

Lecture 11

Alternative Mining Puzzles

Puzzles are the core of Bitcoin

- Determine the incentive system, and nature of puzzles determines behavior of miners
- Basic features of Bitcoin's proof-of-work puzzle (recap)
 - Puzzle is difficult to solve, so large-scale attacks are difficult
 - ... but not too hard, so honest miners are compensated
- What other features could a puzzle have?

This lecture (and later)

- Alternative puzzle designs
Used in practice, and research proposals
- Variety of possible goals
ASIC resistance, pool resistance, environmental-friendliness, intrinsic benefits...
- Essential security requirements

Basic Puzzle Requirements

Puzzle requirements

- Cheap to Verify
 - since other users have to verify solutions
- Adjustable difficulty
 - E.g., due on increase in hash rate or more users
- In PoW puzzles, chance of winning should be proportional to computing power (e.g., hash power in Bitcoin)
 - Large players get only proportional advantage
 - Even small players get proportional compensation

Bad PoW puzzle: a *sequential* puzzle

Consider a puzzle that takes N steps to solve
a “Sequential” Proof of Work



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a “Sequential” Proof of Work



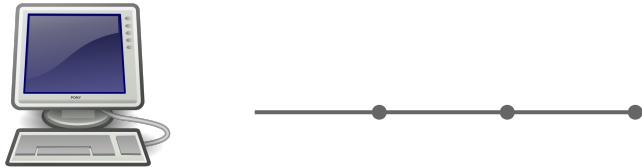
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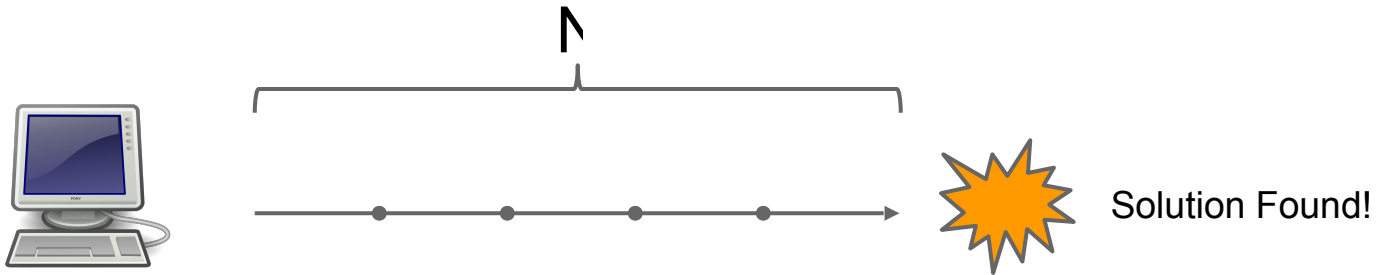
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Solution Found!

Bad PoW puzzle: a *sequential* puzzle

Consider a puzzle that takes N steps to solve
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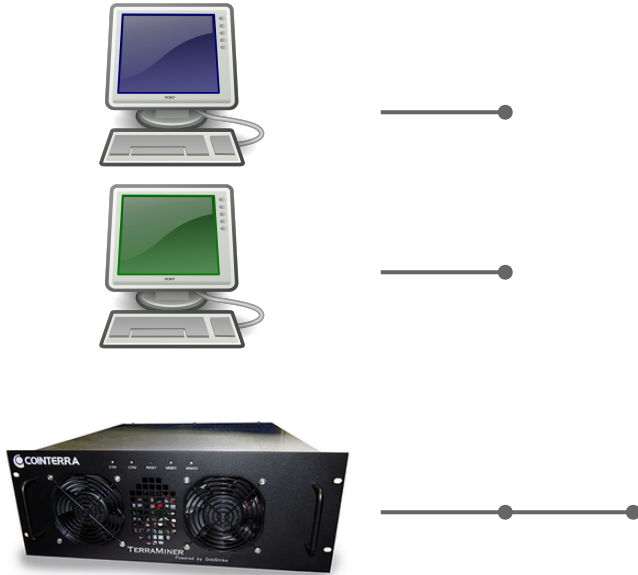
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Problem: fastest miner always wins the race!



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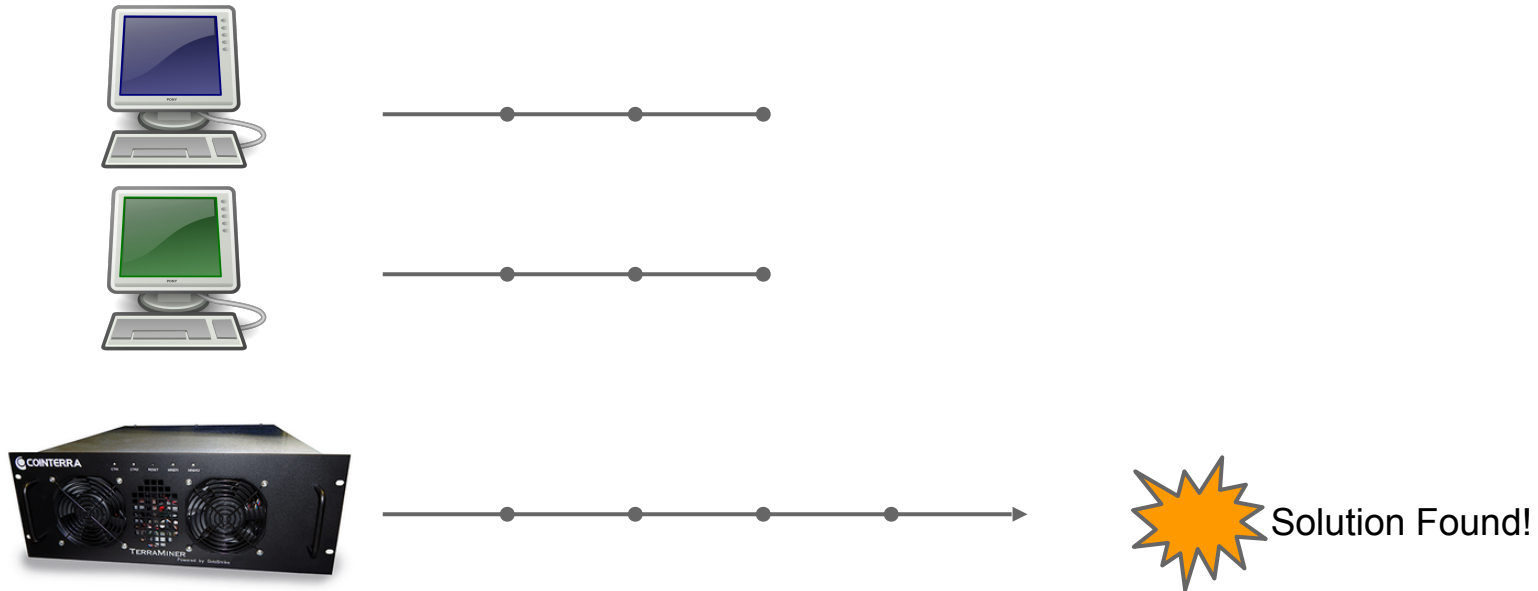
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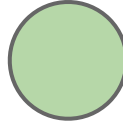
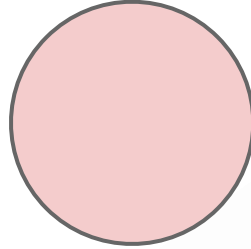
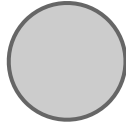


Bad PoW puzzle: a *sequential* puzzle

Problem: fastest miner always wins the race!



