

Notation: $\underline{x}_t = (x_1, \dots, x_t)$

Note Title

Sequential Monte Carlo

4/27/2006

The Book says Kalman / Particle Filtering methods are special cases of what Liu calls Sequential Monte Carlo.

$$\underline{x} = (x_1, x_2, \dots, x_d)$$

We can always express the full distribution as

$$\pi(\underline{x}) = \pi(x_1) \pi(x_2 | x_1) \pi(x_3 | x_1, x_2) \dots \pi(x_d | x_1, \dots, x_{d-1})$$

(Previous lectures treated the special Markov case where $\pi(x_3 | x_1, x_2) = \pi(x_3 | x_2)$, $\pi(x_4 | x_1, x_2, x_3) = \pi(x_4 | x_3)$)

We can choose a trial (importance) distribution:

$$g(\underline{x}) = g_1(x_1) g_2(x_2 | x_1) g_3(x_3 | x_1, x_2) \dots g_d(x_d | x_1, \dots, x_{d-1})$$

The importance weight $w(\underline{x}) = \frac{\pi(x_1) \pi(x_2 | x_1) \dots \pi(x_d | x_1, \dots, x_{d-1})}{g_1(x_1) g_2(x_2 | x_1) \dots g_d(x_d | x_1, \dots, x_{d-1})}$ can be computed

recursively. $w_t(\underline{x}_t) = w_{t-1}(\underline{x}_{t-1}) \frac{\pi(x_t | \underline{x}_{t-1})}{g_t(x_t | \underline{x}_{t-1})}$

(2)

(Each x_i can take k values)

Strategy: sample x_1 from $g_1(x_1)$,
 x_2 from $g_2(x_2|x_1)$, x_3 from $g_3(x_3|x_1, x_2)$, etc.
to get a sample x_1, \dots, x_d with weight $w_d(x_d)$

But this is usually impractical, because
it may be computationally intractable (e.g. $O(k^d)$ operations)
to determine the $\pi(x_t|x_{t-1})$ (even if $\pi(x)$ is known)

Instead, find good approximations
 $\pi_1(x_1), \pi_2(x_2) \dots \pi_d(x_d)$

so that each $\pi_t(x_t)$ is a good approximation to
the marginal $\pi(x_t)$. (Only need to know $\pi_t(x_t)$
and $\pi_d(x_d) = \pi(x_d)$ up to a normalization constant):

SIS Step:

(A) Draw $\underline{x}_t = x_t$ from $g(x_t|x_{t-1})$ and let
 $\underline{x}_t = (x_{t-1}, x_t)$.

(B) Compute $w_t = \frac{\pi_t(x_t)}{\pi_{t-1}(x_{t-1}) g_t(x_t|x_{t-1})}$

and let $w_t = w_{t-1} w_t$

But how to find good $\pi_t(x_t)$? This is
problem specific.

(3)

Example: Self-Avoiding Walk (SAW)

2-D lattice model.

Bio polymer. - polyester
polyethylene

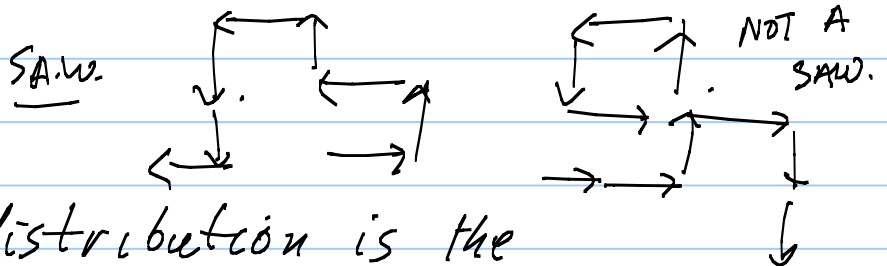
An "idealized" polymer of length N

$$\underline{x} = (x_1, \dots, x_N) \quad x_i = (a, b) \quad a, b \text{ integers.}$$

Distance between x_i & x_{i+1} must be 1.

$$x_{i+1} \neq x_k, \quad \forall k < i$$

Line connecting x_i and x_{i+1} is (covalent) bond.



