
Probabilistic Reasoning

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Outline



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- Uncertainty
- Probability
- Inference
- Independence and Bayes' Rule

uncertainty

Uncertainty



- Let action A_t = leave for airport t minutes before flight
Will A_t get me there on time?■
- Problems
 - partial observability (road state, other drivers' plans, etc.)
 - noisy sensors (WBAL traffic reports)
 - uncertainty in action outcomes (flat tire, etc.)
 - immense complexity of modelling and predicting traffic■
- Hence a purely logical approach either
 1. risks falsehood: “ A_{25} will get me there on time”
 2. leads to conclusions that are too weak for decision making:
“ A_{25} will get me there on time if there's no accident on the bridge and it doesn't rain and my tires remain intact etc etc.”

Methods for Handling Uncertainty



- Default or nonmonotonic logic:
 - Assume my car does not have a flat tire
 - Assume A_{25} works unless contradicted by evidence
 - Issues: What assumptions are reasonable? How to handle contradiction?■
- Rules with fudge factors:
 - $A_{25} \mapsto_{0.3} \textit{AtAirportOnTime}$
 - $\textit{Sprinkler} \mapsto_{0.99} \textit{WetGrass}$
 - $\textit{WetGrass} \mapsto_{0.7} \textit{Rain}$
 - Issues: Problems with combination, e.g., $\textit{Sprinkler}$ causes \textit{Rain} ?■
- Probability
 - Given the available evidence,
 - A_{25} will get me there on time with probability 0.04
 - Mahaviracarya (9th C.), Cardano (1565) theory of gambling
- (Fuzzy logic handles **degree of truth** NOT uncertainty e.g.,
 - $\textit{WetGrass}$ is true to degree 0.2)

probability

Probability



- Probabilistic assertions **summarize** effects of
 - laziness**: failure to enumerate exceptions, qualifications, etc.
 - ignorance**: lack of relevant facts, initial conditions, etc.■
- **Subjective** or **Bayesian** probability:
Probabilities relate propositions to one's own state of knowledge
e.g., $P(A_{25} | \text{no reported accidents}) = 0.06$
- Might be learned from past experience of similar situations■
- Probabilities of propositions change with new evidence:
e.g., $P(A_{25} | \text{no reported accidents, 5 a.m.}) = 0.15$
- Analogous to logical entailment status $KB \models \alpha$, not truth.

Making Decisions under Uncertainty



- Suppose I believe the following:

$$P(A_{25} \text{ gets me there on time} | \dots) = 0.04$$

$$P(A_{90} \text{ gets me there on time} | \dots) = 0.70$$

$$P(A_{120} \text{ gets me there on time} | \dots) = 0.95$$

$$P(A_{1440} \text{ gets me there on time} | \dots) = 0.9999$$

- Which action to choose? ■
- Depends on my **preferences** for missing flight vs. airport cuisine, etc.
- **Utility theory** is used to represent and infer preferences
- **Decision theory** = utility theory + probability theory

Probability Basics

- Begin with a set Ω —the sample space
e.g., 6 possible rolls of a die.
 $\omega \in \Omega$ is a sample point/possible world/atomic event■
- A probability space or probability model is a sample space with an assignment $P(\omega)$ for every $\omega \in \Omega$ s.t.
 $0 \leq P(\omega) \leq 1$
 $\sum_{\omega} P(\omega) = 1$
e.g., $P(1) = P(2) = P(3) = P(4) = P(5) = P(6) = 1/6$.■
- An event A is any subset of Ω

$$P(A) = \sum_{\{\omega \in A\}} P(\omega)$$

- E.g., $P(\text{die roll} \leq 3) = P(1) + P(2) + P(3) = 1/6 + 1/6 + 1/6 = 1/2$

Random Variables



- A **random variable** is a function from sample points to some range, e.g., the reals or Booleans
e.g., $Odd(1) = true$.

- P induces a **probability distribution** for any r.v. X :