Good PoW puzzle → Weighted sample



This property is sometimes called “progress-free”

ASIC Resistant (PoW) Puzzles

ASIC resistance - Why? (1 of 2)

Goal: Ordinary people with idle laptops, PCs, or even mobile phones can mine!

Lower barrier to entry

Approach: Reduce the gap between custom hardware and general purpose equipment

ASIC resistance - Why? (2 of 2)

Goal: Prevent large manufacturers from dominating the game

“Burn-in” advantage

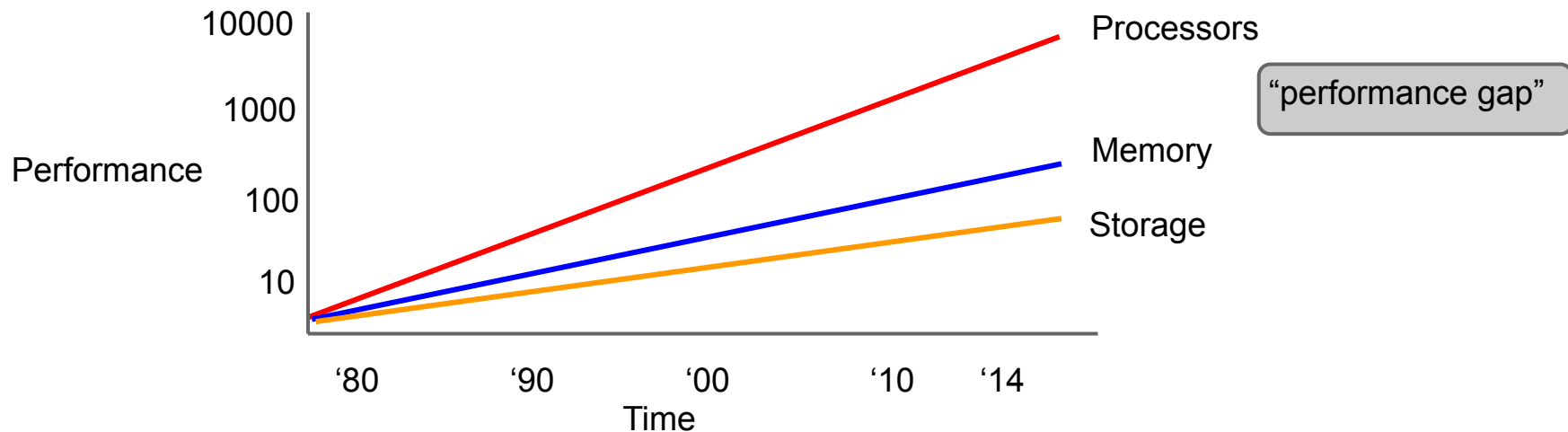
In-house designs



Approach: reduce the “gap” between future hardware and the custom ASICs we already have

Memory hard puzzles

Premise: the cost and performance of memory is more stable than for processors



scrypt

Colin Percival, 2009

- Memory hard hash function
 - *Constant time/memory tradeoff*
 - Memory consumes a large amount of on-chip area. High memory requirement => small number of hashing engines on special-purpose chips
 - Widely used alternative PoW puzzle (e.g., Litecoin)
 - Also used in Password-hashing
1. Fill memory with random values
 2. Read from the memory in random order

script - step 1 of 2 (write)

Input: \mathbf{x}

$$\mathbf{V}_1 = \mathbf{H}(\mathbf{x})$$

$$\mathbf{V}_2 = \mathbf{H}(\mathbf{V}_1) = \mathbf{H}(\mathbf{H}(\mathbf{x}))$$

$$\mathbf{V}_3 = \mathbf{H}(\mathbf{V}_2) = \mathbf{H}^3(\mathbf{x})$$

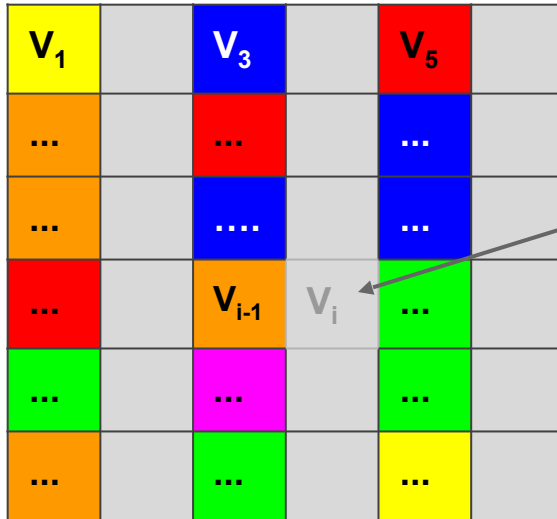
...

$$\mathbf{V}_N = \mathbf{H}^N(\mathbf{x})$$

script - time/memory tradeoff

Why is this memory-hard?

Reduce memory by half, 1.5x the # steps



Need to access V_i where i is even?

Access V_{i-1}

Compute $V_i = H(V_{i-1})$

script

Disadvantages: Also requires N steps, N memory to check

Is it actually ASIC resistant?

script ASICs *are* already available

Exploit time-memory trade-offs, lower values of N , etc.

Academic research

- Many subsequent candidates: Argon2i (winner of PW-hashing contest), Ballon-Hashing, etc.
- Proofs of memory hardness in various models using graph pebbling techniques (see, e.g., Alwen-Serbeninko'15 and many subsequent works)
- See talk at Theory Seminar this Wednesday (Malone 228, 12-1pm) on this subject

Cuckoo hash cycles

John Tromp, 2014

Memory hard puzzle that's cheap to verify

Input: X

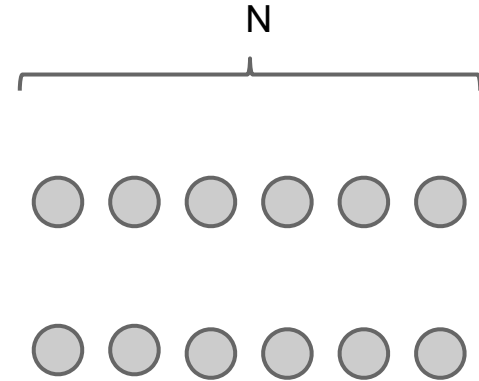
For $i = 1$ to E :

