

# Blockchains from Proofs of Space and Time: from Spacemint to Chia

Krzysztof Pietrzak



Guest Lecture, Blockchains and Cryptocurrencies (Spring 2018)

# Outline

- Bitcoin and Proofs of Work
- Proofs of Stake
- Proofs of Space
- Proofs of Sequential Work
- Putting it all together (Chia)

# Mining Bitcoin (Proofs of Work)





# Mining Bitcoin (Proofs of Work)

Ecological: Massive energy & hardware waste.

Economical: Requires high rewards  $\Rightarrow$  inflation and/or high transaction fees.



Can we have a more “sustainable”  
Blockchain?



# Alternative Proof Systems: Proof of Stake

PoW based blockchain (Bitcoin): Probability a miner can add a block proportional to its hashing power.

Proof of Stake: Probability proportional to the fraction of coins the miner owns.



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PoW based blockchain (Bitcoin): Probability a miner can add a block proportional to its hashing power.

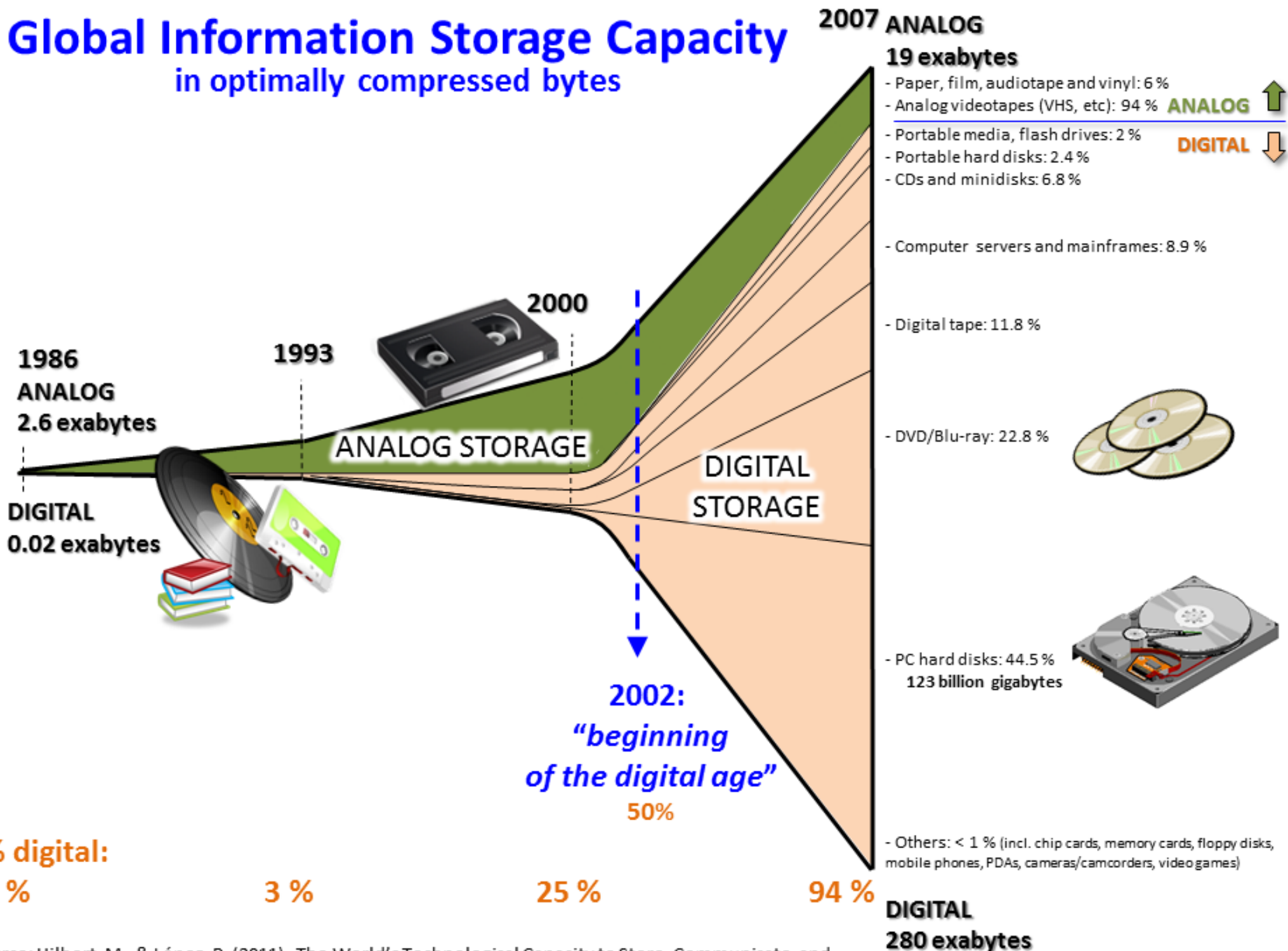
Proof of Stake: Probability proportional to the fraction of coins the miner owns.



Nxt, Algorand, Snow White, Ouroboros, . . .



# Global Information Storage Capacity in optimally compressed bytes





First Ingredient

# Proofs of Space

# Proofs of Space

Dziembowski-Faust-Kolmogorov-Pietrzak 2015

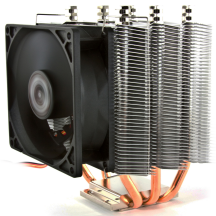
Parameter  $N$



$\mathcal{P}$



$\mathcal{V}$

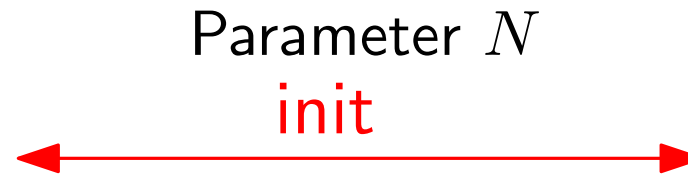


# Proofs of Space

Dziembowski-Faust-Kolmogorov-Pietrzak 2015



$N$



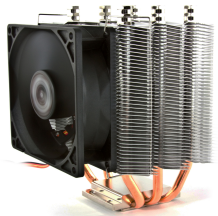
communication  $\tilde{O}(1)$

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$N$



Parameter  $N$

$\mathcal{P}$



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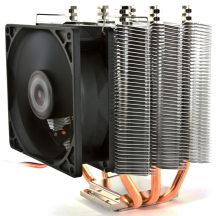


# Proofs of Space

Dziembowski-Faust-Kolmogorov-Pietrzak 2015



$N$



$\tilde{O}(1)$

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Parameter  $N$

challenge

response



$\mathcal{V}$



communication  $\tilde{O}(1)$

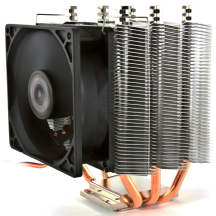
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Dziembowski-Faust-Kolmogorov-Pietrzak 2015



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$\tilde{O}(1)$

$\mathcal{P}$



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$\mathcal{V}$



$\tilde{O}(1)$

# Proofs of Space

Dziembowski-Faust-Kolmogorov-Pietrzak 2015



$S$



$T$



Parameter  $N$

challenge

response

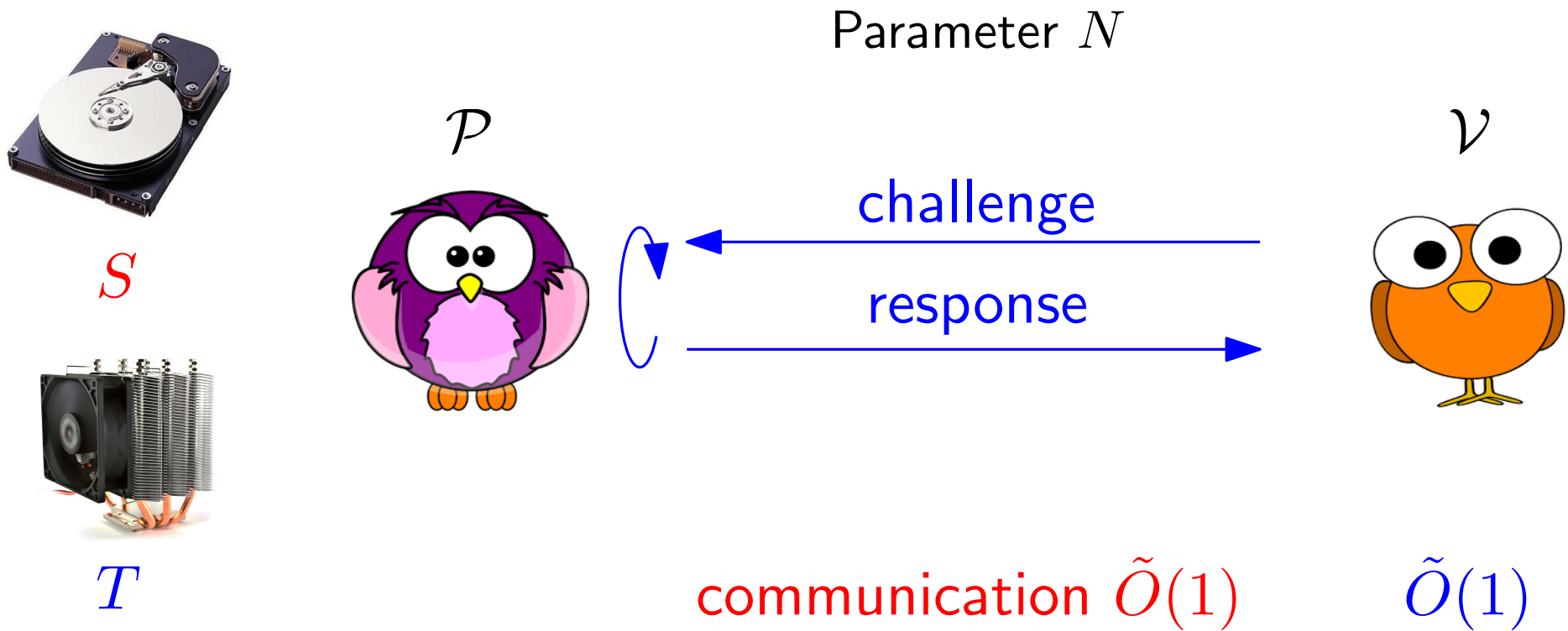


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# Proofs of Space

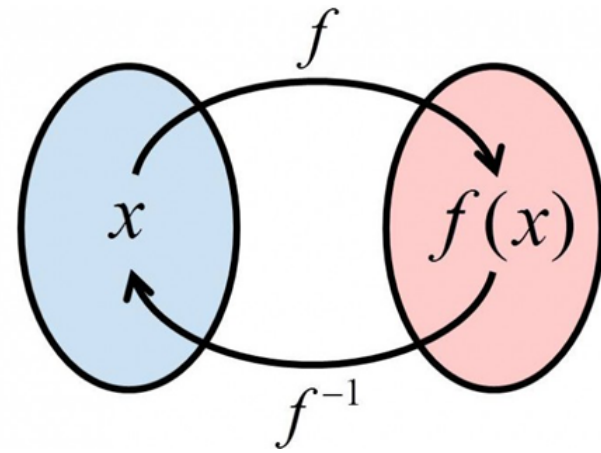
Dziembowski-Faust-Kolmogorov-Pietrzak 2015



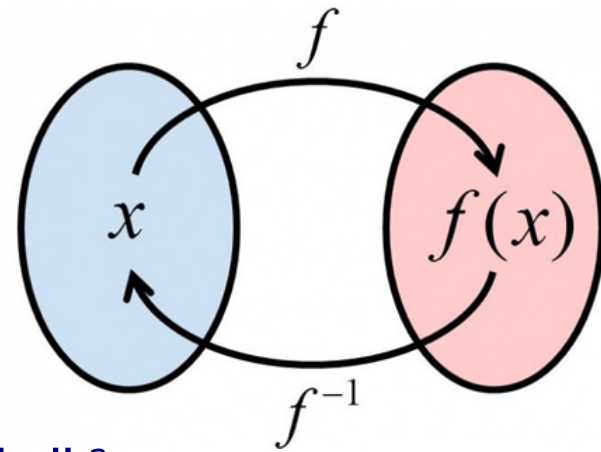
Security: either  $S \approx N$  space before exec or  
 $T \approx N$  time in exec



# Two Types of Proofs of Space



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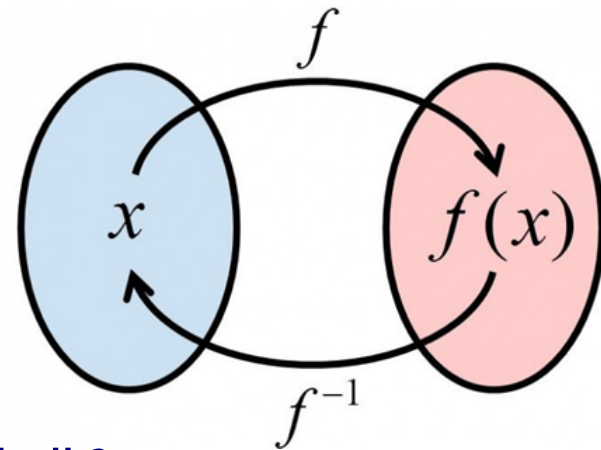


Constructions from “Hard to Pebble Graphs”<sup>a</sup>

- Optimal bounds: either  $\Theta(N)$  space or  $\Theta(N)$  time
- **Non-Interactive Initialization Phase, Complicated**

<sup>a</sup>Stefan Dziembowski, Sebastian Faust, Vladimir Kolmogorov, Krzysztof Pietrzak: Proofs of Space. CRYPTO 2015

# Two Types of Proofs of Space



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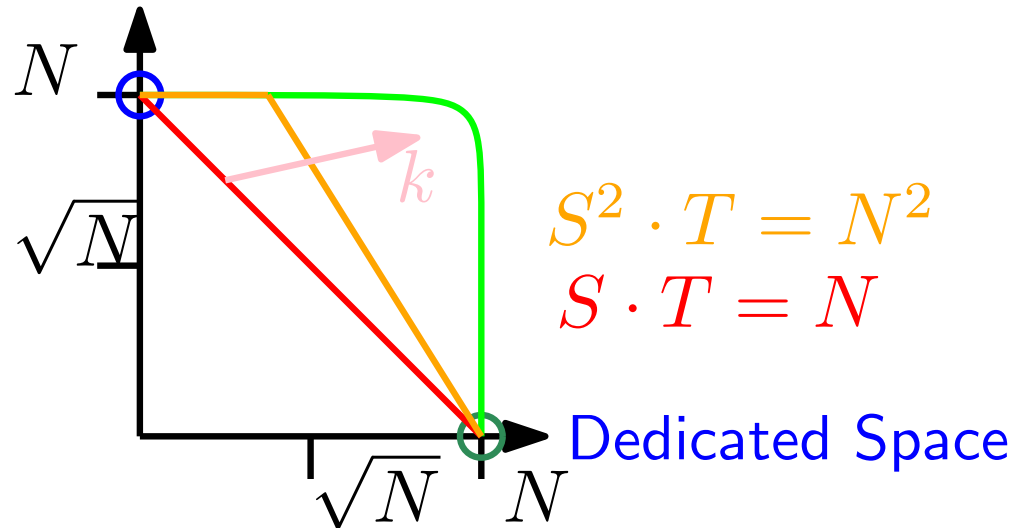
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## Inverting Random Functions<sup>a</sup>

- Bounds (only) asymptotically optimal:  $T \cdot S^k \geq N^k$  for “small”  $k$ , e.g.  $S = T = N^{k/(1+k)}$  (proof size exponential in  $k$ )
- Non-Interactive Initialization Phase, Simple!