$$P(X = x_i) = \sum_{\{\omega: X(\omega) = x_i\}} P(\omega)$$

- E.g., $P(Odd = true) = P(1) + P(3) + P(5) = 1/6 + 1/6 + 1/6 = 1/2$

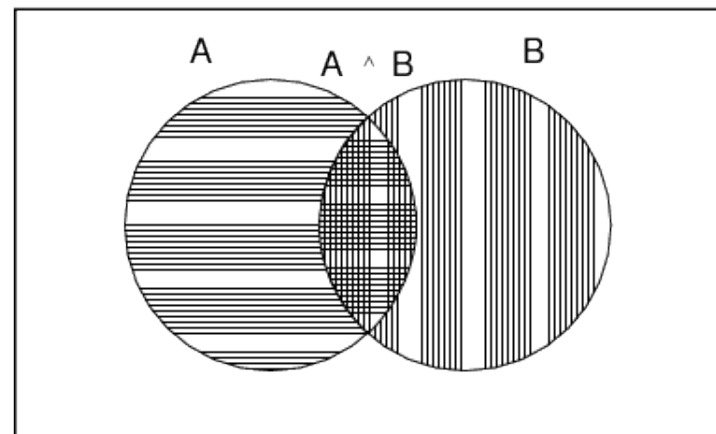
Propositions

- Think of a proposition as the event (set of sample points) where the proposition is true
- Given Boolean random variables A and B :
 - event a = set of sample points where $A(\omega) = true$
 - event $\neg a$ = set of sample points where $A(\omega) = false$
 - event $a \wedge b$ = points where $A(\omega) = true$ and $B(\omega) = true$ ■
- Often in AI applications, the sample points are **defined** by the values of a set of random variables, i.e., the sample space is the Cartesian product of the ranges of the variables■
- With Boolean variables, sample point = propositional logic model
 - e.g., $A = true$, $B = false$, or $a \wedge \neg b$.
 - Proposition = disjunction of atomic events in which it is true
 - e.g., $(a \vee b) \equiv (\neg a \wedge b) \vee (a \wedge \neg b) \vee (a \wedge b)$
 - $\implies P(a \vee b) = P(\neg a \wedge b) + P(a \wedge \neg b) + P(a \wedge b)$

Why use Probability?

- The definitions imply that certain logically related events must have related probabilities
- E.g., $P(a \vee b) = P(a) + P(b) - P(a \wedge b)$

True



Syntax for Propositions

- **Propositional** or **Boolean** random variables
e.g., *Cavity* (do I have a cavity?)
Cavity = true is a proposition, also written *cavity*■
- **Discrete** random variables (**finite** or **infinite**)
e.g., *Weather* is one of $\langle \textit{sunny}, \textit{rain}, \textit{cloudy}, \textit{snow} \rangle$
Weather = rain is a proposition
Values must be exhaustive and mutually exclusive■
- **Continuous** random variables (**bounded** or **unbounded**)
e.g., *Temp = 21.6*; also allow, e.g., *Temp < 22.0*.
- Arbitrary Boolean combinations of basic propositions

Joint Probability

- Prior or unconditional probabilities of propositions
e.g., $P(\text{Cavity} = \text{true}) = 0.1$ and $P(\text{Weather} = \text{sunny}) = 0.72$
correspond to belief prior to arrival of any (new) evidence
- Probability distribution gives values for all possible assignments:
 $\mathbf{P}(\text{Weather}) = \langle 0.72, 0.1, 0.08, 0.1 \rangle$ (normalized, i.e., sums to 1)■
- Joint probability distribution for a set of r.v.s gives the probability of every atomic event on those r.v.s (i.e., every sample point)
 $\mathbf{P}(\text{Weather}, \text{Cavity}) =$ a 4×2 matrix of values:

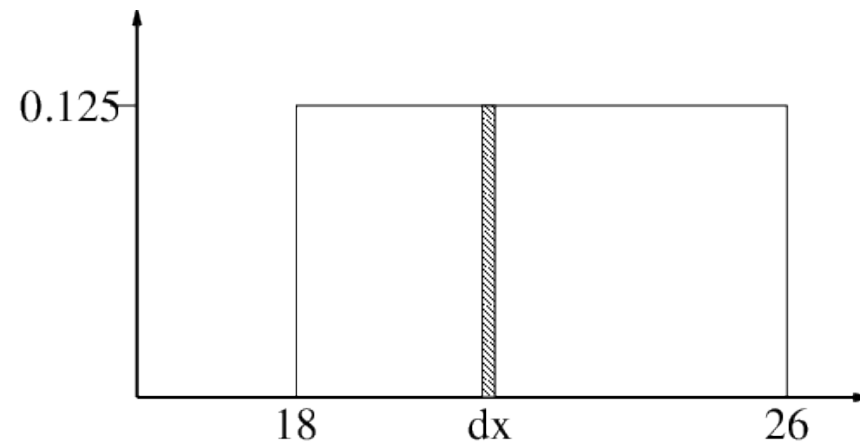
<i>Weather =</i>	<i>sunny</i>	<i>rain</i>	<i>cloudy</i>	<i>snow</i>
<i>Cavity = true</i>	0.144	0.02	0.016	0.02
<i>Cavity = false</i>	0.576	0.08	0.064	0.08

