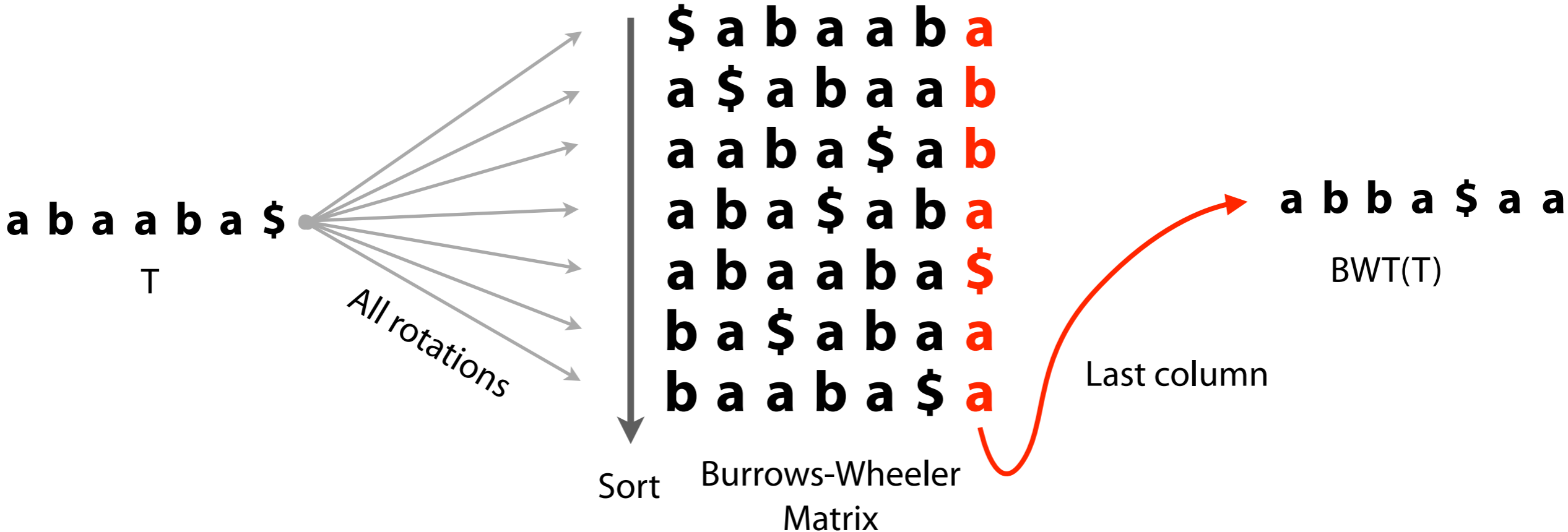
No suffix is a prefix of another suffix:

bonbon\$
onbon\$
nbon\$
bon\$
on\$
n\$
\$

And no two rotations are the same:

bonbon\$
\$bonbon
n\$bonbo
on\$bonb
bon\$bon
nbon\$bo
onbon\$b

Burrows-Wheeler Transform



Burrows M, Wheeler DJ: A block sorting lossless data compression algorithm. *Digital Equipment Corporation, Palo Alto, CA 1994, Technical Report 124; 1994*

Burrows-Wheeler Transform

a b a a b a \$
T

\$ a b a a b a
a \$ a b a a b
a a b a \$ a b
a b a \$ a b a
a b a a b a \$
b a \$ a b a a
b a a b a \$ a



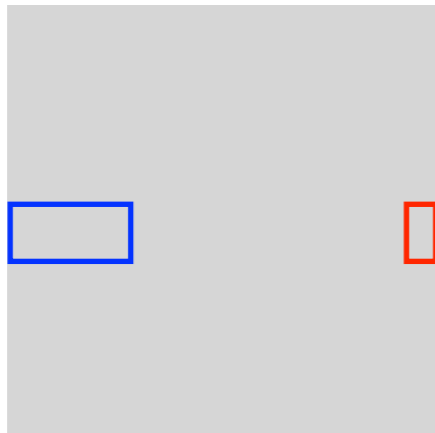
a \$ a b a a b
b a \$ a b a a
b a a b a \$ a
a a b a \$ a b
\$ a b a a b a
a b a \$ a b a
a b a a b a \$