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Required Time



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# Spacemint<sup>\*</sup>: A Cryptocurrency Based on Proofs of Space

Sunoo Park<sup>\*</sup>, Krzysztof Pietrzak<sup>†</sup>, Albert Kwon<sup>\*</sup>, Joël Alwen<sup>†</sup>, Georg Fuchsbauer<sup>†</sup>, and Peter Gaži<sup>†</sup>

<sup>\*</sup> MIT  
<sup>†</sup> IST Austria



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# Proofs of Space From Hard to Invert Functions

**Beyond Hellman's Time-Memory Trade-Offs  
with Applications to Proofs of Space**

Hamza Abusalah<sup>1</sup>, Joël Alwen<sup>1</sup>, Bram Cohen<sup>2</sup>, Danylo Khilko<sup>3</sup>, Krzysztof Pietrzak<sup>1</sup>, and Leonid Reyzin<sup>4</sup>

# Towards a Simple Construction



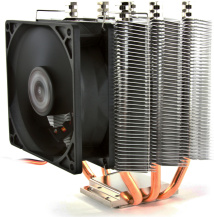
$\mathcal{P}$



$L$



$\mathcal{V}$



Random Table  $L$

1, $y_1$
2, $y_2$
...
...
$N, y_N$

# Towards a Simple Construction



$N$

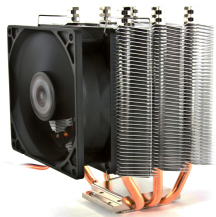
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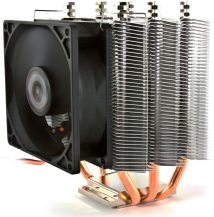


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$N$

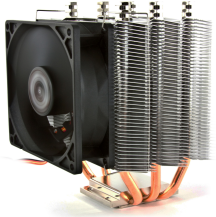
$\mathcal{P}$



$i \leftarrow [N]$



$\mathcal{V}$



Random Table  $L$

1, $y_1$
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$N$

$\mathcal{P}$



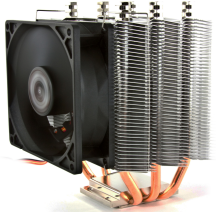
$i \leftarrow [N]$



$y_i$



$\mathcal{V}$



lookup

1, $y_1$
2, $y_2$
...
...
$N, y_N$

Random Table  $L$

1, $y_1$
2, $y_2$
...
...
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# Towards a Simple Construction



$N$

$\mathcal{P}$

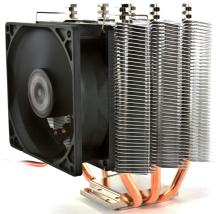


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$y_i$

$\mathcal{V}$



lookup

Random Table  $L$

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2, $y_2$
...
...
$N, y_N$

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# Towards a Simple Construction



$N$

$\mathcal{P}$

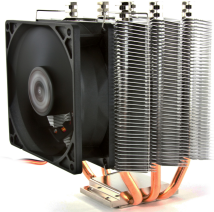


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$y_i$

$\mathcal{V}$



lookup

Random Table  $L$

1, $y_1$
2, $y_2$
...
...
$N, y_N$

Problems:

1. large communication
2. space-inefficient  $\mathcal{V}$

1, $y_1$
2, $y_2$
...
...
$N, y_N$

# Towards a Simple Construction



$N$

$\mathcal{P}$



$\pi$

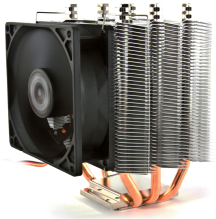


$\mathcal{V}$



randomly pick

$$\pi : [N] \rightarrow [N]$$



$1, \pi(1)$
$2, \pi(2)$
$\dots$
$\dots$
$N, \pi(N)$

# Towards a Simple Construction



$N$

$\mathcal{P}$



$\mathcal{V}$



randomly pick

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$N$

$\mathcal{P}$



$\mathcal{V}$

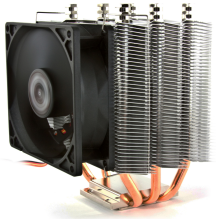


$y \leftarrow [N]$



randomly pick

$$\pi : [N] \rightarrow [N]$$



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$2, \pi(2)$
$\dots$
$\dots$
$N, \pi(N)$

# Towards a Simple Construction



$N$

$\mathcal{P}$



$$y \leftarrow [N]$$



$$\pi^{-1}(y)$$

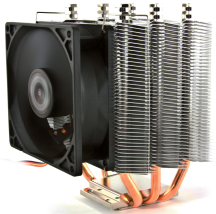


$\mathcal{V}$



randomly pick

$$\pi : [N] \rightarrow [N]$$



lookup

$1, \pi(1)$
$2, \pi(2)$
$\dots$
$\dots$
$N, \pi(N)$

# Towards a Simple Construction



$N$

$\mathcal{P}$



$\mathcal{V}$



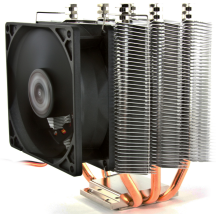
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randomly pick

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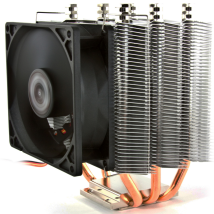
lookup

$1, \pi(1)$
$2, \pi(2)$
$\dots$
$\dots$
$N, \pi(N)$

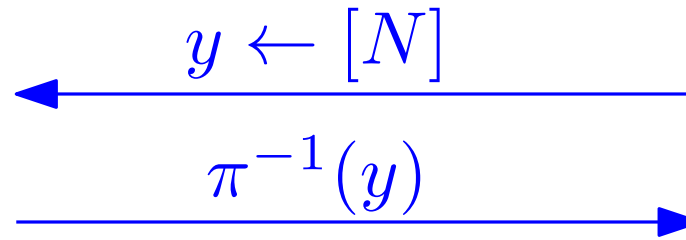
# Towards a Simple Construction



$\sqrt{N}$



$\sqrt{N}$



randomly pick

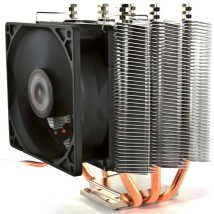
Problem: Hellman 1980

$$\pi : [N] \rightarrow [N]$$

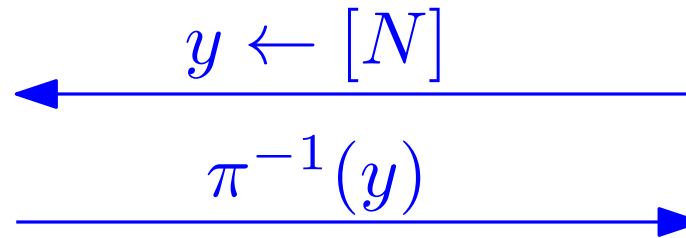
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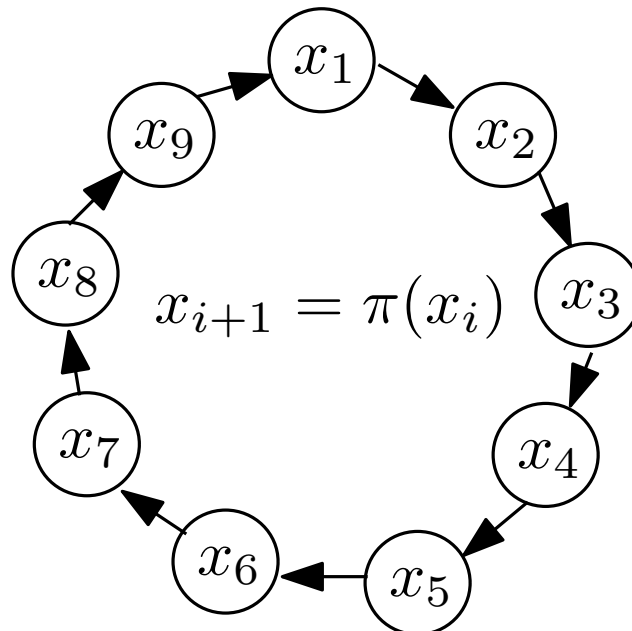
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randomly pick

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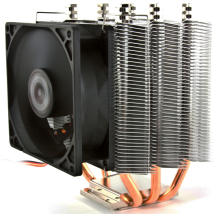
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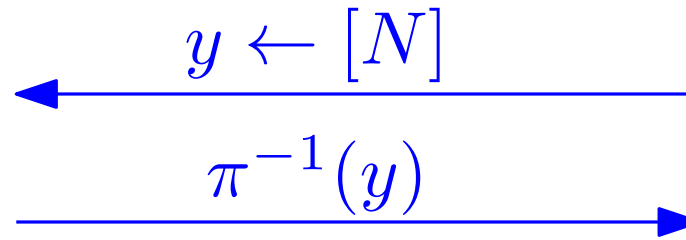
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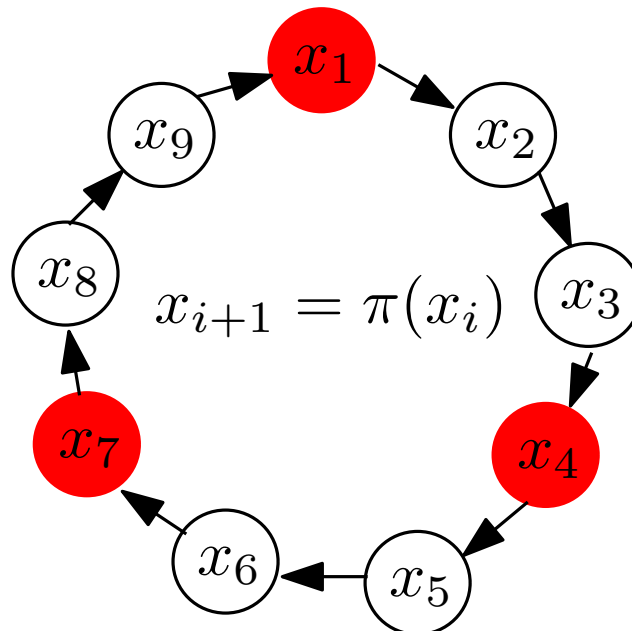
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randomly pick

Problem: Hellman 1980

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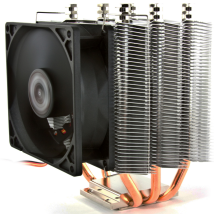




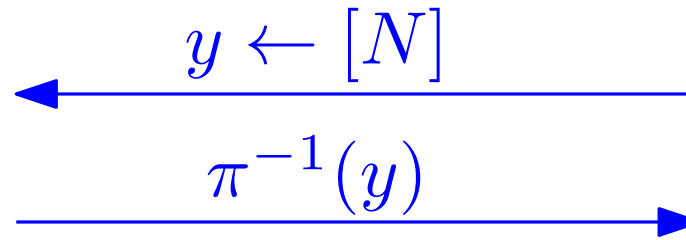
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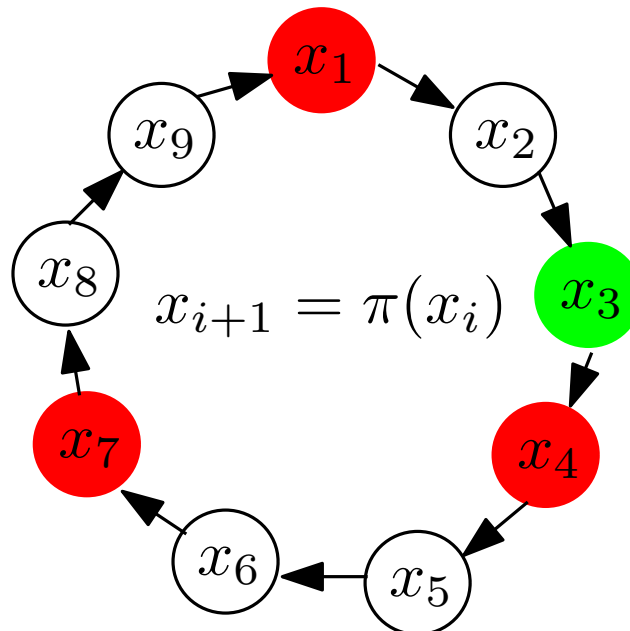
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randomly pick