$a := H_0(X + i)$

$b := N + H_1(X + i)$

edge ($a \bmod N, b \bmod N$)

Is there a cycle of size K ? If so, Output: X, K edges



Cuckoo hash cycles

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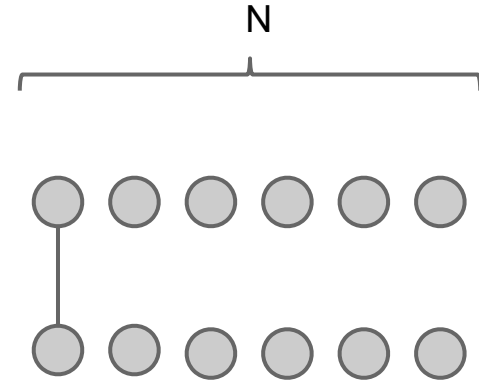
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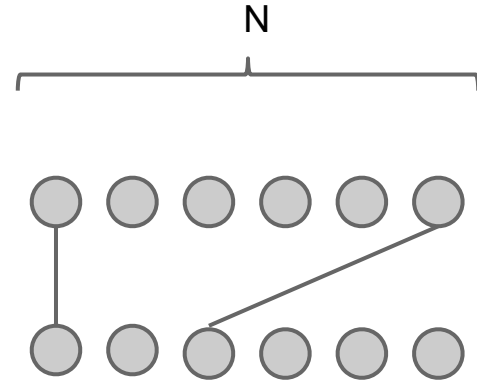
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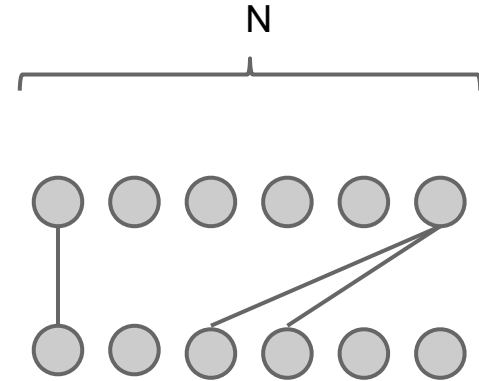
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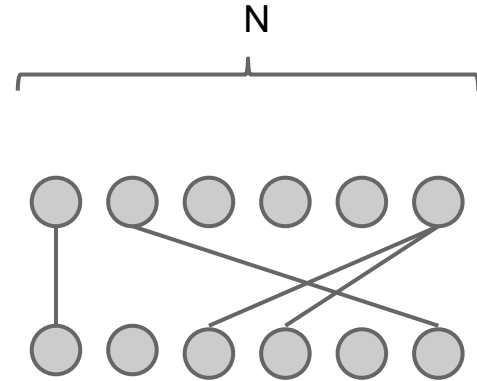
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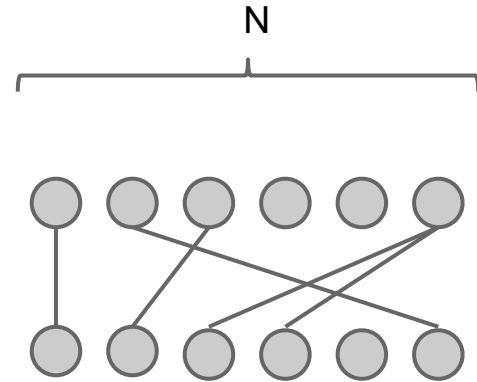
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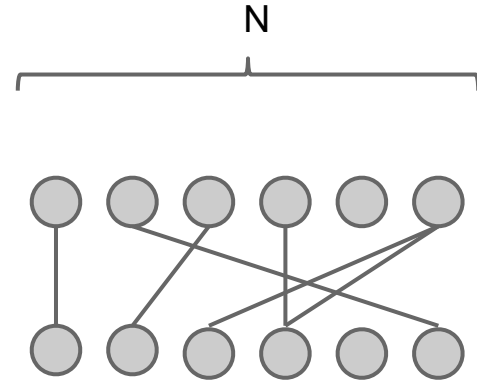
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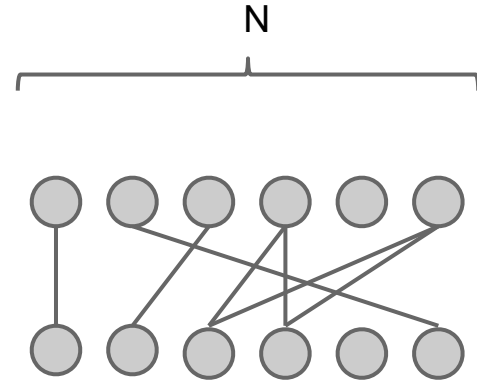
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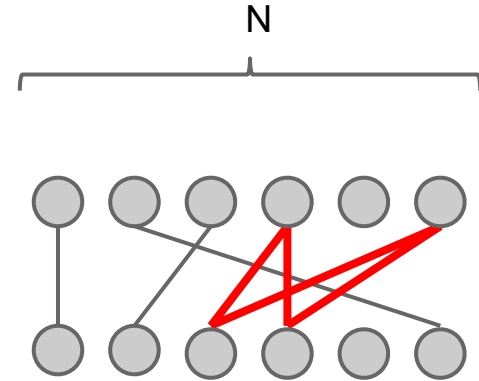
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Even more approaches

- More complicated hash functions
 - X11: 11 different hash functions combined (subsequent iterations: X13, X14, X15, X17)
- Moving target
Change the puzzle periodically

Counter argument: SHA2 is fine

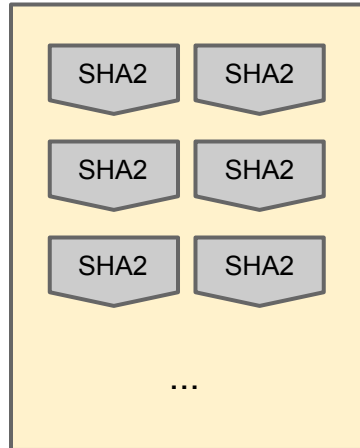
Bitcoin Mining ASICs aren't changing much

Big ASICs only marginally more performant than small ones

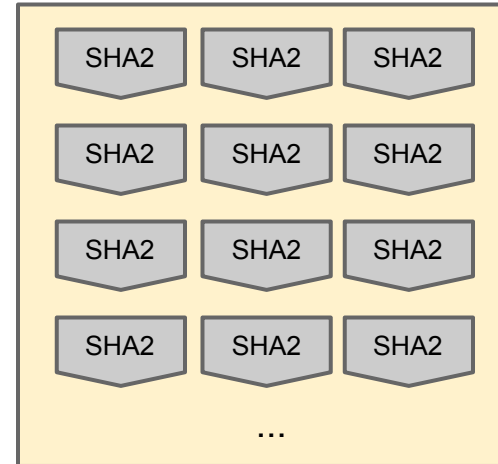
Ordinary SHA2 Circuit



Affordable ASIC



Expensive ASIC



Proof-of-useful-work

Recovering wasted work

Recall: power consumed by Bitcoin network in 2017 ~ power consumed by Denmark

Natural question:

Can we recycle this and do something useful?