- **Every question about a domain can be answered by the joint distribution because every event is a sum of sample points**

Probability for Continuous Variables

- Express distribution as a parameterized function of value:

$$P(X = x) = U[18, 26](x) = \text{uniform density between } 18 \text{ and } 26$$



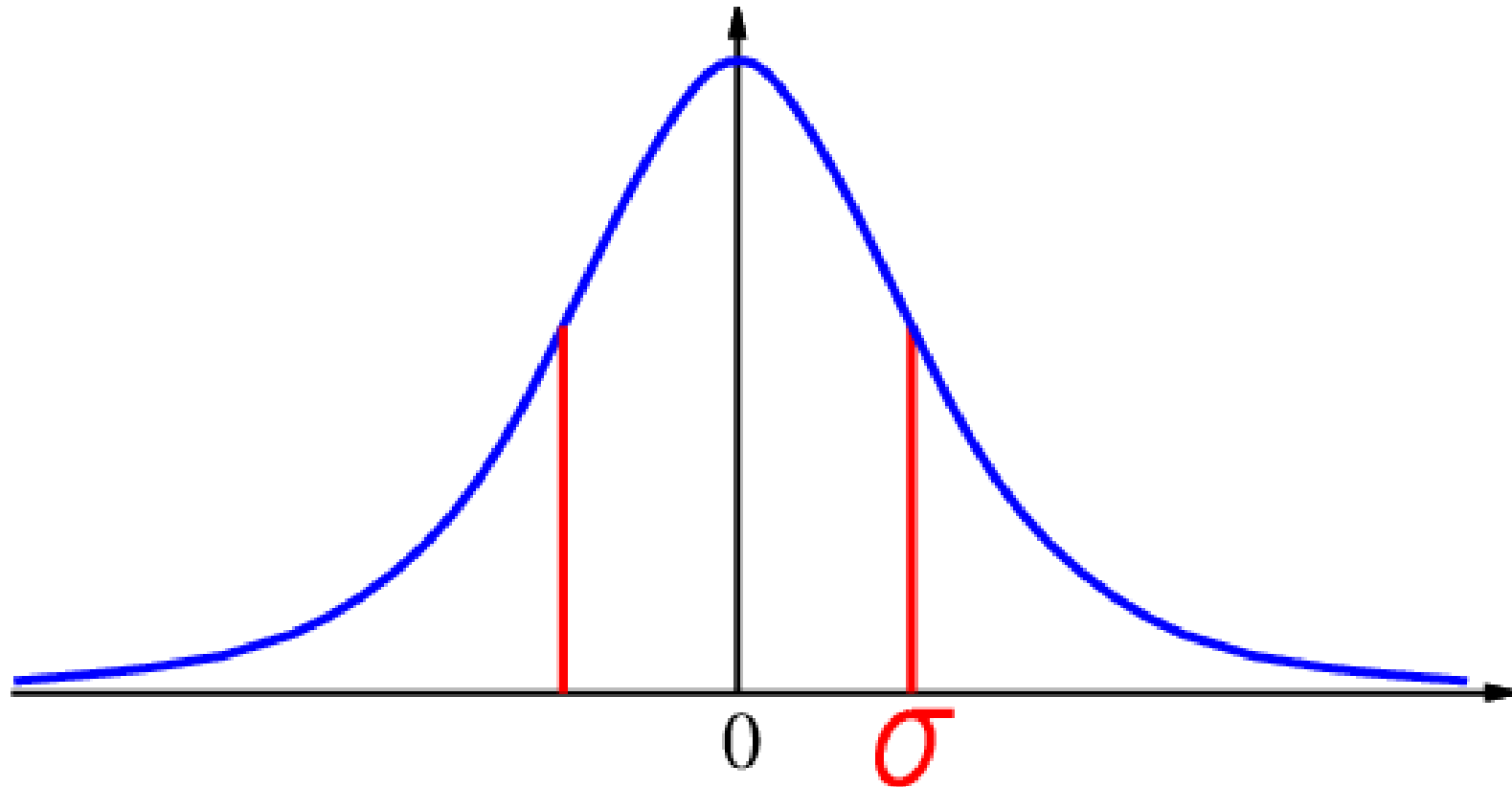
- Here P is a **density**; integrates to 1.