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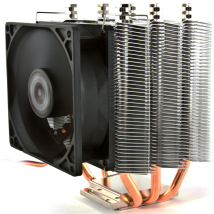
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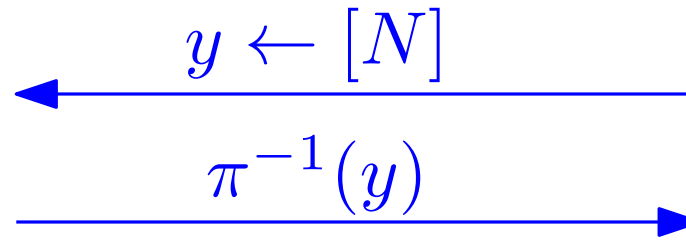
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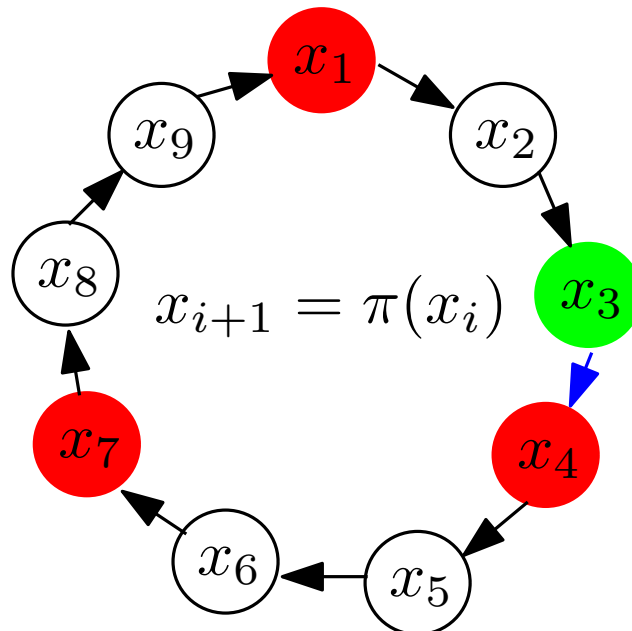
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randomly pick

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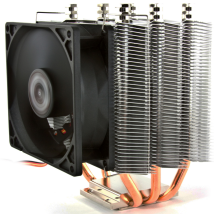
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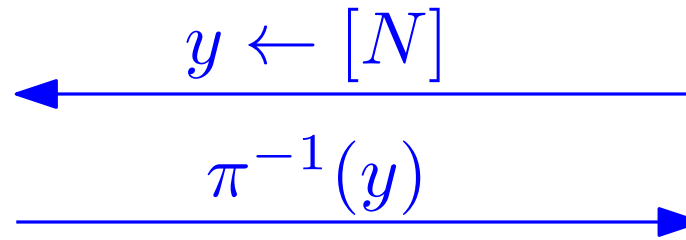
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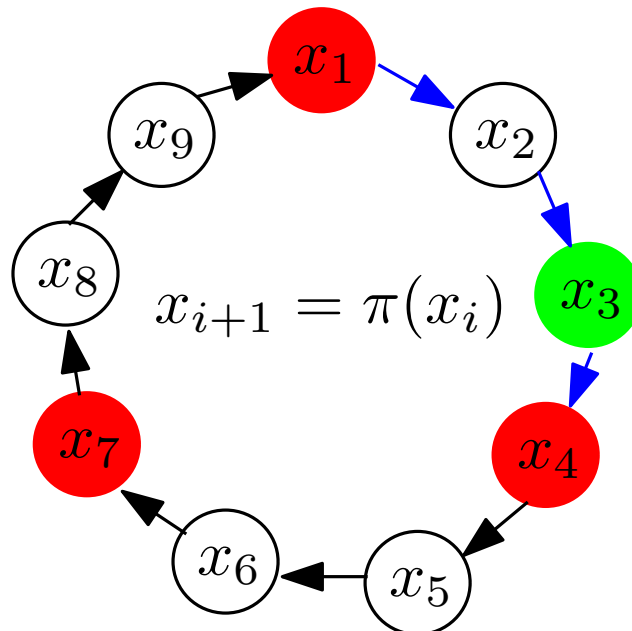
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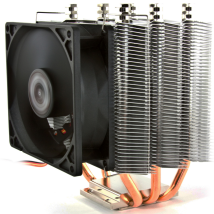
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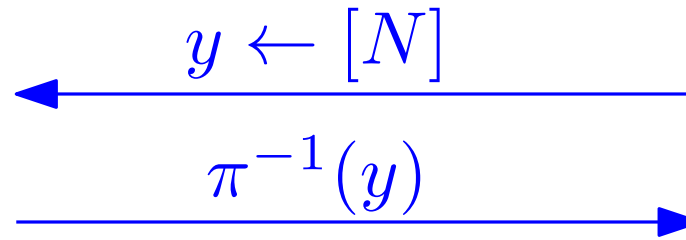
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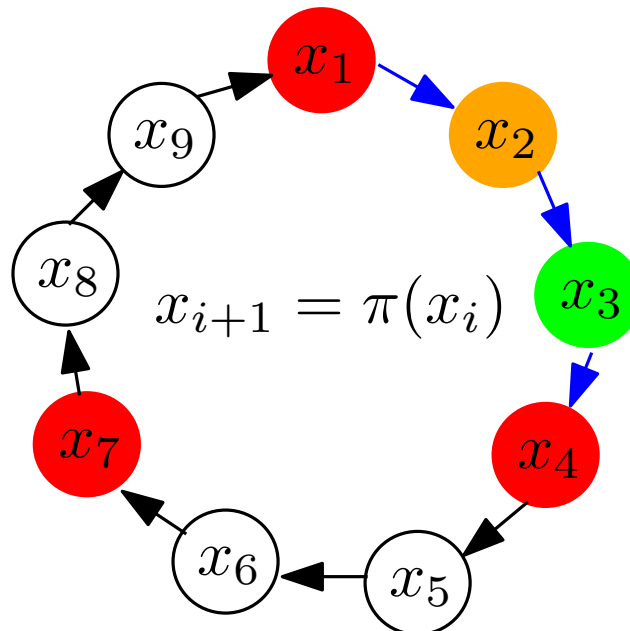
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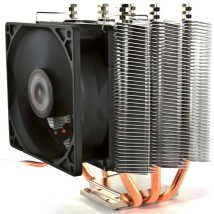
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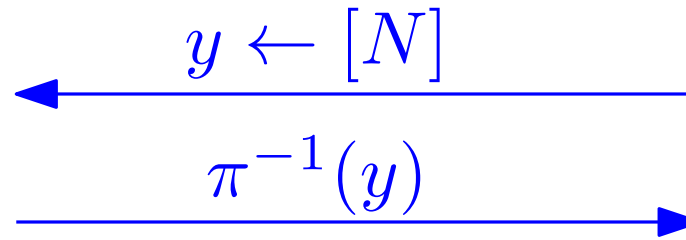
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$\sqrt{N}$

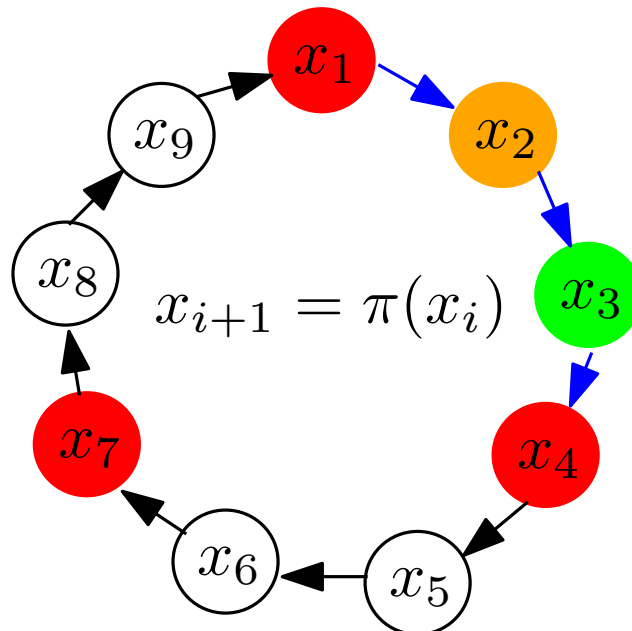


randomly pick

Problem: Hellman 1980

$$\pi : [N] \rightarrow [N]$$

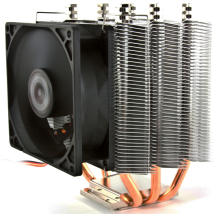
$\pi$  on  $[N] : ST \leq N$



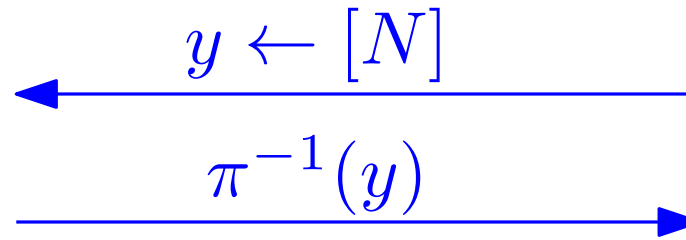
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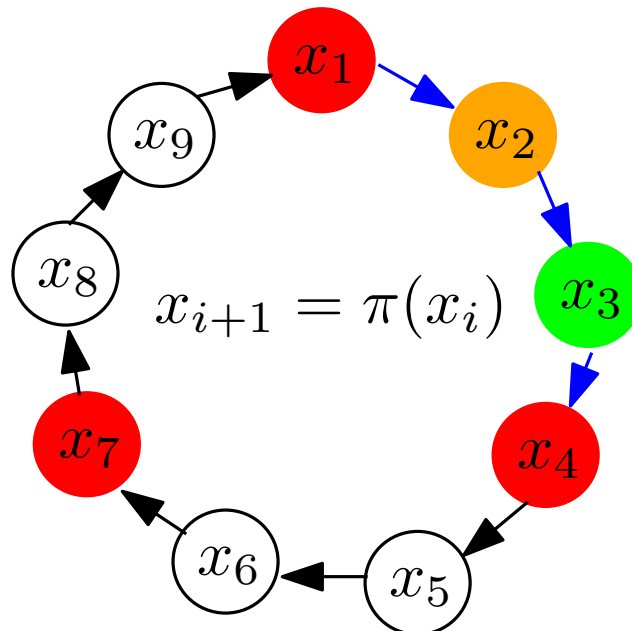


randomly pick

Problem: Hellman 1980

$\pi : [N] \rightarrow [N]$

$\pi$  on  $[N] : ST \leq N$



$$x_{i+1} = \pi(x_i)$$

Yao 1990:  $\pi$  random:  
 $ST \geq N$



# Inverting Functions

$$f : [N] \rightarrow [N]$$

$\mathcal{A}$  inverts  $f$  on  $\epsilon$  fraction with

$S$  bits advice

$T$  oracle queries

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$\mathcal{A}$  inverts  $f$  on  $\epsilon$  fraction with  
 $S$  bits advice  
 $T$  oracle queries

$$f : [N] \rightarrow [N]$$

	lower bound	upper bound
permutation	$ST \in \tilde{\Omega}(\epsilon N)^*$	$ST \in \tilde{O}(\epsilon N)^*$ $S = T \approx N^{1/2}$
random functions	$ST \in \tilde{\Omega}(\epsilon N)^*$	
general functions		
our functions		

\*: Yao-1990, Gennaro-Trevisan'00, Wee05, De-Trevisan-Tulsiani-2010

\*: Hellman1980

# Inverting Functions

$\mathcal{A}$  inverts  $f$  on  $\epsilon$  fraction with  
 $S$  bits advice  
 $T$  oracle queries

$$f : [N] \rightarrow [N]$$

	lower bound	upper bound
permutation	$ST \in \tilde{\Omega}(\epsilon N)^*$	$ST \in \tilde{O}(\epsilon N)^* \quad S = T \approx N^{1/2}$
random functions	$ST \in \tilde{\Omega}(\epsilon N)^*$	$S^2T \in \tilde{O}(\epsilon^2 N^2)^* \quad S = T \approx N^{2/3}$
general functions		
our functions		

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# Inverting Functions

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 $S$  bits advice  
 $T$  oracle queries

$$f : [N] \rightarrow [N]$$

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- 2) Usefulness for PoS: sufficient that the function table is computable in linear time

# Our Function

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$g : [N] \times [N] \rightarrow [N]$