Candidates - needle in a haystack

- Natural choices:
 - Protein folding (find a low energy configuration)
 - Search for aliens (find an anomalous region of a signal)
- Challenges:
 - Randomly chosen instances must be hard

Who chooses the problem?

Primecoin

Sunny King, 2013



Puzzle based on finding large prime numbers

Cunningham chain:

p_1, p_2, \dots, p_n where $p_i = 2^i a + 1$

Each p_i is a large (probable) prime

p_1 is divisible by $H(\text{prev} || \text{mrkl_root} || \text{nonce})$

Primecoin



- Many of the largest known Cunningham chains have come from Primecoin miners
- Hard problem? Studied by others (e.g., PrimeGrid)
- Usefulness? Some applications to crypto (e.g., Young-Yung'98)

Recovering wasted hardware

Estimate: more than \$100M spent on customized Bitcoin mining hardware

This hardware investment is otherwise useless

Idea: a puzzle where hardware investment is useful, even if the work is wasted?

Permacoin

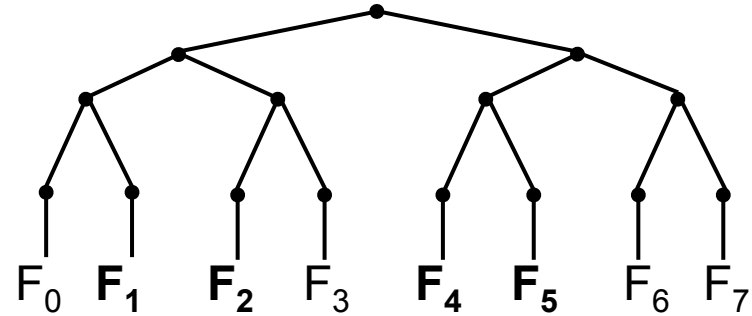
Assume we have a large file F to store

For simplicity: F is chosen globally, at the beginning, by a trusted dealer

Each user stores a random subset of the file

Storage-based puzzle

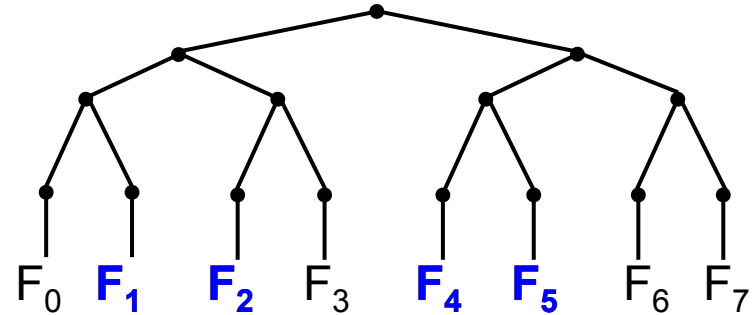
1. Build a Merkle tree, where each leaf is a segment of the file



Storage-based puzzle

1. Build a Merkle tree, where each leaf is a segment of the file
2. Generate a public signing key pk , which determines a random subset of file segments

F_1 F_2 F_4 F_5



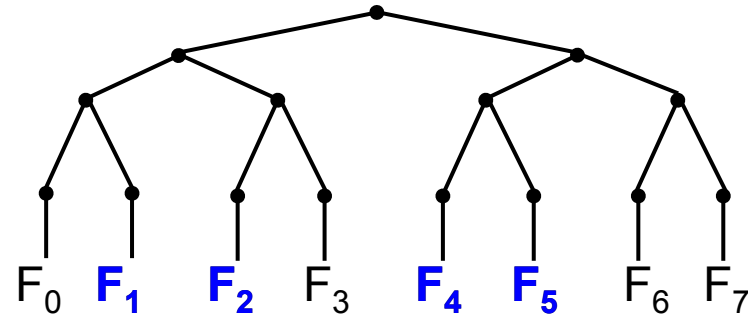
Storage-based puzzle

1. Build a Merkle tree, where each leaf is a segment of the file
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3. Each mining attempt:

a) Select a random nonce

b) $h1 := H(\text{prev} || \text{mrkl_root} || PK || \text{nonce})$

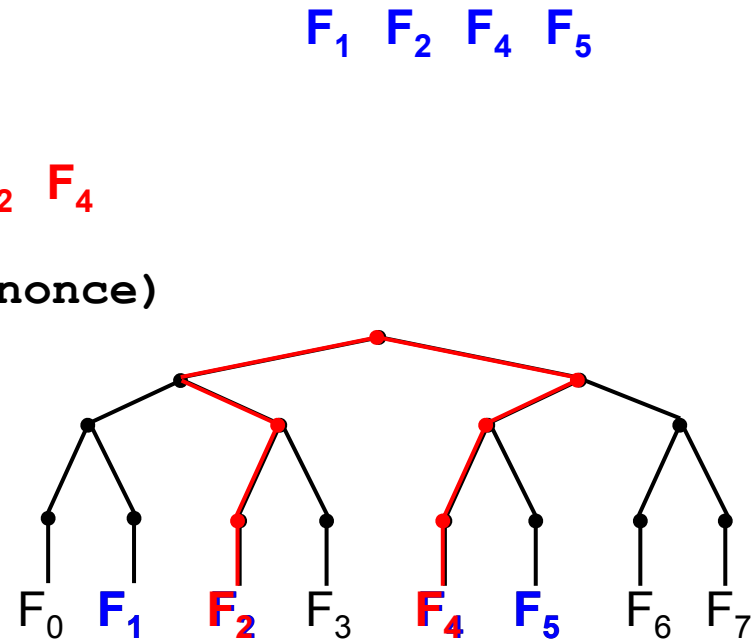
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Storage-based puzzle

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- c) $h1$ selects k segments from subset