BWT Right contexts

BWT(T) orders T's characters according to alphabetical order of right contexts in T

Burrows-Wheeler Transform

Ordered by *right-context*



Colors show what parts of matrix are shown on right

final char (<i>L</i>)	sorted rotations
a	n to decompress. It achieves compression
o	n to perform only comparisons to a depth
o	n transformation} This section describes
o	n transformation} We use the example and
o	n treats the right-hand side as the most
a	n tree for each 16 kbyte input block, enc
a	n tree in the output stream, then encodes
i	n turn, set $L[i]$ to be the
i	n turn, set $R[i]$ to the
o	n unusual data. Like the algorithm of Man
a	n use a single set of probabilities table
e	n using the positions of the suffixes in
i	n value at a given point in the vector R
e	n we present modifications that improve t
e	n when the block size is quite large. Ho
i	n which codes that have not been seen in
i	n with sch appear in the {\em same order
i	n with sch . In our exam
o	n with Huffman or arithmetic coding. Bri
o	n with figures given by Bell~\cite{bell}.

Figure 1: Example of sorted rotations. Twenty consecutive rotations from the sorted list of rotations of a version of this paper are shown, together with the final character of each rotation.

Burrows-Wheeler Transform

Consider building a high-order compressor for mississippi

	\$ m i s s i s s i p p i
	i \$ m i s s i s s i p p
	i p p i \$ m i s s i s s
	i s s i p p i \$ m i s s
	i s s i s s i p p i \$ m
	m i s s i s s i p p i \$
	p i \$ m i s s i s s i p
	p p i \$ m i s s i s s i
	s i p p i \$ m i s s i s
Say we're using right context, $k = 1$	s i s s i p p i \$ m i s
	s s i p p i \$ m i s s i
	s s i s s i p p i \$ m i

$$\begin{aligned}
 H_1(T) &= (1/12) H_0(i) + (4/12) H_0(pssm) + \\
 &= (1/12) H_0(\$) + (2/12) H_0(pi) + (4/12) H_0(ssii)
 \end{aligned}$$

Burrows-Wheeler Transform

\$	m	i	s	s	i	s	s	i	p	p	i	H_0
i	\$	m	i	s	s	i	s	s	i	p	p	
i	p	p	i	\$	m	i	s	s	i	s	s	H_0
i	s	s	i	p	p	i	\$	m	i	s	s	
i	s	s	i	s	s	i	p	p	i	\$	m	
m	i	s	s	i	s	s	i	p	p	i	\$	H_0
p	i	\$	m	i	s	s	i	s	s	i	p	H_0
p	p	i	\$	m	i	s	s	i	s	s	i	H_0
s	i	p	p	i	\$	m	i	s	s	i	s	
s	i	s	s	i	p	p	i	\$	m	i	s	H_0
s	s	i	p	p	i	\$	m	i	s	s	i	
s	s	i	s	s	i	p	p	i	\$	m	i	

Overall: H_1

We obtain a H_k compressor by using a H_0 compressor in each length- k -context chunk. k can vary.

Burrows-Wheeler Transform

\$ m i s s i s s i p p i	H_0	
i \$ m i s s i s s i p p	H_0	
i p p i \$ m i s s i s s	H_0	
i s s i p p i \$ m i s s	H_0	
i s s i s s i p p i \$ m	H_0	
m i s s i s s i p p i \$	H_0	
p i \$ m i s s i s s i p	H_0	
p p i \$ m i s s i s s i	H_0	
s i p p i \$ m i s s i s	H_0	
s i s s i p p i \$ m i s	H_0	
s s i p p i \$ m i s s i	H_0	
s s i s s i p p i \$ m i	H_0	Overall: H_2

We obtain a H_k compressor by using a H_0 compressor in each length- k -context chunk. k can vary.

Burrows-Wheeler Transform

Compression strategy:

(a) Find $\text{BWT}(T)$

(b) Partition BWT by k -context

(c) Apply H_0 encoding in each

Glossing over
details here

Space required:

H_0 codebook for
each partition

Decompression strategy:

(a) Decode H_0 in each partition

(b) Concatenate partitions

(c) Find T by reversing $\text{BWT}(T)$


TODO

BWT is a "compression booster"

bzip2 uses this method