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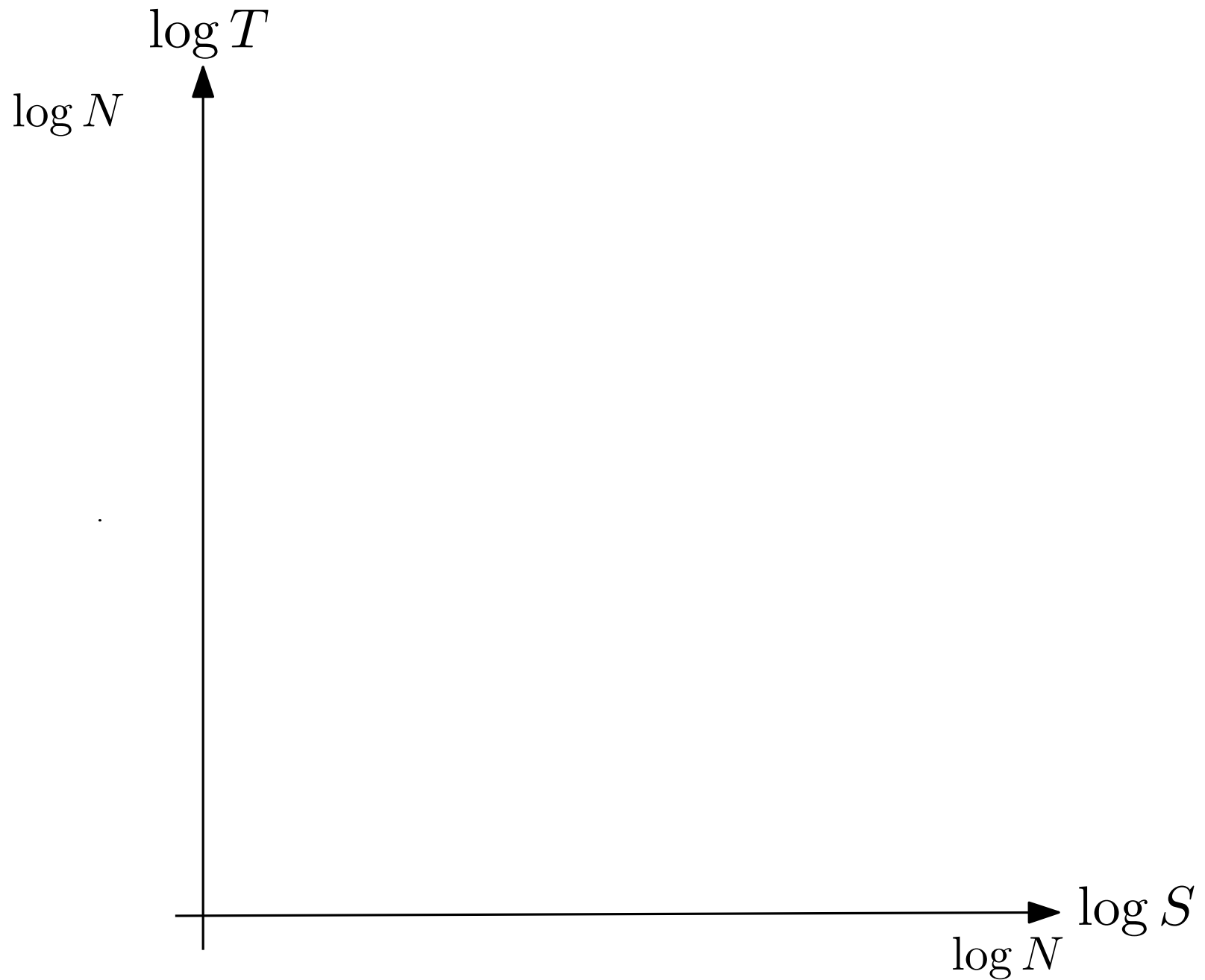
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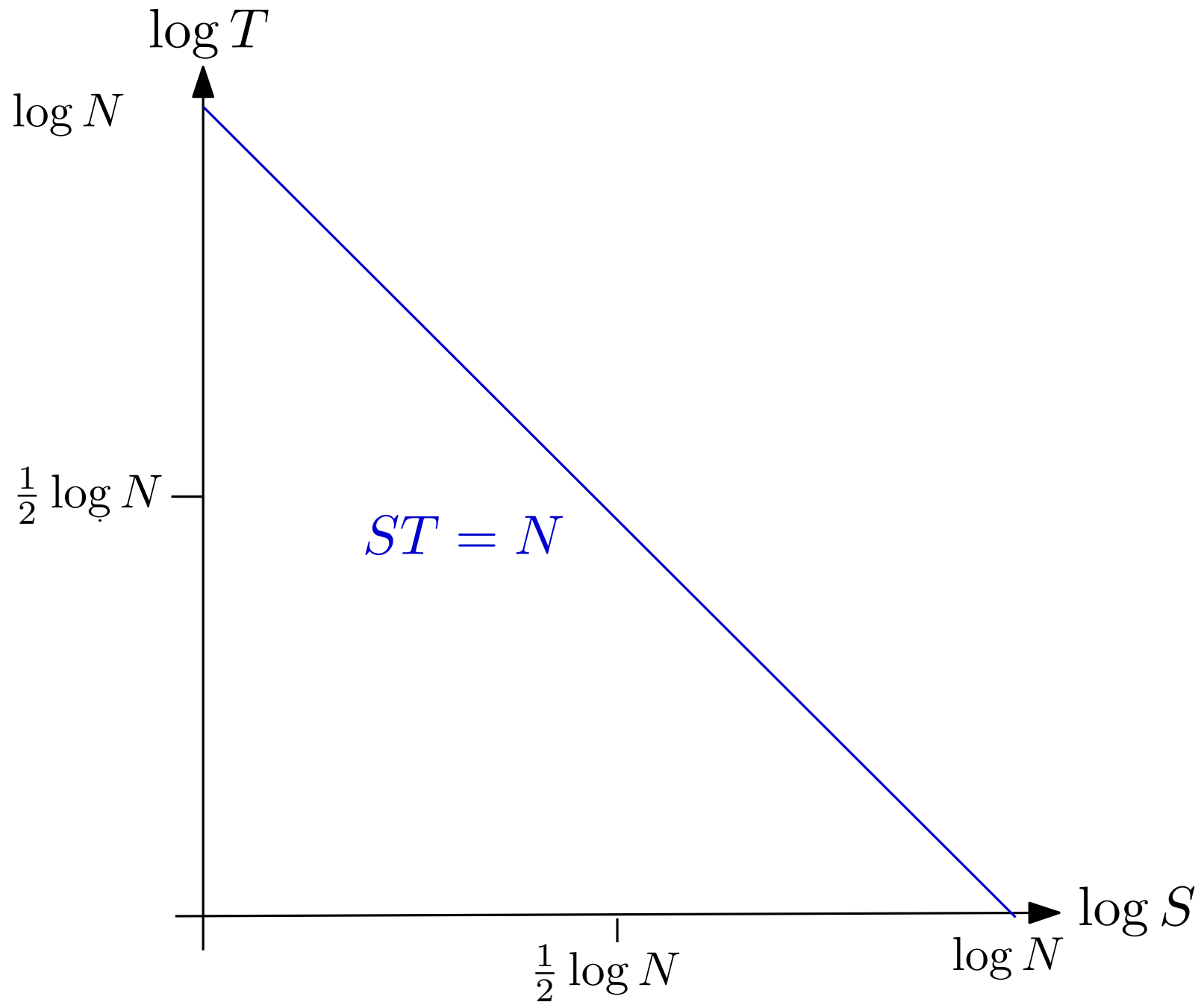
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Caveat: holds for  $T \leq N^{2/3}$