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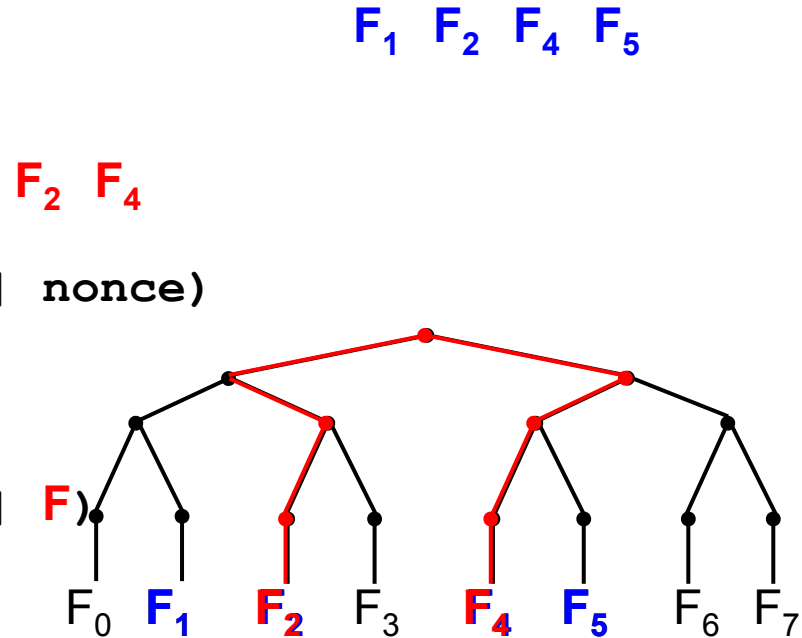
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c) $h1$ selects k segments from subset

d) $h2 :=$

$H(\text{prev} || \text{mrkl_root} || PK || \text{nonce} || F)$

e) Winner if $h2 < TARGET$



Reducing Bitcoin's "honesty" cost

"Honest" miners validate every transaction

Validation requires the UTXO database (GBs)

Maintaining the UTXO database doesn't pay

Idea: use Permacoin to reward UTXO storage

Proofs of Space

- Require non-trivial storage (as opposed to computational power) to solve a puzzle

[Dziembowski et al. CRYPTO'15, Ateniese et al. SCN'14]

- More environmental-friendly
- Used in SpaceMint (see also Burstcoin)

Summary

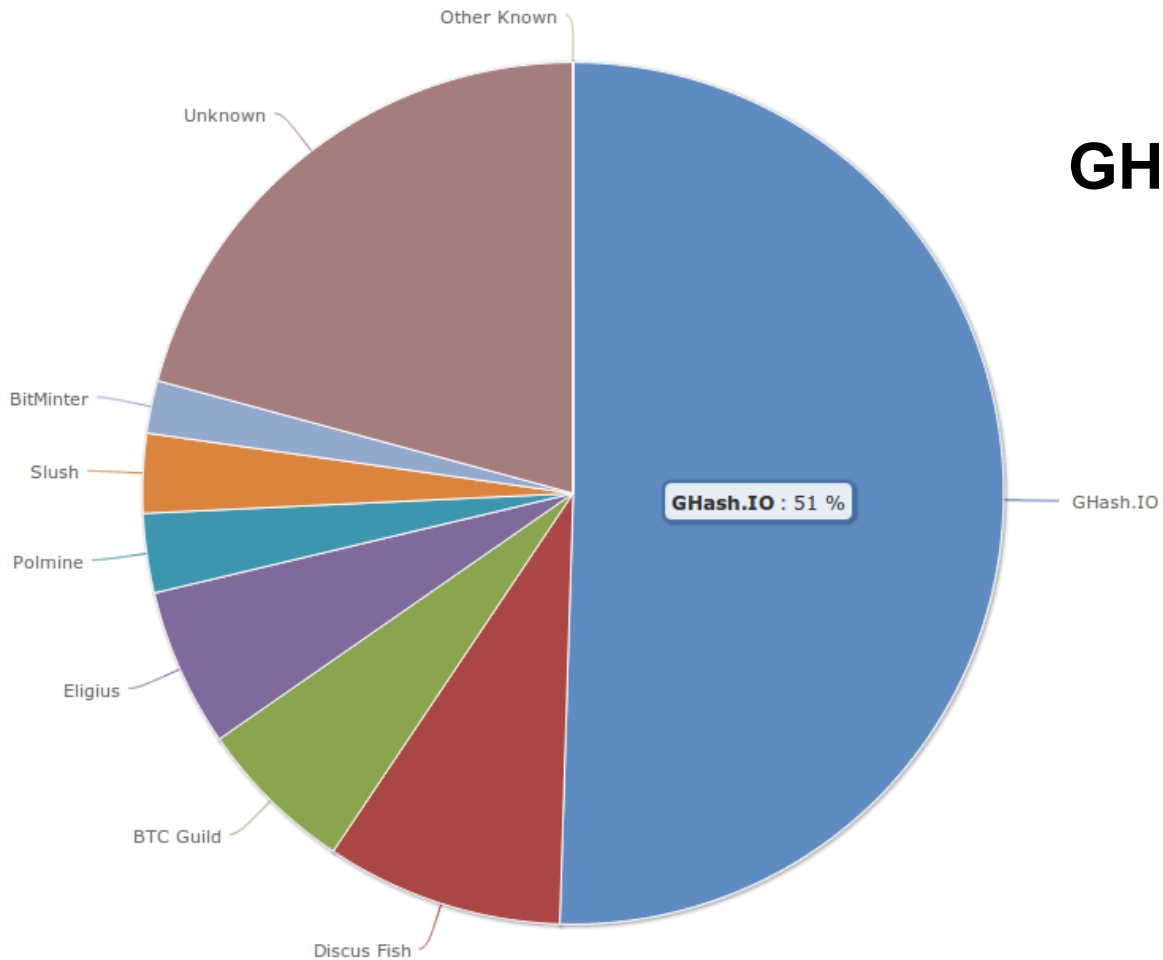
- Useful proof-of-work is a natural goal
(while maintaining security requirements)
- The benefit must be a pure public good
- Viable approaches include storage, prime-finding, others may be possible
- Realized benefit so far has been limited

Nonoutsourcable Puzzles

Large mining pools are a threat

- Bitcoin's core value is decentralization
- If power is consolidated in a few large pools, the operators are targets for coercion/hacking
- Position: large pools should be discouraged!
Analogy to voting: It's illegal (in US) to sell your vote

June 12, 2014 GHash.IO large mining pool crisis



Hacking, Distributed

It's Time For a Hard Bitcoin Fork

Ittay Eyal, and [Emin Gün Sirer](#)

Friday June 13, 2014 at 02:05 PM

A Bitcoin mining pool, called GHash and operated by an anonymous entity called CEX.io, just reached 51% of total network mining power today. Bitcoin is no longer decentralized. GHash can control Bitcoin transactions.

Is This Really Armageddon?