$$P(X = 20.5) = 0.125 \text{ really means}$$

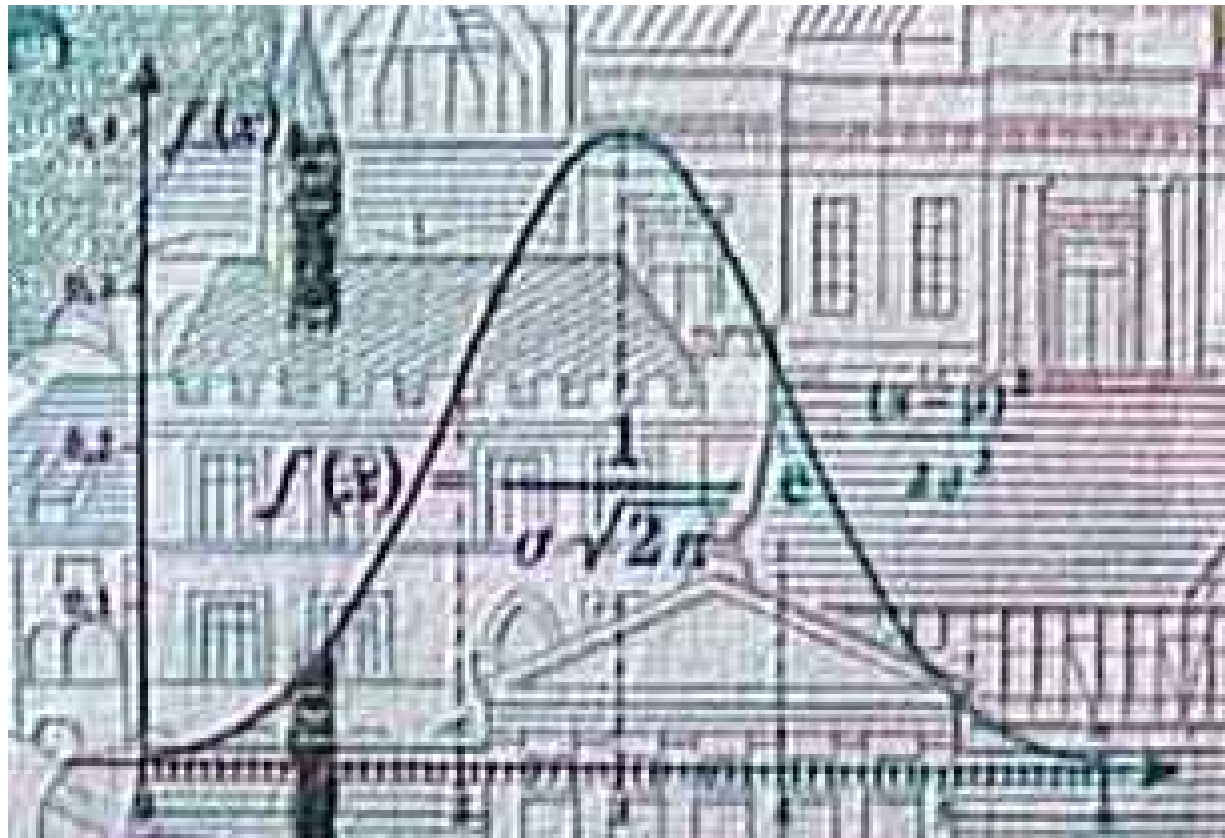
$$\lim_{dx \rightarrow 0} P(20.5 \leq X \leq 20.5 + dx) / dx = 0.125$$

Gaussian Density

$$P(x) = \frac{1}{\sqrt{2\pi}\sigma} e^{-(x-\mu)^2/2\sigma^2}$$







inference

Conditional Probability

- Conditional or posterior probabilities
 - e.g., $P(\text{cavity}|\text{toothache}) = 0.8$
 - i.e., **given that *toothache* is all I know**
 - NOT** “if *toothache* then 80% chance of *cavity*”■
- If we know more, e.g., *cavity* is also given, then we have
 - $P(\text{cavity}|\text{toothache}, \text{cavity}) = 1$
 - Note: the less specific belief **remains valid** after more evidence arrives, but is not always **useful**■
- New evidence may be irrelevant, allowing simplification, e.g.,
 - $P(\text{cavity}|\text{toothache}, \text{RavensWin}) = P(\text{cavity}|\text{toothache}) = 0.8$
 - This kind of inference, sanctioned by domain knowledge, is crucial

