Compiling and linking

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Source markdown available at github.com/BenLangmead/c-cpp-notes
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We’ve seen:

- How to compile with gcc, creating an executable a.out
- How to use libraries by adding #include to the source
- How to use libraries by adding -l to the gcc command
  - E.g. -lm for math library
- The difference between *declaring* and *defining* a variable

These ideas come into sharper focus when we think about all that happens when we run gcc
What gcc does can be divided into three phases:

1. *Preprocessing*: bring all the relevant code together
2. *Compiling*: turn the human-readable source code into machine-readable object files
3. *Linking*: bring all relevant object files together into a binary executable