# Function Inversion for PoS

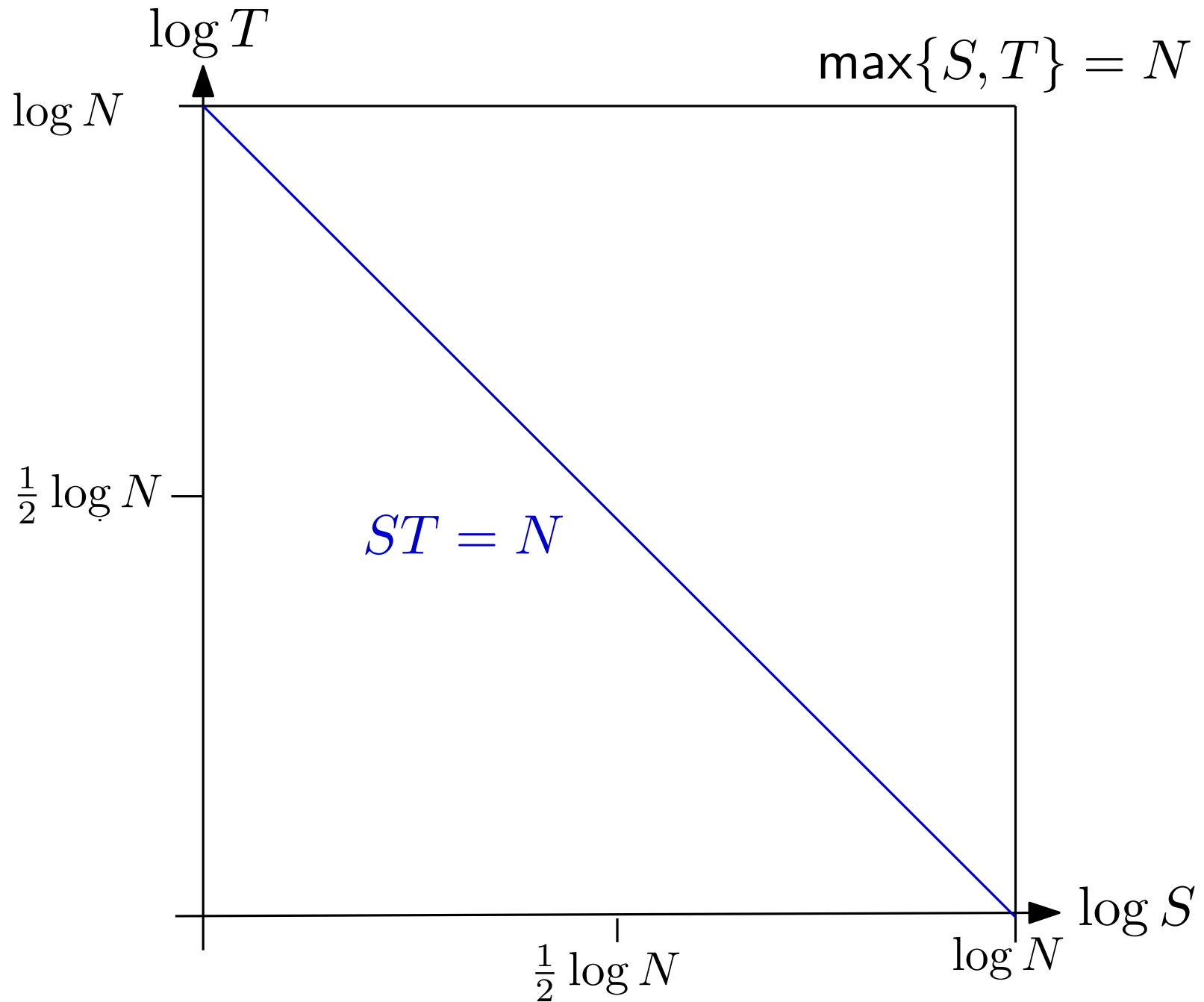


# Function Inversion for PoS

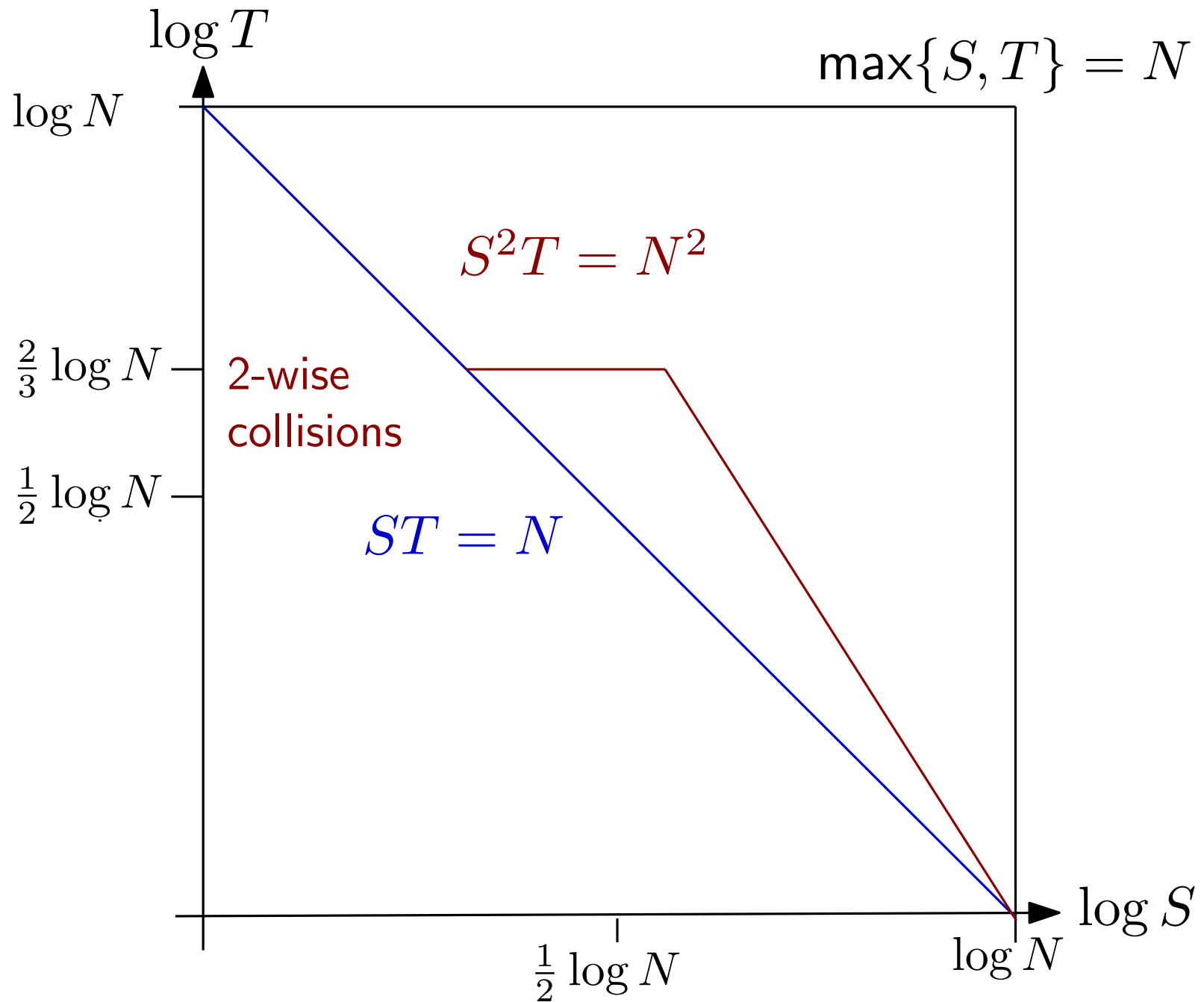




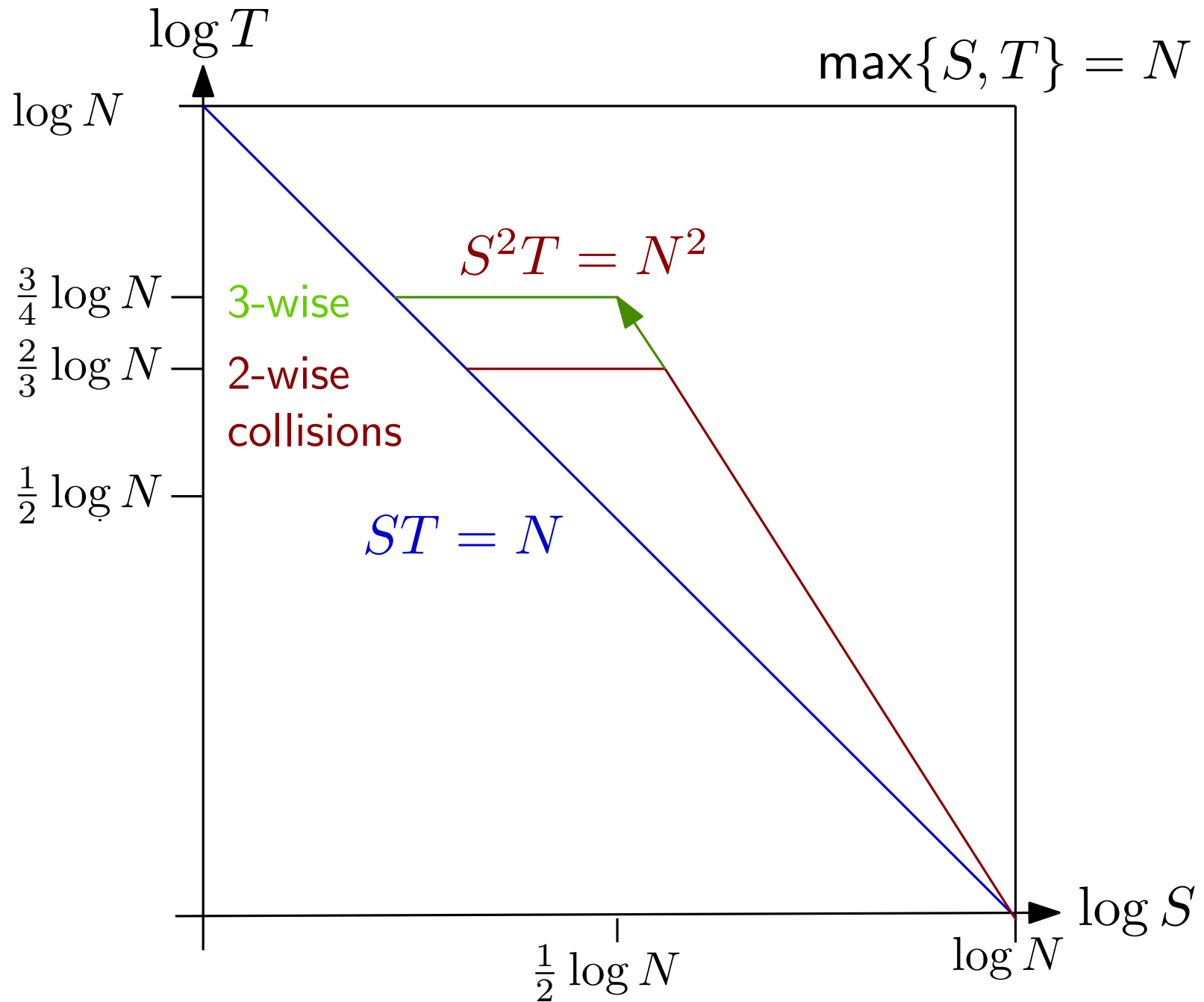
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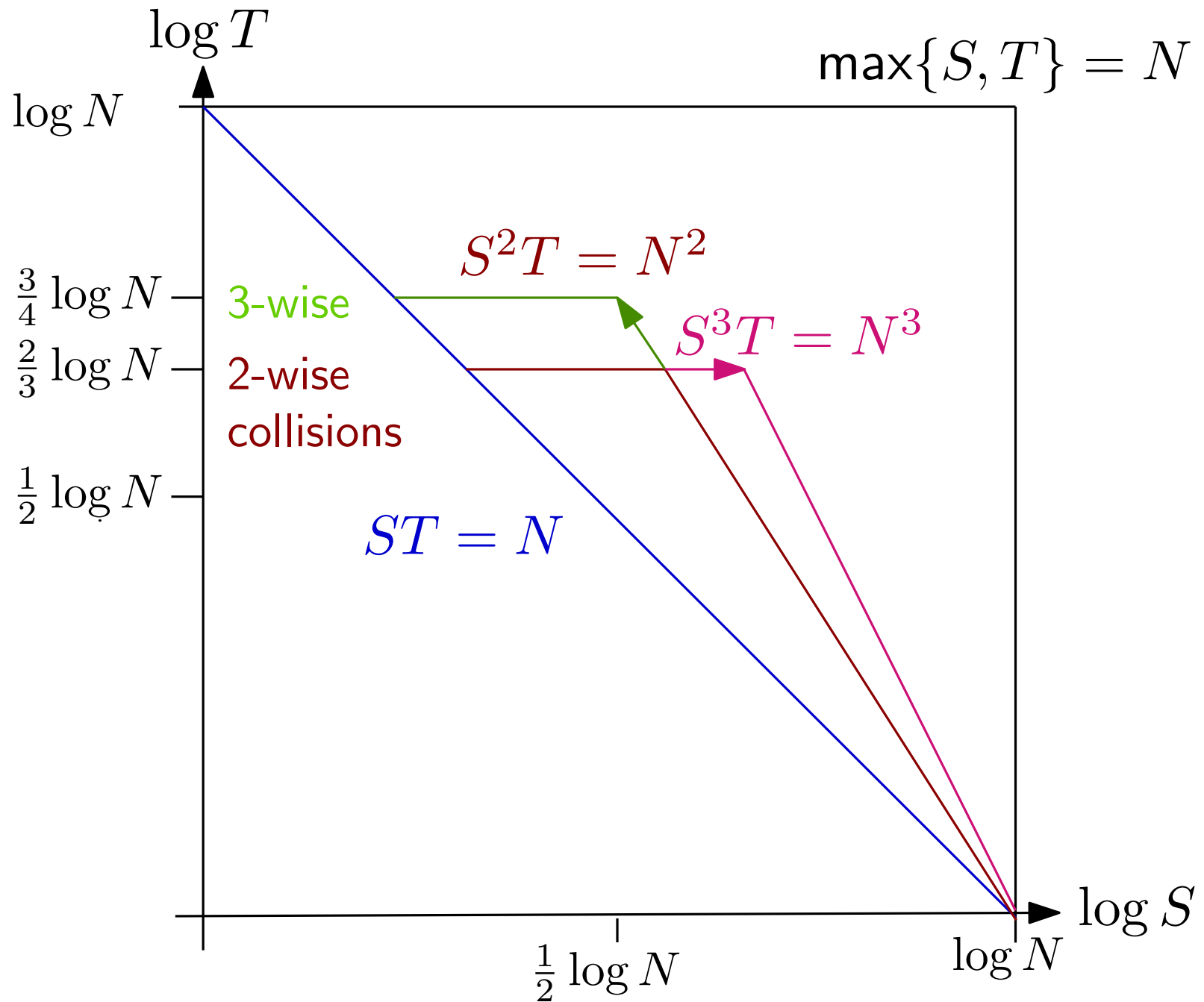
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- Compression argument:
  - Use  $\mathcal{A}$  (given  $S$  bits advice and  $T$  queries per challenge) to "compress"  $f, g$  by  $X$  bits.
  - As random  $f, g$  are incompressible  $\Rightarrow$  advice  $S$  was at least  $X$ .



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- $\mathcal{A}(y) \rightarrow g_f^{-1}(y)$  makes  $\leq T$  queries total, of which  $T_g$  to  $g_f$ .
- Case 1,  $T_g \leq \sqrt{T}$ : compress  $g$  using  $S \cdot T_g \geq N$  [Yao90]  
 $\Rightarrow S^2 \cdot T \geq N^2$ .
- Case 2  $T_g > \sqrt{T}$ :
  - can use every  $g_f$  query  $(x, x')$  to compress an  $f$  value (as  $f(x) = f(x') + 1$ ) if  $f(x)$  is “fresh”.
  - During  $\approx N/T$  invocations of  $\mathcal{A}$  most  $f$  “fresh”, as every invocation “spoils”  $\leq T$   $f$  values.
  - Can compress total of  $\frac{N}{T} \cdot T_g \geq \frac{N}{\sqrt{T}}$  values  
 $\Rightarrow S \geq N/\sqrt{T} \Rightarrow S^2 \cdot T \geq N^2$ .

Second Ingredient

# Proofs of Sequential Work

aka Verifiable Delay Algorithm



# Time-lock puzzles and timed-release Crypto

Ronald L. Rivest\*, Adi Shamir\*\*, and David A. Wagner\*\*\*

Revised March 10, 1996

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Puzzle: given  $(N = p \cdot q, x \in Z_N^*, T \in \mathbb{N})$  find  $x^{2^T} \pmod N$

requires  $T$  sequential squarings if  $p, q$  unknown:

$$x \rightarrow x^2 \rightarrow x^{2^2} \rightarrow \dots x^{2^T} \pmod N$$

Given  $p, q$ , compute  $\phi(N) := (p - 1)(q - 1)$

$$m := 2^T \pmod{\phi(N)} \pmod N$$

$$x^m := x^{2^T} \pmod N.$$

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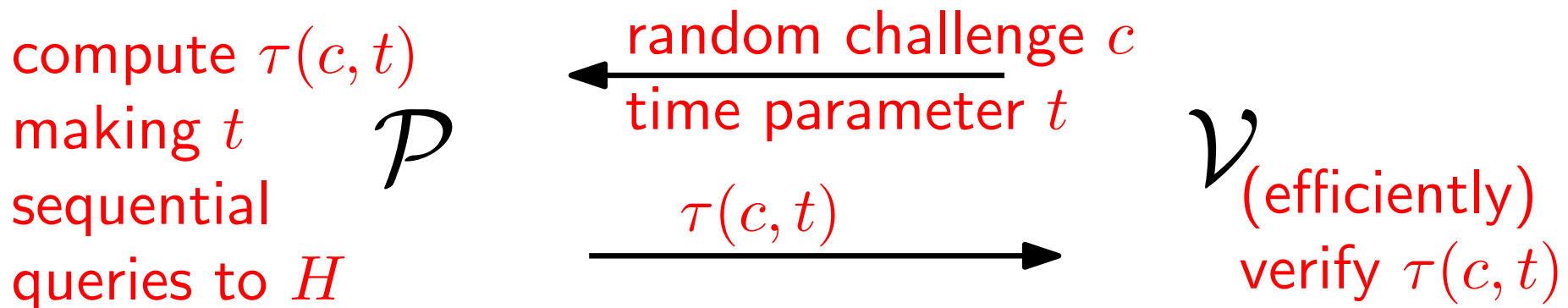
$$m := 2^T \pmod{\phi(N)} \pmod N$$

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“Dedicated verifier”: if one can efficiently verify  $y \stackrel{?}{=} 2^{2^T} \pmod N$  one can also efficiently compute it.

# Proofs of Sequential Work

- Function  $\tau : \text{challenge} \times \text{time parameter} \rightarrow \text{proof}$
- $\tau(c, t)$  can be computed making  $t$  sequential queries to some hash function  $H$
- There's an efficient verification algorithm that outputs 1 on input  $c, t, \tau(c, t)$ .
- For random  $c$ , no algorithm making (slightly less than)  $t$  parallel queries to  $H$  can produce  $\tau$  that passes verification



# Publicly Verifiable Proofs of Sequential Work

Mohammad Mahmoody\*

Tal Moran<sup>†</sup>

Salil Vadhan<sup>‡</sup>

February 18, 2013

- Prover needs not just  $T$  sequential time, but also  $T$  space to compute proof.
- Proof not unique: given a valid proof  $\phi$ , can generate different accepting proofs  $\phi' \neq \phi \Rightarrow$  **GRINDING**

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## Simple Proofs of Sequential Work

Bram Cohen<sup>1</sup> and Krzysztof Pietrzak<sup>2\*</sup>

<sup>1</sup> Chia Network, [bram@chia.network](mailto:bram@chia.network)

<sup>2</sup> IST Austria, [pietrzak@ist.ac.at](mailto:pietrzak@ist.ac.at)

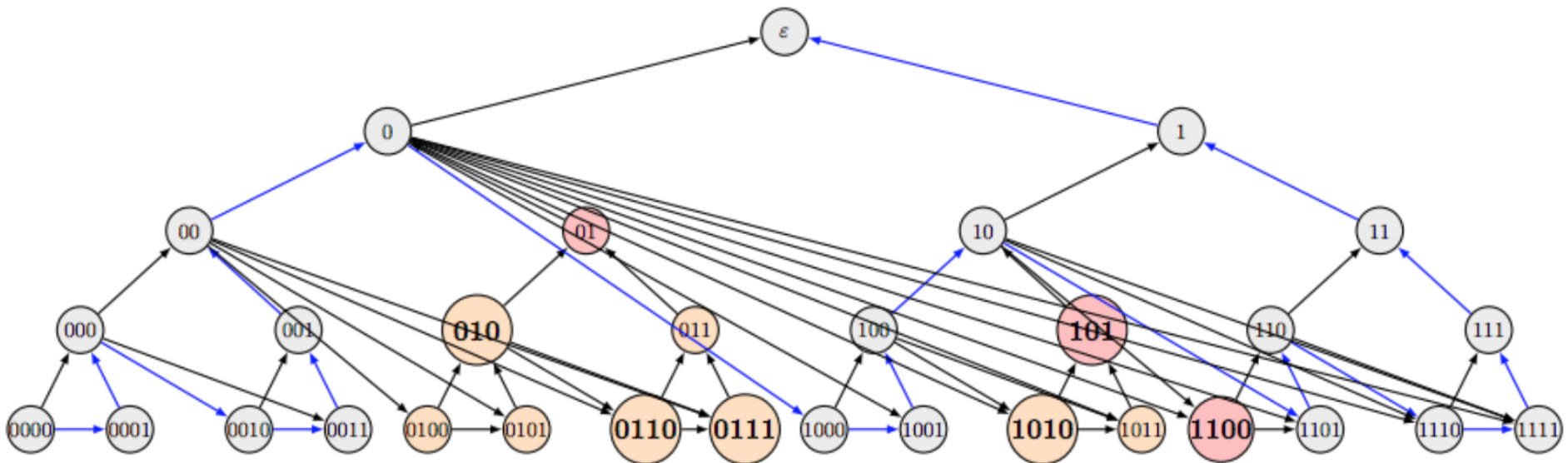
Super simple and efficient, prover just needs  $\log(T)$  space, but still not unique!