Conditional Probability

- Definition of conditional probability:

$$P(a|b) = \frac{P(a \wedge b)}{P(b)} \text{ if } P(b) \neq 0 \blacksquare$$

- Product rule follows from this:

$$P(a \wedge b) = P(a|b)P(b) = P(b|a)P(a) \blacksquare$$

- A general version holds for whole distributions, e.g.,

$$\mathbf{P}(\textit{Weather}, \textit{Cavity}) = \mathbf{P}(\textit{Weather}|\textit{Cavity})\mathbf{P}(\textit{Cavity}) \blacksquare$$

- Chain rule is derived by successive application of product rule:

$$\begin{aligned} \mathbf{P}(X_1, \dots, X_n) &= \mathbf{P}(X_1, \dots, X_{n-1}) \mathbf{P}(X_n|X_1, \dots, X_{n-1}) \\ &= \mathbf{P}(X_1, \dots, X_{n-2}) \mathbf{P}(X_{n-1}|X_1, \dots, X_{n-2}) \mathbf{P}(X_n|X_1, \dots, X_{n-1}) \\ &= \dots \\ &= \prod_{i=1}^n \mathbf{P}(X_i|X_1, \dots, X_{i-1}) \end{aligned}$$

Example: Joint Distribution

- Start with the joint distribution:

	<i>toothache</i>		\neg <i>toothache</i>	
	<i>catch</i>	\neg <i>catch</i>	<i>catch</i>	\neg <i>catch</i>
<i>cavity</i>	.108	.012	.072	.008
\neg <i>cavity</i>	.016	.064	.144	.576

- For any proposition ϕ , sum the atomic events where it is true:

$$P(\phi) = \sum_{\omega:\omega\models\phi} P(\omega)$$

(catch = dentist's steel probe gets caught in cavity)

Inference by Enumeration

- Start with the joint distribution:

	<i>toothache</i>		\neg <i>toothache</i>	
	<i>catch</i>	\neg <i>catch</i>	<i>catch</i>	\neg <i>catch</i>
<i>cavity</i>	.108	.012	.072	.008
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- For any proposition ϕ , sum the atomic events where it is true

$$P(\phi) = \sum_{\omega:\omega\models\phi} P(\omega)$$

$$P(\text{toothache}) = 0.108 + 0.012 + 0.016 + 0.064 = 0.2$$

Inference by Enumeration

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	<i>toothache</i>		\neg <i>toothache</i>	
	<i>catch</i>	\neg <i>catch</i>	<i>catch</i>	\neg <i>catch</i>
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- For any proposition ϕ , sum the atomic events where it is true:

$$P(\phi) = \sum_{\omega:\omega\models\phi} P(\omega)$$

$$P(\text{cavity} \vee \text{toothache}) = 0.108 + 0.012 + 0.072 + 0.008 + 0.016 + 0.064 = 0.28$$

Inference by Enumeration

- Start with the joint distribution:

	<i>toothache</i>		\neg <i>toothache</i>	
	<i>catch</i>	\neg <i>catch</i>	<i>catch</i>	\neg <i>catch</i>
<i>cavity</i>	.108	.012	.072	.008
\neg <i>cavity</i>	.016	.064	.144	.576

- Can also compute conditional probabilities:

$$\begin{aligned} P(\neg \text{cavity} | \text{toothache}) &= \frac{P(\neg \text{cavity} \wedge \text{toothache})}{P(\text{toothache})} \\ &= \frac{0.016 + 0.064}{0.108 + 0.012 + 0.016 + 0.064} = 0.4 \end{aligned}$$

Normalization

	<i>toothache</i>		\neg <i>toothache</i>	
	<i>catch</i>	\neg <i>catch</i>	<i>catch</i>	\neg <i>catch</i>
<i>cavity</i>	.108	.012	.072	.008
\neg <i>cavity</i>	.016	.064	.144	.576

- Denominator can be viewed as a normalization constant α

$$\begin{aligned} \mathbf{P}(Cavity|toothache) &= \alpha \mathbf{P}(Cavity, toothache) \\ &= \alpha [\mathbf{P}(Cavity, toothache, catch) + \mathbf{P}(Cavity, toothache, \neg catch)] \\ &= \alpha [\langle 0.108, 0.016 \rangle + \langle 0.012, 0.064 \rangle] \\ &= \alpha \langle 0.12, 0.08 \rangle = \langle 0.6, 0.4 \rangle \end{aligned}$$

- General idea: compute distribution on query variable by fixing **evidence variables** and summing over **hidden variables**

Inference by Enumeration

- Let \mathbf{X} be all the variables.
Typically, we want the posterior joint distribution of the query variables \mathbf{Y} given specific values \mathbf{e} for the evidence variables \mathbf{E}

- Let the hidden variables be $\mathbf{H} = \mathbf{X} - \mathbf{Y} - \mathbf{E}$