The target distribution is the uniform distribution $\pi(\underline{x}) = \frac{1}{Z_N} \neq \text{constant}$.

Simplest Design:

Start at $(0,0)$

At each step, choose one of three neighbors with equal probability.

If that neighbor has been visited, then abort - go back to $(0,0)$ and start again.

Inefficient - many walks are aborted.

(4)

"Rosenbluth method" one-step-look-ahead.

Let $x_1 = (0,0)$ & $x_2 = (1,0)$

At time t , examine all neighbors of $x_t = (i,j)$

(i.e. $(i \pm 1, j)$ & $(i, j \pm 1)$)

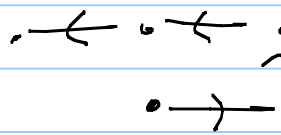
If all neighbors have been occupied - abort

Otherwise, select one of the available (i.e. unoccupied) neighbors, with equal probability.

$g(x_{t+1} = (i',j') | x_1, \dots, x_t) = \frac{1}{n_t}$
(i',j') is unoccupied neighbor of x_t
 n_t - no. of unoccupied neighbors.

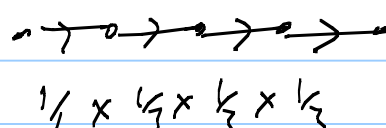
These walks are rarely aborted. - BUT
THIS METHOD DOES NOT GENERATE UNIFORMLY
DISTRIBUTED SAW'S.

Probability of generating (A)



$\frac{1}{4} \times \frac{1}{3} \times \frac{1}{3} \times \frac{1}{2}$
 $= \frac{1}{72}$

(B)



$\frac{1}{4} \times \frac{1}{3} \times \frac{1}{3} \times \frac{1}{3}$
 $= \frac{1}{108}$

Must correct for this bias.

(5)

Note: Some errors in lecture.
Corrected in these notes.

Intuitively,

To correct assign a weight:

$$w(\underline{x}) = n_1 x_{n_2} \times \dots \times n_{d-1}$$

The probability of generating the sample is

$$g_1(x_1)g_2(x_2|x_1)g_3(x_3|x_1, x_2)\dots = \frac{1}{n_1 n_2 \dots n_{d-1}}$$

So the weights balance the probabilities.

Alternatively, - in terms of sequential Monte Carlo.

select $\pi_t(\underline{x}_t)$ to be the uniform distribution on paths of length t , $\pi_t(\underline{x}_t) = \frac{1}{Z_t} \leftarrow \text{constant}$

$$\text{Then } g_t(x_{t+1}|\underline{x}_t) = 1/n_t$$

weight update. $w_t = w_{t-1} \frac{(1/Z_t)}{(1/Z_{t-1})} = w_{t-1} \frac{n_{t-1} Z_{t-1}}{Z_t}$

Hence $w(\underline{x}) \propto n_1 x_{n_2} \times \dots \times n_{d-1}$ (normalization does not matter for weights - because we can normalize by $\sum_i w(\underline{x}^{(i)})$, as for importance sampling)

Note: $g_t(x_{t+1}|\underline{x}_t)$ is related to $\pi_t(\underline{x}_t)$

because $\pi_{t+1}(\underline{x}_t) = \sum_{x_{t+1}} \pi_{t+1}(\underline{x}_{t+1}) = n_t / Z_{t+1}$

$$\text{so } g_t(x_{t+1}|\underline{x}_t) = \frac{\pi_{t+1}(\underline{x}_{t+1})}{\pi_{t+1}(\underline{x}_t)} = \pi_{t+1}(x_{t+1}|\underline{x}_t)$$

Called 1-step lookahead.