## Construction:

- $\mathcal{V}$  sends  $\chi$  to  $\mathcal{P}$ , this defines hash (modelled as RO in proof)  $H(\cdot)$ .
- $\mathcal{P}$  computes “labels”  $l_{0000}, \dots, l_\varepsilon$  of nodes where
$$l_i = H(l_{p_1}, \dots, l_{p_d}) \quad , \quad (p_1, \dots, p_d) = \text{parents}(i)$$

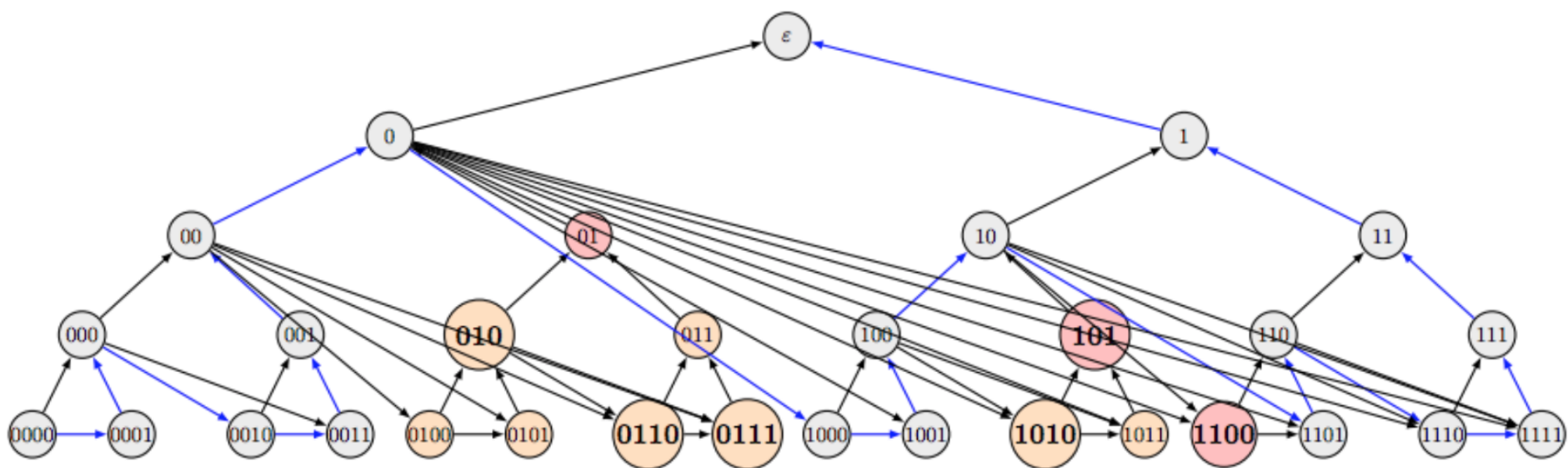
Sends label of root  $l_\varepsilon$  to  $\mathcal{V}$  (kinda Merkle-tree commitment to the  $l_i$ 's).

- $\mathcal{V}$  challenges  $\mathcal{P}$  to open some random leaves with its parents, checks consistency.



## Security

- After sending  $l_\varepsilon$   $\mathcal{P}$  is “committed” to all labels.
- Assume  $\mathcal{P}$  “cheated” on some labels  $l_i \neq H(l_{p_1}, \dots, l_{p_d})$ . call those and all labels below them “bad” ., let  $\alpha$  be fraction of bad labels.
- $\mathcal{P}$  must have made  $(1 - \alpha)T$  sequential queries (in RO).
- $\mathcal{P}$  will fail if challenged to open a bad label  $\Rightarrow$  will succeed on  $t$  random labels with prob.  $\leq (1 - \alpha)^t$ .





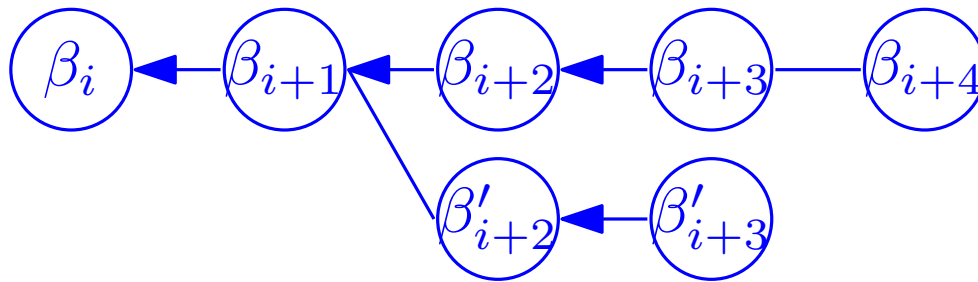
chia

<https://chia.net/>

# Bitcoin Mining Recap

Bitcoin block  $\beta_i = (\tilde{\beta}_i, \phi)$ ,  $\tilde{\beta}_i = (i, H(\beta_{i-1}), pk, \tau_i)$  contains

- Transactions  $\tau_i$  (consistent with chain so far).
- $pk$  (block-reward and transactions fees go to  $pk$ )
- hash of previous block  $H(\beta_{i-1})$
- PoW  $\phi$  where  $H(\phi, \tilde{\beta}_i) \leq \text{threshhold}$



Bitcoin mining:

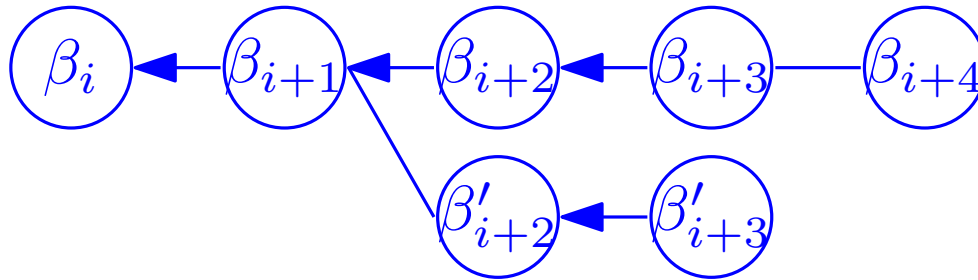
Init: sample signature key-pair  $(pk, sk)$

1. Find head of longest chain  $\beta_{i-1}$  & compile block of transactions  $\tau_i$ .
2. (PoW) hash distinct  $\phi$  until  $H(\phi, \dots) \leq \text{threshhold}$ 
  - announce new block  $\beta_i = (\phi, \dots)$  and goto step 1.
  - if new longer chain observed immediately go to step 1.

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# Chia Building Blocks

## Unique Digital Signatures

$$\forall m : \Pr[\text{Sig.verify}(pk, m, \phi) = \text{accept}] = 1$$

$$\text{where } (pk, sk) \leftarrow \text{Sig.keygen} ; \phi \leftarrow \text{Sig.sign}(sk, m)$$

$$\text{Unique : } (\text{Sig.verify}(pk, m, \phi) = \text{Sig.verify}(pk, m, \phi') = \text{accept}) \Rightarrow (\phi = \phi')$$

## Unique & Signed Proofs of Space

$$S \leftarrow \text{PoSpace.init}(pk, N)$$

$$\forall pk, N : \text{PoSpace.verify}(c, \text{PoSpace.prove}(S, pk, c)) = \text{accept}$$

$$\text{Weakly Unique : } \mathbb{E}_c [\{\sigma : \text{PoSpace.verify}(pk, c, \sigma) = \text{accept}\}] = 1$$

$$\text{Signed : } \sigma = (\sigma', \text{Sig.sign}(sk, \sigma'))$$

## Unique & Publicly Verifiable Proofs of Sequential Work

$$\forall t, c : \text{PoSW.verify}(c, t, \text{PoSW.prove}(c, t)) = \text{accept}$$

PoSW.prove( $c, t$ ) should take almost sequential time  $t$  to compute

$$\text{Unique : } (\text{PoSW.verify}(c, t, \tau) = \text{PoSW.verify}(c, t, \tau') = \text{accept}) \Rightarrow \tau = \tau'$$

# Blockchain from Proofs of Space and Time

## Space Miners (Farmers)

**Initialization:**  $(pk, sk) \leftarrow \text{Sig.KeyGen}, \Sigma \leftarrow \text{PoSpace.Init}(pk, N)$

**Mining:** When **new longest** chain with head  $\beta_i$  observed:

compute  $\phi \leftarrow \text{PoSpace}(\Sigma, c)$  for challenge  $c := H(i, \beta_i, \tau_i, pk)$

gossip  $\phi$  and define “quality” of  $\phi$  as  $q(\phi) := H(\phi)$ .

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## Time “Miners”

If PoSpace PoSpace  $\phi$  observed, start computing

$\tau \leftarrow \text{PoSW}(\text{challenge} = \phi, \text{time} = q(\phi) \cdot \text{hardness parameter})$

**ONLY IF** (given local view) this will be the first PoSW to finalize a block at this level.

Gossip  $\tau$  once finished.



# Attacks

**Mining:** When **new longest** chain with head  $\beta_i$  observed: compute  $\phi \leftarrow \text{PoSpace}(\Sigma, c)$  for challenge  $c := H(i, \beta_i, \tau_i, pk)$



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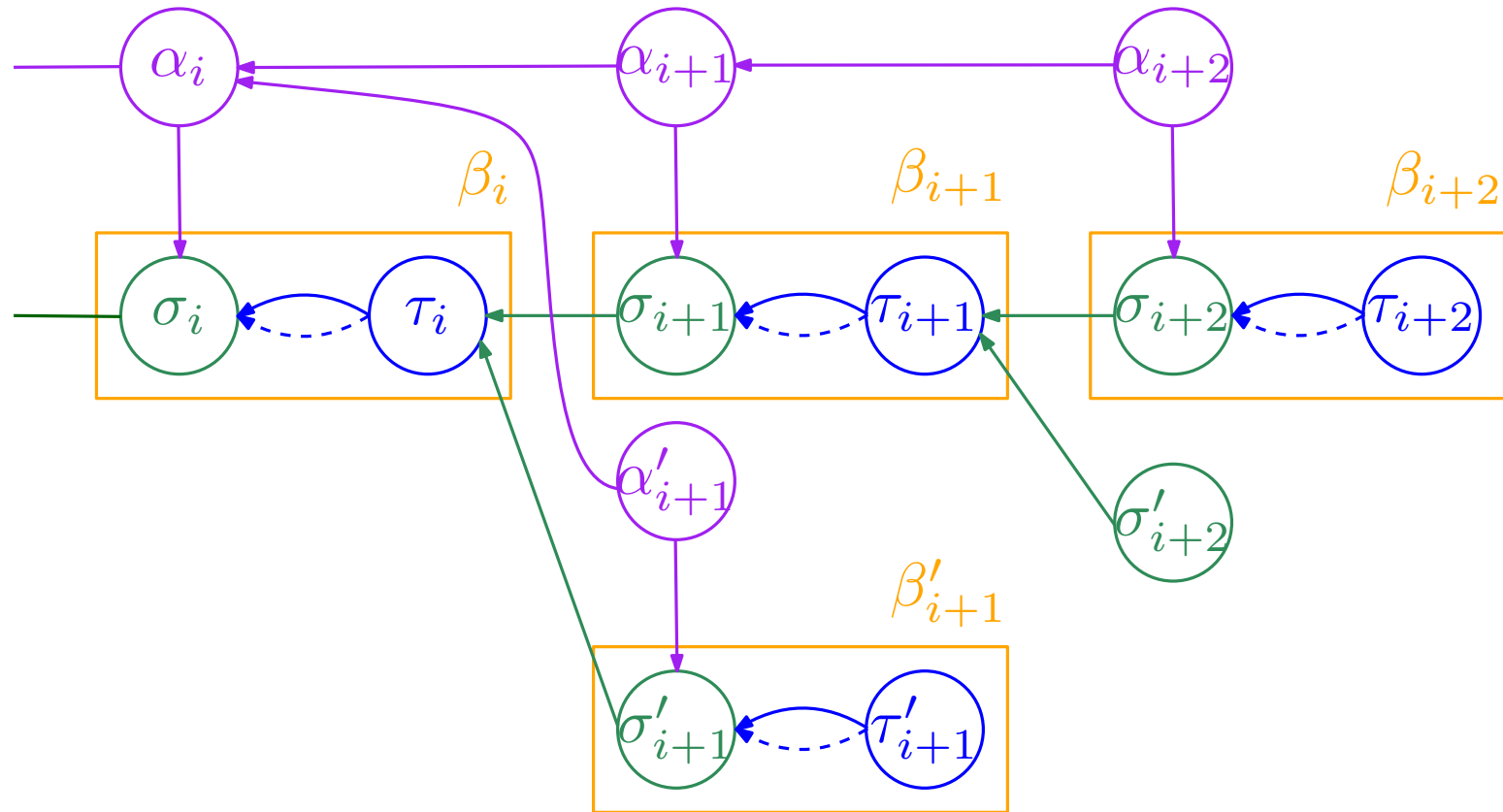
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separate proofs from everything “graindable”, Chia block format (next slide) kills the problem!