- Sum out the hidden variables:

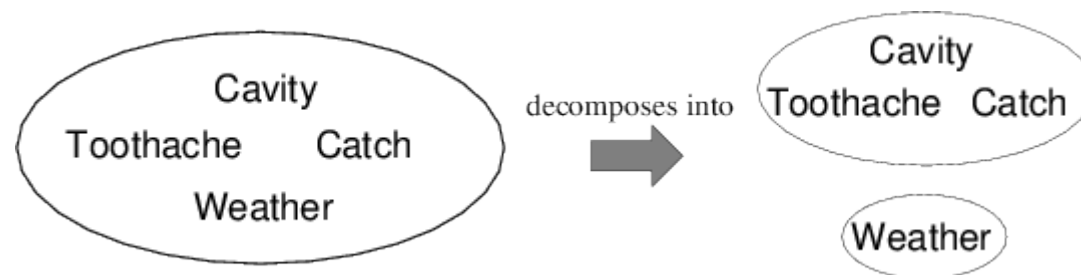
$$P(\mathbf{Y}|\mathbf{E}=\mathbf{e}) = \alpha P(\mathbf{Y}, \mathbf{E}=\mathbf{e}) = \alpha \sum_{\mathbf{h}} P(\mathbf{Y}, \mathbf{E}=\mathbf{e}, \mathbf{H}=\mathbf{h})$$

- The terms in the summation are joint entries because \mathbf{Y} , \mathbf{E} , and \mathbf{H} together exhaust the set of random variables
- Obvious problems
 - Worst-case time complexity $O(d^n)$ where d is the largest arity
 - Space complexity $O(d^n)$ to store the joint distribution
 - How to find the numbers for $O(d^n)$ entries???

independence

Independence

- A and B are independent iff
 $\mathbf{P}(A|B) = \mathbf{P}(A)$ or $\mathbf{P}(B|A) = \mathbf{P}(B)$ or $\mathbf{P}(A, B) = \mathbf{P}(A)\mathbf{P}(B)$ ■



- $\mathbf{P}(\textit{Toothache}, \textit{Catch}, \textit{Cavity}, \textit{Weather})$
 $= \mathbf{P}(\textit{Toothache}, \textit{Catch}, \textit{Cavity})\mathbf{P}(\textit{Weather})$ ■
- 32 entries reduced to 12; for n independent biased coins, $2^n \rightarrow n$
- Absolute independence powerful but rare
- Dentistry is a large field with hundreds of variables, none of which are independent. What to do?

Conditional Independence

- $\mathbf{P}(Toothache, Cavity, Catch)$ has $2^3 - 1 = 7$ independent entries
- If I have a cavity, the probability that the probe catches in it doesn't depend on whether I have a toothache:
 - (1) $P(catch|toothache, cavity) = P(catch|cavity)$ ■
- The same independence holds if I haven't got a cavity:
 - (2) $P(catch|toothache, \neg cavity) = P(catch|\neg cavity)$ ■
- *Catch* is conditionally independent of *Toothache* given *Cavity*:
$$\mathbf{P}(Catch|Toothache, Cavity) = \mathbf{P}(Catch|Cavity)$$
- Equivalent statements:
$$\mathbf{P}(Toothache|Catch, Cavity) = \mathbf{P}(Toothache|Cavity)$$
$$\mathbf{P}(Toothache, Catch|Cavity) = \mathbf{P}(Toothache|Cavity)\mathbf{P}(Catch|Cavity)$$

Conditional Independence

- Write out full joint distribution using chain rule:

$$\begin{aligned} & \mathbf{P}(\textit{Toothache}, \textit{Catch}, \textit{Cavity}) \\ &= \mathbf{P}(\textit{Toothache} | \textit{Catch}, \textit{Cavity}) \mathbf{P}(\textit{Catch}, \textit{Cavity}) \\ &= \mathbf{P}(\textit{Toothache} | \textit{Catch}, \textit{Cavity}) \mathbf{P}(\textit{Catch} | \textit{Cavity}) \mathbf{P}(\textit{Cavity}) \\ &= \mathbf{P}(\textit{Toothache} | \textit{Cavity}) \mathbf{P}(\textit{Catch} | \textit{Cavity}) \mathbf{P}(\textit{Cavity}) \end{aligned}$$

