

# Merkle-Damgård Transformation

**Merkle-Damgård Transformation:** Let  $h : \{0, 1\}^{n+t} \rightarrow \{0, 1\}^n$  be a fixed input length compression function. Recall that using the Merkle-Damgård transformation we can construct a hash function  $H : \{0, 1\}^* \rightarrow \{0, 1\}^n$  from  $h$  as follows:

- Let  $x$  be the input.
- Let  $y_0$  be an  $n$ -bit IV.
- Let  $x_{k+1} = L$ , where  $L = |x|$  written as a  $t$  bit binary string.
- Split  $x$  into pieces  $x_1, x_2, \dots, x_k$ , where each  $x_i$  is  $t$  bits. The last piece  $x_k$  should be padded with zeroes if necessary.
- For  $i = 1$  to  $k + 1$ , set  $y_i = h(y_{i-1} || x_i)$ .
- Output  $y_{k+1}$ .

**Claim 1.**  $H$  is collision resistant, if  $h$  is collision resistant.

*Proof.* Let us assume for the sake of contradiction that  $H$  is not collision resistant. Then there exists a PPT adversary  $\mathcal{A}$  who can find a pair  $x, x'$ , where  $x \neq x'$  such that  $H(x) = H(x')$  with a non-negligible probability. We will now construct another PPT adversary  $\mathcal{B}$  who can break the collision resistance of  $h$ . This adversary  $\mathcal{B}$  internally runs  $\mathcal{A}$  as follows:

- Let  $x, x'$  be a collision returned by  $\mathcal{A}$  in  $H$ .
- $\mathcal{B}$  defines  $x_1, \dots, x_{k+1}, y_0, \dots, y_{k+1}$  and  $x'_1, \dots, x'_{k'+1}, y'_0, \dots, y'_{k'+1}$  as in the Merkle Damgård transformation (here  $k$  may or may not be equal to  $k'$ ).

$$\begin{aligned} (H(x) = H(x')) &\Rightarrow (y_{k+1} = y'_{k'+1}) \\ &\Rightarrow h(y_k || x_{k+1}) = h(y'_{k'} || x'_{k'+1}) \end{aligned}$$

– If  $|x| \neq |x'|$ :

$$\begin{aligned} x_{k+1} &\neq x'_{k'+1} \\ \Rightarrow y_k || x_{k+1} &\neq y'_{k'} || x'_{k'+1} \end{aligned}$$

$\mathcal{B}$  outputs  $y_k || x_{k+1}$  and  $y'_{k'} || x'_{k'+1}$  as a collision in  $h$ .

- If  $|x| = |x'|$ : For  $i = k + 1$  to  $1$ ,  $\mathcal{B}$  checks if  $y_{i-1}||x_i$  and  $y'_{i-1}||x'_i$  is a collision in  $h$ . Since  $x \neq x'$ ,  $\mathcal{B}$  is guaranteed to find such an  $i$ . It outputs  $y_{i-1}||x_i$  and  $y'_{i-1}||x'_i$  as a collision in  $h$ .

Since  $\mathcal{A}$  finds a valid collision  $x, x'$  with non-negligible probability,  $\mathcal{B}$  can also find a collision in  $h$  with non-negligible probability. But since  $h$  is collision resistant, such an adversary cannot exist. Hence our assumption is wrong and  $H$  is collision resistant.  $\square$