Yes, it is. GHash is in a position to exercise complete control over which



Observation:

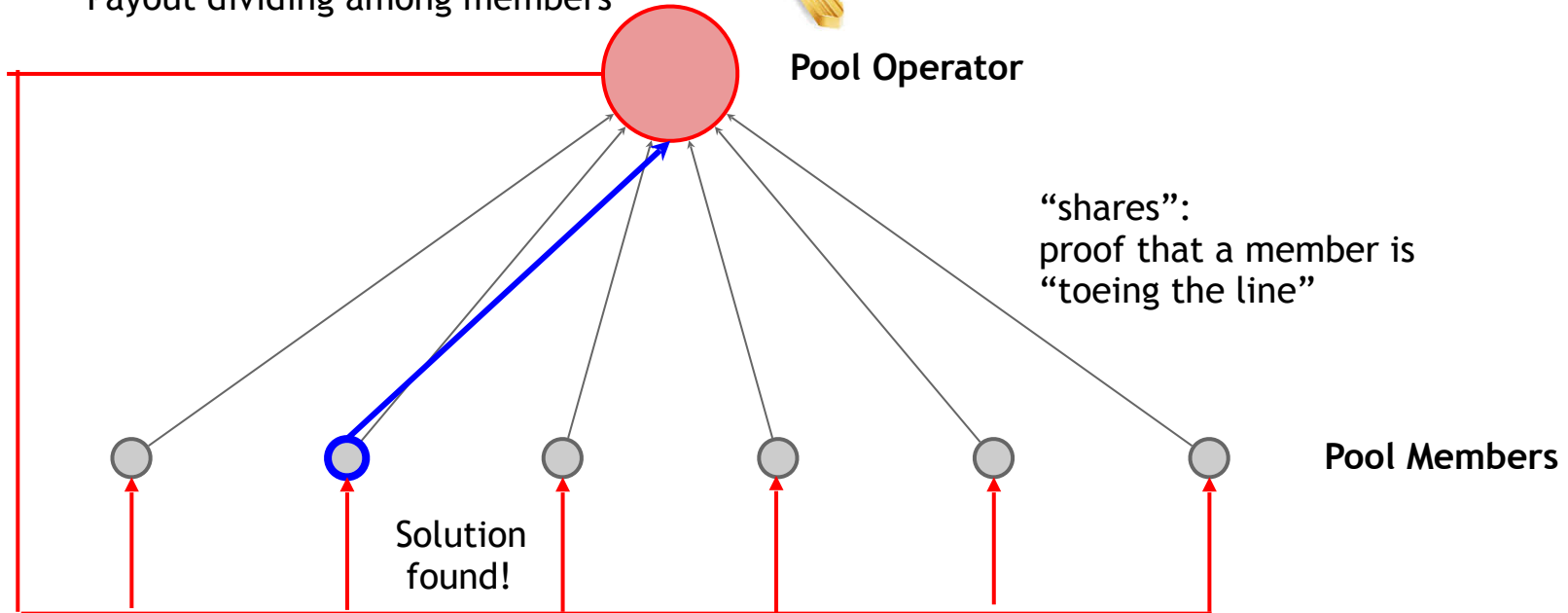
Pool participants don't trust each other

Pools only work because the “shares” protocol lets members *prove* cooperation

Standard Bitcoin mining pool



Payout dividing among members



The Vigilante Attack

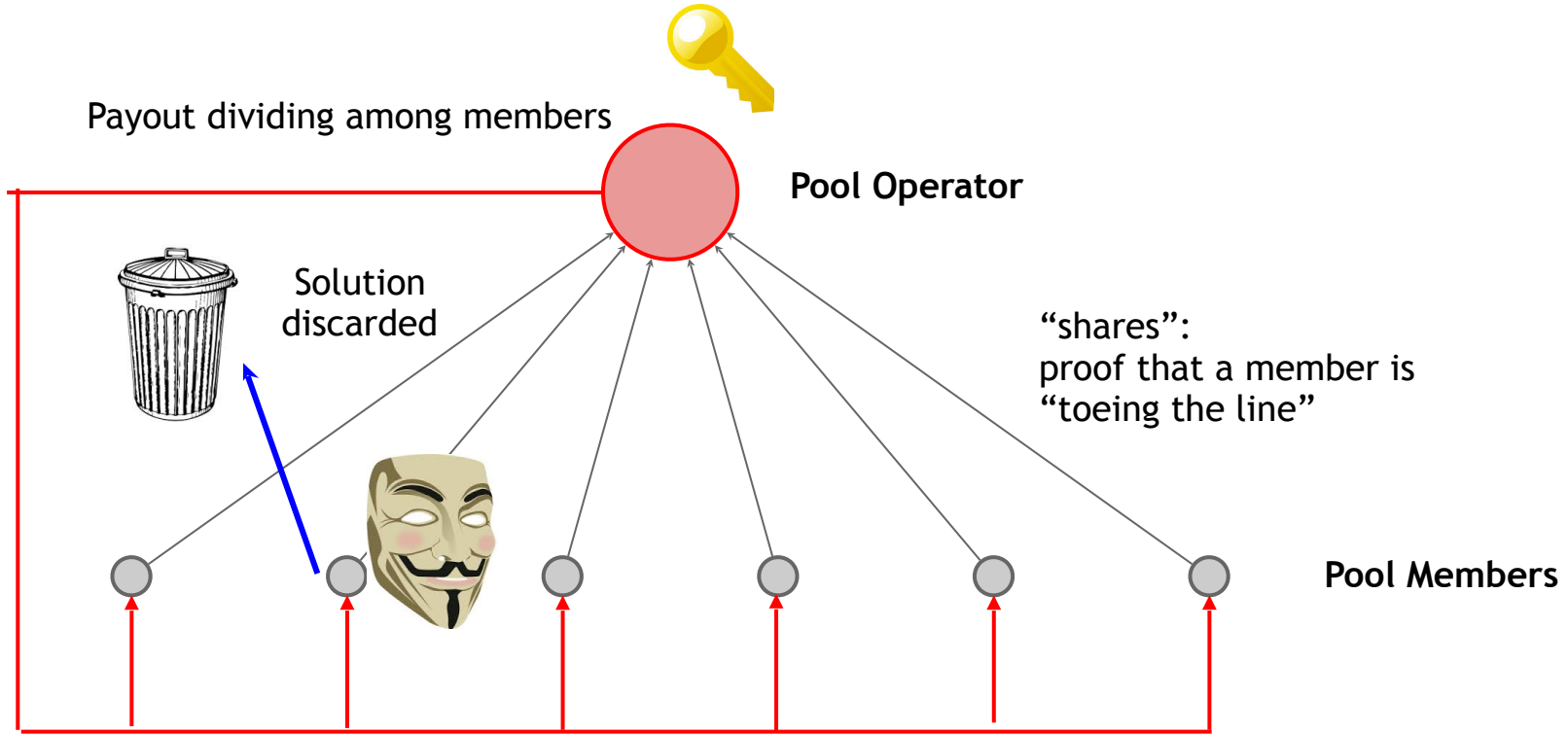
Suppose a Vigilante is angry with a large pool

He submits “shares” like normal....