- I.e., $2 + 2 + 1 = 5$ independent numbers (equations 1 and 2 remove 2)
- In most cases, the use of conditional independence reduces the size of the representation of the joint distribution from exponential in n to linear in n .
- **Conditional independence is our most basic and robust form of knowledge about uncertain environments.**

bayes rule

Bayes' Rule

- Product rule $P(a \wedge b) = P(a|b)P(b) = P(b|a)P(a)$

$$\implies \text{Bayes' rule } P(a|b) = \frac{P(b|a)P(a)}{P(b)}$$

- Or in distribution form

$$\mathbf{P}(Y|X) = \frac{\mathbf{P}(X|Y)\mathbf{P}(Y)}{\mathbf{P}(X)} = \alpha\mathbf{P}(X|Y)\mathbf{P}(Y)$$

Bayes' Rule

- Useful for assessing **diagnostic** probability from **causal** probability

$$P(\text{Cause}|\text{Effect}) = \frac{P(\text{Effect}|\text{Cause})P(\text{Cause})}{P(\text{Effect})}$$

- E.g., let M be meningitis, S be stiff neck:

$$P(m|s) = \frac{P(s|m)P(m)}{P(s)} = \frac{0.8 \times 0.0001}{0.1} = 0.0008$$

- Note: posterior probability of meningitis still very small!

Bayes' Rule and Conditional Independence



- Example of a naive Bayes model

$$\begin{aligned} & \mathbf{P}(Cavity|toothache \wedge catch) \\ &= \alpha \mathbf{P}(toothache \wedge catch|Cavity)\mathbf{P}(Cavity) \\ &= \alpha \mathbf{P}(toothache|Cavity)\mathbf{P}(catch|Cavity)\mathbf{P}(Cavity) \end{aligned}$$

- Generally:

$$\mathbf{P}(Cause, Effect_1, \dots, Effect_n) = \mathbf{P}(Cause) \prod_i \mathbf{P}(Effect_i|Cause)$$



- Total number of parameters is **linear** in n

wampus world

Wumpus World

1,4	2,4	3,4	4,4
1,3	2,3	3,3	4,3
1,2 B OK	2,2	3,2	4,2
1,1 OK	2,1 B OK	3,1	4,1

- $P_{ij} = true$ iff $[i, j]$ contains a pit
- $B_{ij} = true$ iff $[i, j]$ is breezy
Include only $B_{1,1}, B_{1,2}, B_{2,1}$ in the probability model

Specifying the Probability Model

- The full joint distribution is $\mathbf{P}(P_{1,1}, \dots, P_{4,4}, B_{1,1}, B_{1,2}, B_{2,1})$ ■
- Apply product rule: $\mathbf{P}(B_{1,1}, B_{1,2}, B_{2,1} | P_{1,1}, \dots, P_{4,4}) \mathbf{P}(P_{1,1}, \dots, P_{4,4})$

This gives us: $P(\textit{Effect} | \textit{Cause})$ ■

- First term: 1 if pits are adjacent to breezes, 0 otherwise■
- Second term: pits are placed randomly, probability 0.2 per square:

$$\mathbf{P}(P_{1,1}, \dots, P_{4,4}) = \prod_{i,j=1,1}^{4,4} \mathbf{P}(P_{i,j}) = 0.2^n \times 0.8^{16-n}$$

for n pits.

Observations and Query

- We know the following facts:

$$b = \neg b_{1,1} \wedge b_{1,2} \wedge b_{2,1}$$

$$known = \neg p_{1,1} \wedge \neg p_{1,2} \wedge \neg p_{2,1}$$

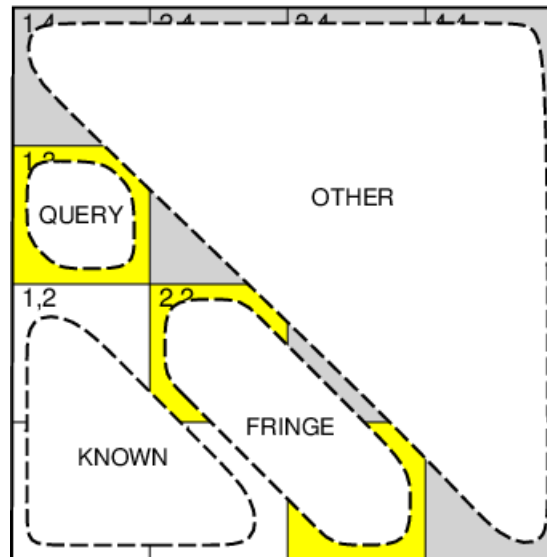
- Query is $\mathbf{P}(P_{1,3}|known, b)$ ■
- Define $Unknown = P_{ij}$ other than $P_{1,3}$ and $Known$
- For inference by enumeration, we have

$$\mathbf{P}(P_{1,3}|known, b) = \alpha \sum_{unknown} \mathbf{P}(P_{1,3}, unknown, known, b)$$

- Grows exponentially with number of squares!