# The Chia Block Format & (Non-)Grinding



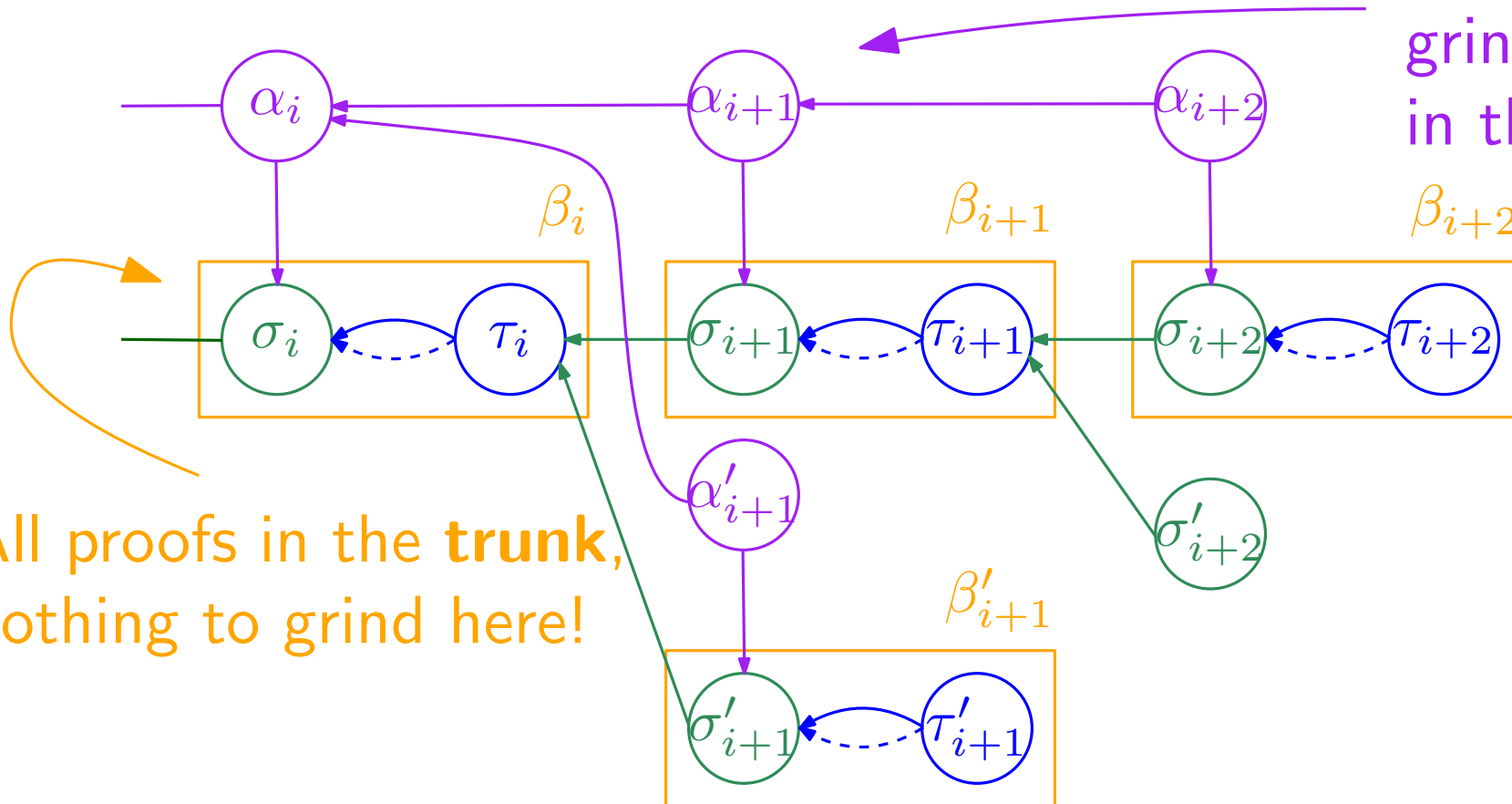
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1.  $\text{PoSpace.verify}(pk_i, H(\tau_{i-1}), \sigma_i, N) = 1$
2.  $\text{PoSW.verify}(c, t, \tau_i) = 1$  where  $c = H(\sigma_i)$ ,  $t = 0.H(\sigma_i) \cdot T$
3.  $\text{Sig.verify}(pk_i, H(\alpha_{i-1}, \sigma_i, data_i), \phi_i) = 1$

# The Chia Block Format & (Non-)Grinding

Transactions and other grindable stuff in the **foliage**



All proofs in the **trunk**, nothing to grind here!

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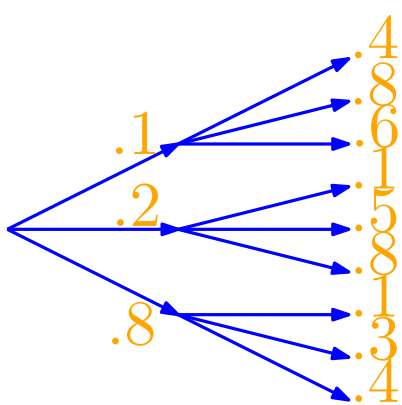
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# Analysing Chain Growth

- $h$  honest miners, each has one unit of space.
- adversarial miner with  $m$  units of space.
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- to finalize a proof of quality  $\alpha$  takes time  $\alpha$  (all PoSW equally fast).
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- no network delays.
- Consider  $h$ -ary tree of depth  $\ell$ .
- Label every edge with random value from  $[0, 1]$ .
- Random Variable  $C_{\kappa, h}^{\ell}$  is length of shortest path we find when always following the  $\kappa$  best edges from root to a leaf.

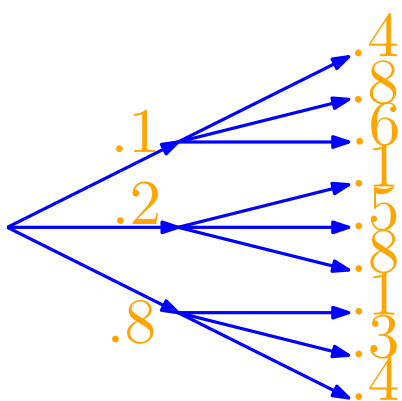


$$C_{1,3}^2 = .5$$

$$C_{\infty,3}^2 = .3$$

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- no network delays.
- Consider  $h$ -ary tree of depth  $\ell$ .
- Label every edge with random value from  $[0, 1]$ .
- Random Variable  $C_{\kappa, h}^{\ell}$  is length of shortest path we find when always following the  $\kappa$  best edges from root to a leaf.



$$C_{1,3}^2 = .5$$

$$C_{\infty,3}^2 = .3$$

- $C_{\kappa, h}^{\ell}$  is expected time  $h$  honest miners need to grow chain of length  $\ell$ .
- $C_{\infty, m}^{\ell}$  is expected time adversary controlling  $m$  space needs to grow chain of length  $\ell$ .



# Pseudocode For Sampling $C_{\kappa, h}^{\ell}$

---

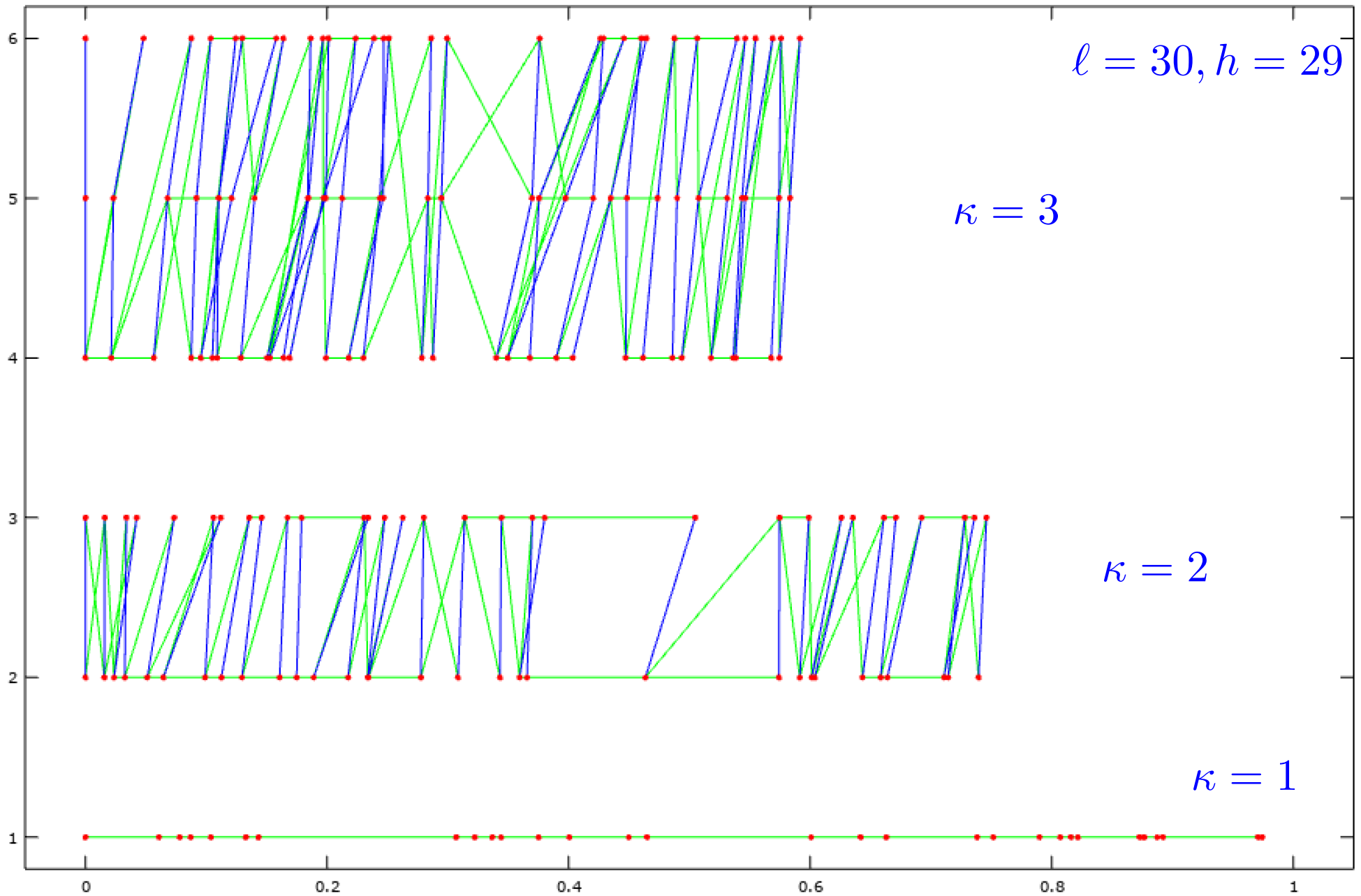
**Algorithm 1** sample  $C_{\kappa, h}^{\ell}$

---

```
1: Input:  $\kappa, \ell, h$ 
2:  $s[1, \dots, \kappa] = 0$  ▷ initially we have  $\kappa$  paths of length 0
3: for  $i = 1$  to  $\ell$  do ▷ sample  $\ell$  steps
4:   for  $j = 1$  to  $\kappa$  do ▷ extend each of the  $\kappa$  states...
5:     for  $k = 1$  to  $h$  do ▷ by  $h$  values...
6:        $p[j, k] = s[j] + \text{rand}([0, 1])$  ▷ chosen uniform from  $[0, 1]$ 
7:     end for
8:   end for
9:    $z = \text{sort}(p[1, 1], \dots, p[\kappa, h])$  ▷ sort the  $\kappa \cdot h$  values
10:   $s = z[1, \dots, \kappa]$  ▷ new state are the  $\kappa$  shortest paths
11: end for
12: Return  $\min(s)$ 
```

---

# Simulation of $C_{\kappa,h}^{\ell}$



# What we know about $C_{\kappa,h}^\ell$

1.  $C_{\kappa,h}^\ell$  is expected time  $h$  honest miners need to grow chain of length  $\ell$  without adversarial interference
2. **No Slowdown Lemma:** an adversary with unbounded space and parallelism (but which cannot break the underlying signature scheme) cannot slow down the rate at which this chain grows.

3. We know exact expectation for  $\kappa = 1$

$$E[C_{1,h}^\ell] = \frac{\ell}{h+1}$$

4. We can lower bound for  $\kappa = \infty$

$$E[C_{\infty,h}^\ell] \geq \frac{\ell}{h+1} \cdot \frac{1}{e}$$

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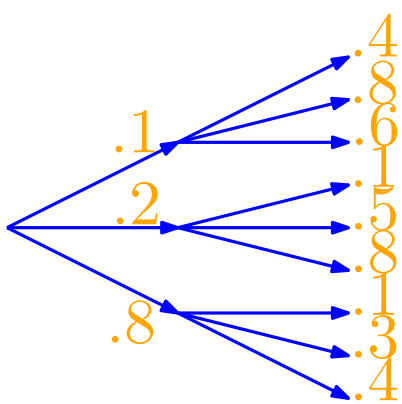
$$E[C_{\infty,h}^\ell] \geq \frac{\ell}{h+1} \cdot \frac{1}{e}$$

**(Weak) Chain Quality Lemma:** If  $m < h/e$  ( $m$  space controlled by adversary,  $h$  honest space) then the fraction of honestly mined blocks is  $> 0$ .