... but if he finds a real solution, discards it

Pool output is reduced, Vigilante loses a little

The Vigilante Attack



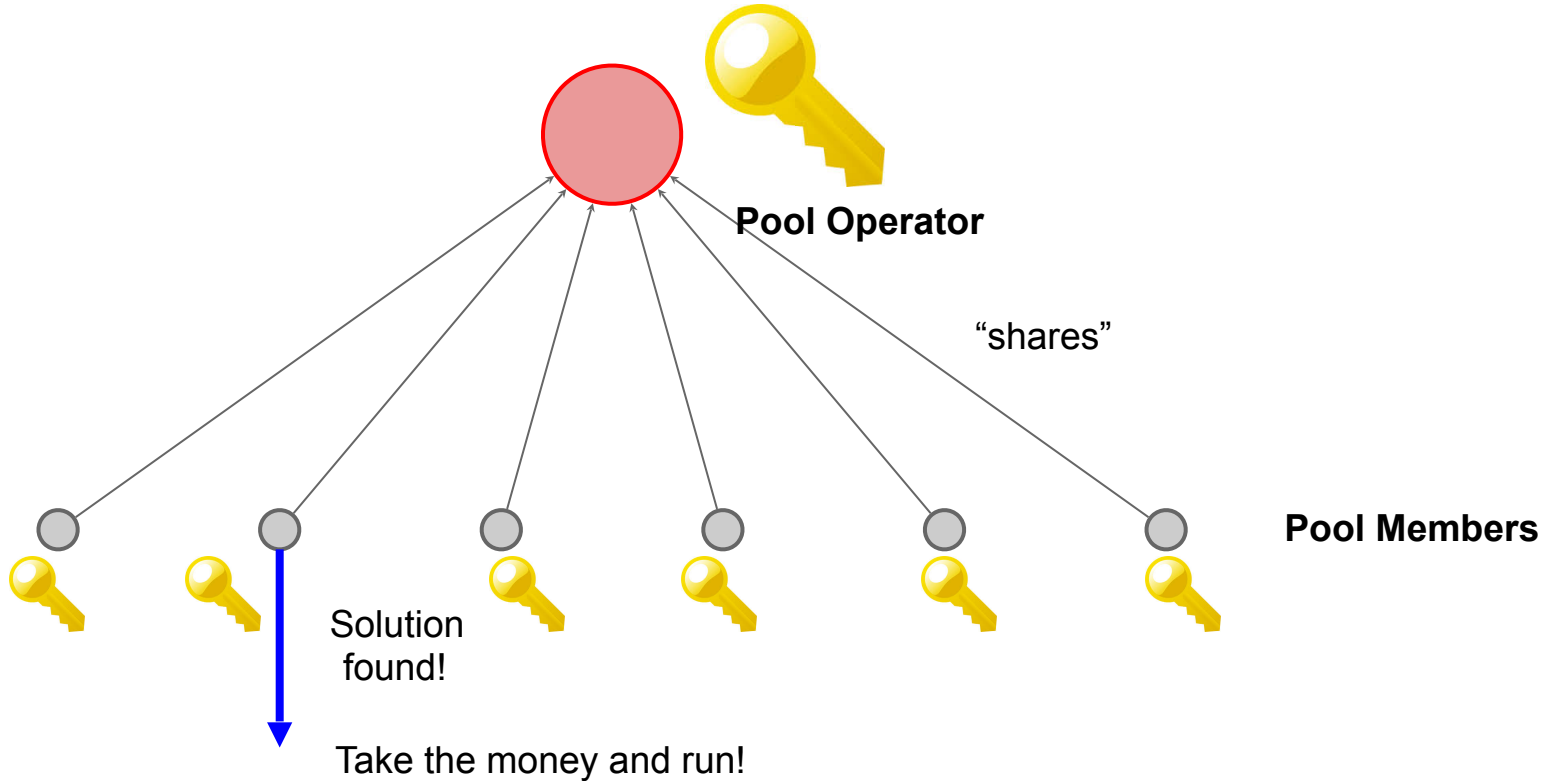
Encouraging the Vigilante

Whoever *FINDS* a solution spends the reward

Approach:

- searching for a solution requires *SIGNING*, not just hashing. (Knowledge of a private key)
- Private key can be used to spend the reward

Encouraging the Vigilante



Nonoutsourceable puzzle

Solution:

```
(prev, mrkl_root, nonce, PK, s1, s2)
```

such that:

```
H(prev || PK || nonce || s1) < TARGET  
VerifySig(PK, s1, prev || nonce)  
VerifySig(PK, s2, prev || mrkl_root)
```


Nonoutsourcable puzzle

Solution:

Public Key



`(prev, mrkl_root, nonce, PK, s1, s2)`

such that:

```
H(prev || PK || nonce || s1) < TARGET
VerifySig(PK, s1, prev || nonce)
VerifySig(PK, s2, prev || mrkl_root)
```

Nonoutsourcable puzzle

Signature needed to find solution

Solution:

(prev, mrkl_root, nonce, PK, s1, s2)



such that:

$H(\text{prev} \parallel \text{PK} \parallel \text{nonce} \parallel \text{s1}) < \text{TARGET}$
 $\text{VerifySig}(\text{PK}, \text{s1}, \text{prev} \parallel \text{nonce})$
 $\text{VerifySig}(\text{PK}, \text{s2}, \text{prev} \parallel \text{mrkl_root})$

Nonoutsourcable puzzle

Solution:

(prev, mrkl_root, nonce, PK, s1, s2)

such that:

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Signature needed to find solution