Using Conditional Independence

- Basic insight: observations are conditionally independent of other hidden squares given neighbouring hidden squares

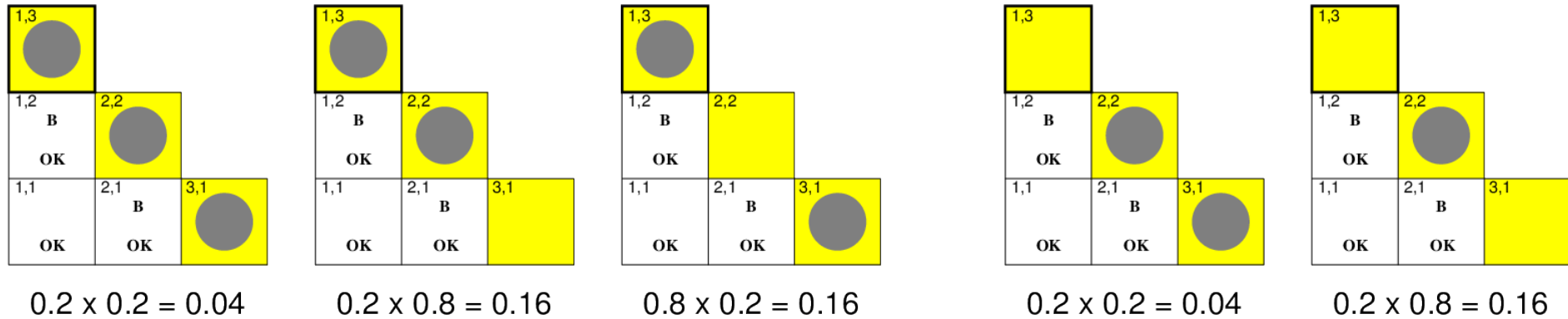


- Define $Unknown = Fringe \cup Other$
 $\mathbf{P}(b|P_{1,3}, Known, Unknown) = \mathbf{P}(b|P_{1,3}, Known, Fringe)$
- Manipulate query into a form where we can use this!

Using Conditional Independence

$$\begin{aligned}\mathbf{P}(P_{1,3}|known, b) &= \alpha \sum_{unknown} \mathbf{P}(P_{1,3}, unknown, known, b) \\ &= \alpha \sum_{unknown} \mathbf{P}(b|P_{1,3}, known, unknown) \mathbf{P}(P_{1,3}, known, unknown) \blacksquare \\ &= \alpha \sum_{fringe} \sum_{other} \mathbf{P}(b|known, P_{1,3}, fringe, other) \mathbf{P}(P_{1,3}, known, fringe, other) \blacksquare \\ &= \alpha \sum_{fringe} \sum_{other} \mathbf{P}(b|known, P_{1,3}, fringe) \mathbf{P}(P_{1,3}, known, fringe, other) \blacksquare \\ &= \alpha \sum_{fringe} \mathbf{P}(b|known, P_{1,3}, fringe) \sum_{other} \mathbf{P}(P_{1,3}, known, fringe, other) \blacksquare \\ &= \alpha \sum_{fringe} \mathbf{P}(b|known, P_{1,3}, fringe) \sum_{other} \mathbf{P}(P_{1,3}) P(known) P(fringe) P(other) \blacksquare \\ &= \alpha P(known) \mathbf{P}(P_{1,3}) \sum_{fringe} \mathbf{P}(b|known, P_{1,3}, fringe) P(fringe) \sum_{other} P(other) \blacksquare \\ &= \alpha' \mathbf{P}(P_{1,3}) \sum_{fringe} \mathbf{P}(b|known, P_{1,3}, fringe) P(fringe)\end{aligned}$$

Using Conditional Independence



$$\mathbf{P}(P_{1,3}|known, b) = \alpha' \langle 0.2(0.04 + 0.16 + 0.16), 0.8(0.04 + 0.16) \rangle$$

$$\approx \langle 0.31, 0.69 \rangle$$

$$\mathbf{P}(P_{2,2}|known, b) \approx \langle 0.86, 0.14 \rangle$$

Summary



- Probability is a rigorous formalism for uncertain knowledge
- Joint probability distribution specifies probability of every atomic event
- Queries can be answered by summing over atomic events
- For nontrivial domains, we must find a way to reduce the joint size
- Independence and conditional independence provide the tools