# Proof Sketch

- We can lower bound for  $\kappa = \infty$

$$E[C_{\infty,h}^l] \geq \frac{l}{h+1} \cdot \frac{1}{e}$$



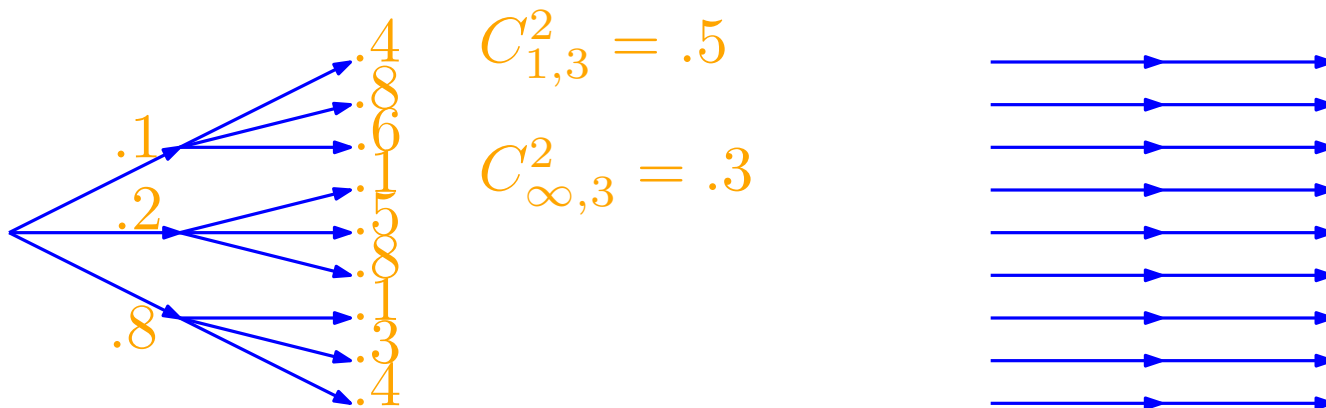
$$C_{1,3}^2 = .5$$

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# Proof Sketch

- We can lower bound for  $\kappa = \infty$

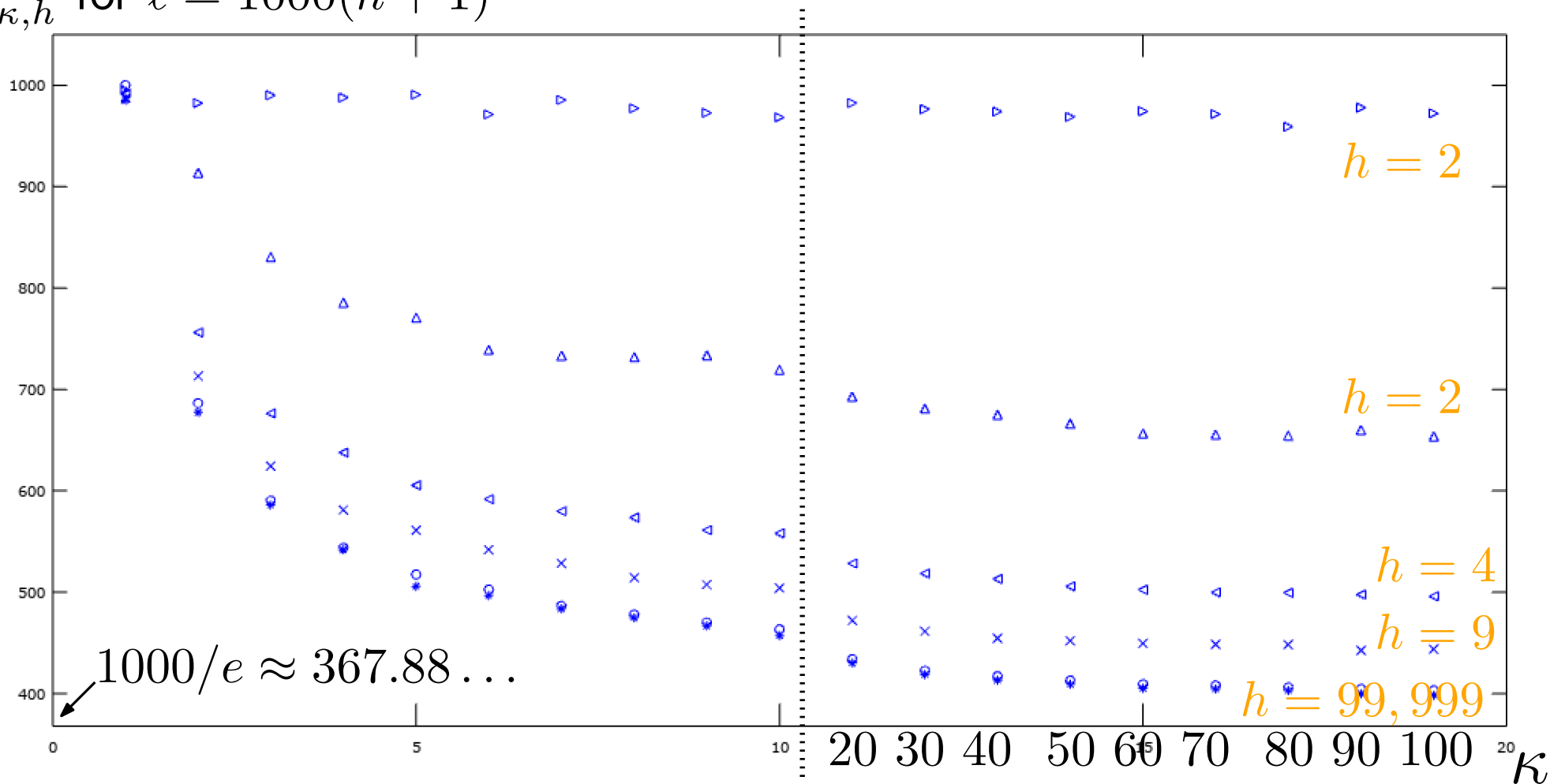
$$E[C_{\infty,h}^{\ell}] \geq \frac{\ell}{h+1} \cdot \frac{1}{e}$$



- Instead of analyzing shortest path in  $h$ -ary tree of depth  $\ell$ , consider  $h^{\ell}$  independent paths, prove that this tilts the bound in right direction.
- (Chernoff) Show that probability that any of those is shorter than  $x$  is  $\ll \frac{1}{h^{\ell}}$ .
- (Union Bound) Whp. all  $h^{\ell}$  of them are shorter than  $x$ .

# Choosing $\kappa$

$C_{\kappa,h}^\ell$  for  $\ell = 1000(h+1)$



$\kappa :$	1	2	3	4	5	6	7	8	9
$C_{1,h}^\ell / C_{\kappa,h}^\ell :$	1	1.45	1.69	1.83	1.93	1.99	2.05	2.09	2
$e_\kappa \approx \frac{e}{C_{1,h}^\ell / C_{\kappa,h}^\ell} :$	2.71	1.86	1.60	1.47	1.40	1.36	1.32	1.29	1

# Pseudocode



# Space Miner Pseudocode (1/2)

---

## Algorithm 2 SpaceMiner.init

---

- 1: **Global Parameters:**  $N$
  - 2:  $\mathcal{C} \leftarrow \text{Chain.init}$  ▷ extract view from network
  - 3:  $(pk, sk) \leftarrow \text{Sig.keygen}$  ▷ generate a signature key pair
  - 4:  $S \leftarrow \text{PoSpace.init}(N, pk)$ . ▷ run PoSpace initialisation with space  $N$  and identity  $pk$  to get a file  $S$  of size  $|S| = N$ .
  - 5: Initialize a vector `pos_count` to all 0 ▷ see Remark ??
  - 6: **Output:**
  - 7:  $(pk, sk), S, \text{pos\_count}$  ▷ State for SpaceMiner.mine
  - 8:  $\mathcal{C}$  ▷ State for Chain.update
- 

## Algorithm 3 SpaceMiner.loop

---

- 1: **loop**
  - 2:     Wait for block(s)  $\Gamma$  to be received from the network
  - 3:      $(\Gamma_f, \Gamma_n) \leftarrow \text{Chain.update}(\Gamma)$
  - 4:      $\forall \gamma \in \Gamma_f : \text{SpaceMiner.mine}(\gamma)$  ▷ Algorithm 4
  - 5: **end loop**
-

# Space Miner Pseudocode (2/2)

---

## Algorithm 4 SpaceMiner.mine

---

- 1: **Global Parameters:**  $\kappa$
  - 2: **Input:**  $\gamma_i = (\beta_i = (i, \sigma_i, \tau_i), \alpha_i)$ .  $\triangleright$  finalized, fresh & valid block for slot  $i$
  - 3: **State:**  $(pk, sk)$ ,  $S$ , pos\_count
  - 4: **if** pos\_count( $i$ ) =  $\kappa$  **then**  $\triangleright$  already generated  $\kappa$  PoS for slot  $i$
  - 5:     return without output
  - 6: **end if**
  - 7: pos\_count( $i$ )  $\leftarrow$  pos\_count( $i$ ) + 1
  - 8:  $\sigma_{i+1} \leftarrow$  PoSpace.prove( $S, pk, H(\tau_i)$ )  $\triangleright$  produce PoSpace
  - 9: **Generate** data $_{i+1}$   $\triangleright$  application specific
  - 10:  $\phi_{i+1} \leftarrow$  Sig.sign( $sk, (\alpha_i, \sigma_{i+1}, \text{data}_{i+1})$ )  $\triangleright$  signature for signature chain
  - 11: Chain.update( $(i + 1, \sigma_{i+1}), \alpha_{i+1} = (\phi_{i+1}, \text{data}_{i+1})$ )  $\triangleright$  Cf. §??
-

# Time Miner Pseudocode (1/3)

---

## Algorithm 5 TimeMiner.init

---

- 1:  $\mathcal{C} \leftarrow \text{Chain.init}$  ▷ extract view from network
  - 2: Initialize a vectors finalized and running to all 0
  - 3: **Output:**
  - 4: finalized, running ▷ State for TimeMiner.mine/finalized/runPoSW
  - 5:  $\mathcal{C}$  ▷ State for Chain.update
- 

---

## Algorithm 6 TimeMiner.loop

---

- 1: **loop**
  - 2:     Wait for block(s)  $\Gamma$  to be received from the network
  - 3:      $(\Gamma_f, \Gamma_n) \leftarrow \text{Chain.update}(\Gamma)$
  - 4:      $\forall((i, \sigma), \alpha) \in \Gamma_n : \text{TimeMiner.mine}(i, \sigma)$  ▷ Algorithm 7
  - 5:      $\forall((i, \sigma, \tau), \alpha) \in \Gamma_f : \text{TimeMiner.finalized}(i)$  ▷ Algorithm 9
  - 6: **end loop**
-

## Algorithm 7 TimeMiner.mine

---

```
1: Global Parameters:  $T, \kappa$ 
2: Input:  $\beta_i = (i, \sigma_i)$   $\triangleright$  non-finalized, fresh & valid block for slot  $i$ 
   received
3: State: finalized, running
4: if finalize[ $i$ ] =  $\kappa$  then  $\triangleright$  already finalized  $\kappa$  blocks for this slot
5:     return with no output
6: end if
7:  $t := 0.H(\sigma_i) \cdot T$   $\triangleright$  time required to finalize this block
8: if finalize[ $i$ ] + running[ $i$ ] <  $\kappa$  then  $\triangleright$  <  $\kappa$  proofs finalized or running
9:     start thread TimeMiner.runPoSW( $i, H(\sigma_i), t$ )  $\triangleright$  to finish at time
   now +  $t$ 
10:     running[ $i$ ] = running[ $i$ ] + 1
11: end if
12: if finalize[ $i$ ] + running[ $i$ ] =  $\kappa$  then  $\triangleright$  exactly  $\kappa$  proofs finalized or
   running
13:     if the slowest PoSW for slot  $i$  will finish at time  $> t + \text{now}$  then
14:         abort the thread of this PoSW
15:         start thread TimeMiner.runPoSW( $i, H(\sigma_i), t$ )
16:     end if
17: end if
```

# Time Miner Pseudocode (3/3)

---

## Algorithm 8 TimeMiner.runPoSW

---

- 1: **State:** finalized, running
  - 2: **Input:**  $i, (c, t)$
  - 3:  $\tau_i \leftarrow \text{PoSW}(c, t)$   $\triangleright$  start PoSW, if not aborted will output proof  $\tau_i$  in time  $t$
  - 4:  $\text{finalized}[i] = \text{finalized}[i] + 1$
  - 5:  $\text{running}[i] = \text{running}[i] - 1$
  - 6:  $\text{Chain.update}(\tau_i)$
- 

## Algorithm 9 TimeMiner.finalized

---

- 1: **State:** finalized, running
  - 2: **Input:**  $i$   $\triangleright$  fresh, valid & finalized block for slot  $i$  was received
  - 3: **if**  $\text{running}[i] > 0$  and  $\text{running}[i] + \text{finalized}[i] = \kappa$  **then**
  - 4:     abort the thread  $\text{TimeMiner.runPoSW}$  for slot  $i$  scheduled to finish last
  - 5:      $\text{running}[i] = \text{running}[i] - 1$
  - 6: **end if**
  - 7:  $\text{finalized}[i] = \min\{\text{finalized}[i] + 1, \kappa\}$
-

# Some Open Problems

- (PoSW) Construct unique proofs of sequential work without heavy crypto machinery (SNARKs).
- (PoS) Is there a proof of space with non-interactive initialization and (at least asymptotically) optimal bounds?
- (Analysis) Better chain quality, persistence etc. analysis? Can we say something about rational (not just honest) miners?