Public Key

s1

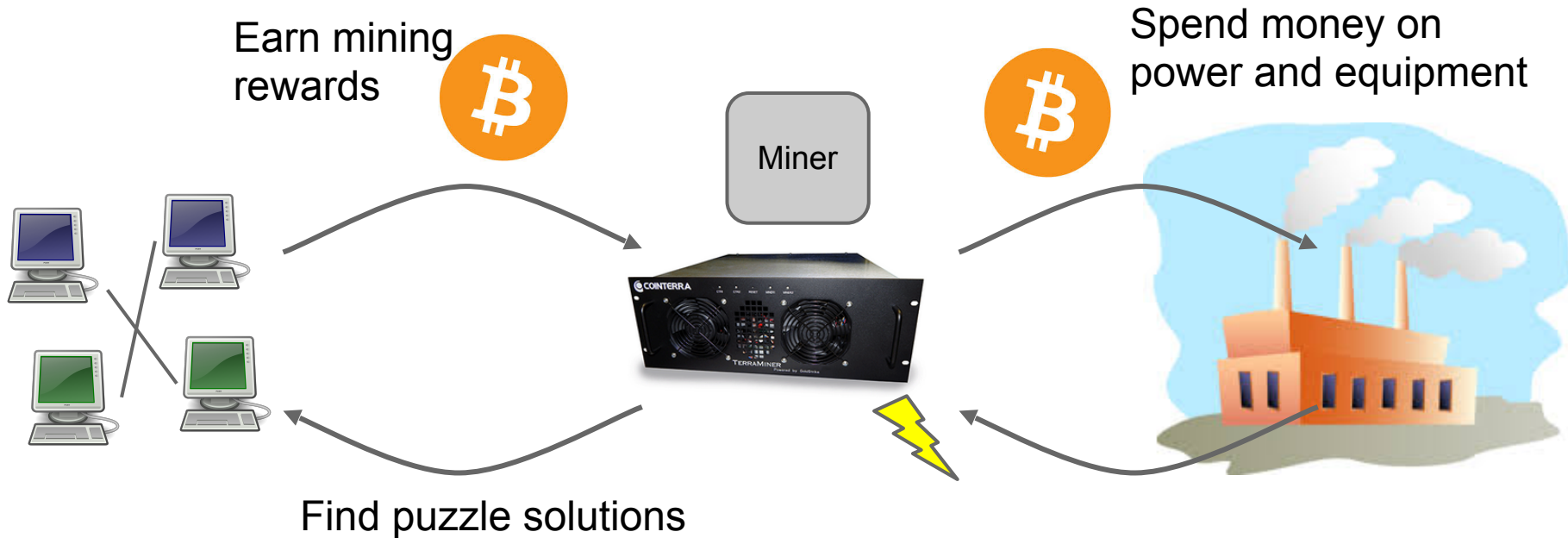
s2

Second signature spends reward

Proof-of-Stake “Virtual Mining”

Bitcoin Mining has an unnecessary step

Proof-of-Work Mining:



Bitcoin Mining has an unnecessary step

Proof of Stake:

- Creator of next block chosen at random based on current stake in the system
- Assuming all the money owned/used by miners is in the system, this mechanism cuts the middle man (equipment manufacturer)

Potential benefits

- Lower overall costs
 - No harm to the environment
 - Savings distributed to all coin holders
- Stakeholder incentives - good stewards?
- No ASIC advantage
- 51% attack is even harder

51% attack prevention argument

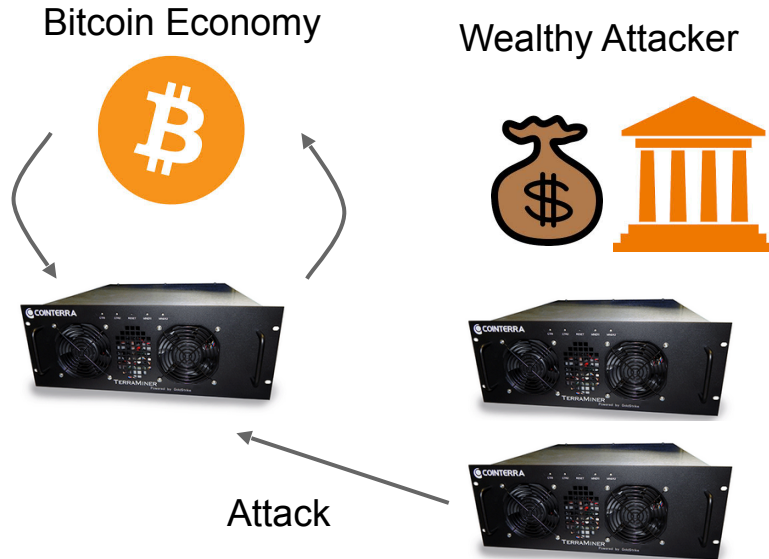
The Bitcoin economy is smaller than the world

Wealth *outside* Bitcoin has to move *inside*

51% attack prevention argument

The Bitcoin economy is smaller than the world

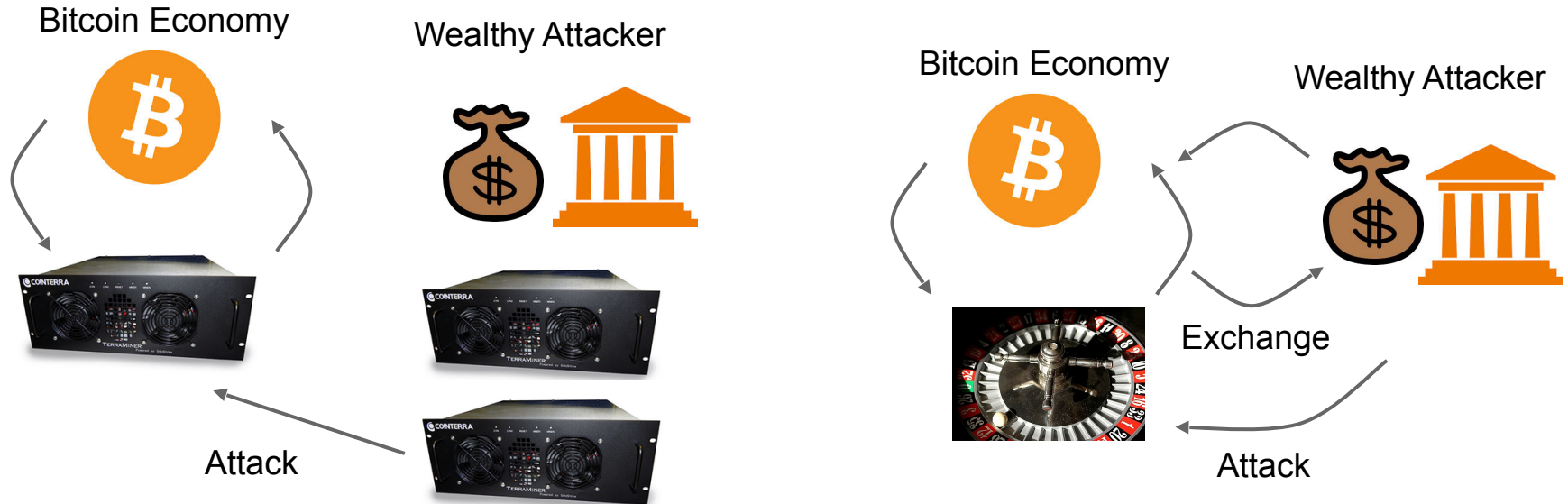
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51% attack prevention argument

The Bitcoin economy is smaller than the world

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Variations of Virtual Mining

- Proof-of-Stake: “Stake” of a coin grows over time as long as the coin is unused (but potentially some upper limit)
- Proof-of-Burn: mining with a coin destroys it
- Proof-of-Deposit: can reclaim a coin after some time
- Proof-of-Activity: any coin might be win (if online)

Questions with Virtual Mining

Is there any security that can only be gained by consuming “real” resources?

- If so, then “waste” is the cost of security
- If not, then PoW mining may go extinct

Examples of PoS based Cryptocurrencies

- Peercoin
- Blackcoin
- Nxt
- Neucoin
- ...

Examples of secure PoS systems

- Algorand [Full version: Chen-Micali'17]
- Ourboros [Kiayias-Russel-David-Oliyynykov'17]
- Snow white [Daian-Pass-Shi'17]

Conclusion

- Many possible design goals
 - Prevent ASIC miners from dominating
 - Prevent large pools from dominating
 - Intrinsic usefulness
 - Eliminate the need for mining hardware at all
- Further research required to understand the best tradeoffs
- Many competing systems already co-exist